



DOCTOR WHO MINIATURES PAINTING GUIDE

JUNE 2025



The Trip of a Lifetime

Over the last 60 years, Doctor Who has produced many memorable, and sadly some forgettable, characters, villains and monsters.

There have been many attempts to immortalize these in miniature form on a 28 – 38 mm scale.

This is my tribute to those miniatures, with photos, painting guides and a few self builds, 3D prints and remixes along the way.

Personally, this is a labour of love but look on it as a source of reference, instruction or inspiration – mostly just think of it as a wibbly-wobbly timey-wimey piece of fun.

There'll be frequent updates to this PDF as new figures are painted, printed, built or released. So, please follow my associated Facebook Page to stay up to date for notifications.

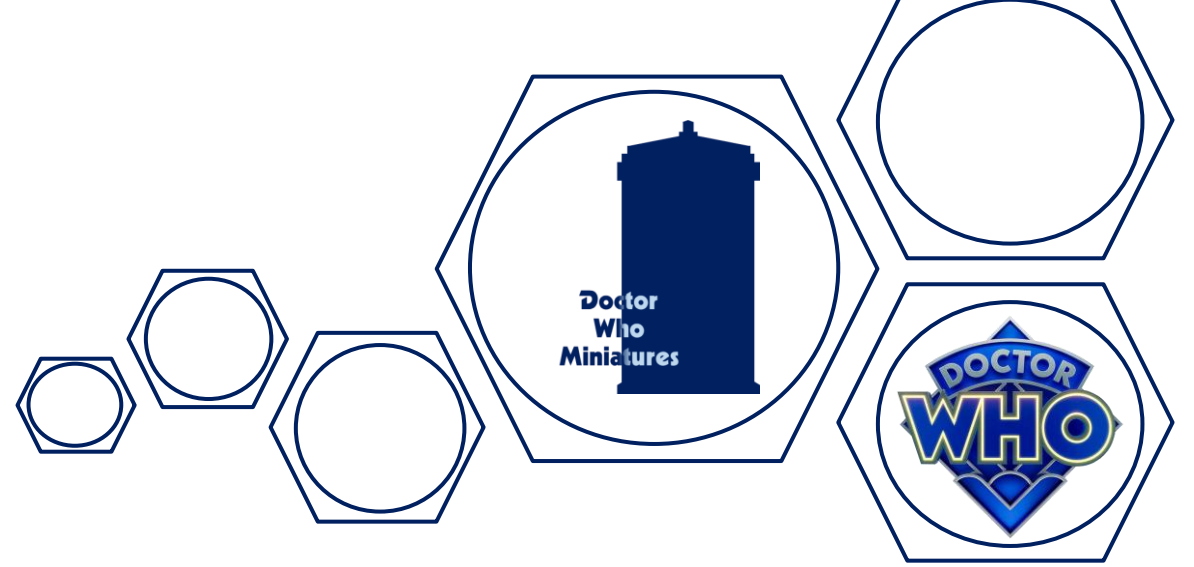
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For some more detailed step-by-step photo instructions and unique STL files also check out my Patreon page.

<https://www.patreon.com/DWMiniatures>

With that said, let's jump into the vortex and take an Adventure in Time and Space...

Allons-y!



***"Think you've seen it all? Think again.
Outside those doors, we might see anything.
We could find new worlds, terrifying monsters,
impossible things.
And if you come with me...
nothing will ever be the same again!"***

The Doctor

Change my Dear... And not a Moment too Soon!

Updated Bio-Registers Confirmed
Time Stamp: June 2025



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DOCTOR
WHO

The Hartnell Years 1963 - 1966





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Character	Episode	Miniature
The First Doctor	Various	GaleForce 9

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / 1:1 Tanned Flesh : Barbarian Flesh layer / Barbarian Flesh layer / 1:1 Barbarian Flesh : VMC Basic Basic Skin Tone highlight / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Monocle	1 : 1 Gorgon Hide : VMC Ivory / VMC Ivory highlight / VGC Blue Wash
Hair	Dungeon Grey layer / 1 : 1 Ash Grey : Dungeon Grey drybrush/ Ash Grey drybrush / 1 : 1 Ash Grey : Matt White drybrush / Matt White light drybrush / VGC Pale Grey Wash
Shirt	Gorgon Hide layer / VMC Ivory highlight
Waistcoat	Skeleton Bone layer / VMC Ivory stripes / Soft Tone wash
Trousers	Ash Grey layer / Dark Stone stripes / Strong Tone wash
Jacket	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash (x2)
Shoes	Matt Black
Scarf	Deep Blue layer / Crystal Blue glaze
Ring	Deep Blue base / Crystal Blue highlight / Greedy Gold band
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge



All paints are Army Painter unless specified. (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour



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Character	Episode	Miniature
The First Doctor	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / 1:1 Tanned Flesh : Barbarian Flesh layer / Barbarian Flesh layer / 1:1 Barbarian Flesh : VMC Basic Skin Tone highlight / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Hair	Dungeon Grey layer / 1 : 1 Ash Grey : Dungeon Grey drybrush/ Ash Grey drybrush / 1 : 1 Ash Grey : Matt White drybrush / Matt White light drybrush / VGC Pale Grey Wash
Shirt	Ash Grey layer / VMC Ivory highlight
Trousers	Ash Grey layer / Dark Stone stripes / Strong Tone wash
Jacket	Matt Black layer / Dungeon Grey highlight / Dark Tone wash (x2)
Shoes	Matt Black
Scarf	Matt Black layer / Dark Stone highlight
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
The First Doctor	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / 1:1 Tanned Flesh : Barbarian Flesh layer / Barbarian Flesh layer / 1:1 Barbarian Flesh : VMC Basic Skin Tone highlight / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Hair	Dungeon Grey layer / 1 : 1 Ash Grey : Dungeon Grey drybrush/ Ash Grey drybrush / 1 : 1 Ash Grey : Matt White drybrush / Matt White light drybrush / VGC Pale Grey Wash
Trousers	Ash Grey layer / Dark Stone stripes / Strong Tone wash
Jacket / Cape / Hat / Shoes / Gloves	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash (x2)
Cape Clasp	VGC Brassy Brass layer / VGC Greedy Gold highlight
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Susan Foreman	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black Layer
Face / Hands	Tanned Flesh layer / 1:1 Tanned Flesh : Barbarian Flesh layer / Barbarian Flesh layer / 1:1 Barbarian Flesh : VMC Basic Skin Tone highlight / Flesh Wash
Hair	Oak Brown layer / Leather Brown highlight / VGC Umber Wash
Jacket	Skeleton Bone layer / Matt White highlight
Trousers	Pure Red layer / 1 : 1 Pure Red : Lava Orange highlight
Boots	Oak Brown layer / Leather Brown highlight / Strong Tone wash
Satchel	Leather Brown layer / Monster Brown highlights
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Barbara Wright	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Face / Hands	Tanned Flesh layer / 1:1 Tanned Flesh : Barbarian Flesh layer / Barbarian Flesh layer / 1:1 Barbarian Flesh : VMC Basic Skin Tone highlight / Flesh Wash
Hair	VGC Charred Brown layer / Leather Brown highlight / VGC Umber Wash
Jumper	Wolf Grey layer / Blend Gorgon Hide to Matt White highlights
Trousers / Shoes	Matt Black layer / VMC Dark Grey highlight / Dark Tone wash
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Ian Chesterton	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Face / Hands	Tanned Flesh layer / 1:1 Tanned Flesh : Barbarian Flesh layer / Barbarian Flesh layer / 1:1 Barbarian Flesh : VMC Basic Skin Tone highlight / Flesh Wash
Hair	VGC Charred Brown layer / Oak Brown highlights / Strong Tone wash
Shirt	Gorgon Hide layer / Matt White highlights / Soft Tone wash
Tie	Dragon Red layer / Pure Red highlight
Cardigan	(C) Warpstone Glow layer / Goblin Green highlights / VGC Green Wash
Trousers	Dungeon Grey layer / Uniform Grey highlights / Dark Tone Wash
Shoes	Matt Black layer / VMC Dark Grey highlights / Dark Tone Wash
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Vicki Pallister	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Hands / Face	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Oak Brown layer / Monster Brown drybrush / Strong Tone wash
Tunic	1 : 2 Matt Black : Deep Blue layer / Add further Deep Blue to mix to build highlights
Collar	VGC Polished Gold pattern
Leggings	VMC Dark Grey layer / Dungeon Grey highlight / Dark Tone wash
Boots	Matt Black layer/ VMC Dark Grey highlight / Dark Tone wash
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Steven Taylor	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	VGC Charred Brown layer / Oak Brown highlights / Strong Tone wash / Leather Brown light drybrush
Jacket	Desert Yellow layer / Skeleton Bone highlights / Soft Tone wash
Cuffs	Leather Brown layer / Strong Tone wash
Trousers	Skeleton Bone layer / Matt White highlights / Soft Tone wash
Shoes	Leather Brown layer / Skeleton Bone highlight
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Sara Kingdom	The Dalek Masterplan	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	VGC Charred Brown layer / Monster Brown highlight / Strong Tone Wash
Uniform / Boots	Matt Black layer / VMC Dark Grey highlight / Dark Tone wash
Gun	Gunmetal layer / Plate Mail Metal highlight / Dark Tone wash
Gun Strap	Oak Brown layer / Leather Brown highlight
Uniform Details	Plate Mail Metal
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Dorothea “Dodo” Chaplet	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Matt Black layer / VMC Dark Grey highlight / Dark Tone wash
Tunic / Trousers	White Areas: Ash Grey layer / Matt White highlight: Black Areas'; Matt Black layer / Necromancer Cloak highlight
Belt / Pouch / Shoes	Monster Brown layer / Leather Brown highlight
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Polly Wright	Various	Harlequin Miniatures

Conversion Guide
The sleeves of the dress and belt were built up with Green Stuff prior to painting

Painting Guide	
Basecoat	Matt Black layer
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Matt White layer / Ger C Beige WWII layer / Soft Tone wash / 2 : 1 Necrotic Flesh : Moon Dust highlight
Dress	Matt White layer / Pure Red layer (x2) / Lava Orange highlight / VGC Red Wash / Lava Orange highlight / 1 :1 Lava Orange : VMC Ivory highlight
Belt and Dress Details	Matt Black layer / VMC Dark Grey highlight
Leggings	VMC Dark Grey layer / Uniform Grey highlights / Dark Tone Wash
Shoes	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Ben Jackson	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Leather Brown layer
Shirt	Matt White layer / Deep Blue trim
Hat	Matt White upper / lower 2 : 1 Matt Black : Deep Blue
Trousers	2 : 1 Matt Black : Deep Blue layer / Deep Blue highlight / Dark Tone wash
Shoes	Matt Black layer / VMC Dark Grey highlight & Dark Tone wash
Coat	VMC Dark Grey layer / 2 : 1 Wolf Grey : VMC Dark Grey highlight / extra Wolf Grey to mix for highlights / Dark Tone wash
Coat Buttons	VGC Polished Gold
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





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Character	Episode	Miniature
Caveman	An Unearthly Child	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / Barbarian Flesh blend for highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black pupils
Mouth	1 : 1 Tanned Flesh / VMC Brown Rose / Flesh Tone wash
Hair	VGC Charred Brown layer / Leather Brown drybrush/ Strong Tone wash
Furs	Oak Brown layer / Fur Brown & Desert Yellow patterning / VGC Sepia Shade wash / Skeleton Bone drybrush
Bone	Matt White layer / VGC Sepia Shade wash / Skeleton Bone highlight / VMC Ivory extreme highlights
Base	Rocky Outcrop – see Appendix





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Character	Episode	Miniature
Dalek (Skaro City)	The Daleks	The Madman's Workshop

Painting Guide	
Basecoat	White Primer
Neck Interior	Matt Black layer
Skirt	3 : 1 Ash Grey : Matt White / VGC Silver edge highlights
Shoulder Rings / Neck Rings / Head Dome / Eyestalk / Gun / Arm	VGC Silver (apply Dark Tone wash to Gun and Sucker arm)
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	Voidshield Blue / blend Matt White for highlights
Shoulder Interior & Arm / Gun Casing	Voidshield Blue layer
Eyestalk Rings	Matt White layer / VGC Pale Grey wash
Head Dome Lights / Eyeball Pupil	Matt White
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Dalek (Skaro City)	The Daleks	Wayne Peters STL Thingiverse

Painting Guide	
Basecoat	Matt Black
Skirt	Ash Grey layer
Shoulder Rings / Neck Slats / Head Dome / Eyestalk / Gun / Arm	VGC Silver (apply Dark Tone wash to Gun)
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	2 : 1 Voidshield Blue : Matt White layer / extra Matt White added to mix for highlights
Shoulder Interior & Arm Casing	Dungeon Grey layer / Uniform Grey highlight
Eyestalk Rings	Voidshield Blue layer / VGC Blue wash
Head Dome Lights / Eyeball Pupil	Matt White
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Red Dalek (Skaro City)		Wayne Peters STL Thingiverse

Painting Guide	
Basecoat	Matt Black Primer
Neck Interior	Matt Black layer
Skirt Panels / Waist Interior / Head Dome / Eyestalk / Gun and Arm Housing	Matt White basecoat / Pure Red layer
Shoulder Rings / Neck Slats / Gun / Arm	VGC Silver (apply Dark Tone wash to Gun)
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	2 : 1 Voidshield Blue : Matt White layer / extra Matt White added to mix for highlights
Eyestalk Rings	Crystal Blue layer / Voidshield Blue highlight
Eyeball Pupil	Matt White
Head Dome lights	Matt White Basecoat / Moon Dust layer
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Black Dalek (Skaro City)		Wayne Peters STL Thingiverse

Painting Guide	
Basecoat	Matt Black Primer
Neck Interior / Skirt Panels / Eyestalk / Waist Interior / Head Dome / Gun and Arm Housing	Matt Black layer
Shoulder Rings / Neck Slats / Gun / Arm	VGC Silver (apply Dark Tone wash to Gun)
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	2 : 1 Voidshield Blue : Matt White layer / extra Matt White added to mix for highlights
Eyestalk Rings	Crystal Blue layer / Voidshield Blue highlight
Eyeball Pupil	Matt White
Head Dome lights	Matt White Basecoat / Moon Dust layer
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Alydon	The Daleks	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / Barbarian Flesh to VMC Basic Skin Tone highlights / Flesh Wash
Eyes	VMC Ivory / Crystal Blue pupils
Hair	VMC Ger C Beige WWII layer / Soft Tone wash / Necrotic Flesh highlights
Top / Trouser Hem	Crystal Blue layer / Voidshield Blue blend highlights / VGC Blue Wash
Trousers	Matt Black layer / VMC Dark Grey highlights / Dark Tone wash
Base	Petrified / Burnt Forest (see Appendix)





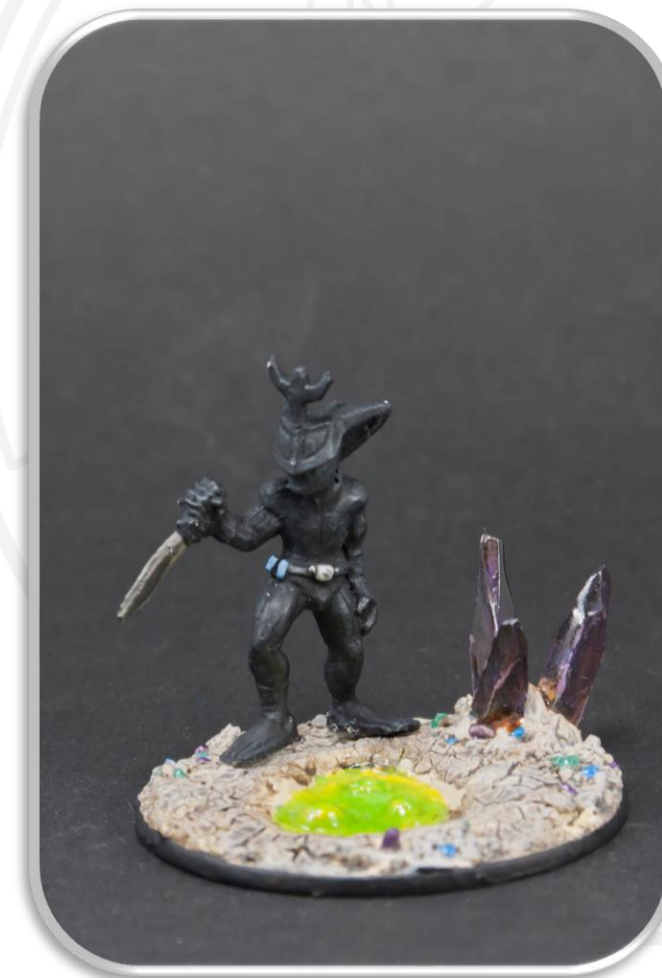
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Character	Episode	Miniature
Voord	The Keys of Marinus	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Figure	Matt Black layer / VMC Dark Grey heavy drybrush / Dark Tone wash
Belt	VMC Dark Grey layer / Plate Mail Metal buckle / Wolf Grey flotation packs
Knife Blade	Gunmetal layer / Dark Tone wash / Plate Mail Metal highlight on blade edge
Base	Marinus Acid Beach (see Appendix)





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Character	Episode	Miniature
Yartek	The Keys of Marinus	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Head / Hands / Feet	Matt Black layer / VMC Dark Grey heavy drybrush / Dark Tone wash
Cloak	VMC Deck Tan layer / 1 : 1 VMC Deck Tan : VMC Ivory highlight / VGC Pale Grey Wash / VMC Ivory drybrush
Knife Blade	Gunmetal layer / Dark Tone wash / Plate Mail Metal highlight on blade edge
Chain	VGC Glorious Gold layer / Strong Tone wash
Base	Spaceship Interior (see Appendix)





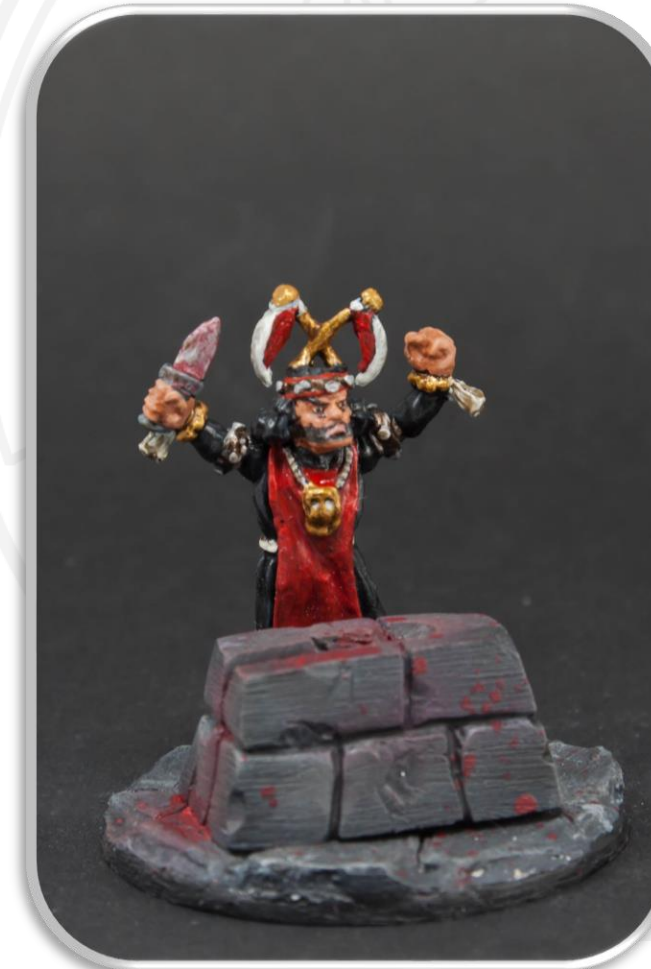
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Character	Episode	Miniature
Tlotoxl	The Aztecs	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Skin	Tanned Flesh layer / Blend Barbarian Flesh for highlights / Flesh Wash
Hair	Matt Black layer / VMC Dark Grey highlights / Strong Tone wash
Face Paint	Strong Tone highlight under eyes / Dark Stone stripe across mouth
Head Dress Band	VGC Tinny Tin layer / Pure Red rim / Shining Silver details
Head Dress Feathers	VGC Glorious Gold supports / Strong Tone wash; Upper Feathers VMC Ivory layer / VGC Pale Grey wash ; Lower Feathers Dragon Red layer / VGC Red Wash
Inner Tunic	Matt Black layer / VMC Dark Grey highlight / Strong Tine wash
Wrist >Bracelets	VGC Glorious Gold / Strong >Tone wash
Outer Robe	Dragon Red layer / Pure Red highlight / VGC Red wash
Knife	Hilt: Dungeon Grey layer / Uniform Grey highlight / Strong Tone wash // Blade: Plate Mail Metal layer / Strong Tone wash / Shining Silver highlight / Glistening Blood effect paint
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
Sensorite	The Sensorites	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face	Tanned Flesh layer / Blend Barbarian Flesh to VMC Basic Skin Tone highlights
Beard	VMC Ger C Beige WWII layer / Soft Tone wash / Necrotic Flesh highlights
Clothing	Wolf Grey layer / Gorgon Hide blend highlights / VGC Pale Grey Wash
Equipment	Plate Mail Metal layer / Shining Silver highlight / Dark Tone wash
Base	Spaceship Interior (see Appendix)





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Character	Episode	Miniature
Napoleon Bonaparte	The Reign of Terror	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Blend Barbarian Flesh to VMC Basic Skin Tone highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black pupils
Hair	Leather Brown layer / VGC Umber Wash
Shirt / Trousers	VMC Ivory / VGC Pale Grey Wash
Coat	Angel Green layer / Greenskin highlight / VGC Green Wash
Coat Piping / Lining / Cuffs / Collar	Dragon Red layer / Pure Red highlight
Epaulettes / Buttons	VGC Polished Gold / Strong Tone Wash
Chest Medals	VGC Polished Gold / Matt White pattern – Ribbon Pure Red Shining Silver / Strong Tone Wash
Boots / Hat	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash
Hat Badge	Pure Red / Matt White / Deep Blue
Sword	Scabbard: Matt Black layer / VMC Dark Grey highlight / Dark Tone wash / Greedy Gold tip Sword Handle: Greedy Gold / Dark Tone wash
Base	Paving / Stone Floor (See Appendix)





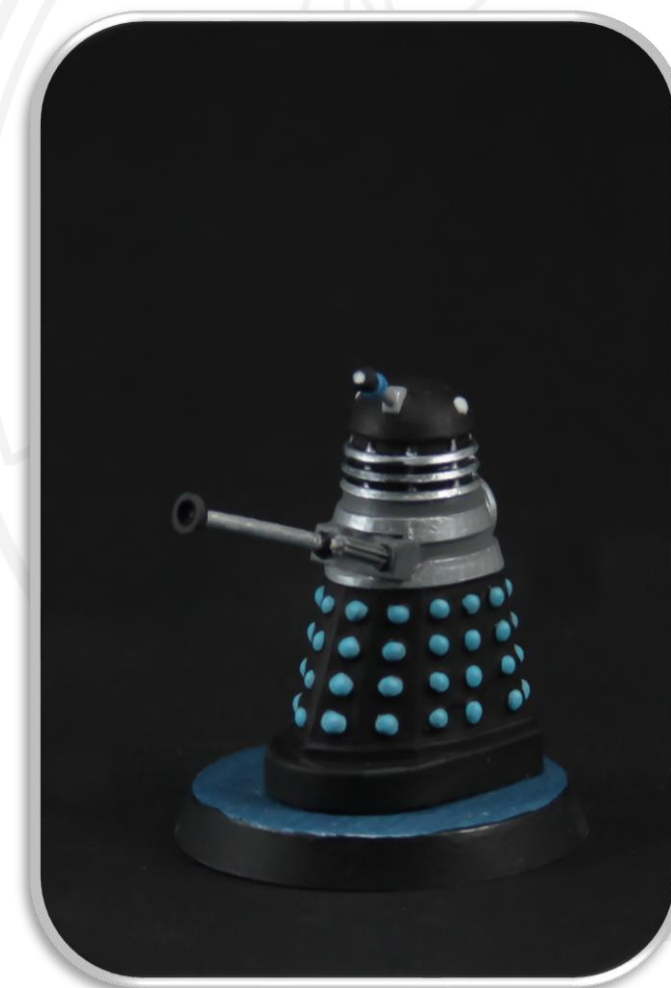
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Character	Episode	Miniature
Black Supreme Dalek	The Dalek Invasion of Earth	Wayne Peters STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Skirt Panels / Head Dome / Neck Slats Interior	Matt Black layer / VMC Dark Grey highlight
Shoulder Rings / Neck Slats / Eyestalk / Gun / Arm	Plate Mail Metal
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	Voidshield Blue layer / blend Matt White highlight
Shoulder Interior & Arm Casing	Dungeon Grey
Eyestalk Rings	Voidshield Blue layer / VGC Blue wash
Head Dome Lights / Eyeball Pupil	Matt White
Base	Brushed Blue Steel (See Appendix)





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Character	Episode	Miniature
Dalek Saucer Commander	The Dalek Invasion of Earth	Wayne Peters STL Thingiverse

Painting Guide	
Basecoat	Matt Black
Skirt Panels	Ash Grey / Matt Black alternating pattern
Neck Ring Interior	Matt Black layer
Shoulder Rings / Neck Slats / Eyestalk / Gun / Arm	VGC Silver layer
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	2 :1 Voidshield Blue : Matt White layer / extra Matt White for highlight
Shoulder Interior & Arm Casing	Dungeon Grey layer
Eyestalk Rings	Voidshield Blue layer / VGC Blue Wash
Head Dome	Matt Black layer / VMC Dark Grey highlights
Head Dome Lights / Eyeball Pupil	Matt White
Base	Brushed Blue Steel (See Appendix)





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Character	Episode	Miniature
Dalek	The Dalek Invasion of Earth	Wayne Peters STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Skirt	Ash Grey layer
Shoulder Interior	Dungeon Grey
Neck Rings / head Dome / Collar Rings / Solar Disc / Gun / Arm	VGC Silver layer
Gun Mount / Arm Mount / Eyeball / Sucker	Matt Black layer
Skirt Domes / Eye Stalk rings	Voidshield Blue layer / blend Matt White highlights
Bumper	Matt Black layer / Necromancer Cloak drybrush
Head Dome Lights	Matt White
Base	Brushed Blue Steel (See Appendix)





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Character	Episode	Miniature
Slyther	The Dalek Invasion of Earth	Harlequin Miniatures

Painting Guide	
Basecoat	Angel Green
Entire Figure	Greenskin drybrush / Goblin Green drybrush / Strong Tone wash / Goblin Green drybrush / Jungle Green light drybrush
Tendrils	Jungle Green highlights
Eyes	Lava Orange layer / Blend Daemonic Yellow to build up highlights / Matt Black pupil
Base	Dirt Field (See Appendix)





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Character	Episode	Miniature
Roboman	The Dalek Invasion of Earth	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh to VMC Basic Skin Tone highlights
Shirt	Dungeon Grey layer / Ash Grey highlight / Dark Tone wash
Trousers / Jacket / Boots / Gun	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Helmet	Gunmetal layer / Dark Tone wash / Plate Mail Metal highlight
Base	Urban Road (see Appendix)





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Character	Episode	Miniature
Koquillion	The Rescue	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Cloak	Matt Black layer / VMC Dark Grey highlights / Dark Tone wash
Cloak Trim	VMC Ger C Beige WWII layer / Necrotic Flesh highlight
Mask / Gloves / Feet	Angel Green layer / blend Goblin Green through Scaly Hide for highlights / VGC Green wash
Tusks/ Claws	Skeleton Bone layer / VMC Ivory highlight
Eyes	Pure Red layer / Lava Orange highlight
Dagger / Scabbard	Plate Mail Metal layer / Strong Tone wash
Base	Rocky Planet (see Appendix)





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Character	Episode	Miniature
Sandbeast	The Rescue	Harlequin Miniatures

Painting Guide

Basecoat	Matt Black
Entire Model	Angel Green layer / Blend Greenskin through Goblin Green highlights/ VGC Green Wash / Strong Tone wash / Goblin Green drybrush / Jungle Green highlights to scales & fin tips
Teeth / Claws / Eyestalks / Antennae Tips	VMC Deck Tan layer / VMC Ivory highlight / Soft Tone Wash / VMC Ivory highlight
Pupils	Greenskin
Base	Rocky Planet (See Appendix)





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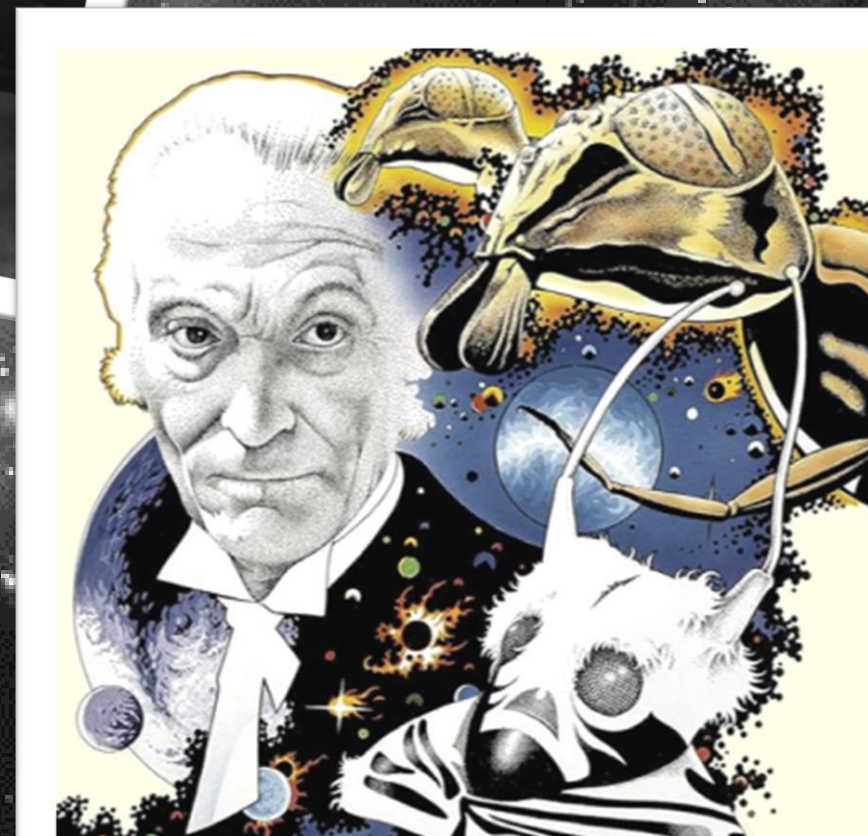
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Character	Episode	Miniature
Emperor Nero	The Romans	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Oak Brown layer / VGC Umber Wash / Monster Brown drybrush
Head Garland	VGC Glorious Gold layer / Strong Tone wash
Inner Tunic	VMC Deck Tan layer / VGC Pale Grey Wash / VMC Ivory highlights
Robe	Warlock Purple layer / 4 : 1 Warlock Purple / VMC Ivory highlight / VGC Red Wash
Sandals	Leather Brown layer
Collar / Tunic Trim	VGC Glorious Gold
Base	Mosaic / Tiles (see Appendix)



Postcards from
a Web Planet





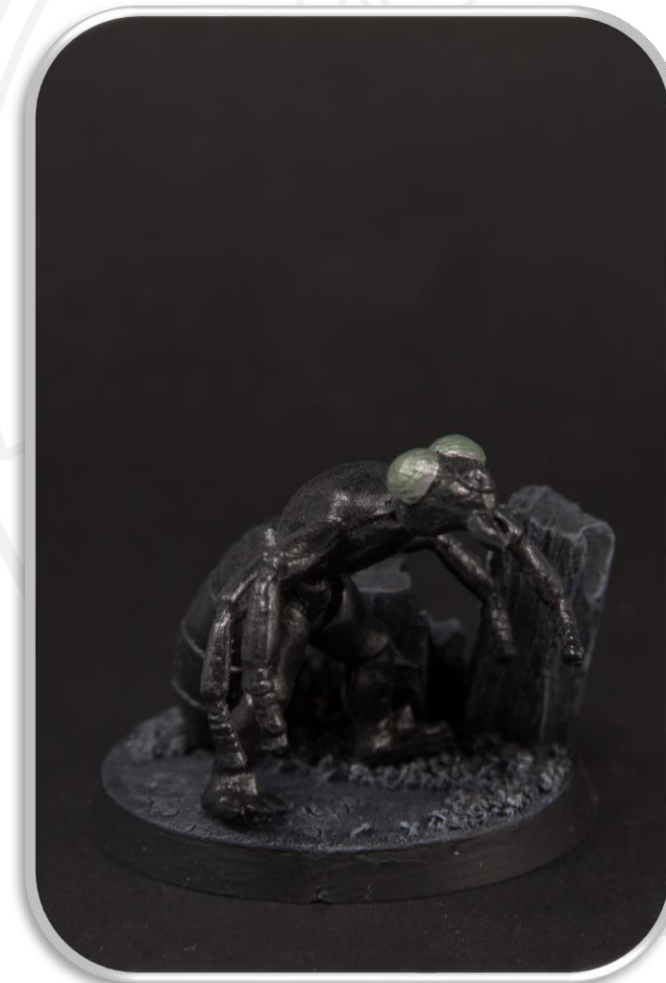
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Character	Episode	Miniature
Zarbi	The Web Planet	Harlequin Miniatures

Painting Guide	
Basecoat	Matt >Black layer
Entire model	1 :1 Matt Black : Gunmetal very light drybrush / Dark Tone Wash
Eyes	Gunmetal layer / 2 : 1 VGC Green Wash : Gunmetal highlight
Base	Rocky Planet (see Appendix)





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Character	Episode	Miniature
Larvae Gun	The Web Planet	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Upper Body	1 : 1 Matt Black : Gunmetal very light drybrush / Dark Tone Wash
Legs	Gunmetal layer / Dark Tone wash / Plate Mail Metal light drybrush
Eyes	Gunmetal layer / 2 : 1 VGC Green Wash : Gunmetal highlight
Base	Rocky Planet (see Appendix)





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Character	Episode	Miniature
Menoptera	The Web Planet	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Fur / Face / Head	VMC Deck Tan layer / VGC Pale Grey wash / VMC Ivory drybrush
Skin	Matt Black layer / VMC Dark Grey highlight
Wings	Cut Clear Plastic sheet to size (using the original metal wings as a template). Mark wing membrane pattern with fine permanent marker. Fill random cells with VGC Red Wash / VGC Blue Wash / VGC Green Wash
Base	Rocky Planet (see Appendix)





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Character	Episode	Miniature
Captured Menoptera	The Web Planet	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Fur / Face / Head	VMC Deck Tan layer / VGC Pale Grey wash / VMC Ivory drybrush
Skin	Matt Black layer / VMC Dark Grey highlight
Wing Stubs	Plate Mail Metal layer / VGC Red Wash / VGC Blue Wash / VGC Green Wash stripes
Base	Rocky Planet (see Appendix)





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Character	Episode	Miniature
Optera	The Web Planet	Harlequin Miniatures

Painting Guide

Basecoat	Matt White
Legs / Body / Arms / Face	VGC Pale Grey Wash (x3)
Carapace	VGC Sepia Shade (x3)
Stalagmite Stake	Dark Tone wash (x3)
Hair	Soft Tone Wash (x3)
Eyes	Deep Blue layer / 2 :1 VGC Blue wash : Gunmetal highlight
Base	Rocky Planet (see Appendix)





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Character	Episode	Miniature
First Doctor inside Dalek	The Space Museum	Wayne Peters STL (Dalek) / Harlequin Miniatures (First Doctor)

Conversion Guide

The Dalek is a Mk1 Dalek STL from Wayne Peters on Thingiverse. The head of the Doctor is taken from a Harlequin Miniatures First Doctor miniature

Painting Guide (Dalek)

Basecoat	Matt Black
Skirt	Ash Grey layer
Shoulder Rings / Neck Slats / Head Dome / Eystalk / Gun / Arm	VGC Silver (apply Dark Tone wash to Gun)
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	2 : 1 Voidshield Blue : Matt White layer / extra Matt White added to mix for highlights
Shoulder Interior & Arm Casing	Dungeon Grey layer / Uniform Grey highlight
Eyestalk Rings	Voidshield Blue layer / VGC Blue wash
Head Dome Lights / Eyeball Pupil	Matt White

Painting Guide (Doctor)

Basecoat	Matt Black
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlight
Eyes	Brainmatter Beige / Matt Black pupil
Hair	Dungeon Grey layer / 1 : 1 Ash Grey : Dungeon Grey drybrush / Ash Grey drybrush / 1 : 1 Ash Grey : Matt White drybrush / Matt White light drybrush / VGC Pale Grey Wash

All paints are VMC unless specified (G) = Gunmetal, (S) = Silver, (V) = VMC, (D) = Dark Tone, (L) = Light Tone, (H) = Highlight, (W) = Wash





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Character	Episode	Miniature
Black Supreme Dalek	The Chase / Mission to the Unknown / The Dalek Masterplan	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Skirt / Bumper / Head Dome / Eyeball / Sucker	Matt Black layer / VMC Dark Grey highlight
Shoulder Slats / Neck Rings / Eystalk / Gun / Arm	Plate Mail Metal layer / Shining Silver highlights
Skirt Domes	2 : 1 Crystal Blue : Voidshield Blue layer / Voidshield Blue highlight
Eyestalk Rings	Crystal Blue layer / VGC Blue wash / Voidshield Blue highlight
Eyeball Pupil	Matt White
Head Dome Lights	Daemonic Yellow
Base	Brushed Blue Steel (See Appendix)





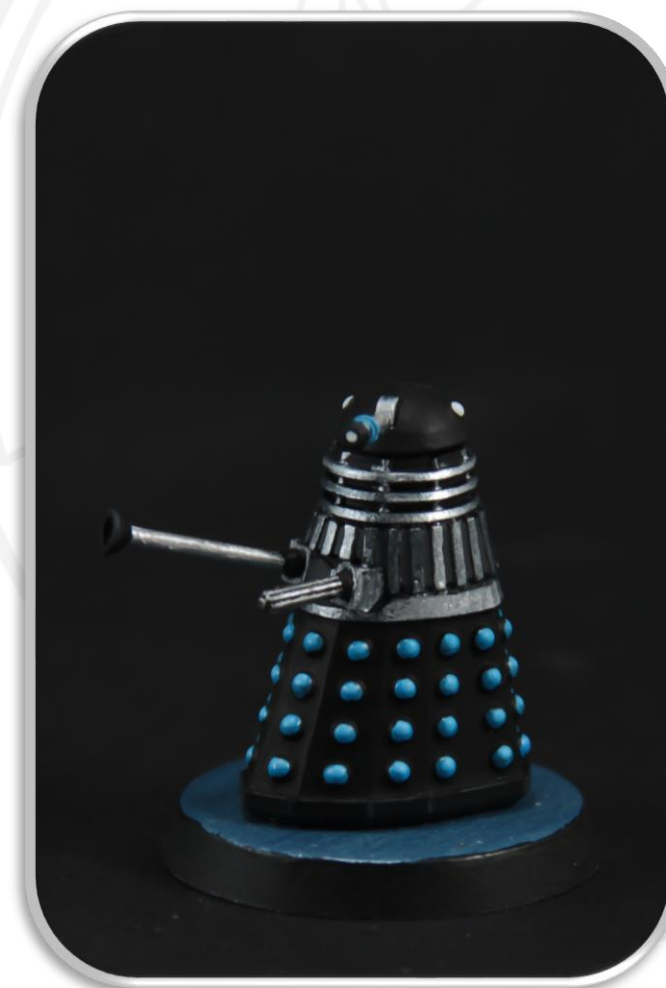
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Character	Episode	Miniature
Black Supreme Dalek	The Chase / Mission to the Unknown / The Dalek Masterplan	Wayne Peters STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Skirt / Bumper / Head Dome / Eyeball / Sucker	Matt Black layer / VMC Dark Grey highlight
Shoulder Interior	Dungeon Grey layer
Shoulder Slats / Waist Collar / Neck Rings / Eyestalk / Gun / Arm	VGC Silver layer
Skirt Domes	Viking Blue layer / blend Voidshield Blue highlight
Eyestalk Rings	Voidshield Blue layer / VGC Blue wash
Eyeball Pupil / Head Dome lights	Matt White
Base	Brushed Blue Steel (See Appendix)





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Character	Episode	Miniature
Dalek Guard	The Chase	Wayne Peters STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Skirt Panels / Shoulder Interior / Neck Rings / Eyestalk / Gun / Arm	VGC Silver layer
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes / Head Dome	VGC Imperial Blue layer
Shoulder Rings	Bright Gold layer
Eyestalk Rings	Voidshield Blue layer / VGC Blue Wash
Head Dome lights	Daemonic Yellow
Eyeball Pupil	Matt White
Base	Brushed Blue Steel (See Appendix)





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Character	Episode	Miniature
Dalek	The Chase through to Evil of the Daleks	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skirt / Shoulder Slats / Neck Rings / Head Dome / Eyestalk / Gun / Arm	(C) Runefang Steel layer Dark Tone Wash on Gun / Shoulder Slots / Neck Rings Reset Skirt Collar / Shoulder Slats VGC Silver
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	2 : 1 Voidshield Blue : Matt White layer / add Matt White for highlights
Gun & Arm Housing Casing	VMC Dark Grey layer / Dungeon Grey highlight
Eyestalk Rings	2 : 1 Voidshield Blue : Matt White layer / VGC Blue Wash
Head Dome Lights / Eyeball Pupil	VMC Ivory
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Dalek	The Chase through to Evil of the Daleks	Wayne Peters STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Skirt / Shoulder Interior	Ash Grey layer
Waist Collar / Shoulder Slats / Neck Rings / Head Dome / Eyestalk / Gun / Arm	VGC Silver
Eyeball / Sucker / Bumper	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	Voidshield Blue layer / blend Matt White highlights
Eyestalk Rings	Voidshield Blue layer / VGC Blue Wash
Head Dome Lights / Eyeball Pupil	Matt White
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Aridian	The Chase	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Arms / Legs / Feet / Torso	VMC Deck Tan layer / VGC Pale Grey Wash
Head / Hands	1 : 1 Tanned Flesh : VGC Glorious Gold layer (blend into arms) / Flesh Tone wash
Eyes	VGC Silver / Matt Black pupil
Chest Plate / Body Details	Gunmetal layer / VGC Green Wash highlight
Webbing underarm	Build from Green Stuff VMC Deck Tan layer / VGC Pale Grey wash
Base	Arid Desert (see Appendix)





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Character	Episode	Miniature
Mire Beast	The Chase	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Figure	Greenskin Layer / stipple blend Wizards Orb and Goblin Green over entire model / Wet Blend Scaly Hide highlights
Tentacles	1 : 1 Wizards Orb : Crystal Blue concentrated on upper tentacles towards tips and blend back into main body
Entire Figure	Strong Tone Wash
Eyes / Siphon	Matt Black
Base	Arid Desert (see Appendix)





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Character	Episode	Miniature
Count Dracula	The Chase	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupil
Mouth	Lips: 1 : 1 VMC Flat Earth : VMC Brown Rose Mouth Interior: VMC Brown Rose / VGC Sepia Shade Teeth: VMC Ivory / Glistening Blood effect tips
Hair	Matt Black layer / VMC Dark Grey drybrush / Dark Tone wash
Eyebrows	Matt Black
Shirt	Matt White layer / Soft Tone wash / Pure Red layer / Matt White highlights
Shirt Cuff	VMC Ivory layer
Tie	Matt White layer / Soft Tone wash / VMC Ivory layer / Matt White highlight
Waistcoat	Skeleton Bone layer / Soft Tone wash / VMC Ivory highlight / VGC Sepia Shade
Cloak Interior	Matt White layer / Pure Red layer / VGC Red Wash
Cloak Exterior / Suit / Shoes	Matt Black layer / VMC Dark Grey highlight / Dark Tone wash
Cloak Clasp	VGC Glorious Gold / Strong Tone wash
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
Frankenstein's Monster	The Chase	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Leather Brown layer / Blend VMC Ger C Beige WWII through Necrotic Flesh highlights / Strong Tone Wash / Necrotic Flesh highlight
Hair	Matt Black layer / VMC Dark Grey drybrush / Dark Tone wash
Shirt	Necromancer Cloak layer /Dark Tone wash
Jacket / Trousers / Boots	Matt Black layer / VMC Dark Grey highlight / Dark Tone wash
Neck Bolts / Jacket Button / Belt Buckle	Gunmetal / Dark Tone wash
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
Abraham Lincoln	The Chase	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / Flesh Wash / Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair / Beard	VGC Charred Brown layer
Shirt	VMC Ivory layer / Soft Tone wash
Suit / Hat	Dark Stone layer / 1 : 1 Dark Stone : Dungeon Grey highlight / Dark Tone wash
Shoes	Matt Black layer / Dark Stone highlight / Dark Tone wash
Suit Buttons	Gunmetal
Parchment Roll	Skeleton Bone layer / VGC Sepia Shade
Base	Dirt Field (see Appendix)





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Character	Episode	Miniature
Mechanoid	The Chase	Harlequin Miniatures

Conversion Guide

The Antenna was remodelled with Green Stuff. Two arms were added by drilling small holes in the side with a pin vice and gluing two arms made from wire. The flames were constructed from Green Stuff built around a twisted wire core and glued onto the end of the gun

Painting Guide

Basecoat	(except flames) VGC Chainmail Silver layer / VGC Black Wash
Unmarked Triangular Panels	Plate Mail Metal layer
Marked Triangular Panels	Matt Black layer
Panel Edges / Highlights in Marked Panels	VGC Silver edge highlights
Flames	Matt White Basecoat / Moon Dust layer / Daemonic Yellow highlight / Lava Orange highlight / Pure Red highlight / Strong Tone wash / Daemonic Yellow drybrush / Lava Orange drybrush / Pure Red drybrush / Dragon Red drybrush / Matt Black tips to flames
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
The Monk	The Time Meddler	Nerdyfanboi STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	VGC Charred Brown layer / Oak Brown highlights
Skull Cap	Matt Black layer
Robes	Oak Brown layer / Mid Brown wash / reset Oak Brown / blend Werewolf Fur highlights
Rope	VMC Ger C Beige WWII layer / Skeleton Bone highlight
Crucifix / Chain	Desert Yellow layer
Base	Modelling Sand / Matt Black basecoat / Dark Stone layer / Dungeon Grey heavy drybrush / Ash Grey light drybrush / Matt White light drybrush / VGC Umber wash / Matt Black edge





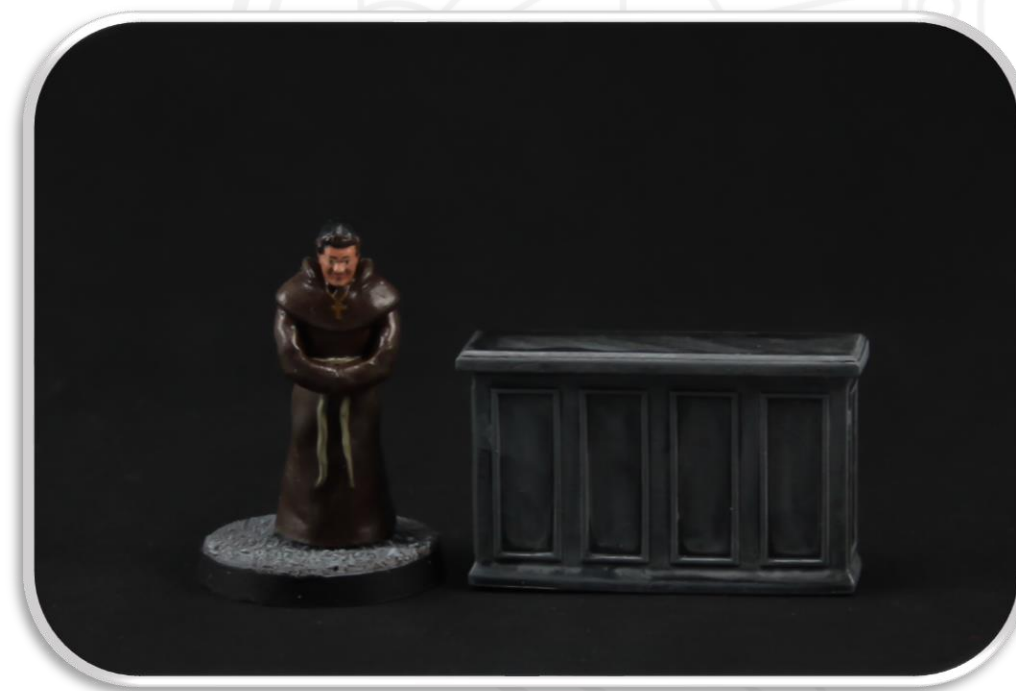
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Character	Episode	Miniature
The Monk's TARDIS	The Time Meddler	Jeffrey Fink / Troy Wood

Painting Guide	
Basecoat	Grey Primer
Entire Model	Matt White heavy drybrush / Gravelord Grey (s) layer / Dungeon Grey drybrush / Ash Grey drybrush / Field Grey edge drybrush





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Character	Episode	Miniature
Rill	Galaxy 4	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Entire Model	Leather Brown layer
Body	Stipple blend highlights of Monster Brown / Army Green / Scaley Hide / Soft Tone wash
Eyes	Uniform Grey layer / Dark Tone wash
Teeth	VMC Ivory layer / Matt White highlight / Soft Tone wash
Base	Sandy Planet (see Appendix)





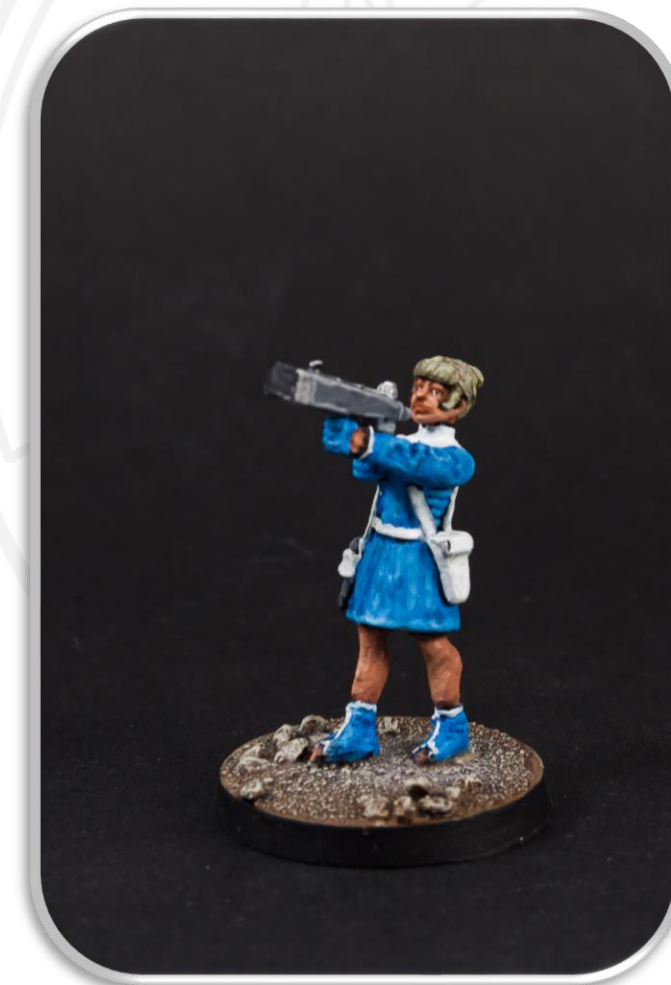
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Character	Episode	Miniature
Dhravin	Galaxy 4	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Hair	VMC Ger C Beige WWII layer / Soft Tone wash / Necrotic Flesh highlight
Clothes / Boots / Gloves	Crystal Blue layer / 1 : 1 Crystal Blue : Voidshield Blue highlight / VGC Blue Wash
Harness / Boot Details	VMC Ivory layer / Matt White highlight
Blaster Rifle / Pistol	Dungeon Grey layer / Ash Grey highlight
Blaster Muzzle / Sights	Plate Mail Metal layer / Shining Silver highlight
Base	Sandy Planet (see Appendix)





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Character	Episode	Miniature
Chumbley	Galaxy 4	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Body	Leather Brown layer / Desert Yellow highlight layer
Under section	Gunmetal layer
Bearings	Plate Mail Metal
Antennae	(sculpted from wire and superglued in place) (Shining Silver
Base	Sandy Planet (See Appendix)





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Character	Episode	Miniature
Monoid	The Ark	Harlequin Miniatures

Conversion Guide

Prior to painting the neck device and necklace were moulded from Green Stuff and applied

Painting Guide

Basecoat	Matt Black
Entire model (except Hair)	Leather Brown layer / Army Green layer (thinned) / VGC Umber Wash / Army Green drybrush / Scaly Hide light drybrush
Hair	Desert Yellow layer / VMC Ger C Beige WWII drybrush / Strong Tone wash
Eye	Matt White layer / Greenskin pupil
Neck equipment	Matt White layer / Soft Tone wash
Base	Jungle Floor (see Appendix)





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Character	Episode	Miniature
The Toymaker	The Celestial Toymaker	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Robes/ Hat	VGC Imperial Blue layer / Ultramarine Blue highlight / VGC Blue Wash
Gold Details on Robes / Hat	Greedy Gold layer / Strong Tone wash
Collar Details	Pure Red
Base	Matt Black / Matt White chequer-board pattern / Matt Black edges





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Character	Episode	Miniature
Doc Holliday	The Gunfighters	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair & Moustache	Oak Brown layer / Monster Brown highlight / Strong Tone wash
Shirt	VMC Ger C Beige WWII / VGC Sepia Shade
Tie / Belt	Oak Brown layer / VGC Sepia Shade
Waistcoat	Monster Brown layer / VGC Sepia Shade
Jacket / Trousers	Leather Brown layer / Monster Brown highlights / VGC Sepia Shade
Boots / Hat	Leather Brown layer / Monster Brown highlights / VGC Umber Wash
Belt Buckle / Jacket Button	Plate Mail Metal
Pistols	Gunmetal layer / Dark Tone wash (Handle Grip: Monster Brown)
Base	Sandy Planet (see Appendix)





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Character	Episode	Miniature
War Machine	The War Machines	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer
Panel Lining	Matt Black
All Sharp Edges / Rivets	VGC Silver edge highlight
Lights	Matt White layer
Control Panels	Matt Black layer / Pure Red and Jungle Green controls
Detailing / Number Panel / Side Discs / Hammer Arms	Matt Black
Base	Urban Road (see Appendix





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Character	Episode	Miniature
Pirate	The Smugglers	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair and Moustache	Oak Brown layer / Monster Brown highlight / Strong Tone wash
Shirt	VMC Ivory / Soft Tone wash
Trousers	Leather Brown layer / VGC Sepia Shade wash
Sash	(Sash) Crusted Sore layer / VGC Red Wash / (Belt) Oak Brown layer
Coat	Dragon Red layer / Pure Red highlight / VGC Red Wash / Greedy Gold buttons
Peg Leg	VGC Charred Brown layer / Leather Brown highlight / Strong Tone wash
Crutch	Leather Brown layer / Monster Brown highlight / Strong Tone wash
Hat / Legging	Necromancer Cloak layer / Dungeon Grey highlight / Dark Tone wash
Shoe	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Pistol Handle	VGC Brassy Brass / Strong Tone Wash
Details	Belt Buckle / Shoe Buckle / Sword Handle: Plate Mail Metal // Sword Blade: Gunmetal layer / Shining Silver edge highlight / Dark Tone wash
Base	Wooden Floor (see Appendix)



THE TENTH PLANET



***"We are equipped to survive. We are only interested in survival.
Anything else is of no importance. Your deaths will not affect us"***

Krail the Cyberman



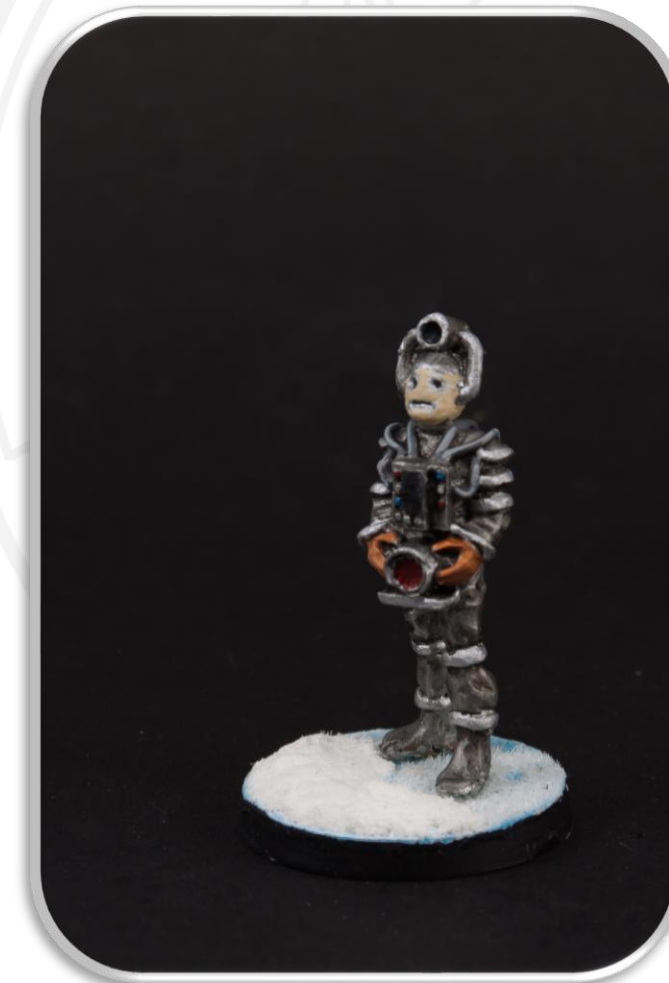
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Character	Episode	Miniature
Mondasian Cyberman	The Tenth Planet	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Suit / Boots	Gun Metal layer / Strong Tone wash
Suit Straps	Shing Silver layer / Strong Tone wash / Shining Silver highlights
Tubes / Neck Collar	Uniform Grey
Hands	Tanned Flesh layer / Flesh wash / Tanned Flesh highlight Barbarian Flesh highlight
Face Mask	Skeleton Bone layer / Mummy Robes highlight
Eyes / Mouth	Matt Black / Shining Silver outline
Helmet	Shining Silver / Soft Tone wash
Base	Snow and Ice (see Appendix)



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The Troughton Years 1966 - 1969





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Character	Episode	Miniature
The Second Doctor	Various	GaleForce9

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / blend Barbarian Flesh to VMC Basic Skin Tone highlights / Flesh Wash
Eyes	VMC Ivory layer / Matt Black pupil
Hair	Matt Black layer / Necromancer Cloak drybrush / Strong Tone wash
Shirt	Wolf Grey layer / Gorgon Hide highlight / Soft tone wash
Bow Tie	Ultramarine Blue layer / Crystal Blue highlight / Soft Tone wash
Trousers	Ash Grey layer / Strong Tone wash
Jacket / Shoes	Matt Black layer / VMC Dark Grey highlight / Dark Tone wash
Handkerchief	Dragon Red layer / Pure Red layer / VGC Red Wash
Recorder	Crystal Blue body / Deep Blue stripes; Skeleton Bone mouthpiece / VMC Ivory highlight; Tassel: Goblin Green layer / VGC Green wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
The Second Doctor	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh to VMC Basic Skin Tone highlights
Eyes	VMC Ivory layer / Matt Black pupil
Hair	Matt Black layer / Necromancer Cloak drybrush / Strong Tone wash
Shirt	Skeleton Bone layer / Matt White highlight / Soft tone wash
Bow Tie	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Trousers	Leather Brown layer / Monster Brown stripes / Soft Tone wash
Jacket / Shoes	Matt Black layer / VMC Dark Grey highlight / Dark Tone wash
Handkerchief	Matt White layer / Soft Tone wash
Recorder	Crystal Blue body / Matt White stripes
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
The Second Doctor	Various	Harlequin Miniatures

Painting Guide

Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh to VMC Basic Skin Tone highlights
Eyes	VMC Ivory layer / Matt Black pupil
Hair	Matt Black layer / Necromancer Cloak drybrush / Strong Tone wash
Shirt	Wolf Grey layer / Gorgon Hide highlight / Matt White highlight / Soft tone wash
Trousers	Leather Brown layer / Monster Brown stripes / Soft Tone wash
Jacket / Shoes / Hat	Matt Black layer / VMC Dark Grey highlight / Dark Tone wash
Book	Monster Brown cover / Skeleton Bone pages / Soft Tone wash / Matt Black text
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Jamie McCrimmon	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands / Legs	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh to VMC Basic Skin Tone highlights
Eyes	VMC Ivory layer / Matt Black pupil
Hair	Oak Brown layer / Leather Brown drybrush / Strong Tone wash
Shirt	Ash Grey layer / Matt White highlight / Soft Tone wash / Matt White highlight
Tie / Socks	Dragon Red layer / Pure Red highlight
Kilt	Dragon Red layer / Oak Brown and Matt White stripes
Bandolier / Boots	Oak Brown layer / Leather Brown highlights
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Jamie McCrimmon	Various	Warlord Games

Painting Guide

Basecoat	Matt Black
Face / Hands / Legs	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh to VMC Basic Skin Tone highlights
Eyes	VMC Ivory layer / Matt Black pupil
Hair	Monster Brown layer / Leather Brown drybrush / Strong Tone wash
Shirt	Desert Yellow layer / Skeleton Bone highlights / Soft Tone wash / Skeleton Bone highlight
Jerkin	Monster Brown layer / Skeleton Bone trim / Strong Tone wash
Kilt	Army Green layer / Lava Orange stripes
Boots	Leather Brown layer / Strong Tone wash
Socks	Ash Grey layer / Soft Tone wash
Sporran	Desert Yellow layer / Skeleton Bone highlight / Strong Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Victoria Waterfield	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Face / Hands	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh to Elven Flesh highlights
Eyes	VMC Ivory layer / Matt Black pupil
Hair	Oak Brown layer / Leather Brown highlights / Strong Tone wash
Dress	4 : 1 Purple Alchemy (s) : Speedpaint Medium
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Zoe Herriot	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands / Legs	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh to Elven Flesh highlights
Eyes	VMC Ivory layer / Matt Black pupil
Hair	Oak Brown layer / Leather Brown drybrush / Strong Tone wash
Suit / Boots	Ash Grey layer / Matt White layer / VGC Pale Grey wash / Matt White highlights
Suit Details	Matt Black
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Dalek	The Power of the Daleks	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skirt / Neck Rings / Head Dome	Ash Grey layer / blend Matt White highlights
Shoulder Slats / Eyestalk / Gun / Arm	Plate Mail Metal layer / Dark Tone wash / Plate Mail Metal highlights
Eyeball / Sucker / Bumper	Matt Black layer / Necromancer Cloak highlight
Skirt Domes	Deep Blue layer / Crystal Blue highlight
Gun & Arm Housing Casing	Wolf Grey layer / Dark Tone wash
Eyestalk Rings	Matt White layer / Soft Tone wash / Matt White highlights
Eyeball pupil	Matt White
Dome Lights	Matt White layer / Moon Dust layer
Entire Figure	Gloss Varnish
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Scoop Dalek	The Power of the Daleks	Harlequin Miniatures

Conversion Guide

Remove the sucker appendage and replace with a scoop built from Green Stuff

Painting Guide

Basecoat	Matt Black
Skirt / Neck Rings / Head Dome	Ash Grey layer / blend Matt White highlights
Shoulder Slats / Eystalk / Gun /Scoop Arm	Plate Mail Metal layer / Dark Tone wash / Plate Mail Metal highlights
Eyeball / Bumper	Matt Black layer / Necromancer Cloak highlight
Skirt Domes	Deep Blue layer / Crystal Blue highlight
Gun & Arm Housing Casing	Wolf Grey layer / Dark Tone wash
Eyestalk Rings	Matt White layer / Soft Tone wash / Matt White highlights
Eyeball pupil	Matt White
Dome Lights	Matt White layer / Moon Dust layer
Entire Figure	Gloss Varnish
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Lt Algernon Ffinch	The Highlanders	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Shirt / Wig	Brainmatter Beige layer / VGC Pale Grey wash / Matt White highlight
Tunic	Matt White layer / Pure Red layer / Red Tone wash / Phoenix Flames trim
Hat / Boots	Matt Black layer / VMC Dark Grey highlight
Tunic Straps	Matt White layer
Trousers	Matt White layer / VGC Pale Grey wash / Matt White highlight
Hat Trim	Matt White
Pouch / Scabbard	Oak Brown layer / Leather Brown highlight / Weapon Bronze details / Mid Brown wash
Epaulettes	Skeleton Bone layer / Mid Brown wash / Greedy Gold highlight
Sword	Plate Mail Metal layer / Dark Tone wash (handle) / Blue Tone wash (blade) / Shining Silver highlights
Base	Rocky Field – see Appendix

All paints are Army Painter unless specified: (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour





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Character	Episode	Miniature
Cybercannon Team	The Moonbase	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit Panels	Necromancer Cloak layer / Dark Tone Wash
Tubes	Necromancer Cloak layer / Ash Grey highlights
Eyes / Mouth	Dark Tone Wash
Cannon Muzzle	Matt Black
Base	Lunar Surface – see Appendix





The Moonbase

***"There are some corners of the universe
which have bred the most terrible things!
Things which act against everything we
believe in. They must be fought!"***

The Doctor



DOCTOR WHO

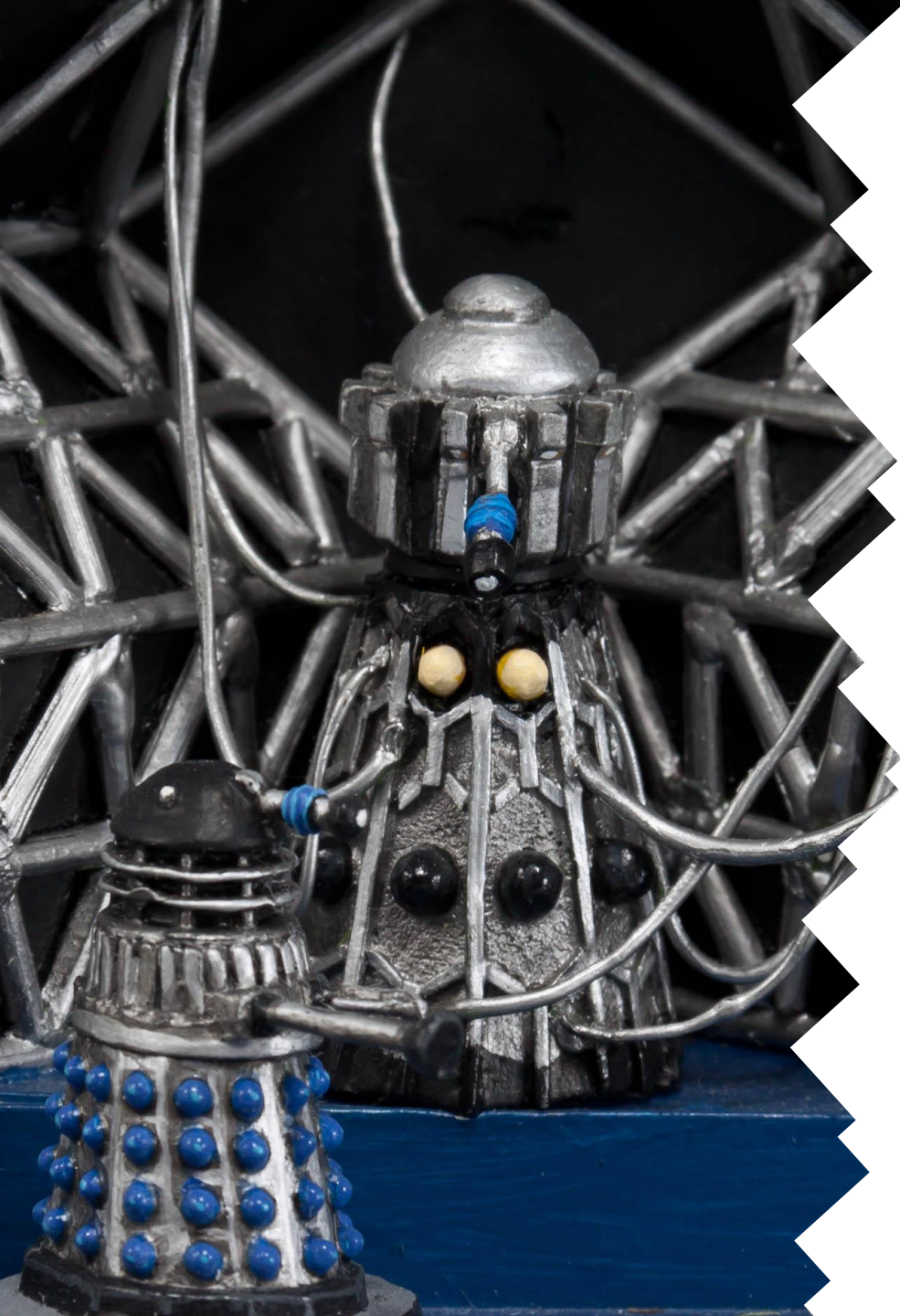


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Character	Episode	Miniature
Cyberman	The Moonbase / The Tomb of the Cybermen	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit Panels	Necromancer Cloak layer / Dark Tone Wash
Tubes	Necromancer Cloak layer / Ash Grey highlights
Eyes / Mouth	Dark Tone Wash
Base	Spaceship Interior – See Appendix





The Evil of the Daleks

***"All Black Dalek Leaders to
Control***

EXTERMINATE all opposition!"

The Dalek Emperor



Painting by Andrew Smith © 2018 www.andrewsmithart.com



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Character	Episode	Miniature
Cyberman	Tomb of the Cybermen	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit Panels	Necromancer Cloak layer / Dark Tone Wash Buttons: Moon Dust / Jungle Green / Lava Orange / Pure Red / Matt White
Tubes	Necromancer Cloak layer / Ash Grey highlights
Eyes / Mouth	Dark Tone Wash
Base	Cybertomb doorway modelled from foamboard / card – doorframe wooden coffee stirrers





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Character	Episode	Miniature
Cybercontroller	The Tomb of the Cybermen	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit Panels	Necromancer Cloak layer / Dark Tone Wash
Chest Unit Tubes	Matt White layer / Pure Red layer / Viking Blue layer
Eyes / Mouth	Dark Tone Wash
Brain Unit	Pixie Pink layer / blend Matt White highlights / Dragon Red vein details
Base	Snow and Ice (see Appendix)





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Character	Episode	Miniature
Cybercontroller	The Tomb of the Cybermen	Nerdyfanboi STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Entire Model	Matt Black layer / Gunmetal drybrush / VGC Black Wash / Gunmetal drybrush
Panels	Plate Mail Metal drybrush / VMC Silver highlights
Eyes / Mouth	Ash Grey layer / Matt Black outer rim
Brain Unit	Matt White layer / Zealot Yellow (s) layer / blend Fire Giant Orange (s) to base on dome
Base	Snow and Ice (see Appendix)





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Character	Episode	Miniature
Yeti	The Abominable Snowman	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Fur	VGC Charred Brown layer / Drybrush Leather Brown / VGC Umber wash / VMC Ger C Beige WWII drybrush
Face / Chest / Hands / Feet	Dark Stone layer / Dungeon Grey drybrush / Dark Tone wash
Claws	Skeleton Bone layer / VMC Ivory highlight
Eyes	VMC Ivory layer / Pure Red layer / 1 : 1 Pure Red : Matt White highlight
Base	Snow and Ice (see Appendix)





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Character	Episode	Miniature
Varga	The Ice Warriors	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer / VGC Black Wash / Ash Grey drybrush / Matt White zenithal drybrush
Entire Model (except eyes / mouth)	Absolution Green (s) / Army Green drybrush / Scaly Hide drybrush / Goblin Green zenithal drybrush
Fur Joints	Mid Brown wash / Matt Varnish
Eyes	Matt White layer / Pure Red layer / 1 : 1 Pure Red : Lava Orange highlight
Mouth	Matt White layer / Scaly Hide layer
Base	Snow and Ice – See Appendix





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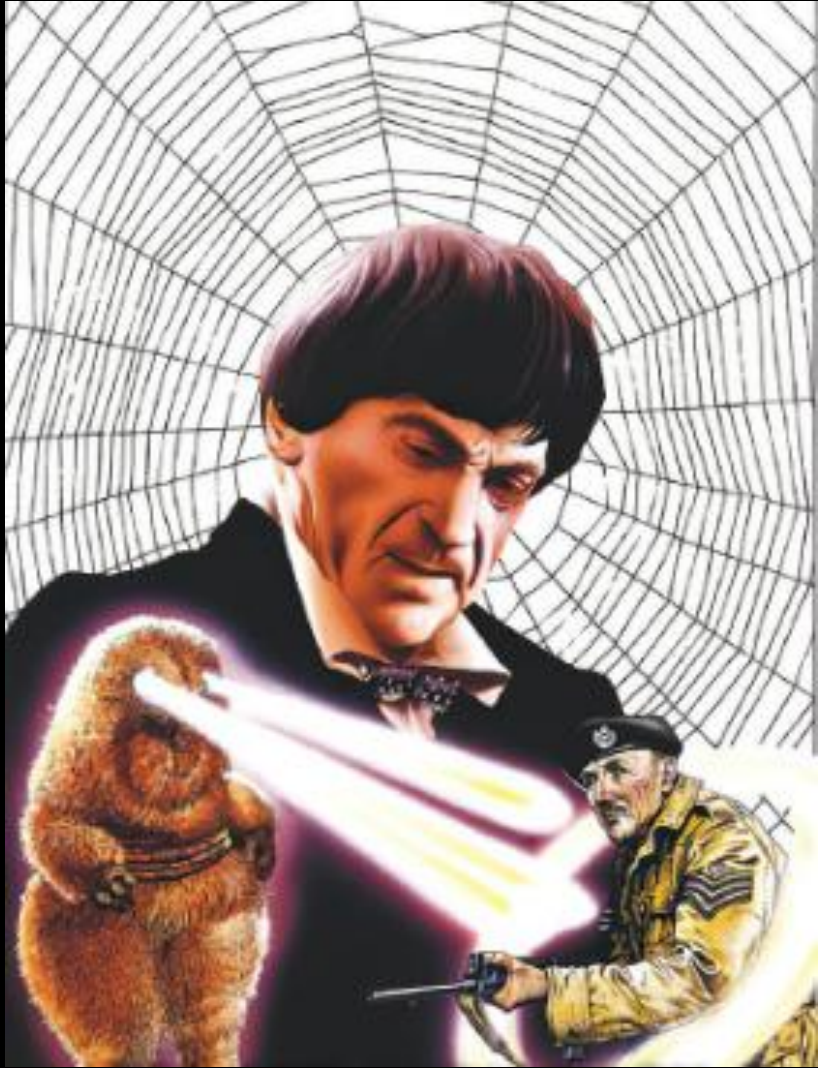


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Character	Episode	Miniature
Yeti	The Web of Fear	Warlord Games

Painting Guide	
Basecoat	Grey primer / Matt White drybrush
Fur	Dark Wood (s) layer / Hardened Leather (s) layer – allow reactivation to blend the colours
Hands / Feet / Chest Cavity	VGC Charred Brown layer
Mouth / Chest Cavity	VGC Black Wash
Eyes	Matt White layer / Daemonic Yellow layer / Babe Blond highlight / 2 : 1 Daemonic Yellow : Oak Brown drybrush around eyes / reset Babe Blond highlight on pupils
Claws	Skeleton Bone layer / blend Brainmatter Beige highlights / Light Tone wash
Web Gun	Gunmetal layer / VGC Black Wash / Gunmetal highlights
Base	Tiled Floor (see Appendix)





The Web of Fear





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Character	Episode	Miniature
Cyberman	The Wheel in Space	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit Panels	Necromancer Cloak layer / Dark Tone Wash Buttons: Moon Dust / Jungle Green / Lava Orange / Pure Red / Matt White
Tubes	Necromancer Cloak layer / Ash Grey highlights
Chest Unit Buttons	Moon Dust / Jungle Green / Lava Orange / Pure Red / Matt White
Base	Spaceship interior – see Appendix





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Character	Episode	Miniature
Servitor Robot	The Wheel in Space	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Entire Model	Plate Mail Metal layer
Arms / Legs	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Front of Feet	Matt Black layer / True Copper central panel
Chest Panel	Matt Black layer / True Copper inset / Strong Tone wash/ VGC Silver buttons / Greenskin light /Pure Red light
Face	Matt Black layer / Greedy Gold eyes / Crusted Sore lower panels
Shoulder Lights	Matt Black layer / Plate Mail Metal ring / Dragon Red layer / blend Pure Red through Lava Orange highlights
All Plate Mail Metal areas	VGC Shining Silver highlight
Base	Spaceship Interior – see Appendix





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Character	Episode	Miniature
Dominator	The Dominators	Warlord Games

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Oak Brown layer / Leather Brown drybrush / VGC Umber Wash
Scale Armour	Angel Green layer / Greenskin (Fanatic) highlight / Witch Brew drybrush / Green Tone wash - Pure Red stripe to front
Carapace Armour	Matt White layer / Babe Blond layer / Light Tone wash / Moon Dust highlight
Shoes	Oak Brown layer / Mid Brown wash
Base	Sandy Planet – See Appendix





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Character	Episode	Miniature
Quark	The Dominators	Warlord Games

Painting Guide	
Basecoat	Grey Primer
Entire Model	Dungeon Grey layer / Dark Tone wash
Body / Legs / Arms	Reset Dungeon Grey / Uniform Grey highlight / Ash Grey edge highlight
Lower Head Panels	Ash Grey layer
Upper Crystalline Head Panels	Dungeon Grey layer / Dark Tone wash / Ash Grey drybrush / Matt White light drybrush
Head Frame / Neck	Uniform Grey layer
Antennae	Matt White layer / Wizards Orb layer / blend Matt White progressive highlights
Base	Sandy Planet – see Appendix





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Character	Episode	Miniature
Dominator (alternate colour scheme)	The Dominators	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Oak Brown layer / Leather Brown drybrush / VGC Umber Wash
Scale Armour	Chaotic Red layer / Dragon Red highlight / Pure Red drybrush / VGC Black Wash
Carapace Armour	Skeleton Bone layer / Soft Tone wash / Brainmatter Beige highlight
Shoes	Matt Black layer
Base	Sandy Planet– See Appendix





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Character	Episode	Miniature
Quark (alternate colour scheme)	The Dominators	Harlequin Miniatures

Painting Guide	
Basecoat	Greenskin
Entire Model	Green Tone wash
Body / Legs / Arms	Goblin Green edge highlights / Strong Tone wash into recesses (Plate Mail Metal Rivets / Buttons)
Lower Head Panels	Scaly Hide layer
Upper Crystalline Head Panels	Uniform Grey layer / Ash Grey drybrush / Dark Tone wash / Matt White light drybrush
Head Frame / Neck	Greenskin layer / Goblin Green highlight
Antennae	Matt White layer / Babe Blond layer / blend Matt White for progressive highlights
Base	Sandy Planet – see Appendix





The Dominators



"An unintelligent enemy is far less dangerous than an intelligent one, Jamie. Just act stupid. Do you think you can manage that?"

The Doctor



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Character	Episode	Miniature
White Robot	The Mind Robber	Harlequin Miniatures

Painting Guide	
Basecoat	White Primer
Arms / Neck	Holy White (s) / Matt White drybrush
Head / Body / Legs / Hands	Arid Earth layer / Brainmatter Beige highlight / Matt White drybrush / Matt White edge highlight . Details Matt Black
Eyes	Matt Black layer / Matt White pupils
Chest Unit	Matt Black layer / VMC Dark Grey highlight / Inset: Shining Silver layer / Dark Tone wash / Shining Silver highlight
Base	Matt White layer / Gloss Varnish layer / Matt Black edges





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Character	Episode	Miniature
Clockwork Soldier	The Mind Robber	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Kobold Skin layer / Troll Claws layer / Barbarian Flesh highlight
Mouth	Matt Black layer
Eyes	Matt Black layer / Matt White catchlight
Tunic	Matt White layer / Blood Red (s) layer / Pure Red highlights
Straps / Belt	Matt White layer / Matt Black edge shadows / Belt Buckle – Matt Black
Cuffs / Helmet / Trousers / Boots	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash / Boots – Gloss Varnish
Gloves	Matt White layer / Holy White (s) / Matt White highlights
Helmet Details	VGC Polished Gold layer / Light Tone wash / Shining Silver centrepiece / Matt White highlight
Epaulettes	Arid Earth layer / VGC Polished Gold drybrush / Light Tone wash
Rifle	Oak Brown layer / Leather Brown highlights / Strong Tone wash
Rifle Details / Bayonet	Plate Mail Metal layer / Strong Tone wash / Shining Silver highlight / Blue Tone wash
Base	Paving / Stone Floor– see Appendix





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Character	Episode	Miniature
The Karkus	The Mind Robber	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Face	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh layer / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Skeleton Bone layer / Light Tone wash
Cape Lining	Arid Earth layer / Matt White highlight
Torso	Kobold Skin layer / Flesh Wash / Reset Kobold Skin layer / blend Troll Claws highlights
Trousers / Boots / Cap	1 : 1 Matt Black : VMC Dark Grey layer / VGC Black Wash
Cape Outer	1 : 1 Matt Black : Dark Sky layer / Blue Tone wash
Gloves	VMC Dark Grey layer / blend Dungeon Grey highlights / VGC Black Tone wash
Eye Mask / Belt	Chaotic Red layer / Pure Red highlight
Belt Buckle	Plate Mail Metal
Base	Rocky Outcrop – See Appendix





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Character	Episode	Miniature
Cyberman	The Invasion	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Panels / Tubing	Necromancer Cloak layer / Uniform Grey highlight
Base	Urban Road (See Appendix)





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Character	Episode	Miniature
Kroton	The Krotons	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush / Shining Silver edge highlights
Arms	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Tubing	Matt Black layer / Necromancer Cloak highlight
Base	Sandy Planet – see Appendix





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Character	Episode	Miniature
Kroton	The Krotons	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush / Shining Silver edge highlights
Arms	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Weapon Details	Weapon Bronze stripes / Matt Black muzzle
Base	Sandy Planet – see Appendix



The Krotons

"The HADS. The Hostile Action Displacement System. If the TARDIS is attacked, it automatically dematerialises"

The Doctor





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Character	Episode	Miniature
Ice Warrior	The Seeds of Death	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer / VGC Black Wash / Ash Grey drybrush / Matt White zenithal drybrush
Entire Model (except eyes / mouth)	Absolution Green (s) / Army Green drybrush / Scaly Hide drybrush / Goblin Green zenithal drybrush
Fur Joints	Mid Brown wash / Matt Varnish
Eyes	Matt White layer / Pure Red layer / 1 : 1 Pure Red : Lava Orange highlight
Mouth	Matt White layer / Scaly Hide layer
Gun	Plate Mail Metal Layer
Base	Spaceship Interior – See Appendix





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Character	Episode	Miniature
Slaar	The Seeds of Death	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Body / Legs / Arms / Chin	Cultist Robe layer / blend Elf Green through Army Green highlights / Green Tone wash
Boots / Gloves / Helmet / Collar	Greenskin layer / blend Goblin Green through Jungle Green highlights / Jungle Green edge highlights and Collar Motif details / Green Tone wash
Cloak	Angel Green layer / blend Greenskin through Goblin Green highlights / Green Tone wash
Mouth	Dark Tone wash
Eyes	Matt White layer / Dragon Red layer / Pure Red highlight
Base	Spaceship Interior – See Appendix





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Character	Episode	Miniature
The Third Doctor	Various	Harlequin Miniatures

Painting Guide

Basecoat	Matt Black
Skin (Hands / Face)	Tanned Flesh layer / blend Barbarian Flesh and VMC Basic Skin Tone for highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Hair	Uniform Grey layer / Ash Grey drybrush / Matt White drybrush / VGC Pale Grey wash
Shirt	<VMC Ivory layer / Soft Tone wash / Matt White drybrush
Cape Lining	Dragon Red layer / Pure Red highlight / VGC Red Wash
Cape Outer / Trousers / jacket / Shoes	Matt Black layer / VMC Dark Grey highlights / Strong Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
The Third Doctor	Various	GaleForce9

Painting Guide	
Basecoat	Matt Black
Skin (Hands / Face)	Tanned Flesh layer / blend Barbarian Flesh and VMC Basic Skin Tone for highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Hair	Uniform Grey layer / Ash Grey drybrush / Matt White drybrush / VGC Pale Grey wash
Shirt	<VMC Ivory layer / Soft Tone wash / Matt White drybrush
Tie	Matt Black layer / Dungeon Grey highlight
Jacket	Crusted Sore layer / 1 : 1 Crusted Sore : Vampire Red highlight / VGC Red Wash Matt Black trim
Trousers	Dark Stone layer / VMC Dark Grey highlight / Strong Tone wash
Cape Lining	Alien Purple layer / Strong Tone wash
Cape Outer / Shoes	Matt Black layer / VMC Dark Grey highlights / Strong Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Elizabeth Shaw	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige / Matt Black pupils
Hair	Dirt Spatter layer / Monster Brown drybrush / Leather Brown light drybrush / Mid Brown Wash
Coat	VMC Dark Grey layer / blend Field Grey through Ash Grey highlights
Boots / Mittens / Coat Toggles	Matt Black layer / VMC Dark Grey highlights
Mitten Cuffs	Brainmatter Beige layer / VGC Pale Grey Wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Jo Grant	Various	Harlequin Miniatures

Painting Guide

Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige / Matt Black pupils
Hair	Dirt Spatter layer / Monster Brown drybrush / Leather Brown light drybrush / Mid Brown Wash
Dress	Deep Blue layer / blend Viking Blue highlights / VGC Blue Wash
Boots	Ash Grey layer / Matt White highlights / VGC Pale Grey wash / reset Matt White highlights
Boot Details	Pure Red stripe
Tie	Dragon Red layer / Pure Red highlights
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Bessie	Various	Harlequin Miniatures

Painting Guide

Basecoat	Matt Black layer
Yellow Areas	Daemonic Yellow layer / Moon Dust highlights
Black Areas	Matt Black layer / Necromancer Cloak drybrush
Window Frame and Straps	Monster Brown layer / Leather Brown highlights
Radiator Grill	Evil Chrome layer
Side Lights	Shining Silver box / Matt Black box frame / Bright Gold details
Lights	Shining Silver / Lava Orange / Pure Red
Footplate	Matt White layer
Panel Lines	Matt Black glaze





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Character	Episode	Miniature
The Master	Various	Warlord Games

Painting Guide

Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Barbarian Flesh highlight / 1 :1 Barbarian Flesh : VMC Basic Skin Tone highlight / Flesh Tone wash
Eyes	Matt White / Matt Black
Hair / Beard	Matt Black layer / Dungeon Grey drybrush / Ash Grey light drybrush with emphasis to front of head and bottom of beard / Dark Tone wash
Clothes / Shoes / Gloves	Matt Black layer / Necromancer Cloak highlights / Dark Tone wash
Shirt Cuffs	Ash Grey layer / Matt White highlight
Base	Modelling Sand / Dark Stone layer / Dungeon Grey highlight / Ash Grey highlight / VGC Umber Wash / Matt Black edges



Spearhead from Space



"The Swarm Leader will find it"

Channing



DOCTOR WHO



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Character	Episode	Miniature
Auton – Boiler Suit	Spearhead from Space	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Boilersuit	Highlord Blue (s) layer x2
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Kobold Skin through Troll Claws highlights
Scarf	Field Grey layer / blend Ash Grey highlight
Boots / Buckle / Buttons / Gun	Gunmetal
Inside Gun-hand	Voidshield Blue
Base	Gunmetal layer / Dark Tone Wash / Dry Rust effect/ Matt Black edges





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Character	Episode	Miniature
Auton – Shop Window	Spearhead from Space	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Kobold Skin through Troll Claws highlights
Hair	VMC Ger C Beige WWII layer / Soft Tone wash / Necrotic Flesh highlights
Shirt / Tie	Tanned Flesh layer / blend Brainmatter Beige for highlights
Inside Hand / Gun	Voidshield Blue layer / Gunmetal gun
Jacket	Wolf Grey layer / blend Fog Grey highlights
Trousers	1 : 1 Fur Brown : Desert Yellow layer / blend Desert Yellow highlights
Belt	Matt Black layer / Dungeon Grey highlight
Shoes	Leather Brown layer / Monster Brown highlight / Strong Tone wash
Base	Astrogranite (C) layer / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Auton – Shop Window	Spearhead from Space	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Kobold Skin through Troll Claws highlights
Hair	VMC Ger C Beige WWII layer / Soft Tone wash / Necrotic Flesh highlights
Cravat	Skeleton Bone layer / blend Brainmatter Beige highlights
Inside Hand / Gun	Voidshield Blue layer / Gunmetal gun
Jacket	Field Grey layer / blend Ash Grey highlights
Trousers	Fog Grey layer / blend Matt White highlights
Shoes	Leather Brown layer / Monster Brown highlight / Strong Tone wash
Base	Astrogranite (C) layer / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Auton – Shop Window	Spearhead from Space	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Kobold Skin through Troll Claws highlights
Hair	VMC Ger C Beige WWII layer / Soft Tone wash / Necrotic Flesh highlights
Jacket	Army Green layer / blend Scaly Hide highlight / Light Tone wash
Inside Hand / Gun	Voidshield Blue layer / Gunmetal gun
Boiler Suit	Scaly Green layer / blend Combat Fatigues highlight / Light Tone wash
Shoes	Matt Black layer / Dungeon Grey highlight / Dark Tone wash
Base	Astrogranite (C) layer / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Auton – Shop Window	Spearhead from Space	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Kobold Skin through Troll Claws highlights
Hair	VMC Ger C Beige WWII layer / Soft Tone wash / Necrotic Flesh highlights
Polo Neck	Desert Yellow layer / blend Skeleton Bone highlights / Light Tone wash
Inside Hand / Gun	Voidshield Blue layer / Gunmetal gun
Jacket	3 : 1 Werewolf Fur : Pure Red layer / blend Desert Yellow highlights / Light Tone wash
Buttons	Weapon Bronze
Trousers	Fur Brown layer / Blend Desert Yellow highlight / Light Tone wash
Shoes	Matt Black layer / Dungeon Grey highlight / Dark Tone wash
Base	Astrogranite (C) layer / Ash Grey drybrush / Matt White drybrush / Matt Black edge



MASONS

Est. 1963

SALE!
SALE!

SALE!
SALE!

EVERYTHING
GO!





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Character	Episode	Miniature
Silurian	Doctor Who and the Silurians	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Leather Brown layer / Army Green drybrush / VGC Green Wash / VGC Umber Wash
Eyes	Daemonic Yellow / Matt Black pupil
Heat Ray Third Eye	Vampire Red layer / Lava Orange highlight / 1 : 1 Lava Orange : Matt White highlight
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt Black edges





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Character	Episode	Miniature
Ambassador of Death	The Ambassadors of Death	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Entire Model	Skeleton Bone layer
Space Suit / Helmet / Boots	VMC Deck Tan highlight / Brainmatter Beige drybrush / Brainmatter Beige layer on flat areas
Visor	Matt Black layer / VMC Dark Grey through Dungeon Grey catchlight / Gloss Varnish layer
Chest Tubes	Shining Silver layer
Chest Details	Matt White layer: Union Flag: Pure Red / Matt White / Deep Blue: Lettering_ Matt Black
Base	Spaceship Interior: See Appendix





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Character	Episode	Miniature
Carnival Auton	Terror of the Autons	Harlequin Miniatures

Painting Guide

Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Matt White layer / Matt Black pupils
Lips	Pure Red layer
Hair	Oak Brown layer / Strong Tone wash
Hat	Desert Yellow layer / Skeleton Bone highlight / Pure Red trim
Cravat / Gloves	Matt White layer / Soft Tone wash / reset Matt White layer
Jacket	Lava Orange layer / Daemonic Yellow highlight / Moon Dust highlight
Trousers	Voidshield Blue layer / blend Matt White highlights
Inner Hand / Gun	Gunmetal layer / Plate Mail Metal highlights to gun
Shoes	Matt Black layer / Dungeon Grey highlight / Dark Tone wash
Base	Dirt Field (see Appendix)





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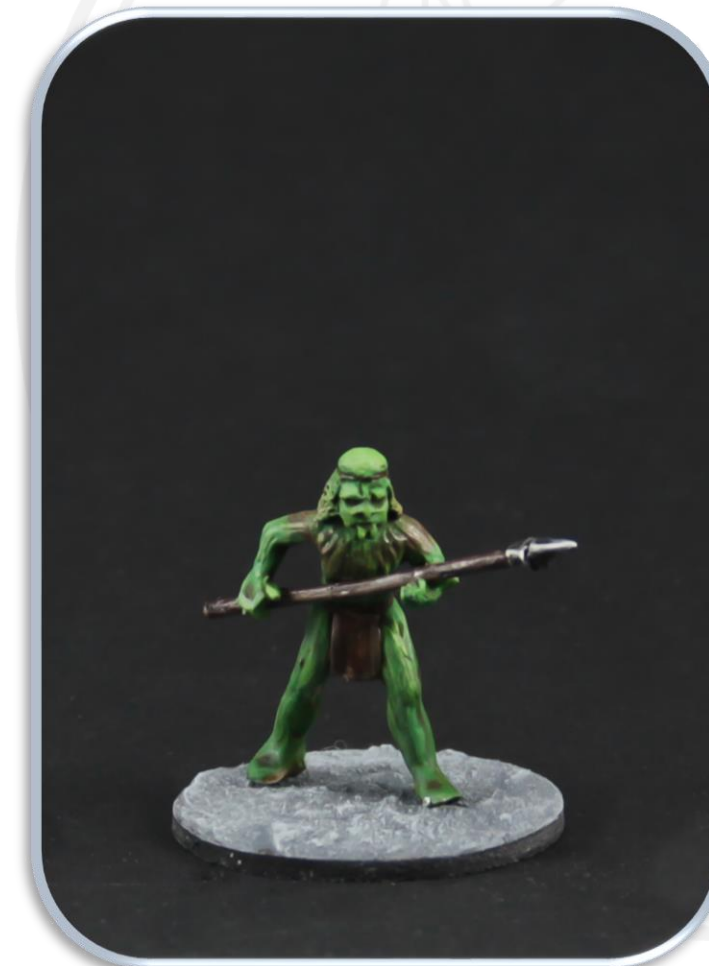


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Character	Episode	Miniature
Primitive	The Colony in Space	Harlequin Miniatures

Painting Guide

Basecoat	Grey Primer
Entire Model	Greenskin layer / VGC Sepia Shade wash / Goblin Green highlights / blend Jungle Green further highlights
Hair	Desert Yellow drybrush to bottom lengths of hair
Shoulder / Chest Markings	Stippled Crusted Sore
Loin Cloth / Head Band	Oak Brown layer / Werewolf Fur highlight
Spear	Shaft: VGC Charred Brown layer / Oak Brown through Werewolf Fur highlights / Spearhead: Gunmetal layer / Dark Stone wash
Base	Rocky Planet – see Appendix





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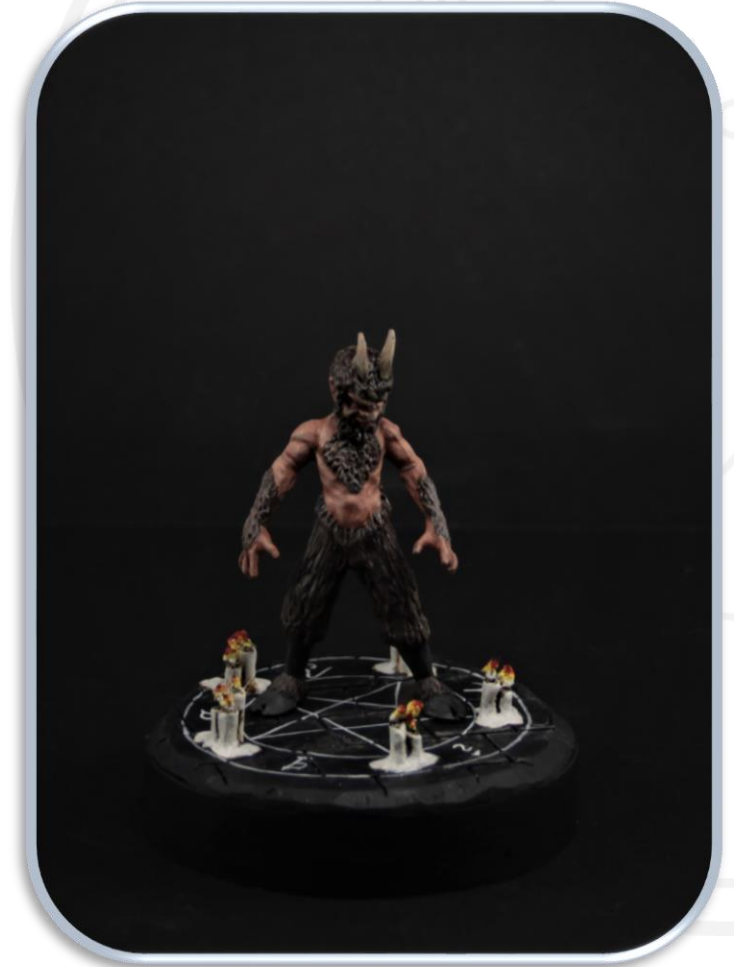


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Character	Episode	Miniature
Azal	The Daemons	Harlequin Miniatures

Painting Guide

Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash reset Tanned Flesh, blend Barbarian Flesh through Kobold Flesh highlights. Add Ash Grey to highlights on upper face (cheeks / nose / forehead)
Eyes	Pure Red layer / blend Fire Lizard highlight / Matt Black pupils / Matt White catchlight
Tongue	1 : 1 Pure Red : Wasteland Soil
Fur	Oak Brown layer / Strong Tone wash / Werewolf Fur drybrush / Monster Brown drybrush / Ash Grey drybrush – Legs / Ankles – Dark Tone wash
Legs / Hooves	Necromancer 'Cloak layer / blend Dungeon Grey through Uniform Grey highlights / Dark Tone wash
Horns	Skeleton Bone layer / Strong Tone wash at base of horn only // blend Brainmatter Beige for highlights to tips / Mid Brown wash
Base	Satanic Circle – see Appendix





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Character	Episode	Miniature
Bok	The Daemons	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Entire Model	Necromancer Cloak layer / Dark Tone wash / Dungeon Grey layer / Ash Grey highlights / Matt White drybrush





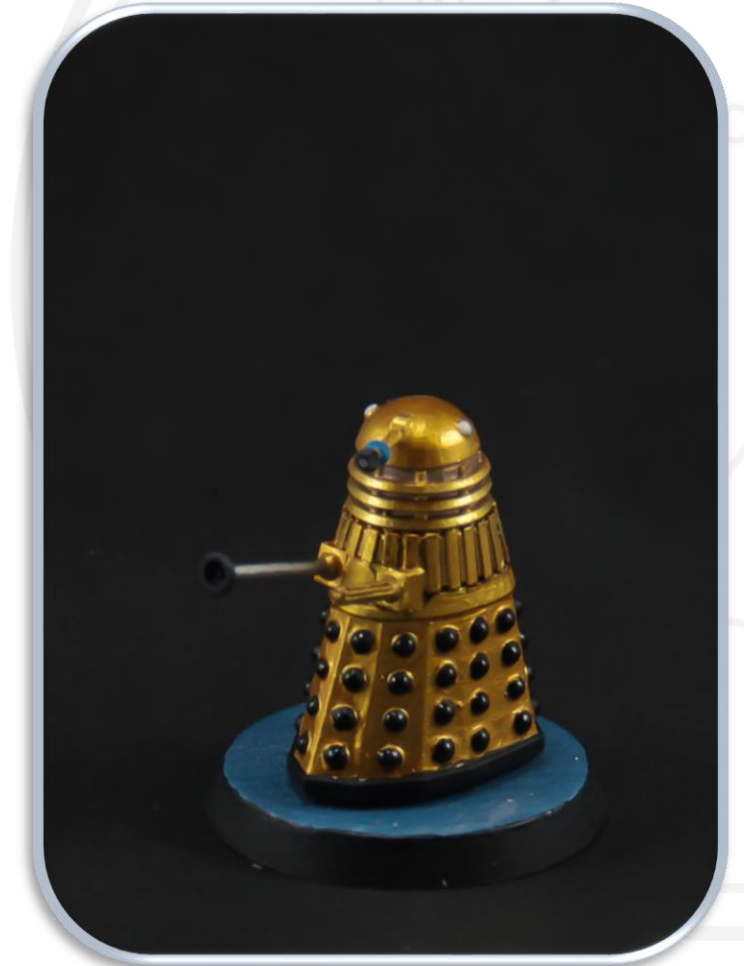
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Character	Episode	Miniature
Gold Dalek	The Day of the Daleks	Wayne Peters STL

Painting Guide	
Basecoat	Grey Primer
Neck Interior	Evil Chrome layer
Skirt Panels / Waist Section / Neck Rings & Supports / Head Dome / Gun & Arm Housing	VGC Glorious Gold layer / VGC Polished Gold highlights / Bright Gold highlights
Skirt Domes	Matt Black layer / VMC Dark Grey highlight / Gloss Varnish layer
Arm/ Eyestalk	Plate Mail Metal layer
Eyestalk Rings	Viking Blue layer / VGC Blue Wash
Eye	Matt Black eyeball / VMC Dark Grey highlight: Pupil: Matt White Iris / Matt Black Pupil
Head Dome Lights	Matt White
Bumper / Sucker	Matt Black layer / VMC Dark Grey highlights
Base	Brushed Steel (see Appendix)





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Character	Episode	Miniature
Dalek Drone	The Day of the Daleks / The Planet of the Daleks	Wayne Peters STL

Painting Guide

Basecoat	Grey Primer
Neck Interior	Matt Black layer
Neck Rings / Neck Ring Supports / Shoulder Interior	Ash Grey layer
Skirt Panels / Shoulder Slats / Gun & Arm Housing	Dungeon Grey layer / Ash Grey highlights
Head Dome / Waist Ring	VMC Dark Grey layer
Skirt Domes	Matt Black layer / VMC Dark Grey highlight / Gloss Varnish layer
Gun / Arm/ Eyestalk	Plate Mail Metal layer / Dark Tone wash on Gun
Eyestalk Rings	Viking Blue layer / VGC Blue Wash
Eye	Matt Black eyeball / VMC Dark Grey highlight: Pupil: Matt White Iris / Matt Black Pupil
Head Dome Lights	Matt White
Bumper / Sucker	Matt Black layer / VMC Dark Grey highlights
Base	Brushed Steel (see Appendix)





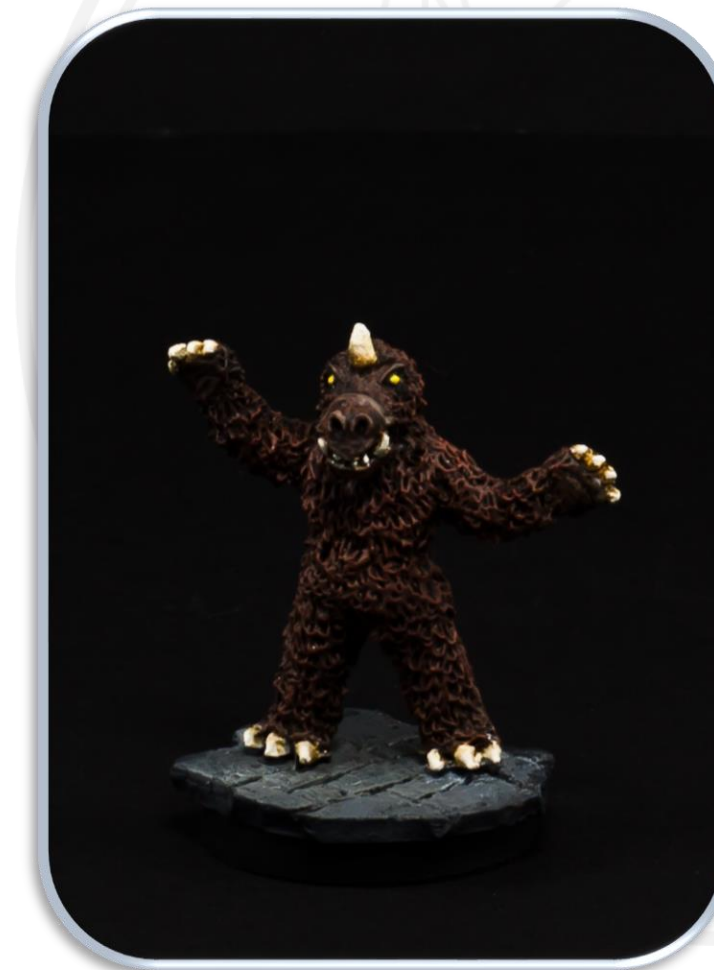
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Character	Episode	Miniature
Aggedor	The Curse of Peladon	Harlequin Miniatures

Painting Guide	
Basecoat	Fur: Ash Grey layer / Matt White drybrush. Teeth / Claws / Horn: Matt White
Fur / Snout	Dark Wood (s) layer / Fur Brown drybrush / Monster Brown highlight to snout
Eye Sockets / Mouth / Nostrils	Dark Tone wash
Eyes	Daemonic Yellow
Claws	Pallid Bone (s) / VGC Ivory highlight
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
Alpha Centauri	The Curse of Peladon	Harlequin Miniatures

Painting Guide

Basecoat	Ash Grey layer / Matt White drybrush
Inner Robes	Daemonic Yellow layer / blend Greenskin into lower section
Outer Robes	Daemonic Yellow layer / blend Jungle Green into lower third / blend VGC Ivory into upper third
Neck Frill	Daemonic Yellow layer / blend VGC Ivory highlight
Arms	Daemonic Yellow layer / Orc Skin (s) layer
Head	Jungle Green layer
Veins	Build from Green Stuff Chaotic Red layer / Warlock Purple highlight / Green Tone wash
Eye	VGC Ivory (add hint of Dragon Red=) layer / VGC Ivory highlights - Iris: 1:1 Wizards Orb : Greenskin / stipple Dragon Red details / Matt Black pupil with VGC Ivory catchlight
Inner Eye-lid	Dragon Red layer
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
King Peladon	The Curse of Peladon	Harlequin Miniatures

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh through Elven Flesh highlights
Eyes	VGC Ivory / Matt Black pupils
Tunic	Crusted Sore layer / blend Vampire Red highlights / Red Tone wash
Belt Buckle	Plate Mail Metal layer
Shirt	VGC Ivory layer / Matt White highlights / Soft Tone wash / reset Matt White highlights
Cloak	Alien Purple layer / Red Tone wash / Dark Tone wash
Sleeve Trim	Plate Mail Metal edge highlight / Green Tone and Blue Tone spot highlights
Boots	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash - Plate Mail Metal stripes to top of boots
Necklace	Plate Mail Metal layer / Clasp - Dark Tone wash / Green Tone and Blue Tone spot highlights on chain
Hair	Pallid Bone (s) / Fire Giant Orange (s) central streak
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
Ice Lord Izlyr	The Curse of Peladon	Harlequin Miniatures

Painting Guide	
Basecoat	Ash Grey layer / Matt White Drybrush
Body and mouth	Greenskin layer / Army Green highlight / Green Tone wash
Cloak	Angel Green layer / Blend Greenskin to Goblin Green highlights / Green Tone wash
Helmet / Collar	Greenskin layer / Goblin Green glaze / 1 : 1 Goblin Green : Jungle Green highlights / Green Tone wash
Eyes	Dragon Red layer / Pure Red highlight
Wrist Gun	Shining Silver layer / Grim Black (s) / Shining Silver highlight
Belt	Gunmetal layer / Pallid Bone (s) / Shining Silver highlights
Base	Paving / Stone Floor (see Appendix)





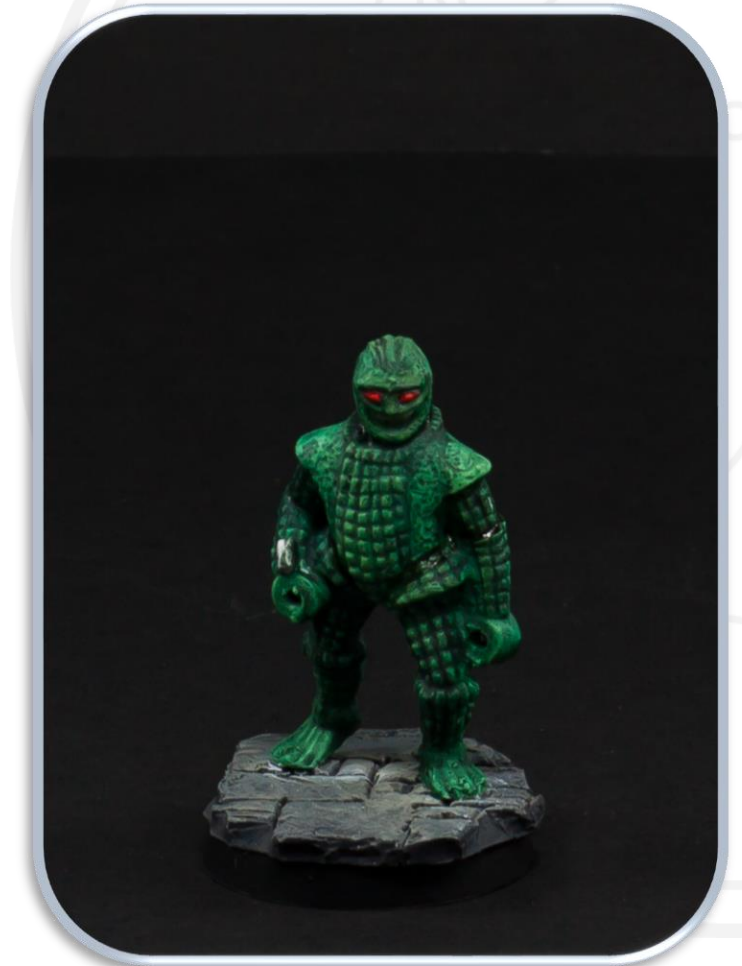
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Character	Episode	Miniature
Ice Warrior Ssorg	The Curse of Peladon	Harlequin Miniatures

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Entire Model (except eyes and chin)	Absolution Green (s) layer x2 / Army Green drybrush / Strong Tone wash to armour panel edges
Chin	Camo Green (s)
Eyes	Dragon Red layer / Pure Red highlight
Wrist Gun	Shining Silver layer / Grim Black (s) / Shining Silver highlight
Base	Paving / Stone Floor (see Appendix)





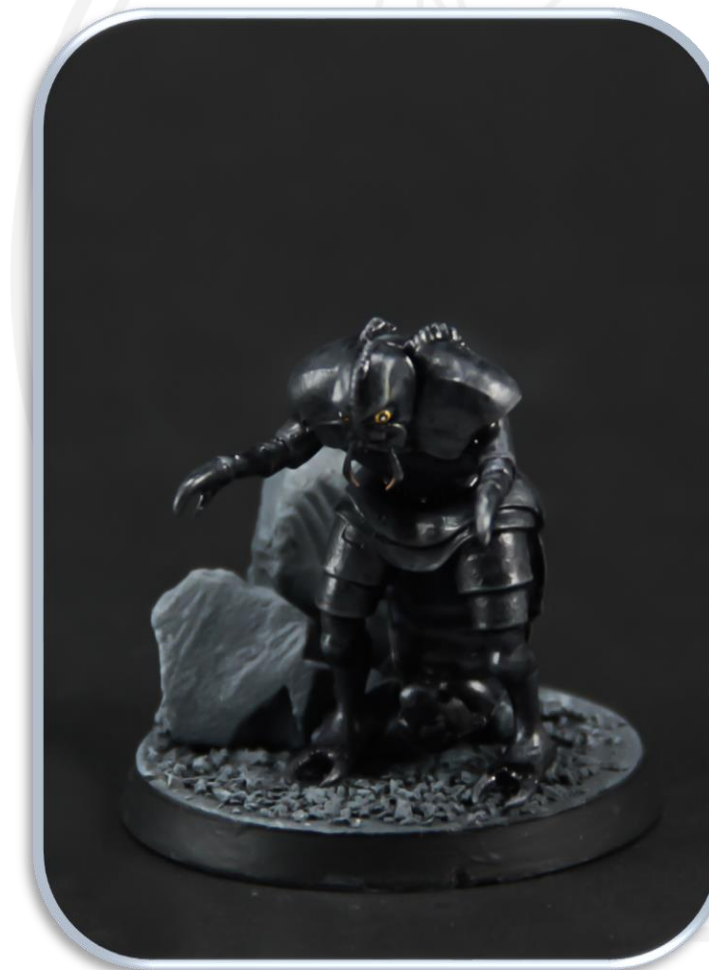
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Character	Episode	Miniature
Solonian Mutant “Mutt”	The Mutants	Troy Wood

Painting Guide	
Basecoat	Grey Primer
Entire Model	3 : 1 Matt Black : Alien Purple layer / Dark Tone wash / 3 : 1 VMC Dark Grey : Alien Purple layer / blend Dungeon Grey through Ash Grey for highlights / Ash Grey edge highlights to carapace / Gravelord Grey (s) entire model
Eyes	Matt White layer / Fire Lizard layer / Matt Black pupil / Matt White catchlight
Tips of Mandibles / Mouth	Tanned Flesh highlight
Base	Rocky Planet (see Appendix)





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Character	Episode	Miniature
Omega	The Three Doctors	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Sleeves	Azure Magic layer / Gunmetal pattern details / Blue Tone wash / Plate Mail Metal drybrush / Bright Gold drybrush
Cloak	Glitter Green layer / Weapon Bronze pattering / Blue Tone wash / Plate Mail Metal drybrush / Bright Gold drybrush
Collar / Wrist Guards	True Copper Layer / Evil Chrome highlight / Dark Tone Wash
Mask	True Copper layer / Tainted Gold highlight / Dark Tone Wash / Evil Chrome layer / Tainted Gold highlight / Cultist Robe drybrush
Gloves	True Copper layer / Tainted Gold highlight / Blue Tone wash / Bright Gold drybrush
Base	MDF disc / Dark Wood (s) layer / Matt Black edges





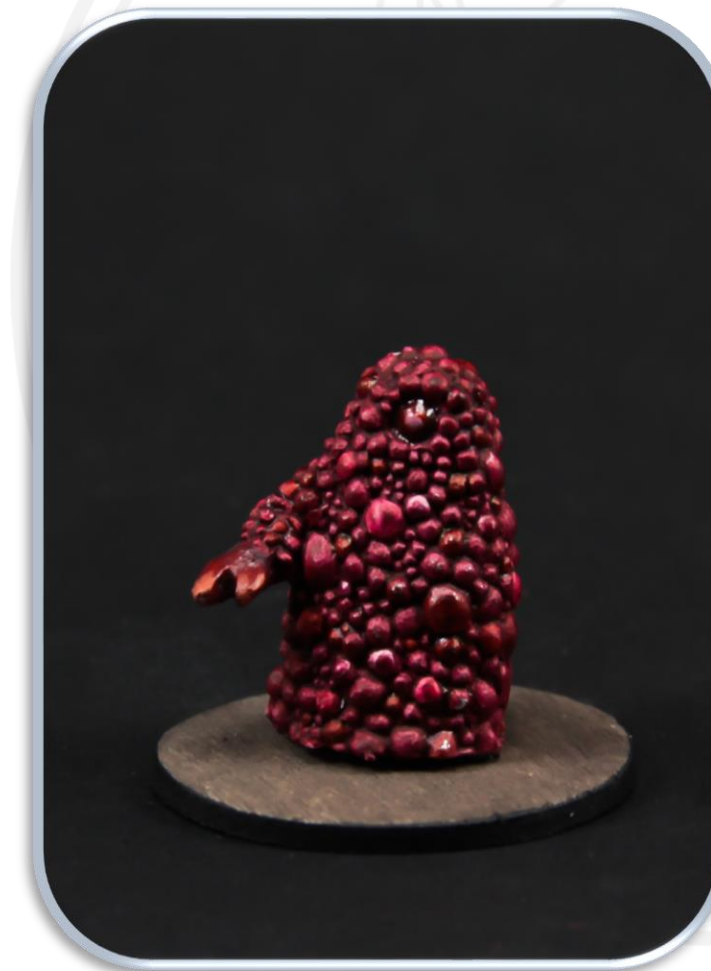
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Character	Episode	Miniature
Gel Guard	The Three Doctors	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush – random bubbles with either Matt White / Babe Blond / Shining Silver
Entire Model	Slaughter Red (s) layer
Bubbles	Selected highlights of Blood Red (s) / Zealot Yellow (s) / Pallid Bone (S) / Crusader Skin (s)
Eye	Chaotic Red layer / blend Pure Red highlight / Gloss Varnish
Claw	Vampire Red layer / blend Dragon Red through Pure Red highlights / Feather 1:1 Pure Red : Desert Yellow claw tip
Base	MDF disc / Dark Wood (s) layer / Matt Black edges





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Character	Episode	Miniature
Spirodon	The Planet of the Daleks	Troy Wood STL

Painting Guide	
Basecoat	Grey Primer
Entire Model	Alien Purple layer / Dark Tone wash / Alien Purple drybrush / Oozing Purple drybrush / Toxic Boils zenithal light drybrush
Base	Desert Planet (See Appendix)





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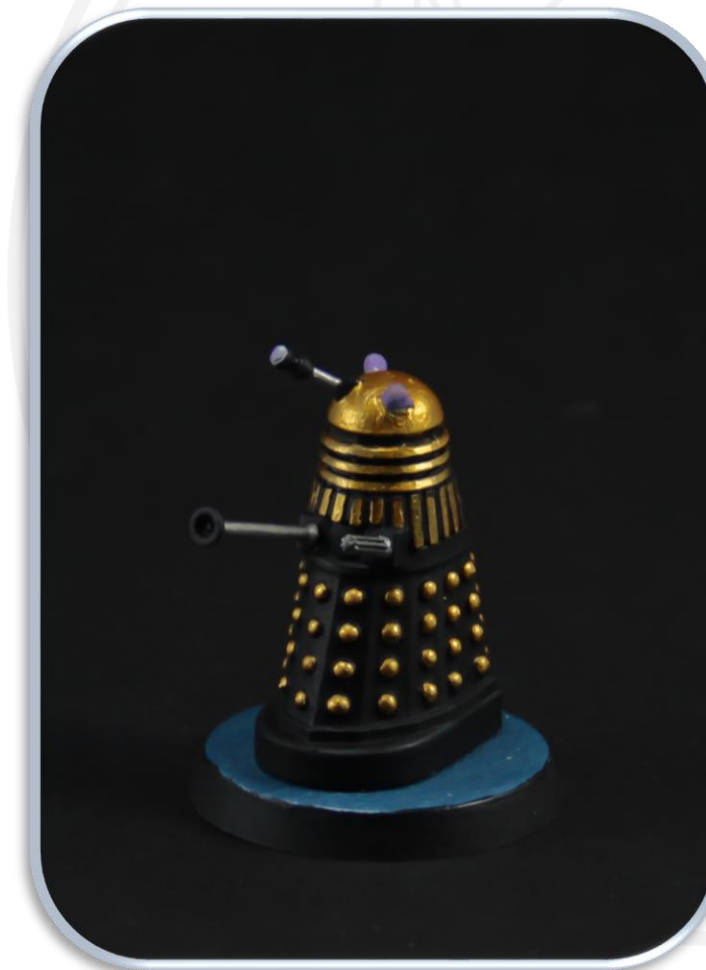


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Character	Episode	Miniature
Supreme Dalek	The Planet of the Daleks	Remeshed Wayne Peters STL

Painting Guide

Basecoat	Grey Primer
Neck Interior / Shoulder Interior / Skirt Panels / Gun & Arm Housing / Waist Ring	Matt Black layer
Neck Rings / Head Dome / Shoulder Slats / Skirt Domes	VGC Glorious Gold layer / VGC Polished Gold highlight
Gun / Arm/ Eyestalk	Plate Mail Metal layer / Dark Tone wash on Gun
Eyestalk Rings	Matt Black layer / VGC Dark Grey highlight
Eye / Head Dome lights	Matt White Layer / Oozing Purple layer / Mutant Hue highlight
Bumper / Sucker	Matt Black layer / VMC Dark Grey highlights
Base	Brushed Steel (see Appendix)



Death to the Daleks



***Power Struggles
on the Planet
Exillon***



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Doctor
Who
Miniatures



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Character	Episode	Miniature
Dalek Scout	Death to the Daleks	Wayne Peters STL

Painting Guide	
Basecoat	Grey Primer
Neck Interior / Shoulder Interior	Matt Black layer
Skirt Panels / Waist Section / Shoulder Slats / Neck Rings / Head Dome / Gun & Arm housing	VGC Shining Silver
Gun / Arm/ Eystalk	VGC Shining Silver (Dark Tone wash on Gun)
Eyestalk Rings	Voidshield Blue layer / VGC Blue Wash
Dome Lights	Matt White
Skirt Domes / Bumper / Sucker / Eyeball	Matt Black layer / VMC Dark Grey highlight
Pupil	Matt White layer / Matt Black pupil
Base	Brushed Steel (see Appendix)





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Character	Episode	Miniature
Exillon with Spear	Death to the Daleks	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Cloak and Hood	Pallid Bone (S) layer / blend Sand Golem (S) / VMC Ger Cam Beige WWII drybrush / Skeleton Bone drybrush
Skin	1 : 1 Kobold Skin : VMC Ger Cam Beige WWII layer / blend Skeleton Bone highlights
Eyes	Crusted Sore
Lips	Kobold Skin
Spear	Shaft: Oak Brown layer / VGC Umber Wash Ropes: VMC Ger Cam Beige WWII layer / VGC Sepia Shade wash Head: VMC Dark Grey layer / Dungeon Grey highlights
Base	Desert Planet (See Appendix)





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Character	Episode	Miniature
Exillon with Bow	Death to the Daleks	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Cloak	Pallid Bone (S) layer / blend Sand Golem (S) / VMC Ger Cam Beige WWII drybrush / Skeleton Bone drybrush
Skin	1 : 1 Kobold Skin : VMC Ger Cam Beige WWII layer / blend Skeleton Bone highlights
Eyes	Crusted Sore
Lips	Kobold Skin
Bow	Oak Brown layer / VGC Umber Wash
Base	Desert Planet (See Appendix)





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Character	Episode	Miniature
Exillon Roots	Death to the Daleks	Troy Wood STL

Painting Guide

Basecoat	Grey Primer
Entire Model	2 :1 Matt Black _ VGC Dark Grey layer / Night Scales drybrush to upper edges / VGC Black Wash
Eye Lens (inactive)	Gunmetal Layer / Plate Mail Metal highlight / VGC Silver highlight
Eye Lens (active)	Chaotic Red layer / Dragon Red highlight / Pure Red drybrush / Pure Red highlight / 1 : 1 Pure red : Lava Orange highlight
Base	Desert Planet (See Appendix)





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Character	Episode	Miniature
The Fourth Doctor	Various	GaleForce9

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Barbarian Flesh highlight / 1 :1 Barbarian Flesh : VMC Basic Skin Tone highlight / Flesh Tone wash
Eyes	Matt White / Matt Black
Hair	Oak Brown layer / Leather Brown drybrush / VGC Umber wash
Cravat	Crusted Sore layer / Dragon Red highlight / VGC Red Wash / Pure Red highlight
Waistcoat	Leather Brown layer/ Dark Stone stripes / VGC Sepia Shade wash / Leather Brown highlights
Trousers	Uniform Grey layer / Ash Grey highlights / Strong Tone wash
Coat	Oak Brown layer / 1 : 1 Oak Brown : Crusted Sore highlight / Crusted Sore highlight / VGC Red Wash
Scarf	Bands of Army Green / Leather Brown / Desert Yellow / Pure Red / Grimoire Purple / Ultramarine Blue – Matt Black line between colours / Soft Tone wash
Shirt Cuffs	Mummy Robes
Hat / Shoes	Oak Brown layer / Leather Brown highlight / VGC Umber wash
Base	Modelling Sand / Dark Stone layer / Dungeon Grey highlight / Ash Grey highlight / VGC Umber Wash / Matt Black edges



All paints are Army Painter unless specified. (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour



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Character	Episode	Miniature
The Fourth Doctor	Various	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	VGC Charred Brown layer / Oak Brown drybrush / Monster Brown light drybrush / VGC Umber Wash
Shirt	Mummy Robes layer / blend Brainmatter Beige highlights
Waistcoat	Desert Yellow layer / Army Green stripes / Skeleton Bone buttons
Coat	1 : 1 Field Grey : Monster Brown layer / blend Field Grey through Ash Grey highlights
Coat Collar and Trim	VGC Charred Brown
Trousers	Werewolf Fur layer / VGC Sepia Shade
Boots	Oak Brown layer / blend Fur Brown highlights / Crusted Sore glaze
Sonic Screwdriver	Plate Mail Metal layer / VGC Black Wash / reset Plate Mail Metal highlights / Pure Red tip
Belt Buckle	Plate Mail Metal / Oak Brown centre
Hat	VGC Scorched Brown layer / blend Oak Brown highlights
Scarf	Stripes of: Leather Brown / Orc Blood / Phoenix Flames / Skeleton Bone / Pure Red / Deep Blue / Desert Yellow
Base	Modelling Sand / Dark Stone layer / Dungeon Grey highlight / Ash Grey highlight / Matt Black edges



All paints are Army Painter unless specified: (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour



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Character	Episode	Miniature
The Fourth Doctor with K9	Various	Warlord Games
Painting Guide		
Basecoat	Grey Primer	
Face / Hands	Tanned Flesh layer / Flesh Wash / Reset Tanned Flesh / Blend Barbarian Flesh through Elven Flesh highlights	
Eyes	Brainmatter Beige layer / Matt Black pupils	
Hair	Dirt Spatter layer / Mid Brown wash / Leather Brown drybrush / Monster Brown drybrush	
Shirt	Ash Grey layer / Blend Matt White highlights	
Trousers	Dark Stone layer / Blend Ash Grey highlights	
Coat	1 : 1 Field Grey : Monster Brown layer / blend Ash Grey highlights - Piping and Inside Collar Oak Brown	
Belt	Oak Brown layer / Greedy Gold buckle	
Shoes:	1 : 1 Oak Brown : Fur Brown layer / blend Fur Brown highlights / Red Tone wash	
Hat	VGC Charred Brown layer / 1 : 1 Monster Brown : VGC Charred Brown highlight	
Jelly Babies	Paper Bag: Brainmatter Beige layer / Matt White highlight: Sweets: Pure Red / Goblin Green / Daemonic Yellow / Lava Orange	
Scarf	Stripes of Monster Brown / Desert Yellow / Lava Orange / Dark Sky / Alien Purple / VMC Deck Tan – overall Soft Tone wash	
Brooch	Daemonic Yellow / Gemstone / Glitter Green / Elven Armour	
K9 Body	VMC Dark Grey layer / Dungeon Grey highlight / Uniform Grey highlight / Matt White edge highlight	
Ears / K9 logo	Shining Silver layer	
Bumpers	Matt Black layer / VMC Dark Grey highlight	
Eye Panel	Flaming Lizard layer / Pure Red central highlight / blend Matt White for eye sensor highlight	
Collar / Control Panel	Pure Red / Flaming Lizard / Viking Blue / Matt White / Daemonic Yellow	

All paints are Army Painter unless specified: (S) –Army Painter Speedpaint; (C) Citadel; VGC – vaiejo Game Colour; VMC - vaiejo Model Colour





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Character	Episode	Miniature
The Fourth Doctor	Season 18	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / VGC Flesh wash / 1 : 1 Tanned Flesh: Barbarian Flesh highlight / Barbarian Flesh highlight
Eyes	Matt White / Matt Black
Hair	Oak Brown layer / Leather Brown drybrush / VGC Umber wash
Coat / Waistcoat / Trousers	Crusted Sore layer / 1 : 1 Crusted Sore : Dragon Red highlight / VGC Red wash
Scarf	Dragon Red layer / Blocks of Alien Purple and Lava Orange / VGC Red wash
Shirt Cuffs	Mummy Robes
Jelly Babies	Mummy Robes layer (Paper Bag) / Highlight sweets with Goblin Green / Pure Red / Daemonic Yellow
Shoes	Oak Brown layer / Leather Brown highlight / VGC Umber wash
Base	Modelling sand / Oak Brown layer / Leather Brown drybrush / Skeleton Bone drybrush / Static Grass / Matt Black edge





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Character	Episode	Miniature
Leela	Various	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Oak Brown layer / Fur Brown drybrush highlights / Mid Brown wash
Tunic	Oak Brown layer / blend Monster Brown highlights
Tunic Trim / Lacing	Chaotic Red layer / Pure Red highlight
Skirt	2 : 1 Deep Blue : Crusted Sore layer / Crusted Sore stitching / Light Tone wash
Red Leather / Scabbard	Chaotic Red layer / blend Fur Brown highlights / Light Tone wash
Leather Satchel / Boots	Monster Brown layer / blend Desert Yellow highlights / Light Tone wash
Necklace	Skeleton Bone layer / Oak Brown highlights / Light Tone wash
Bracelet	Weapon Bronze layer
Wrist Guard	Field Grey
Dagger Handle / Hilt	Oak Brown layer / Light Tone wash
Dagger Blade	Gunmetal layer / Plate Mail Metal highlights / Shining Silver edge highlight
Base	Modelling sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush Matt Black edge

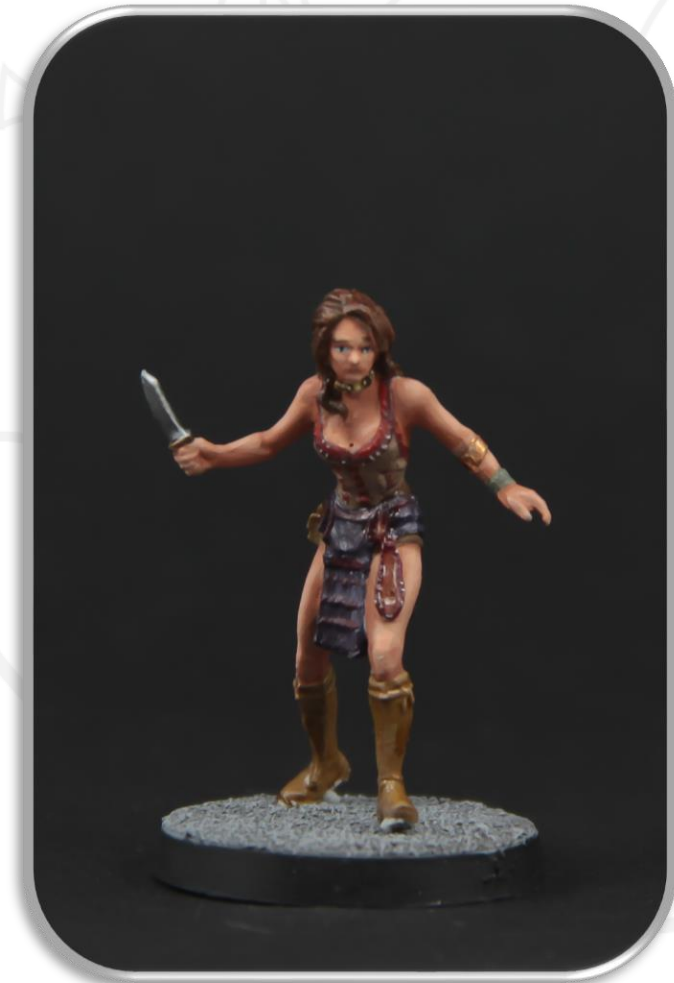




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Character	Episode	Miniature
Leela	Various	Warlord Games

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Oak Brown layer / Fur Brown drybrush highlights / Mid Brown wash
Tunic	Oak Brown layer / blend Monster Brown highlights
Tunic Trim / Lacing	Chaotic Red layer / Pure Red highlight
Skirt	2 : 1 Deep Blue : Crusted Sore layer / Crusted Sore stitching / Light Tone wash
Red Leather / Scabbard	Chaotic Red layer / blend Fur Brown highlights / Light Tone wash
Leather Satchel / Boots	Monster Brown layer / blend Desert Yellow highlights / Light Tone wash
Necklace	Skeleton Bone layer / Oak Brown highlights / Light Tone wash
Bracelet	Weapon Bronze layer
Wrist Guard	Field Grey
Dagger Handle / Hilt	Oak Brown layer / Light Tone wash
Dagger Blade	Gunmetal layer / Plate Mail Metal highlights / Shining Silver edge highlight
Base	Modelling sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush Matt Black edge





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Character	Episode	Miniature
Leela	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Oak Brown layer / Fur Brown drybrush highlights / Mid Brown wash
Tunic	Oak Brown layer / blend Monster Brown highlights
Tunic Trim / Lacing	Chaotic Red layer / Pure Red highlight
Skirt	2 : 1 Deep Blue : Crusted Sore layer / Crusted Sore stitching / Light Tone wash
Red Leather / Scabbard	Chaotic Red layer / blend Fur Brown highlights / Light Tone wash
Leather Satchel / Boots	Monster Brown layer / blend Desert Yellow highlights / Light Tone wash
Necklace	Skeleton Bone layer / Oak Brown highlights / Light Tone wash
Bracelet	Weapon Bronze layer
Wrist Guard	Field Grey
Dagger Handle / Hilt	Oak Brown layer / Light Tone wash
Dagger Blade	Gunmetal layer / Plate Mail Metal highlights / Shining Silver edge highlight
Base	Modelling sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush Matt Black edge





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Character	Episode	Miniature
Adric	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / blend Barbarian Flesh / VMC Basic Skin Tone highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Hair	Matt Black layer / Dark Stone drybrush / Strong Tone wash
Trousers / Sleeves	VMC Ger C Beige WWII layer / Blend Skeleton Bone for highlights / Soft Tone wash
Outer Tunic	Desert Yellow layer / Blend Daemonic Yellow → Moon Dust highlights / Soft Tone wash
Shoes	Army Green layer / Blend Necrotic Flesh highlights / Soft Tone wash
Inner Tunic / Badge Panel	Dragon Red layer / Pure Red highlight / VGC Red Wash
Star Badge	Crystal Blue
Rope Belt	VMC Deck Tan / Soft Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Nyssa	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / blend Barbarian Flesh / VMC Basic Skin Tone highlights / Flesh Wash / VMC Basic Skin Tone extreme highlights
Eyes	VMC Ivory / Matt Black pupil
Hair	VGC Charred Brown layer / Oak Brown drybrush / Leather Brown drybrush / VGC Umber Wash
Trouser Suit	Chaotic Red layer / blend Crusted Sore for highlights / blend Grimoire Purple further highlights / Purple Wash (2 : 1 VGC Red Wash : VGC Blue Wash)
Highlights on Suit Jacket	Leather Brown patch / 1 : 1 VGC Glorious Gold : Leather Brown highlight / VGC Sepia Shade wash
Boots	1 : 1 Leather Brown : Dragon Red layer / Strong Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edges





UPGRADE COMPLETE



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Character	Episode	Miniature
K1 Robot	Robot	Wayne Peters Thingiverse

Painting Guide	
Basecoat	Black Primer
Entire Model	Plate Mail Metal layer / Dark Tone Wash / Plate Mail Metal drybrush
Flat Metal Panels	Plate Mail Metal layer / VGC Silver edge highlights
Entire Model	VGC Silver zenithal drybrush
Eyes / Mouth / Buttons	Matt Black layer
Head Lenses	Matt Black layer / Chaotic Red into lower 80% of each lens / blend Alien Purple into lower 30% of each lens, followed by Matt White into lower 10% of each lens. Once dry apply Chaotic Red glaze followed by Gloss Varnish
Shoulder Stripes	Dragon Red layer / Pure Red highlights
Gun Details	VGC Glorious Gold layer / VGC Polished Gold edge highlights – Matt Black muzzle





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Character	Episode	Miniature
Wirrn Infected Noah	The Ark in Space	Custom STL

Painting Guide	
Basecoat	Grey Primer
Face / Hand	Tanned Flesh layer / blend VMC Basic Skin Tone highlights / Flesh Wash
Eye	Matt Black layer / Brainmatter Beige whites
Hair	Oak Brown layer / Monster Brown drybrush / VGC Umber Wash
Mutant Arm / Face	Greenskin layer / Goblin Green highlight / Witches Brew highlight / VGC Green Wash / Flesh Wash / Jungle Green drybrush
Jacket / Trousers / Shoes	Warm Stone layer / Brainmatter Beige highlight / Matt White extreme highlight Gloss Varnish layer on Shoes
Tunic Trim / Epaullette	Pure Red
Belt / Holster	Matt Black layer / Deep Grey highlight
Gun	Plate Mail Metal layer / Shining Silver Highlight / Matt Black muzzle





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Character	Episode	Miniature
Wirrn Larvae	The Ark in Space	Custom STL

Painting Guide	
Basecoat	Grey Primer / Deep Grey layer / Ash Grey drybrush / Matt White zenithal drybrush
Upper Body	Orc Skin (s) / Jungle Green drybrush / Poisonous Cloud drybrush
Underparts	Purple Alchemy (s) / Pixie Pink drybrush
Mouth	1 : 1 Matt Black : Tanned Flesh layer





The Sontaran Experiment



***“Words, Earthling, will never prevail
against Sontaran might”***

Field Major Styre



Revenge of the Cybermen

"You've no home planet, no influence, nothing. You're nothing but a pathetic bunch of tin soldiers skulking about the galaxy in an ancient spaceship."

The Doctor





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Character	Episode	Miniature
Cyberman	Revenge of the Cybermen	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit Panels	Necromancer Cloak layer / Dark Tone wash
Head Light	Pure Red layer / Lava Orange highlight / Moon Dust highlight
Base	Spaceship Interior (See Appendix)





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Character	Episode	Miniature
Cyberleader	Revenge of the Cybermen	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit Panels	Necromancer Cloak layer / Dark Tone wash
Helmet	Matt Black layer / VMC Dark Grey highlight
Head Light	Pure Red layer / Lava Orange highlight / Moon Dust highlight
Base	Spaceship Interior (See Appendix)





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Character	Episode	Miniature
Vorus	Revenge of the Cybermen	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin (hands / face)	Grimoire Purple layer / 2:1 Grimoire Purple : Skeleton Bone layer / 1:1 Grimoire Purple: Skeleton Bone drybrush / VGC Flesh Wash
Hair / Beard	Ash Grey layer / VGC Sepia Shade wash / Skeleton Bone drybrush / Matt White light drybrush
Chainmail Clothes	Alien Purple layer/ Strong Tone wash / Gun Metal drybrush
Tabard / Collar / Cuffs	Matt Black layer/ Burnished Gold layer/ Strong Tone wash
Boots	Matt Black layer / Necromancer Cloak highlight / Strong Tone wash
Baton	Matt Black layer / Necromancer Cloak drybrush / Greedy Gold drybrush / Strong Tone wash
Base	Modelling sand / Dark Stone layer / Necromancer Cloak heavy drybrush / Dungeon Grey heavy drybrush / Dark Tone wash / Dungeon Grey drybrush / Ash Grey light drybrush / Greedy Gold light drybrush - Matt Black edge





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Character	Episode	Miniature
Vogan Warrior	Revenge of the Cybermen	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin (hands / face)	Grimoire Purple layer / 2:1 Grimoire Purple : Skeleton Bone layer / 1:1 Grimoire Purple: Skeleton Bone drybrush / VGC Flesh Wash
Hair	Ash Grey layer / VGC Sepia Shade wash / Skeleton Bone drybrush / Matt White light drybrush
Chainmail Clothes	Alien Purple layer/ Strong Tone wash / Gun Metal drybrush
Tabard / Collar / Cuffs	Matt Black layer/ Burnished Gold layer/ Strong Tone wash
Boots	Matt Black layer / Necromancer Cloak highlight / Strong Tone wash
Gun	Matt Black layer / Necromancer Cloak highlight / Strong Tone wash Laser-sight: Dragon Red layer / Pure Red highlight
Base	Modelling sand / Dark Stone layer / Necromancer Cloak heavy drybrush / Dungeon Grey heavy drybrush / Dark Tone wash / Dungeon Grey drybrush / Ash Grey light drybrush / Greedy Gold light drybrush - Matt Black edge





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Character	Episode	Miniature
Professor Kellman	Revenge of the Cybermen	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / Flesh Wash / Barbarian Flesh highlight
Eyes	Matt White / Matt Black pupil
Hair	Desert Yellow layer / Skeleton Bone drybrush / Matt White drybrush / VGC Sepia Shade wash
Sweater	Desert Yellow layer / Skeleton Bone highlight / Matt White highlight / Soft Tone wash
Suit / Boots	Matt Black layer / Uniform Grey highlight / Strong Tone wash
Base	Ash Grey layer / Matt Black edge



The Seeds of Doom



"You and your kind are nothing but parasites. You're dependent upon us for the air you breathe and the food you eat. We have only one use for you..."

The Krynoid



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Character	Episode	Miniature
Sutekh – Jackal Head	The Pyramids of Mars	Custom STL

Painting Guide	
Basecoat	Grey Primer
Cloak	Matt Black layer / VMC Dark Grey highlights / VGC Black Wash
Cloak Trim / Hands	Vampire Red layer / Pure Red highlights
Skin	Dark Stone layer / blend Necromancer Cloak highlights
Eyes	Goblin Green layer / Jungle Green highlights





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Character	Episode	Miniature
Osiran Servitor Robot (Sutekh)	The Pyramids of Mars	Harlequin Miniatures

Painting Guide	
Basecoat	Ash Grey
Entire Figure	Strong Tone Wash / VMC German Camo Beige WWII drybrush / Skeleton Bone drybrush / VMC Ivory light drybrush
Base	Sandy Planet– see appendix





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Character	Episode	Miniature
Osiran Servitor Robot (Horus)	The Pyramids of Mars	Harlequin Miniatures

Painting Guide	
Basecoat	Ash Grey
Entire Figure	Strong Tone Wash / VMC German Camo Beige WWII drybrush / Skeleton Bone drybrush / VMC Ivory light drybrush
Gold Bands	VGC Glorious Gold layer / Strong Tone wash / VGC Polished Gold highlight
Base	Red Desert / Martian – see appendix





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Character	Episode	Miniature
Eldrad	The Hand of Fear	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Deep Blue layer / Electric Blue highlight / VGC Green wash
Eyes	Daemonic Yellow layer / Matt Black pupils
Body	Alien Purple layer / 2 : 1 Alien Purple : Plate Mail Metal drybrush / Strong Tone wash / Plate Mail metal light drybrush / Shining Silver light drybrush / VGC Blue wash
Base	Modelling Sand and Plastic Sprue clippings for crystals. Deep Blue layer / Crystal Blue drybrush / Voidshield Blue drybrush / VGC Blue Wash





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Character	Episode	Miniature
Cardinal Borusa	The Deadly Assassin	Recast Warlord Miniatures

Painting Guide

Minor Conversion	Additional Hem added to Robes and discs added to gloves with Green Stuff
Basecoat	Matt White
Face	Tanned Flesh / Flesh Wash / Barbarian Flesh blend through to VMC Basic Skin Tone
Eyes	VMC Ivory / Matt Black pupils
Inner Robes	Purple Alchemy (s)
Outer Robes	1 : 1 Hive Dweller Purple (s) : Slaughter Red (s) / Pure Red drybrush
Outer Robes Trim / Hem	Shining Sliver layer / Dark Tone wash
Chest Panel	Matt Black layer / Necromancer Cloak highlight
Gloves	Chaotic Red layer / Shining Silver discs / Dark Tone wash
Collar	Zephyr Pink / Chaotic Red edges and details / Greedy Gold emblems
Skull Cap	Chaotic Red
Base	Black and Gold Marble – see Appendix





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Character	Episode	Miniature
Time Lord – Prydonian Chapter	The Deadly Assassin	Recast Warlord Miniatures

Painting Guide	
Basecoat	Matt Black layer / Dungeon Grey drybrush / Matt White zenithal drybrush
Face	Tanned Flesh / Flesh Wash / Barbarian Flesh blend through to VMC Basic Skin Tone
Eyes	VMC Ivory / Matt Black pupils
Robes	Blood Red (s)
Collar	Blood Red (s) / Lava Orange edge highlights
Cuffs / Gloves / Skull Cap / Outer Robe	Fire Giant Orange (s)
Collar Symbols	Greedy Gold / Strong Tone wash
Base	Black and Gold Marble – see Appendix





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Character	Episode	Miniature
Time Lord – Cerulean Chapter	The Deadly Assassin	Recast Warlord Miniatures

Painting Guide	
Basecoat	Matt Black layer / Dungeon Grey drybrush / Matt White zenithal drybrush
Face	Tanned Flesh / Flesh Wash / Barbarian Flesh blend through to VMC Basic Skin Tone
Eyes	VMC Ivory / Matt Black pupils
Robes	Magic Blue (s)
Collar	Magic Blue (s)
Cuffs / Gloves / Skull Cap / Outer Robe	Highlord Blue (s)
Collar Symbols	Greedy Gold / Strong Tone wash
Base	Black and Gold Marble – see Appendix





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Character	Episode	Miniature
Time Lord – Dromeian Chapter	The Deadly Assassin	Recast Warlord Miniatures

Painting Guide	
Basecoat	Matt Black layer / Dungeon Grey drybrush / Matt White zenithal drybrush
Face	Tanned Flesh / Flesh Wash / Barbarian Flesh blend through to VMC Basic Skin Tone
Eyes	VMC Ivory / Matt Black pupils
Robes	Holy White (s) / Matt White drybrush
Collar	Holy White (s) / Matt White drybrush
Cuffs / Gloves / Skull Cap / Outer Robe	Runic Grey (s)
Collar Symbols	Greedy Gold / Strong Tone wash
Base	Black and Gold Marble – see Appendix





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Character	Episode	Miniature
Time Lord – Arcalian Chapter	The Deadly Assassin	Recast Warlord Miniatures

Painting Guide	
Basecoat	Matt Black layer / Dungeon Grey drybrush / Matt White zenithal drybrush
Face	Tanned Flesh / Flesh Wash / Barbarian Flesh blend through to VMC Basic Skin Tone
Eyes	VMC Ivory / Matt Black pupils
Robes	Orc Skin (s)
Collar	Orc Skin (s)
Cuffs / Gloves / Skull Cap / Outer Robe	Hardened Leather (s)
Collar Symbols	Greedy Gold / Strong Tone wash
Base	Black and Gold Marble – see Appendix





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Character	Episode	Miniature
Time Lord – Scendeles Chapter	The Deadly Assassin	Recast Warlord Miniatures

Painting Guide	
Basecoat	Matt Black layer / Dungeon Grey drybrush / Matt White zenithal drybrush
Face	Tanned Flesh / Flesh Wash / Barbarian Flesh blend through to VMC Basic Skin Tone
Eyes	VMC Ivory / Matt Black pupils
Robes	Skeleton Bone layer / Soft Tone wash
Collar	Dark Wood (s) / Skeleton Bone edge highlight
Cuffs / Gloves / Skull Cap	Hardened Leather (s)
Outer Robe	Dark Wood (s)
Collar Symbols	Greedy Gold / Strong Tone wash
Base	Black and Gold Marble – see Appendix





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Character	Episode	Miniature
Time Lord – Patrex Chapter	The Deadly Assassin	Recast Warlord Miniatures

Painting Guide	
Basecoat	Matt Black layer / Dungeon Grey drybrush / Matt White zenithal drybrush
Face	Tanned Flesh / Flesh Wash / Barbarian Flesh blend through to VMC Basic Skin Tone
Eyes	VMC Ivory / Matt Black pupils
Robes	Purple Alchemy (s)
Collar	Purple Alchemy (s)
Cuffs / Gloves / Skull Cap / Outer Robe	Hive Dweller Purple (s)
Collar Symbols	Greedy Gold / Strong Tone wash
Base	Black and Gold Marble – see Appendix





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Character	Episode	Miniature
Gallifrey Chancellery Guard	The Deadly Assassin / The Invasion of Time	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer / Ash Grey drybrush / Matt White drybrush
Face	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh, blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Cloak / White Panels	Matt White layer / Holy White (s) / reset Matt White highlight / Matt Black stripe details
Tunic / Gloves	Blood Red (s)
Helmet	Gemstone layer
Glove details	Matt White
Boots / Elbow Pads	Evil Chrome / Strong Tone wash
Belt Buckle	Greedy Gold
Gun	Voidshield Blue layer / 1 : 1 Voidshield Blue : Matt White highlight
Base	1 : 1 Plate Mail Metal : Deep Blue layer / Matt Black edges



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Character	Episode	Miniature
Magnus Greel	The Talons of Weng-Chiang	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Inner Robes	Angel Green layer / Greenskin highlight / VGC Green Wash
Sash	VGC Bright Bronze layer / Gunmetal highlight / Strong Tone wash
Inner Robe Trim	VGC Polished Gold / Strong Tone wash
Cloak Panels	1 : 1 Goblin Green : VGC Chain Mail Silver layer / Panels: Matt Black or 1 : 1 VGC Polished Gold : Goblin Green / Strong Tone wash / >VGC Green wash
Cloak Edges	1 : 1 Goblin Green : VGC Polished Gold layer / Strong Tone wash / VGC Green wash
Hands	Tanned Flesh layer / Flesh Wash / Barbarian Flesh highlight
Helmet	Gunmetal / Strong Tone wash
Base	(C) Dawnstone layer / Matt Black edge





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Character	Episode	Miniature
Li H'sen Chang	The Talons of Weng-Chiang	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Barbarian Flesh layer / VMC Flat Flesh highlight / VMC Dark Flesh light highlight / VGC Flesh Wash
Eyes	Matt White / Matt Black pupils
Hair / Moustache / Beard	Matt Black layer / Necromancer Cloak highlight
Shirt Collar	(C) Warpstone Glow
Upper Tunic / Hat	Chaotic Red layer / Dragon Red highlight / VGC Red Wash / Lava Orange drybrush
Embossed Pattern on Tunic	(C) Warpstone Glow layer / Greedy Gold highlight
Tunic Trim and Sleeves / Hat Trim	Greedy Gold layer / Shining Silver highlight
Lower Tunic / Skirt	Dragon Red layer / Lava Orange highlight / VGC Red wash / Desert Yellow drybrush
Staff	Oak Brown
Entire Model	VGC Sepia Shade wash
Base	Oak Brown layer / Matt Black edge





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Character	Episode	Miniature
Mr Sin	The Talons of Weng-Chiang	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Necrotic Flesh layer/ Skeleton Bone highlight / VGC Sepia Shade Wash / Skeleton Bone highlight / Matt White highlight
Facial Details	Eyebrows / Moustache: Matt Black Lips: Pure Red
Sleeves / Over Trousers	Necromancer Cloak layer / Dark Stone highlight / Strong Tone wash
Tunic	Alien Purple layer / Orc Blood highlight / VGC Blue Wash / 2 : 1 Plate Mail Metal : Orc Blood highlight
Tunic and Sleeves Trim	Plate Mail Metal layer / Dark Tone wash
Sash Cord Belt	Mummy Robes layer / Dark Tone wash
Trousers	Mummy Robes layer / Matt White highlight
Hair / Shoes	Matt Black layer / Dungeon Grey drybrush / Dark Tone wash
Knife	Blade: Plate Mail Metal layer / Dark Tone wash / Shining Silver highlight Hilt: Oak Brown layer
Base	Oak Brown layer / Matt Black edge

All paints are Army Painter unless specified. (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour





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Character	Episode	Miniature
'Rutan	Horror of Fang Rock	Scratchbuild

Build Guide

Head and eye were moulded from Polymer Clay. Once baked it was drilled with a pin vice and tentacles super-glued in place. Paddle tentacles made from polymer clay. Electric Arcs made from 28 gauge wire. Model attached to base via clear Perspex rod

Painting Guide

Basecoat	White Primer
Entire Model	Goblin Green layer
Paddle Tentacles	Elf Green Layer / Combat Fatigues highlight / Field Grey paddles and tips / Green Tone wash
Head	Jungle Green drybrush / blend Matt White for further drybrush highlights / Green Tone wash / Kraken skin detailing on extreme highlights /
Other Tentacles	Elf Green Layer / Combat Fatigues highlight – Tips: Deep Blue layer / Viking Blue highlight / Voidshield Blue highlight / Matt White highlight / Deep Blue drybrush
Eye	Kraken Skin layer / Angel Green shading
Electric Arcs	Matt White layer / Blue Tone wash
Base	Modelling Sand / Stirland Mud (c) layer / VGC Charred Brown layer / Dirt Spatter drybrush / Field Grey drybrush – Sontaran Helmet: Gunmetal layer / Plate Mail Metal highlights / Mid Brown wash Base of Rutan and side of Helmet – Viking Blue drybrush / Blue Tone wash. Matt Black rim to base





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Character	Episode	Miniature
Commander Andred	The Invasion of Time	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer / Ash Grey drybrush / Matt White drybrush
Face	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh, blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Cloak / White Panels	Matt White layer / Holy White (s) / reset Matt White highlight / Matt Black stripe details
Tunic / Gloves	Blood Red (s)
Helmet	Gemstone layer / Evil Chrome details / Bright Gold highlight
Glove details	Matt Black
Boots / Elbow Pads	Evil Chrome / Strong Tone wash
Belt Buckle	Greedy Gold
Gun	Voidshield Blue layer / 1 : 1 Voidshield Blue : Matt White highlight
Base	1 : 1 Plate Mail Metal : Deep Blue layer / Matt Black edges





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Character	Episode	Miniature
Ogri	The Stones of Blood	Scratchbuild

Build Guide

Models are scratchbuild from air dry clay. Each Ogri is approx. 20 mm x 20 mm x 40 mm. Once formed into a rough rectangle the clay is textured by pushing it gently into a gravel surface (e.g. road surface / pebble dash wall etc.). Hard edges are softened with a sculpting tool.

Painting Guide

Basecoat	Dark Stone
Entire Model	Monster Brown heavy drybrush / Leather Brown drybrush / Skeleton Bone light drybrush / Ash Grey light drybrush / Dark Tone wash
Details	Gently “flick” VGC Polished Gold over surface and add a few larger gold spots / Moon Dust highlights on gold spots / 1 : 1 Moon Dust : Matt White highlight on larger gold areas / Matt White highlight in centre of largest gold areas
Base	Modelling Sand / VGC Umber Wash / Leather Brown drybrush / Skeleton Bone drybrush / Static Grass / Matt Black edges





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Character	Episode	Miniature
Taran Woodbeast	The Androids of Tara	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Fur	VGC Charred Brown layer / Oak Brown drybrush / VMC Flat Earth drybrush / Monster Brown drybrush / VGC Umber Wash
Face / Paws	Fur Brown layer / Monster Brown highlight / Soft Tone wash
Eyes	Matt White layer / Jungle Green pupils
Base	Modelling Sand / VGC Charred Brown layer / Static Grass / Matt Black edges





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Character	Episode	Miniature
Swamp Leader	The Power of Kroll	Harlequin Miniatures

Painting Guide	
Basecoat	Greenskin
Skin	Greenskin layer / Army Green highlight / Scaly Hide highlight / Greedy Gold light drybrush / VGC Green Wash
Hair	Greenskin layer / Strong Tone wash
Eyes	VMC Ivory / Matt Black pupils
Leather Clothes / Boots	Leather Brown layer / Desert Yellow drybrush / Strong Tone wash / VGC Umber Wash
Bone Necklace / Armbands	Skeleton Bone layer / VMC Ivory highlight Necklace Rope: Leather Brown
Animal Furs	VMC Deck Tan layer / VGC Pale Grey Wash
Base	Modelling Sand / VMC Flat Earth layer / Desert Yellow drybrush / VGC Umber Wash / Static Grass / Moss clumps / Matt Black edges





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Character	Episode	Miniature
Swamp Person	The Power of Kroll	Harlequin Miniatures

Painting Guide	
Basecoat	Greenskin
Skin	Greenskin layer / Army Green highlight / Scaly Hide highlight / VGC Green Wash
Hair	Greenskin layer / Strong Tone wash
Eyes	VMC Ivory / Matt Black pupils
Leather Clothes / Boots	Leather Brown layer / Desert Yellow drybrush / Strong Tone wash / VGC Umber Wash
Bone Necklace	Skeleton Bone layer / VMC Ivory highlight Necklace Rope: Leather Brown
Spear	Shaft: Oak Brown layer / Leather Brown highlight Spearhead: Plate Mail Metal layer
Base	Modelling Sand / VMC Flat Earth layer / Desert Yellow drybrush / VGC Umber Wash / Static Grass / Moss clumps / Matt Black edges





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Character	Episode	Miniature
Mandrel	Nightmare on Eden	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black Primer
Scales	Chaotic Red layer / blend Fur Brown drybrush highlights
Eyes	Goblin Green layer / blend Jungle Green highlights
Fur	Matt Black layer / Dungeon Grey drybrush
Claws / Mouth	Dungeon Grey layer / Uniform Grey highlights / Matt White tips on claws
Base	Jungle Base – See Appendix





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Character	Episode	Miniature
Foamasi	The Leisure Hive	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Skin / Scales	Angel Green layer / Greenskin drybrush / Army Green drybrush / VGC Green Wash / Army Green drybrush / Desert Yellow light drybrush
Eyes	VMC Brown Rose
Claws	VMC Brown Rose layer / Mummy Robes highlight / Matt White highlight / VGC Sepia Shade wash
Base	Ash Grey layer / Matt Black edges





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Character	Episode	Miniature
Marshmen	Full Circle	Doctor Who Miniatures - Thingiverse

Painting Guide	
Basecoat	Grey Primer
Entire Model	Uniform Grey layer / Matt White drybrush
Skin (excluding Head)	Hardened Leather (s) layer
Head	15 : 1 Crusader Skin (s) : Hardened Leather (s) layer
Torso details	Sand Golem (s) layer / Skeleton Bone highlight / Light Tone wash
Body	Desert Yellow drybrush
Face Trim	Pallid Bone (s) / Skeleton Bone highlights
Eyes / Mouth Line	Matt Black
Skull Veins	Tanned Flesh
Base	Swamp – See Appendix





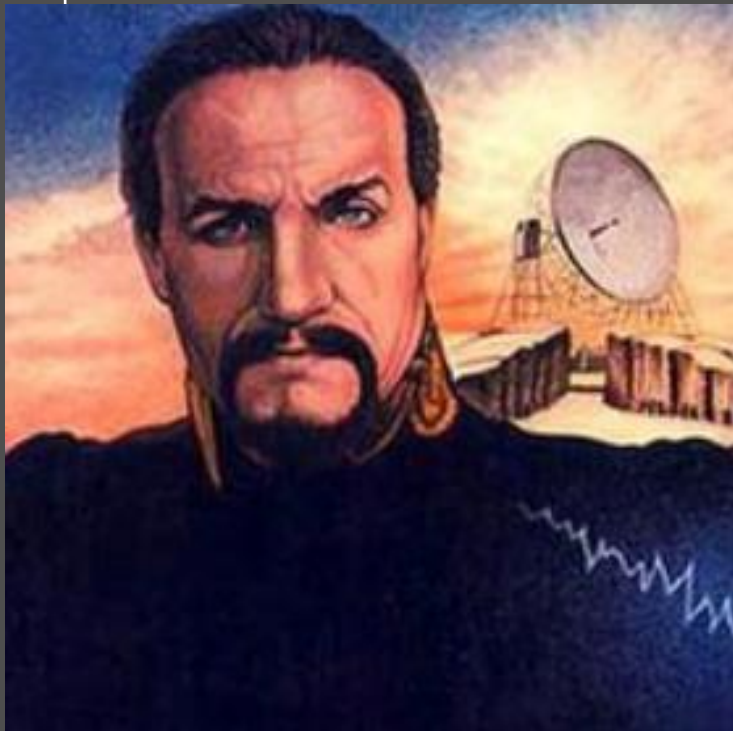
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Character	Episode	Miniature
Biroc the Tharil	Warriors Gate	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face	Tanned Flesh layer / Barbarian Flesh highlight / VMC Flat Flesh highlight / VMC Basic Skin Tone highlight / Flesh Wash Eyes: Matt White / Matt Black pupils
Mane / Hands	Monster Brown layer / Desert Yellow drybrush / VMC Medium Flesh Tone drybrush / Skeleton Bone drybrush / Soft Tone wash
Shirt / Boot Tops	Skeleton Bone layer / VMC Ivory highlight / Strong Tone wash
Jacket	Desert Yellow layer / Skeleton Bone highlight / Strong Tone wash
Skirt / Trousers	VGC Charred Brown layer / Oak Brown highlight / Strong Tone wash
Boots	Oak Brown layer / Leather Brown highlight / Strong Tone wash
Belt	Oak Brown / Polished Gold buckle
Base	Matt White - Matt Black edge



LOGOPOLIS





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Character	Episode	Miniature
Beep the Meep	The Star Beast (DWM 19 – 26)	Neill Gorton / Daniele Roccati

Painting Guide	
Basecoat	Grey Primer
Entire Model	VGC Deck Tan layer / VGC Pale Grey wash / Brainmatter Beige drybrush / Matt White drybrush
Feet / Hands / Lower Lip	Tanned Flesh layer / Flesh Wash / blend Kobold Skin highlights
Ears / Nose	Pixie Pink layer / blend VMC Basic Skin Tone highlights
Teeth	Matt White highlights
Eyes	Matt Black layer / Daemonic Yellow Iris / Babe Blond highlight / Matt Black pupils / Gloss Varnish layer
Base	City Roadside 3D print



The Davison Years 1982–1984





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Character	Episode	Miniature
The Fifth Doctor	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlight
Eyes	VMC Ivory / Matt Black pupil
Hair	Leather Brown layer / Ash Grey drybrush / Skeleton Bone light drybrush / Soft Tone wash
Shirt / Jumper	Matt White layer / Soft Tone wash / Matt White drybrush
Trousers	Mummy Robes layer / VGC Red wash / Stripes of Mummy Robes, VMC Brown Rose, Skeleton Bone / VGC Sepia Shade wash
Jacket	Desert Yellow layer / VMC Medium Flesh tone highlight / 2:1 VMC Medium Flesh tone: Skeleton Bone highlight / Skeleton Bone light drybrush / VGC Sepia Shade wash
Shoes	Matt White layer / Soft Tone wash
Details	Celery: Army Green layer / 1:1 Matt White : Army Green highlight / VGC Green wash Jacket Piping / Inner Shirt Collar / Lapel Question Marks / Jumper Details: Dragon Red
Base	Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey light drybrush / Matt White light drybrush / Matt Black edge





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Character	Episode	Miniature
The Fifth Doctor	Various	GaleForce9

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Barbarian Flesh highlight / 1:1 Barbarian Flesh / VMC Basic Skin Tone highlight / Soft Tone wash
Eyes	Matt White / Matt Black pupil
Hair	Leather Brown layer / Ash Grey drybrush / Skeleton Bone light drybrush / Soft Tone wash
Shirt / Jumper	(C) White Scar layer / Soft Tone wash / (C) White Scar drybrush
Trousers	Mummy Robes layer / VGC Red wash / Stripes of Mummy Robes, VMC Brown Rose, Skeleton Bone / VGC Sepia Shade wash
Jacket	Desert Yellow layer / VMC Medium Flesh tone highlight / 2:1 VMC Medium Flesh tone: Skeleton Bone highlight / Skeleton Bone light drybrush / VGC Sepia Shade wash
Shoes	Matt White layer / Soft Tone wash
Hat	Mummy Robes layer / Soft Tone wash
Cricket Bat	Skeleton Bone bat / Matt Black handle & details
Details	Celery: Army Green layer / 1:1 Matt White : Army Green highlight / VGC Green wash Jacket Piping / Hat Band / Jumper Details: Dragon Red
Base	Leather Brown layer / Static Grass / Matt Black edge

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Character	Episode	Miniature
The Fifth Doctor	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlight
Eyes	VMC Ivory / Matt Black pupil
Hair	Leather Brown layer / Ash Grey drybrush / Skeleton Bone light drybrush / Soft Tone wash
Shirt / Jumper	Matt White layer / Soft Tone wash / Matt White drybrush
Trousers	Mummy Robes layer / VGC Red wash / Stripes of Mummy Robes, VMC Brown Rose, Skeleton Bone / VGC Sepia Shade wash
Shoes	Matt White layer / Soft Tone wash
Jumper Details	Dragon Red
Cricket Bat	Skeleton Bone bat / Matt Black handle & details
Base	Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey light drybrush / Matt White light drybrush / Matt Black edge Static Grass for edge of wicket area Wickets: Cocktail stick cut to size and glued. Strong Tone Wash

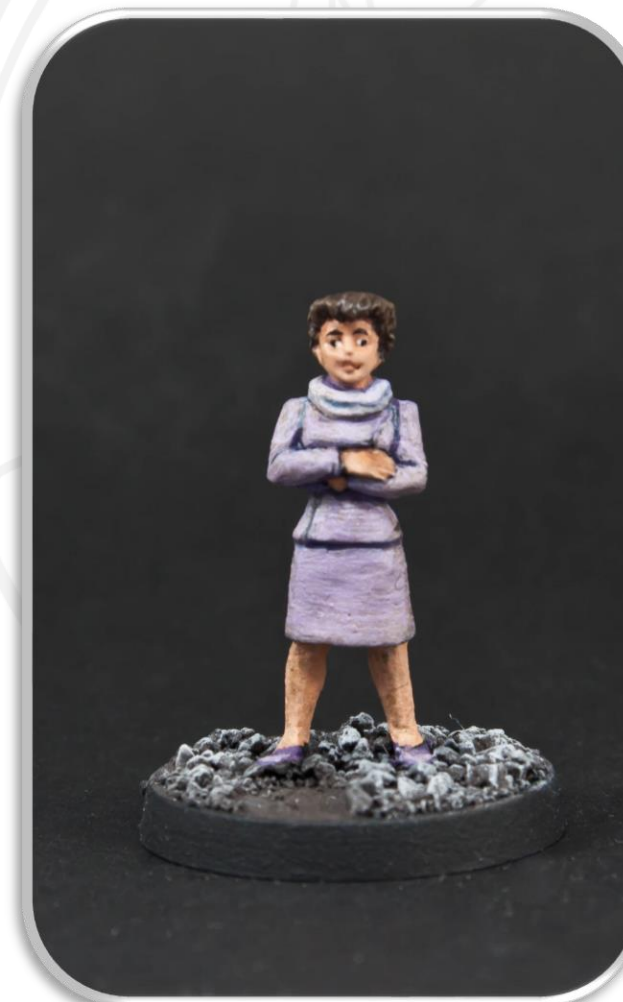




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Character	Episode	Miniature
Tegan Jovanka	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Barbarian Flesh highlight / 1:1 Barbarian Flesh / VMC Basic Skin Tone highlight / Soft Tone wash
Eyes	Matt White / Matt Black pupil
Hair	VGC Charred Brown layer / Oak Brown drybrush / Leather Brown drybrush / VGC Umber Wash
Uniform / Shoes / Collar	Alien Purple layer / 1 : 1 Alien Purple : Matt White highlight / add further Matt White to mix for successive highlights / Extra Matt White to mix for collar / VGC Blue Wash in shadows / Soft Tone wash entire uniform
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Vislor Turlough	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Barbarian Flesh highlight / 1:1 Barbarian Flesh / VMC Basic Skin Tone highlight / Soft Tone wash
Eyes	Matt White / Matt Black pupil
Hair	Matt White layer / Fur Brown layer / Desert Yellow drybrush / Flesh Tone wash
Shirt / Socks	Ash Grey layer / VMC Deck Tan highlight / Soft Tone wash
Tie	Crusted Sore layer / VMC Ivory stripes
Jacket / Trousers	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash
Shoes	1 : 1 Fur Brown : Crusted Sore layer / Strong Tone wash
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edge



Character	Episode	Miniature
Kamelion	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	VGC Chainmail Silver / Dark Tone Wash in recesses and details / Reset VGC Chainmail Silver
Eyes	VMC Ivory / Matt Black pupils
Mouth	Matt Black
Joints / Head Panels / Chest Panel	Wolf Grey layer / VGC Green Wash / VGC Blue Wash / Gloss Varnish
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Perpugilliam “Peri” Brown	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Barbarian Flesh highlight / 1:1 Barbarian Flesh / VMC Basic Skin Tone highlight / Soft Tone wash
Eyes	Matt White / Matt Black pupil
Hair	VGC Charred Brown layer / Oak Brown highlight / Leather Brown drybrush / VGC Umber Wash / Leather Brown drybrush
Top	Crystal Blue layer / Voidshield Blue horizontal stripes / VGC Imperial Blue vertical stripes / Chaotic Red horizontal stripes
Skirt	Greenskin layer / Blend Goblin Green highlights / VGC Green Wash
Boots	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Perpugilliam “Peri” Brown	Planet of Fire	Harlequin Miniatures

Painting Guide	
Basecoat	Matt White Primer
Face / Hands / Legs	Barbarian Flesh layer / blend VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Blouse	Brainmatter Beige layer / VGC Pale Grey Wash / Brainmatter Beige highlight / Matt White highlights
Shorts	3 : 1 Mutant Hue : Pixie Pink layer / blend further Pixie Pink and Matt White highlights
Shoes	Matt White layer
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edge





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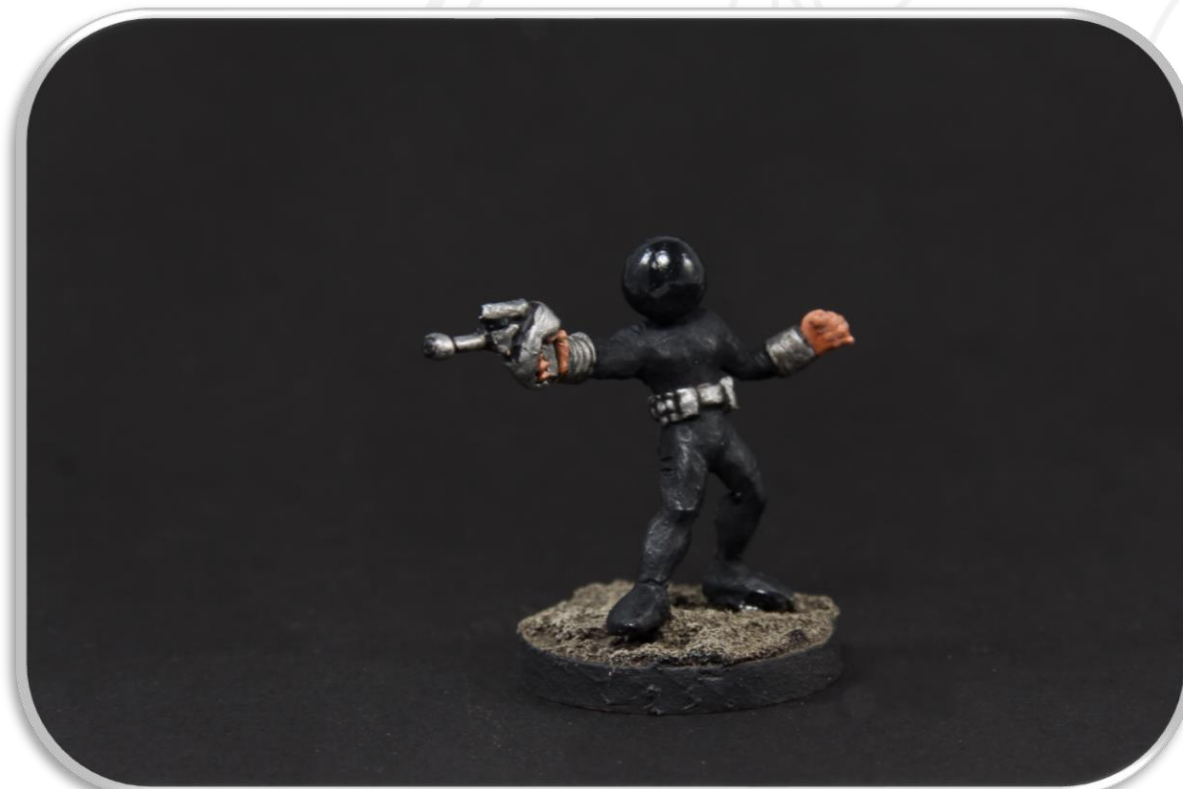
Character	Episode	Miniature
Shayde	The Tides of Time (Doctor Who Monthly)	Harlequin Miniatures

Conversion Guide

Harlequin Miniatures Raston Warrior Robot – reposition arms / legs. Right hand swap with pistol hand from Harlequin Earth Resistance Fighter. Build gun, utility belt, wrist covers, feet and globe head from Green Stuff

Painting Guide

Basecoat	Matt Black
Entire Figure	Light Necromancer Cloak layer / VGC Black Wash
Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through to VMC Basic Skin Tone for highlights
Belt / Wrist Cover / Gun	Plate Mail Metal layer / Dark Tone Wash / Plate Mail Metal highlight – Matt Black lining on gun edges and tip of gun barrel
Head	Gloss Varnish layer
Base	Sandy Planet – See Appendix





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Character	Episode	Miniature
Terileptil	The Visitation	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Body	Wolf Grey layer / Goblin Green highlight
Scales and Hide	Wolf Grey layer / Scaly Hide highlight / VGC Green Wash
Hands / Feet	VGC Red Wash / VGC Blue Wash blend / Crusted Sore Glaze
Top of Head	Desert Yellow layer / wet blend Goblin Green towards lower jaw / Strong Tone wash
Neck Frill	Desert Yellow / Fur Brown alternate stripes (wet blend edges together) / Strong Tone Wash
Chest / Face	Light drybrush Desert Yellow onto chest Army Green drybrush on left side of face
Eyes	Left eye socket VGC Umber Wash Right eye Crystal Blue
Mouth	Matt Black layer / VMC Ivory teeth / Soft Tone Wash
Base	Rocky Field – see Appendix



Character	Episode	Miniature
Terileptil (Cloaked)	The Visitation	Harlequin Miniatures

Conversion Guide

Cloak and Cloak Strings modelled from Green Stuff and added to model after painting the base Terileptil

Painting Guide

Basecoat	Matt Black
Entire Body	Wolf Grey layer / Goblin Green highlights
Scales and Hide	Wolf Grey layer / Scaly Hide highlight / VGC Green Wash
Hands / Feet	VGC Red Wash / VGC Blue Wash blend / Crusted Sore Glaze
Top of Head	Desert Yellow layer / wet blend Goblin Green towards lower jaw / Strong Tone wash
Neck Frill	Desert Yellow / Fur Brown alternate stripes (wet blend edges together) / Strong Tone Wash
Chest / Face	Light drybrush Desert Yellow onto chest Army Green drybrush on left side of face
Eyes	Left eye socket VGC Umber Wash Right eye Crystal Blue
Mouth	Matt Black layer / VMC Ivory teeth / Soft Tone Wash
Cloak	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash
Base	Rocky Field – see Appendix





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Character	Episode	Miniature
Android	The Visitation	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model (except Head)	Plate Mail Metal drybrush
Arms / Legs / Torso	Voidshield Blue / Crystal Blue / Pure Red Pattern - Plate Mail Metal details / Dark Tone Wash / Shing Silver highlights to metal areas / Reset Voidshield Blue / Crystal Blue / Pure Red pattern
Head	Matt White layer / Cheek Panels – Wolf Grey layer / Forehead detail – Pure Red
Base	Rocky Field – See Appendix





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Character	Episode	Miniature
Death Android	The Visitation	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Eyes	Matt White
Skull	Ash Grey layer / Dark Tone Wash / Ash Grey highlight / 1 : 1 Ash Grey : VMC Ivory highlight / VMC Ivory highlight
Hands / Legs	Gunmetal layer / Dark Tone Wash / Gunmetal highlight / Plate Mail Metal highlight
Cloak	Matt Black layer / 1 : 1 Matt Black : Necromancer Cloak highlight / Dark Tone Wash
Scythe Handle	Oak Brown layer / Strong Tone wash
Scythe Blade	Gunmetal layer / Dark Tone Wash / Plate Mail Metal highlight
Base	Rocky Field – See Appendix





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Character	Episode	Miniature
Cyberman	Earthshock	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Panel	Necromancer Cloak
Gun	Matt Black layer / Uniform Grey drybrush Gun Panels: Dragon Red layer / Pure Red highlight
Base	Spaceship Interior (See Appendix)





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Character	Episode	Miniature
Cyberman	Earthshock	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer
Jump Suit / Gloves / Ear Piece	Dark Tone Wash / Plate Mail Metal drybrush
Eyes / Jaw Line / Chest Panel details	Matt Black
Jaw	Gunmetal
Chest Plate / Helmet / Boots / Gloves / Ear Handles	VGC Chainmail Silver highlights
Gun Body	Gunmetal layer / Matt Black details / Plate Mail Metal highlight / Gun Barrell Matt Black
Gun Coils	Pure Red layer / Blend Lave Orange and VMC Ivory for highlights
Base	Spaceship Interior – See Appendix





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Character	Episode	Miniature
Cyberleader	Earthshock	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer
Jump Suit / Gloves / Ear Piece	Dark Tone Wash / Plate Mail Metal drybrush
Eyes / Jaw Line / Chest Panel details	Matt Black
Jaw	Gunmetal
Chest Plate / Helmet / Boots / Gloves	VGC Chainmail Silver highlights
Ear Handles	Matt Black
Gun Body	Gunmetal layer / Matt Black details / Plate Mail Metal highlight / Gun Barrell Matt Black
Gun Coils	Pure Red layer / Blend Lave Orange and VMC Ivory for highlights
Base	Spaceship Interior – See Appendix



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Character	Episode	Miniature
Cyber Android	Earthshock	Harlequin Miniatures

Conversion Guide
Harlequin Miniatures Raston Warrior Robot – reposition right arm / hand and direction of head facing

Painting Guide	
Basecoat	Matt Black
Entire Model	VMC Dark Grey drybrush / Dark Tone Wash
Base	Arid Desert – See Appendix





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Character	Episode	Miniature
Lieutenant Scott	Earthshock	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair / Moustache	VGC Charred Brown
Jacket	Army Green / Strong Tone Wash
Trousers	1 : 1 Army Green : Scaly Green / Strong Tone Wash
Helmet / Armour Pads	Necromancer Cloak layer / Dungeon Grey highlight / Dark Tone wash
Helmet Lights	Pure Red / Matt White
Chest Badge	VMC Ivory / Pure Red
Pouches	Gunmetal / Matt Black lining / Dark Tone wash
Boots	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash
Armour Pad Straps	Chaotic Red layer
Goggles	Uniform Grey layer / Daemonic Yellow frames
Gun	Plate Mail Metal layer / VMC Dark Grey details / Matt Black sights and Butt interior / Dark Tone Wash. Gun Strap made Green Stuff – Uniform Grey layer / Ash Grey highlight / Dark Tone wash
Base	Arid Desert – See Appendix



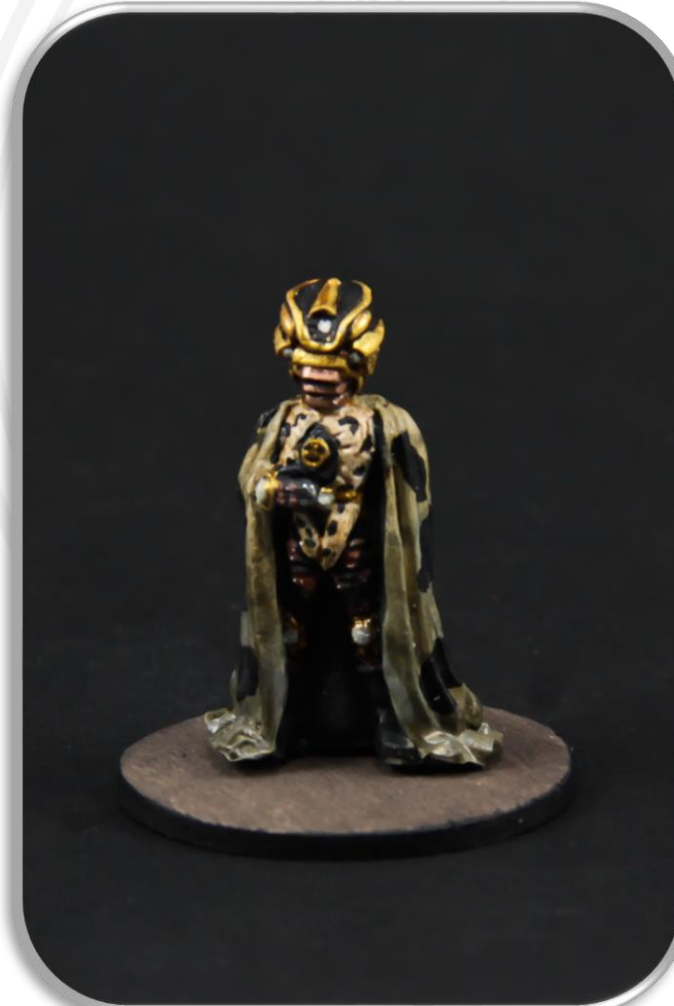


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Character	Episode	Miniature
Omega	The Arc of Infinity	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Cloak Interior	VMC Dark Grey layer / stipple Plate Mail Metal
Body Jumpsuit	Matt Black layer / blend VMC Dark Grey highlights
Jumpsuit / Glove Patches	Matt White layer / Chaotic Red layer / Fur Brown highlight / Shining Shiver Studs
Wrist / Knee Pads	Bright Gold layer / Strong Tone wash / VMC Deck Tan layer / blend Matt White highlights
Chest Armour	Mummy Robes layer / Light Tone Wash / Matt Black details
Chest Emblem	Bright Gold Layer / Strong Tone wash / Matt Black details
Belt	Bright Gold layer / Strong Tone Wash – Insert: VMC Deck Tab layer / blend Matt White highlights
Cloak Outer	Skeleton Bone layer / blend Field Grey through Dungeon Grey glazes and gradient from light top to dark base
Cloak Patches	Matt Black layer / blend VMC Dark Grey highlight / Light Tone wash
Helmet	Greedy Gold layer / Strong Tone wash / VGC Polished Gold raised areas / Matt Black recess areas / Evil Chrome mouthpiece
Helmet Lights	VMC Deck Tan layer / blend Matt White highlights
Base	MDF disc / Dark Wood (s) layer / Matt Black edges

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Character	Episode	Miniature
Gallifrey Chancellor	The Arc of Infinity	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer / Ash Grey drybrush / Matt White drybrush
Face	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh, blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Cloak / White Panels	Matt White layer / Holy White (s) / reset Matt White highlight / Matt Black stripe details
Tunic / Gloves	Blood Red (s)
Helmet	Gemstone layer
Glove details	Matt White
Boots / Elbow Pads	Shining Silver / Strong Tone wash
Belt Buckle	Plate Mail Metal
Gun	Voidshield Blue layer / 1 : 1 Voidshield Blue : Matt White highlight
Base	1 : 1 Plate Mail Metal : Deep Blue layer / Matt Black edges





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Character	Episode	Miniature
King John	The Kings' Demons	Harlequin Miniatures

Painting Guide,	
Basecoat	Matt Black
Skin	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupil
Hair	VGC Charred Brown layer / Dark Tone wash
Tunic / Trousers	Wolf Grey layer / VGC Blue Wash / Wolf Grey highlight
Cloak	VGC Charred Brown layer / Oak Brown drybrush / Leather Brown drybrush / VGC Glorious Gold edges / Dark Tone wash
Boots / Glove	VMC Dark Grey layer / Dungeon Grey highlight / VGC Black Wash
Belt	>Dungeon Grey (Buckle: Plate Mail Metal / VGC Black Wash in recess)
Crown / Cloak Clasp	VGC Polished Gold layer / Strong Tone wash
Cloak lining	Crusted Sore layer
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
Raston Warrior Robot	The Five Doctors	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / Dark Tone Wash / Plate Mail Metal drybrush
Base	Rocky Planet – See Appendix





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Character	Episode	Miniature
Silurian	Warriors of the Deep	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Entire model	Leather Brown layer / Monster Brown drybrush / VGC Sepia Shade wash
Chest Plate	Desert Yellow layer / Skeleton Bone drybrush / VGC Sepia Shade wash / VGC Green wash
Eyes	VMC Ivory / Matt Black pupils
Third Eye	Pure Red layer / Lava Orange highlight
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber wash





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Character	Episode	Miniature
Sea Devil	Warriors of the Deep	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Face / Hands / Feet	Dark Stone layer / Oak Brown highlight / Strong Tone Wash
Eyes	Matt Black
Helmet Panels	Gun Metal layer / Plate Mail Metal highlights / Strong Tone wash
Collar	Dark Stone layer / VMC Dark Grey highlights / Strong Tone wash
Skirt Panels / Armour	Matt Black layer / VMC Dark Grey highlights / Strong Tone wash
Chest Panels / Skirt Trim >/ Helmet Centrepiece	Plate Mail Metal
Weapon	Matt White layer / Soft Tone wash / Uniform Grey disc
Base	Floor Panels: Cardboard topper – scored to define panels and sharp tool used to punch rivets. Basecoat VMC Ivory layer / Matt White layer . Pick out rivets and panel joints with VGC Black Wash Floor Grille: Mesh bag superglued onto card topper. Basecoat Matt Black / Gunmetal drybrush / VGC Black Wash / Plate Mail Metal light drybrush Conduit: Strip of Cable Tie: Matt Black layer / Gun Metal / VGC Black Wash / Plate Mail Metal drybrush





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Character	Episode	Miniature
The Myrka	The Warriors of the Deep	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Angel Green layer / Army Green drybrush / VGC Green Wash / Army Green drybrush / Scaly Green drybrush
Fin	Strong Tone wash
Eyes	Matt White layer / Uniform Grey pupil
Base	Ocean Floor (see Appendix)





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Character	Episode	Miniature
The Malus	The Awakening	Scratchbuild

Build Part 1 (The Malus)

Sculpt the basic face of the Malus from Green Stuff on a piece of modelling card 7 cm x 7 cm

Painting Guide Part 1 (The Malus)

Basecoat	Matt Black
Entire model	Dungeon Grey layer / Strong Tone wash / Dungeon Grey drybrush / Ash Grey light drybrush
Eyes	Wizard Orb basecoat / 1 : 1 Wizard Orb : Matt White highlight / Matt Black pupils

Build Part 2 (Walls)

Build walls and floor from corrugated cardboard or foamboard. Cut out a hole in the wall where the Malus will be mounted. Mount the Malus behind the hole using a cardboard frame

Painting Guide Part 2 (Walls)

Basecoat	Dungeon Grey
Entire Floor and Walls	Heavy layer of (C) Dawnstone textured paint / Ash Grey drybrush



The Awakening



"Malus's got to war , ain't he? He makes fighting worse. He makes them hate more."

Will Chandler



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Character	Episode	Miniature
Tractator	Frontios	Scratchbuild

Build Part 1 (The Tractator)

Sculpted from a Super Sculpey core with Green Stuff details and carapace

Painting Guide Part 1 (Tractator)

Basecoat	Matt Black
Skin	VMC Flat Earth layer / Tanned Flesh highlight / blend VMC Brown Rose highlights / Flesh Wash / Barbarian Flesh drybrush
Eyes	Matt White layer / 2 : 1 Daemonic Yellow : Lava Orange layer / Matt Black pupil
Veins	Crystal Blue layer / Wolf Grey highlight
Mouth	VMC Brown Rose layer / Strong Tone wash
Hairy Carapace / Tail Carapace	Matt Black layer / VMC Dark Grey drybrush / Dungeon Grey light drybrush / VGC Black Wash
Smooth Carapace	Matt Black layer / Blend Crusted Sore and graduate to pure Crusted Sore on outer edges





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Character	Episode	Miniature
Renegade Supreme Dalek	Resurrection of the Daleks	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Entire Model	Matt Black layer / VMC Dark Grey highlights / Dark Tone Wash
Skirt Domes / Dome lights	Ash Grey layer / Matt White highlight
Eyestalk Rings	Ash Grey layer / Matt White highlights / Soft Tone wash
Eye	Matt White circle / Matt Black inner pupil
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Renegade Dalek	Resurrection of the Daleks	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Shoulder Slats	Plate Mail Metal layer entire shoulder section / Individual slats VMC Dark Grey layer / Dark Tone Wash
Skirt / Arm / Gun / Neck Rings / Head Dome	VMC Dark Grey layer
Skirt Balls / Sucker / Bumper / Eyeball	Matt Black layer / VMC Dark Grey highlight
Dome lights / Eystalk	Matt White / Soft Tone wash
Eye	Matt White circle / Matt Black pupil
Base	Brushed Blue Steel (see Appendix)



Character	Episode	Miniature
Commander Lytton	Resurrection of the Daleks	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Hair	VGC Charred Brown layer / Oak Brown drybrush / Strong Tone wash
Eyes	VMC Ivory / Matt Black pupils
Body Suit / Gloves / Boots	Matt Black layer / Dungeon Grey highlights / Dark Tone wash
Shoulder / Chest / Thigh details	VGC Glorious Gold
Gun	Matt Black layer / Matt White highlights
Base	Spaceship Interior (see Appendix)





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Character	Episode	Miniature
Dalek Troopers	Resurrection of the Daleks	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Visor	1 :1 Matt White : Voidshield Blue / Plate Mail Metal frame
Helmet Studs	Matt White
Body Suit / Gloves / Boots	Matt Black layer / Dungeon Grey highlights / Dark Tone wash
Shoulder / Chest / Thigh details	Matt White layer / either Daemonic Yellow or Pure Red layer
Gun Barrel	Matt Black layer / Matt White highlights / Pure Red barrel tip
Gun Stock	Plate Mail Metal / Shining Silver highlight
Base	Spaceship Interior (see Appendix)





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Character	Episode	Miniature
The Master	Planet of Fire	Warlord Games

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Eyes	VMC Ivory layer / Matt Black pupils
Hair / Beard	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Shirt / Cuffs / Handkerchief	VMC Ivory layer / Soft Tone Wash / Matt White highlight
Suit / Tie / Shoes	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash
Base	Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White drybrush / Matt Black edges



Character	Episode	Miniature
Sharaz Jek	The Caves of Androzani	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Body Suit / Mask	Matt Black layer / VMC Dark Grey highlights / VGC Black Wash
Mouth / Right Eye / Right Hand	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black Pupil
Mask Details	Matt White
Base	Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
Androzani Android	The Caves of Androzani	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Body	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash
Head	VMC Deck Tan layer
Eye	Matt White / Matt Black outline
Gun	Gunmetal layer / Dark Tone wash
Base	Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges



THIS MAN, THIS SHADOW

...THIS MENTAL CONSTRUCT...

WAS NOT ONLY IMMORTAL, TIMELESS
...AND VERY, VERY DANGEROUS...

HE WAS ALSO WAITING FOR
THE DOCTOR

*The Tides of Time
(Doctor Who Monthly)*

BLAAM!
FWAM!





The Colin Baker Years 1984 - 1986





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Character	Episode	Miniature
The Sixth Doctor	Various (Alternate Blue Costume)	GaleForce 9

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Blend Barbarian Flesh / Blend VMC Basic Skin Tone / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Hair	VGC Charred Brown layer / Leather Brown drybrush / Desert Yellow drybrush / Skeleton Bone drybrush / Strong Tone wash
Shirt	Gorgon Hide layer / Pure Red detailing for Question Marks
Scarf	Crystal Blue layer / Wizard Orb highlight / VGC Blue Wash / Wizard Orb highlight
Waistcoat / Shoes	VGC Imperial Blue layer / VGC Blue Wash
Trousers	VGC Imperial Blue layer / Crystal Blue highlights / VGC Blue Wash
Sleeves / Lapels	VGC Imperial Blue layer / Blend Crystal Blue / Blend Voidshield Blue / VGC Blue Wash
Sleeve Cuffs	Voidshield Blue layer / Deep Blue stripes / VGC Blue Wash
Coat Body	VGC Imperial Blue layer / various stripes of Crystal Blue / Deep Blue / Voidshield Blue / 2 : 1 VGC Imperial Blue : Matt Black / 1 : 1 VGC Imperial Blue : Alien Purple / VGC Blue Wash
Watch Chain / Pin	VGC Glorious Gold / VGC Blue Wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Melanie Bush	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer / Matt White Zenithal drybrush
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	Brainmatter Beiger / Matt Black pupils
Mouth	Tanned Flesh layer / VMC Brown Rose lips
Hair	Fire Giant Orange (s) / Zealot Yellow (s)
T-shirt	Hydra Turquoise layer
Jumpsuit	Zealot Yellow (s)
Trainers	Brainmatter Beige layer / VGC Pale Grey Wash / Matt White highlights
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges

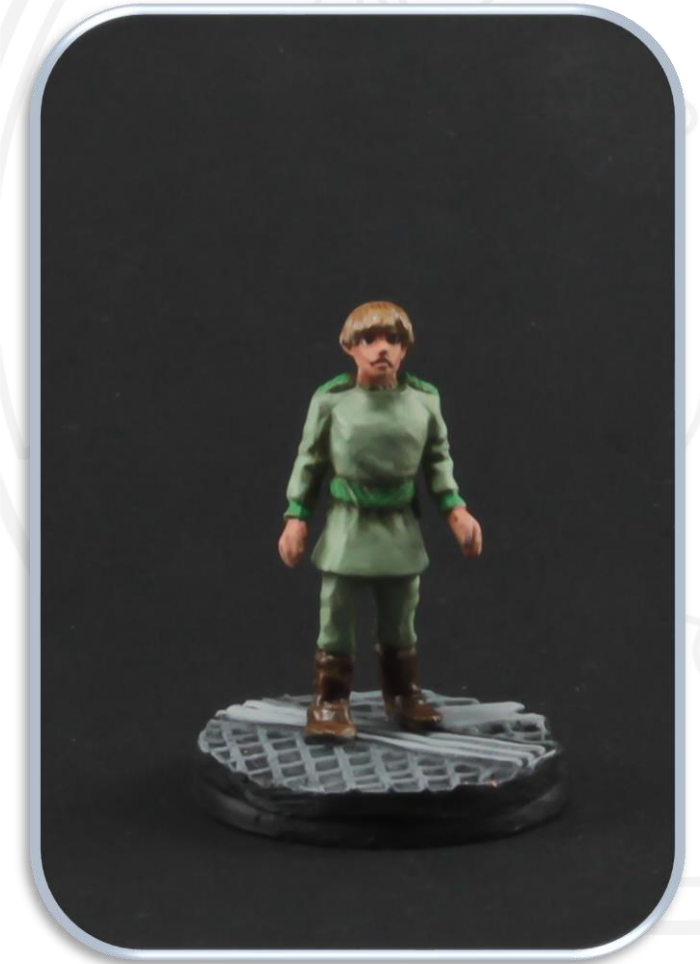




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Character	Episode	Miniature
Romulus	The Twin Dilemma	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Flesh Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupil
Hair	Monster Brown layer / Desert Yellow drybrush / Mid Brown wash
Tunic	Army Green layer / blend Scaly Hide highlights
Epaulettes / Belt / Cuffs	Greenskin layer
Boots	Oak Brown layer / Leather Brown highlights / Mid Brown wash
Base	Spaceship Interior – see Appendix





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Character	Episode	Miniature
Remus	The Twin Dilemma	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Flesh Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupil
Hair	Monster Brown layer / Desert Yellow drybrush / Mid Brown wash
Tunic	3 : 1 Tanned Flesh : Chaotic Red layer / blend Tanned Flesh highlights
Epaulettes / Belt / Cuffs	Chaotic Red layer
Boots	Oak Brown layer / Leather Brown highlights / Mid Brown wash
Base	Spaceship Interior – see Appendix





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Character	Episode	Miniature
Jacondan	The Twin Dilemma	Harlequin Miniatures

Painting Guide	
Basecoat	Black Primer
Skin	VMC Dark Grey layer / blend Wolf Grey highlights
Lips	VMC Rose Brown
Eyes	Brainmatter Beige layer / Matt Black pupils
Fur	VGC Charred Brown layer / Leather Brown drybrush / Desert Yellow drybrush / VGC Sepia Shade
Feathers	VGC Charred Brown layer / Leather Brown drybrush / Ash Grey drybrush / VGC Black Wash / Ash Grey drybrush / VMC Deck Tan light drybrush to tips
Horns	Ash Grey layer / blend Matt White highlights
Tunic / Trousers	3 : 1 Matt Black : VMC Dark Grey layer / 3 : 1 VMC Dark Grey _ Dungeon Grey highlight / VGC Black Wash
Boots	5 : 1 Matt Black : VMC Dark Grey layer / blend further VMC Dark Grey highlights / VGC Black Wash
Tabard	3 : 1 Matt Black : Ultramarine Blue layer / blend further Ultramarine Blue highlights / VGC Black Wash / Plate Mail Metal edge details
Gun	Gunmetal layer / Plate Mail Metal edge highlights / VGC Black Wash
Base	Spaceship Interior – See Appendix





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Character	Episode	Miniature
Mestor	The Twin Dilemma	Harlequin Miniatures

Painting Guide	
Basecoat	Black Primer
Face	Necromancer Cloak layer / blend Dungeon Grey highlights / Ash Grey drybrush
Eyes	VMC Deck Tan layer / Matt Black pupils / Matt White catchlight
Chest	Chaotic Red layer / blend Fur Brown through VMC Deck Tan highlights / Flesh Wash
Fur / Carapace Holes	Dark Stone layer / blend Fur Brown highlights / Mid Brown wash / VGC Umber Wash
Carapace / Head / Antennae	Matt Black layer / blend Deep Blue highlights / Blend Oozing Purple highlights / Oozing Purple glaze / VGC Umber Wash
Antennae Tips	Matt Black layer / Matt White catchlight
Base	Spaceship Interior – see Appendix





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Character	Episode	Miniature
Cyberscout	Attack of the Cybermen	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black layer
Jump suit	Matt Black layer / 1 : 1 Matt Black : Necromancer Cloak drybrush / Dark Tone wash
Chest Unit / Helmet	Matt Black layer / 1 : 1 Matt Black : Barbarian Flesh highlight / Dark Tone wash / Gloss Varnish layer
Gun	Lava Orange layer / 1 : 1 Lava Orange : Barbarian Flesh highlights
Gun Power Cells	Crusted Sore layer / Dragon Red highlight
Base	Sewer vignette

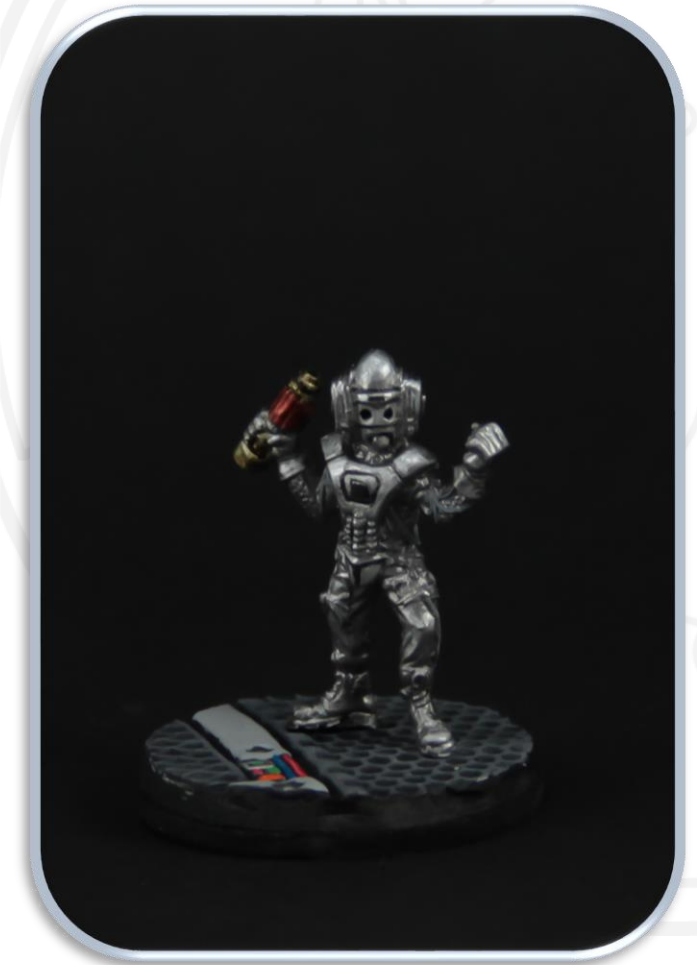




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Character	Episode	Miniature
Cybercontroller	Attack of the Cybermen	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Entire Model	Plate Mail Metal layer / Dark Tone wash / Plate Mail Metal drybrush
Chest Unit / Helmet / Gloves	Shining Silver highlight
Eyes / Chest Panel details	Matt Black
Gun	Tainted Gold layer / Gemstone coils / Matt Black muzzle details / Strong Tone wash
Base	Spaceship Interior – see Appendix





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Character	Episode	Miniature
Cybercontroller	Attack of the Cybermen	Nerdyfanboi STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Entire Model	Matt Black layer / Gunmetal drybrush / VGC Black Wash / Gunmetal drybrush
Panels	Plate Mail Metal drybrush / VMC Silver highlights
Eyes / Mouth	Matt Black
Base	Spaceship Interior (see Appendix)





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Character	Episode	Miniature
Cryon	Attack of the Cybermen	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Jumpsuit / Boots	Matt White layer / VGC Pale Grey wash / Matt White highlights / Fairy Dust heavy drybrush
Collar / Cuffs	Ice Storm layer / blend Gorgon Hide highlights / 1 : 1 Gorgon Hide : Matt White drybrush / Fairy Dust drybrush
Hands / Head	Ice Storm layer / blend VMC Light Flesh highlights / Fairy Dust drybrush
Eyes	Dark Sky
Lips	Tanned Flesh
Gun	Evil Chrome layer / Plate Mail Metal / Gemstone / Dark Tone wash / Shining Silver highlights
Gun strap	(modelled from plasticard) Matt Black layer
Base	Snow and Ice – see Appendix





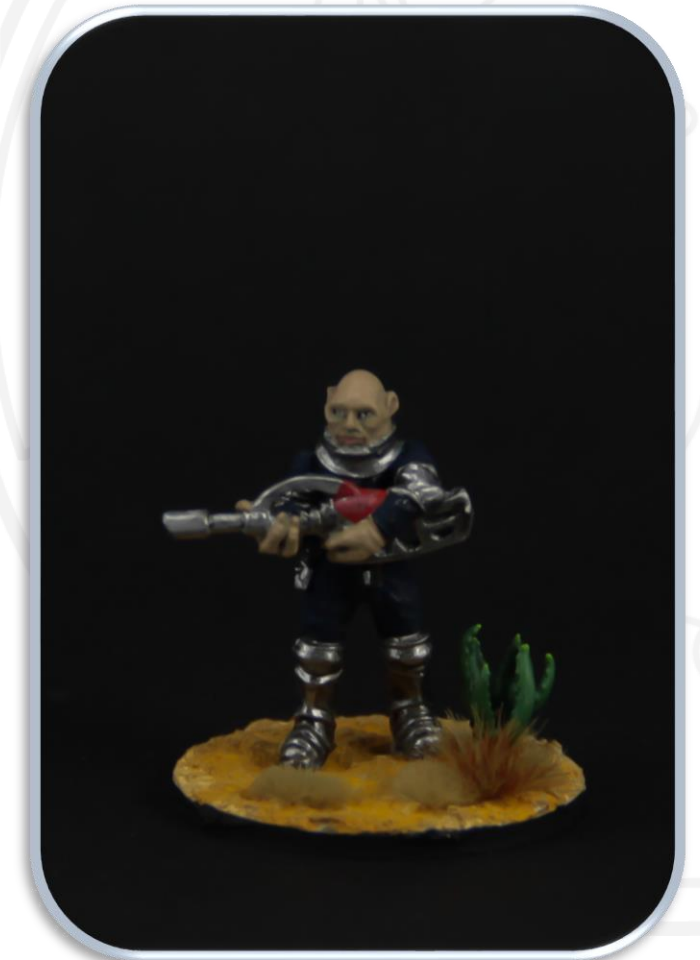
DOCTOR WHO



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Character	Episode	Miniature
Field Marshall Stike	The Two Doctors	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	VMC Ger Cam Beige WWII layer / blend Kobold Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Mouth	VMC Brown Rose
Suit	Matt Black layer / blend Dark Sky highlights / Blue Tone wash
Metal Armour	Gunmetal layer / Dark Tone wash
Gun	Plate Mail Metal layer / Dark Tone wash / Shining Silver edge highlights / Matt Black barrel / Pure Red details
Belt Equipment	Matt Black layer / Shining Silver details
Base	Desert – see Appendix





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Character	Episode	Miniature
Shockeye	The Two Doctors	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights / Warts: Dots of Field Grey
Eyes	Brainmatter Beige layer / Matt Black pupils / Eyebrows: Burning Ore
Mouth	VMC Brown Rose
Hair	Uniform Grey layer / blend Ash Grey through Matt White highlights
Turban	Goblin Green layer / Combat Fatigues highlight / VGC Charred Brown inner rim
Turban Feathers	Brainmatter Beige layer / VMC Dark Grey tips / VGC Pale Grey wash
Shirt	Dragon Red layer / blend Pure Red highlights
Arm Band	1 :1 Matt Black : VMC Dark Grey layer / blend VMC Dark Grey highlights / VGC Black Wash
Bandolier	1 1:1 Matt Black : VMC Dark Grey layer / blend VMC Dark Grey highlights / VGC Black Wash / Shining Silver bullet casings
Collar	Weapon Bronze layer / Bright Gold highlight
Skirt	VGC Leather Brown layer / blend Desert Yellow highlights
Belt	VGC Scorched Brown layer
Sword Handle / Scabbard	Rough Iron layer / Gun Metal highlights
Sword Blade / Knives	Gunmetal layer / Plate Mail Metal highlights / Shining Silver edge highlight
Knife Handles	Oak Brown layer / VGC Leather Brown highlight / Gunmetal studs
Boots	Monster Brown layer / VMC Ger Cam Beige WWII highlight / Soft Tone wash
Skirt Panel	Stripes of Chaotic Red / Pure Red / Lava Orange / Skeleton Bone / Wasteland Soil / Elf Green – Soft Tone wash
Belt	VMC Ger Cam Beige WWII layer / Skeleton Bone highlight / Soft Tone wash
Base	Desert – see Appendix





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Character	Episode	Miniature
Sil	Vengeance on Varos	Harlequin Miniatures
Painting Guide		
Basecoat	Grey Primer	
Body	VGC Leather Brown layer / wet blend Elf Green all over / wet blend Chaotic Red in tail / Strong Tone wash / Matt Varnish layer	
Face	Elf Green layer / blend Army Green through Combat Fatigues highlights	
Eyes	Brainmatter Beige layer / Matt Black pupils	
Chest Unit	Plate Mail Metal layer / Greenskin centre / VGC Silver Edge highlight	
Support Unit Sides	VMC Dark Grey layer / stipple Dungeon Grey and Uniform Grey / Uniform Grey edge highlights	
Support Unit Top	VMC Deck Tan layer	
Liquid Tank	Greenskin layer / blend Goblin Green through Scaly Hide highlights / bubbles – Greenskin dots with Scaly Hide highlights	
Control Panel	Pure Red layer / VGC Silver buttons / Matt Black handle	
Food Bowl	Goblin Green layer / Jungle Green highlights / Poisonous Cloud highlight	
Base	Spaceship interior base – see Appendix / Wall and Varos logo made from foam card / plasticard	





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Character	Episode	Miniature
Drathro	Trial of a Timelord: The Mysterious Planet	Harlequin Miniatures

Painting Guide	
Basecoat	Black Primer
Entire Model	Gun Metal layer / Plate Mail Metal panel highlights
Edge Shadows	Matt Black
Edge Highlights / Chest Symbol	VGC Silver
Waist Section / Neck / Torso Stripe	VMC Dark Grey layer / VGC Black Wash
Base	Spaceship Interior – see Appendix





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Character	Episode	Miniature
Queen Katryca	Trial of a Timelord: The Mysterious Planet	Harlequin Miniatures

Painting Guide	
Basecoat	Black Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh though VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Mouth	VMC Brown Rose
Hair	Ash Grey layer / Matt White heavy drybrush / Fire Giant Orange (s) layer
Eyebrows	Fur Brown
Skirt	VMC Dark Grey layer / blend Uniform Grey highlights / Pure Red stripe
Skirt Wrap	Elf Green layer / blend Combat Fatigues highlights
Boots	VGC Leather Brown / Mid Brown wash / reset VGC Leather Brown
Shirt / Snood	VMC Deck Tan layer / VGC Pale Grey wash / 2 : 1 VMC Deck Tan : Matt White highlight / blend further Matt White highlights
Jerkin	VGC Leather Brown layer / VGC Umber Wash / 2 : 1 VGC Leather Brown : VMC Deck Tan highlight / blend Matt White further highlights
Jerkin Cord	Matt White layer / Pure Red layer
Collar and Headband	Deep Blue layer / Crystal Blue highlights / details – Matt White layer / Pixie Pink layer
Guns	Gunmetal layer / Dark Tone wash / Plate Mail Metal edge highlights
Bracers	VMC Dark Grey layer / blend Ash Grey highlights
Base	Jungle Floor – see Appendix



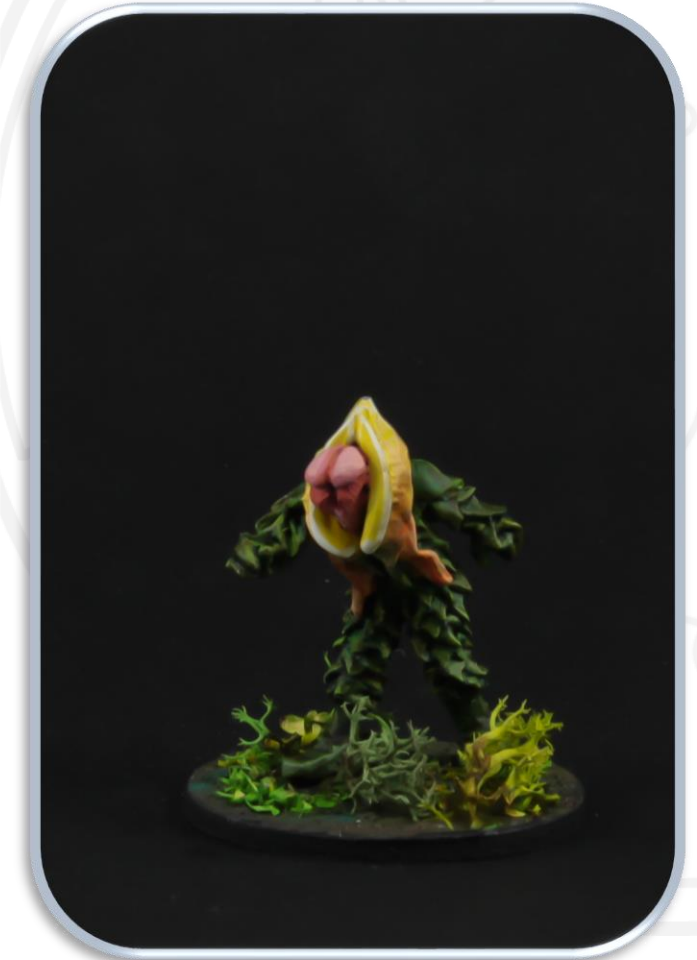
All paints are Army Painter unless specified: (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour



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Character	Episode	Miniature
Vervoid	Trial of a Timelord: Terror of the Vervoids	Harlequin Miniatures

Painting Guide	
Basecoat	Black Primer
Body Leaf Texture	Angel Green layer / Greensin drybrush / Goblin Green highlights on leaf tips / Green Tone wash
Head	Pure Red layer / blend Warlock Purple through Pixie Pink highlights / blend Matt White for further highlights
Collar	Matt White layer / Daemonic Yellow layer / blend Matt White for highlights
Neck Tendrils	Matt White layer / blend Barbarian Flesh highlights
Base	Jungle Base – see Appendix

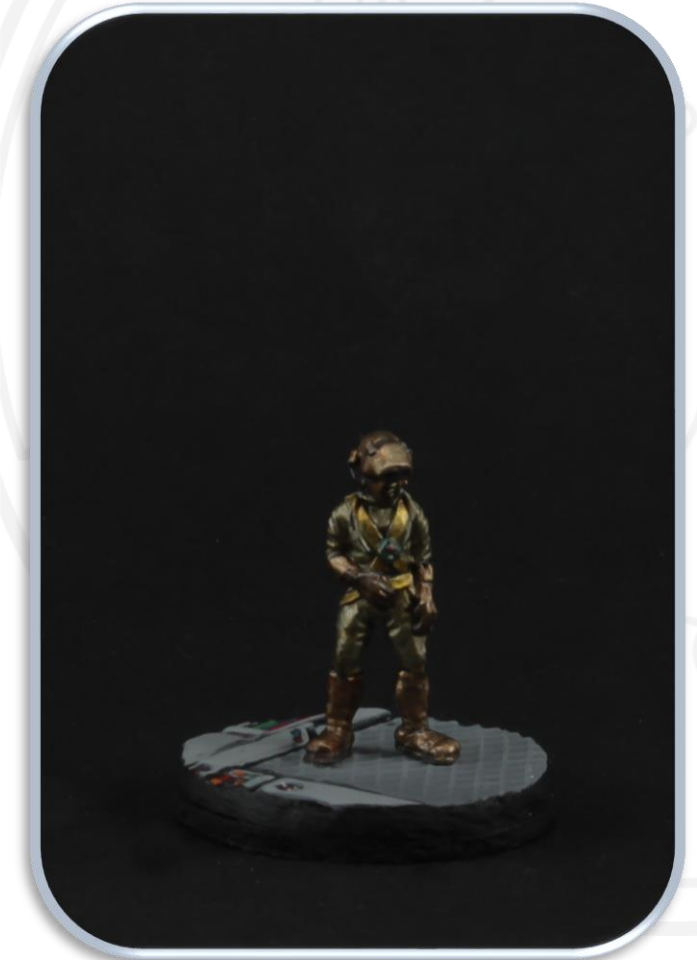




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Character	Episode	Miniature
Mogarian	Trial of a Timelord: Terror of the Vervoids	Harlequin Miniatures

Painting Guide	
Basecoat	Black Primer
Jump Suit	Tainted Gold layer / Strong Tone wash / 1: 1 Tainted Gold : Plate Mail Metal highlights
Boots / Gloves / Helmet	Rough Iron layer / Strong Tone wash / True Copper highlight / 1 : 1 True Copper : Plate Mail Metal edge highlight / Tainted Gold light drybrush
Straps	Bright Gold layer / Strong Tone wash / VGC Polished Gold highlight
Chest Unit	Angel Green layer / 1 : 1 Angel Green : Wizard Orb highlight // Buttons – Pure Red and Toxic Mist
Breathing Tubes	Ash Grey layer
Entire Model	Matt Varnish layer
Base	Spaceship Interior – see Appendix





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Character	Episode	Miniature
The Valeyard	Trial of a Timelord	Euan Wilson Hogg STL

Painting Guide	
Basecoat	Grey Primer
Face	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Cloak Interior	Gorgon Hide layer / blend Brainmatter Beige through Matt White highlights
Clothes / Gloves / Hat	3 : 1 VMC Dark Grey : Matt Black layer / VGC Black Wash / 3 : 1 VMC Dark Grey highlights / blend VMC Dark Grey further highlights
Piping / Collar details	Matt White layer
Base	Modelling Sand / Dark Stone layer / dungeon Grey drybrush / Ash Grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Anti-radiation Casing Daleks	Emissary of the Daleks (Big Finish Audio)	Custom STL

Painting Guide

Basecoat	Matt Black primer
Skirt Panels / Gun and Arm housing	3 : 1 Wolf Grey : VMC Dark Grey layer
Shoulder Slat interior	Shining Silver layer
Collar / Head Dome	Gunmetal layer / Plate Mail Metal highlights
Shoulder Slats / Waist / Gun / Arms	Matt Black layer / VMC Dark Grey highlight
Skirt Domes	Matt Black layer / Gloss Varnish
Eye section	Crusted Sore layer / Dragon Red drybrush / highlight of Dragon Red / Pure Red / Matt White concentrating towards pupil highlight / Pure Red drybrush





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Character	Episode	Miniature
Special Weapons Dalek	Emissary of the Daleks (Big Finish Audio)	Custom STL

Painting Guide	
Basecoat	Matt Black primer
Skirt Panels / Gun and Arm housing / Shoulders / Dome	3 : 1 Wolf Grey : VMC Dark Grey layer
Shoulder Slat interior	Shining Silver layer
Shoulder Slats / Waist / Gun	Matt Black layer / VMC Dark Grey highlight / Plate Mail Metal rivets
Skirt Domes	Matt Black layer / Gloss Varnish
Eye section	Crusted Sore layer / Dragon Red drybrush / highlight of Dragon Red / Pure Red / Matt White concentrating towards pupil highlight / Pure Red drybrush





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Character	Episode	Miniature
The Seventh Doctor	Various	Harlequin Miniatures
Painting Guide		
Basecoat	Matt Black layer	
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights	
Eyes	Brainmatter Beige layer / Matt Black pupils	
Jumper	Babe Blonde layer / Light Tone wash / Toxic Mist piping / Pure Red details	
Hair	Oak Brown layer	
Shirt	Brainmatter Beige layer / Dragon Red details	
Tie	Dragon Red layer	
Hat	Skeleton Bone layer / Arid Earth highlights / Pure Red stripe	
Coat	Arid Earth layer / Light Tone wash / reset Arid Earth / Brainmatter Beige highlight	
Scarf	Combat Fatigues layer / Desert Yellow – Pure Red – Cultist Robe pattern	
Trousers	VMC Ger C Beige WWII layer / Leather Brown vertical stripes / Cultist Robe horizontal stripes / Light Tone wash	
Handkerchief	Skeleton Bone layer / Cultist Robe-Pure Red pattern / Pure Red edges	
Shoes	Oak Brown layer / Matt White details	
Sonic Jammer	Body: Gunmetal layer / Dark Tone wash / Plate Mail Metal highlights Antenna dish: True Copper layer / Dark Tone wash / Weapon Bronze highlight Buttons: Pure Red / Pixie Pinkl	
Base	Matt Black layer / Modelling Sand / Dark Tone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges	





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Character	Episode	Miniature
The Seventh Doctor	Various	GaleForce9

Painting Guide	
Basecoat	Matt Black layer
Face / Hands	Tanned Flesh layer / Flesh Wash / Tanned Flesh highlight / Blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige / Matt Black pupils
Hair	Oak Brown layer
Shirt	Brainmatter Beige layer / Matt White highlight
Hat	1 : 1 Arid Earth : Skeleton Brown layer / Arid Earth highlight / Oak Brown band
Jumper	1 : 1 Desert Yellow : Skeleton Bone layer / Toxic Mist Stripes / light Tone wash / Pure Red question marks
Tie	Chaotic Red layer / Pure Red highlights / Ash Grey spots
Trousers	Desert Yellow layer / Light Tone wash / Strong Tone stripes
Jacket	Oak Brown layer / blend Werewolf Fur highlights / Mid Brown wash
Scarf	Skeleton Bone layer / crusted Sore / Necromancer Cloak / Elf Green details
Shoes	Matt White layer / Monster Brown details and soles
Umbrella	Necromancer Cloak layer / blend Dungeon Grey highlight. Handle Pure Red layer
Base	Modelling Sand / Dark Stone layer / dungeon Grey drybrush / Ash Grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Dorothy “Ace” McShane	Various	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / blend Barbarian Flesh / blend VMC Basic Skin Tone / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Hair	VGC Charred Brown layer / Leather Brown drybrush / VGC Umber Wash
T-Shirt / Scrunchie	Dragon Red layer / Pure Red highlight
Jacket / Trousers / Boots	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Nitro-9	Gun Metal layer / Daemonic Yellow ring at top of canister / Pure Red ring at top of canister
Badges	Matt White layer / patterns of Pure Red / Crystal Blue / Jungle Green / Daemonic Yellow / Matt Black
Base	Modelling Sand / Dark Stone layer / dungeon Grey drybrush / Ash Grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Gavrok	Delta and the Bannermen	Harlequin Miniatures

Painting Guide

Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / blend Tanned Flesh through Barbarian Flesh to Elven Flesh highlights
Eyes	Brainmatter Beige / Matt Black pupils
Hair / Beard	Werewolf Fur layer / Field Grey drybrush
Clothes	1 : 1 Matt Black : VMC Dark Grey layer / Necromancer Cloak highlight / Dark Tone wash
Gloves / Straps	Dungeon Grey layer / Dark Tone wash
Boots	Matt Black layer / Dark Tone wash
Gun / Buttons	Matt Black layer / Gunmetal highlight / Dark Tone wash
Base	Dirt Field (see Appendix)





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Character	Episode	Miniature
Bannerman	Delta and the Bannermen	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skins	Tanned Flesh layer / Flesh Wash / blend Tanned Flesh through Barbarian Flesh to Elven Flesh highlights
Eyes	Brainmatter Beige / Matt Black pupils
Clothes	1 : 1 Matt Black : VMC Dark Grey layer / Necromancer Cloak highlight / Dark Tone wash
Gloves	Dungeon Grey layer / Dark Tone wash
Boots / Helmet	Matt Black layer / Dark Tone wash
Helmet Lights	Lower – Shining Silver / Upper – Pure Red
Gun / Buckle / Buttons	Matt Black layer / Gunmetal highlight / Dark Tone wash
Visor	Pure Red layer / Dark Tone wash / reset Pure Red highlight
Base	Dirt Field (see Appendix)





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Character	Episode	Miniature
Biomechanoid	Dragonfire	Harlequin Miniatures

Painting Guide	
Basecoat	Matt White primer
Body	Hive Dweller Purple (s) / Plate Mail Metal drybrush
Armour Plating	1 : 3 Oozing Purple : Field Grey layer / Dark Tone wash / Greedy Gold drybrush
Eyes	Shining Silver layer / Matt White catchlight
Body Tubes	Matt Black layer / Alien Purple highlight
Neck Tube / Mouth	Matt Black layer / Necromancer Cloak highlight
Base	Snow and Ice (see Appendix)





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Character	Episode	Miniature
Special Weapons Dalek	Remembrance of the Daleks	Warlord Games

Painting Guide	
Basecoat	Matt White
Skirt Domes, Shoulder Armour, Neck, Head Rim	VGC Tinny Tin layer / VGC Glorious Gold drybrush and highlight
Bumper	Matt Black / Uniform Grey drybrush
Gun	Gun Metal layer / Plate Mail Metal drybrush
Gold / Silver Areas	Dark Tone wash
White / Black Areas	VGC Pale Grey wash





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Character	Episode	Miniature
Cyberman	Silver Nemesis	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush
Upper Body Panels	Shing Silver heavy drybrush
Lower Body / Jumpsuit	1 : 1 Dark Tone Wash : VGC Blue Wash
Base	Modelling Sand / VGC Umber Wash / Leather Brown drybrush / Desert Yellow drybrush / 1 : 1 Desert Yellow : Matt White drybrush / Static Grass / Matt Black edges





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Character	Episode	Miniature
The Bus Conductor	The Greatest Show in the Galaxy	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Face / Hands	Tainted Gold layer / Strong Tone wash / blend Tainted Gold through Bright Gold for highlights
Eyes	Brainmatter Beige layer / Matt Black rim and pupils
Mouth	Brainmatter Beige layer / Matt Black rim / Light Tone wash
Shirt	Matt White layer
Suit	3 : 1 Matt Black : Dark Sky layer / blend Necromancer Cloak highlights / Dark Tone wash
Hat / Boots / Tie	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Badge	Greenskin Layer / Matt White stripe
Base	Arid Desert (see Appendix)





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Character	Episode	Miniature
Morgaine	Battlefield	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / Tanned Flesh through Barbarian Flesh to Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Fire Giant Orange (s)
Torso Chainmail	Plate Mail Metal layer / Strong Tone wash
Collar Chainmail	Plate Mail Metal layer / Dark Tone wash
Plate Armour / Boots	Tainted Gold layer / Strong Tone wash
Crown	True Copper layer / Bright Gold highlights
Sword	Gunmetal layer / Blade – Plate Mail Metal highlights / Shining Silver edge highlight / Handle & Hilt – Plate Mail Metal highlight // Pommel – Tainted >Gold
Cloak	3 : 1 Matt Black : Oak Brown / Dark Tone wash / blend extra Oak Brown highlight
Base	Rocky Field (see Appendix)





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Character	Episode	Miniature
The Destroyer	Battlefield	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Skin	Deep Blue layer / Blue Tone wash / blend Deep Blue through Viking Blue highlights / Voidshield Blue extreme highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Teeth / Bone / Claws	Skeleton Bone layer / blend Arid Earth highlights / Brainmatter Beige highlight
Horns	Necromancer Cloak layer / blend Dungeon Grey highlights / Dark Tone wash
Chain Mail	Plate Mail Metal layer / Strong Tone wash
Plate Armour	Gunmetal layer / Dark Tone wash / Plate Mail Metal highlight / Shining Silver edge highlight
Cloak	1 : 1 Matt Black : Necromancer Cloak layer / Dark Tone wash / Necromancer Cloak highlights
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
Haemovore	The Curse of Fenric	Harlequin Miniatures

Painting Guide	
Basecoat	Matt Grey primer / Matt White drybrush
Tunic	Camo Cloak (s)
Outer Tunic	1 :1 Camo Cloak (s) : Hardened Leather (s)
Trousers	Gravelord Grey (s)
Shirt	Holy White (s)
Boots	Dark Wood (s)
Belt / Pouch	Hardened Leather (s)
Skin	Hydra Turquoise layer / Blue Tone wash / Toxic Mist drybrush / Green Tone wash / Necrotic Flesh drybrush / Scaly Hide fine highlights
Eyes	Jungle Green layer / Dark Tone wash in shadows / Matt Black pupils
Mouth	Dark Tone wash
Base	Dirt Field (see Appendix)





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Character	Episode	Miniature
The Ancient One	The Curse of Fenric	Harlequin Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Scaly Hide layer / Strong Tone wash / Scaly Hide drybrush / Necrotic Flesh drybrush / Skeleton Bone highlights
Eyes	Matt White basecoat / Daemonic Yellow layer / Matt Black pupils
Collar	Field Grey layer / Ash Grey highlight / Dark Tone wash / Dungeon Grey highlight / Ash Grey glaze
Chest Unit	Rough Iron layer / True Copper highlight / Strong Tone wash / Weapon Bronze highlight
Tunic	Dirt Spatter layer / blend Monster Brown highlights / Mid Brown wash
Belt / Holster	Oak Brown layer / 1 : 1 Monster Brown : Skeleton Bone highlight
Bones / Spines / Claws	Necrotic Flesh layer / Skeleton Bone highlight / Light Tone wash / 1 : 1 Skeleton Bone : Arid Earth highlight / Arid Earth highlight to tips
Legs / Feet	Necromancer Cloak layer / blend Dungeon Grey highlights / Dark Tone wash
Bone Weapon Handle	Desert Yellow layer / Soft Tone wash
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
Silurian Rider	Blood Heat (Virgin New Adventures)	Harlequin Miniatures Conversion

Painting Guide (Dinosaur)

Basecoat	Matt White
Mouth / Tongue:	Vampire Red / Dragon Red glaze (inside of mouth) / Matt Black (back of throat)
Underside / Belly / Throat / Under Tail / Inner Thighs / Inner Arms	Necrotic Flesh layer / Wet blend Skeleton Bone / VMC Ivory highlights / Soft Tone wash
Upper Body / Head / Outer Legs / Feet	Army Green layer / Wet blend Scaly Green highlights Stipple blend Army Green / Necrotic Flesh at border with pale areas Strong Tone wash Apply upper body stripes with VGC Green Wash / VGC Umber wash
Details:	Mouth Gape: Tanned Flesh layer / VGC Red Wash Claws: Matt Black Eyes: Daemonic Yellow / Matt Black pupil Teeth: Skeleton Bone layer / VMC Ivory highlight

Painting Guide (Silurian Rider)

Basecoat	Matt Black
Entire Figure	Leather Brown layer / Monster Brown drybrush / VGC Sepia Shade wash
Eyes	Daemonic Yellow layer / Matt Black pupil





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Character		Episode	Miniature
The Jade Pagoda		Iceberg / Sanctuary Virgin New Adventures	FetaSigma STL Thingiverse
Painting Guide			
Basecoat	Grey Primer		
Entire Model	Wizards Orb layer / VGC Green Wash / Wizards Orb drybrush / blend Kraken Skin drybrush		
Windows / light	Brainmatter Beige layer		
Window Frames	Wizards Orb		





DOCTOR WHO



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Character	Episode	Miniature
The Eighth Doctor	Various	GaleForce9

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Barbarian Flesh → VMC Basic Skin Tone highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black pupils
Hair	VGC Charred Brown layer / Leather Brown drybrush / Monster Brown drybrush / VGC Umber Wash
Shirt	VMC Ivory layer / Soft Tone wash
Cravat	Dungeon Grey layer / Ash Grey highlight / Strong Tone wash
Waistcoat	Skeleton Bone layer / VMC Deck Tan highlight / Uniform Grey trim / VGC Glorious Gold on Watch Chain / Soft Tone wash
Trousers	Dungeon Grey layer / Uniform Grey highlight / Dark Tone wash
Coat	Angel Green layer / Greenskin highlight / Desert Yellow for Coat Lining / 1 : 1 : 1 Greenskin / VGC Imperial Blue / Wolf > Grey for large lapel panels – entire Coat VGC Green wash
Shoes	Matt Black layer / Dungeon Grey highlight
Base	Matt Black layer / Modelling Sand / Dark Tone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
The Eighth Doctor	Various	Warlord Games

Painting Guide	
Basecoat	Matt Black layer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Werewolf Fur layer / Desert Yellow drybrush / Skeleton Bone light drybrush / Mid Brown wash
Cravatte	Dark Stone layer / Uniform Grey highlight
Short	Skeleton Bone layer / Brainmatter Beige highlight
Waistcoat	Werewolf Fur layer / Mid Brown wash / Buttons: Rough Iron layer
Coat	Cultist Robe layer / 1 : 1 Cultist Robe : Ash Grey highlights
Trousers / Belt	Dirt Spatter layer / Mid Brown wash - Belt Buckle: Plate Mail Metal layer
Boots	1 : 1 Dirt Spatter : Fur Brown layer / Fur Brown highlight / Mid Brown wash / Monster Brown laces
Sonic Screwdriver	Plate Mail Metal layer / Shining Silver highlight. Tip: Pure Red layer / Pure Red drybrush / Lava Orange highlight
Base	Matt Black layer / Modelling Sand / Dark Tone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
The Eighth Doctor	Various	Crooked Dice Studios

Painting Guide	
Basecoat	Matt Black layer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Werewolf Fur layer / Desert Yellow drybrush / Skeleton Bone light drybrush / Mid Brown wash
Cravatte	Dark Stone layer / Uniform Grey highlight
Short	Skeleton Bone layer / Brainmatter Beige highlight
Waistcoat	Werewolf Fur layer / Mid Brown wash / Buttons: Rough Iron layer
Coat	Cultist Robe layer / 1 : 1 Cultist Robe : Ash Grey highlights
Trousers / Belt	Dirt Spatter layer / Mid Brown wash - Belt Buckle: Plate Mail Metal layer
Boots	1 : 1 Dirt Spatter : Fur Brown layer / Fur Brown highlight / Mid Brown wash / Monster Brown laces
Sonic Screwdriver	Plate Mail Metal layer / Shining Silver highlight. Tip: Pure Red layer / Pure Red drybrush / Lava Orange highlight
Base	Matt Black layer / Modelling Sand / Dark Tone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Dalek Overseer	Planet of the Ogrons	The Madman's Workshop

Painting Guide	
Basecoat	Black primer
Skirt Panels	2 : 1 Matt Black : VMC Dark Grey layer
Tentacle Arms	2 : 1 Matt Black : VMC Dark Grey layer / VGC Black Wash / VMC Dark Grey highlight
Head Dome / Neck / Shoulders / Waist Ring / Skirt Domes	Matt Black layer / Gloss Varnish layer
Eyestalk Shafts / Tentacle Claws / Gun	Gunmetal layer / Plate Mail Metal highlight / VGC Black Wash / Plate Mail Metal edge highlights
Eyestalk Rings	Matt White layer / VGC Pale Grey Wash
Head Dome Lights	Matt White layer
Eyeballs	Matt Black layer / VMC Dark Grey highlight
Pupils	(1) Dragon Red layer / Pure Red highlight (2) Viking Blue layer / blend Voidshield Blue through Matt White highlight (3) Matt White layer / Matt Black pupil
Bumper	Matt Black layer / VMC Dark Grey edge highlights / Gunmetal details





“Seek

Locate

Destroy”



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Character	Episode	Miniature
The War Doctor	The Day of the Doctor	Crooked Dice

Painting Guide	
Basecoat	Matt Black
Skin (Face / Hands)	Tanned Flesh layer / highlights of Barbarian Flesh to VMC Basic Skin Tone / Flesh Wash
Eyes	VMC Ivory / Matt Black pupils
Hair and Beard	Uniform Grey layer / Ash Grey drybrush / Matt White drybrush / VGC Pale Grey Wash
Scarf	Crusted Sore layer / Vampire Red highlight / VGC Red Wash
Waistcoat	1 : 1 Fur Brown : Oak Brown layer / VGC Charred Brown buttons; Plate Mail Metal watch chain / VGC Sepia Shade wash
Trousers	Oak Brown layer / Leather Brown highlight / VGC Sepia Shade
Chaps	Leather Brown layer / VGC Charred Brown buttons / VGC Sepia Shade wash
Belt	VGC Charred Brown / Plate Mail Metal buckle / VGC Sepia Shade wash
Bandolier	VGC Tinny Tin / Dry Rust effect layer / VGC Sepia Shade
Boots	Matt Black layer / Dark Stone highlight / VGC Sepia Shade
Jacket	Dark Stone layer / Oak Brown highlights / Leather Brown drybrush / Strong Tone wash
Sonic Screwdriver	Plate Mail Metal layer / Pure Red tip
Base	Matt Black layer / modelling sand / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edges

All paints are Army Painter unless specified. (g) = Army Painter Speedpaint, (c) = Citadel, VGC = Vallejo Game Colour, VMC = Vallejo Model Colour





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Character	Episode	Miniature
The War Doctor	The Day of the Doctor	Heresy Miniatures

Painting Guide	
Basecoat	Matt Black
Skin (Face / Hands)	Tanned Flesh layer / highlights of Barbarian Flesh to Elven Flesh / Flesh Wash
Eyes	Brainmatter Beige / Matt Black pupils
Hair / Beard / Eyebrows	Uniform Grey layer / Ash Grey drybrush / Matt White drybrush / VGC Pale Grey Wash
Scarf	Crusted Sore layer / Vampire Red highlight / VGC Red Wash
Waistcoat	1 : 1 Fur Brown : Oak Brown layer / VGC Charred Brown buttons; Plate Mail Metal watch chain / VGC Sepia Shade wash
Trousers	Oak Brown layer / Leather Brown highlight / VGC Sepia Shade
Chaps	Leather Brown layer / VGC Charred Brown buttons / VGC Sepia Shade wash
Belt	VGC Charred Brown / Plate Mail Metal buckle / VGC Sepia Shade wash
Bandolier	VGC Tinny Tin / Dry Rust effect layer / VGC Sepia Shade
Boots	Matt Black layer / Dark Stone highlight / VGC Sepia Shade
Jacket	Dark Stone layer / Oak Brown highlights / Leather Brown drybrush / Strong Tone wash
Sonic Screwdriver	Plate Mail Metal layer / Pure Red tip
Base	Matt Black layer / modelling sand / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
The War Doctor	The Day of the Doctor	Heresy Miniatures

Painting Guide	
Basecoat	Matt Black
Skin (Face / Hands)	Tanned Flesh layer / highlights of Barbarian Flesh to Elven Flesh / Flesh Wash
Eyes	Brainmatter Beige / Matt Black pupils
Hair and Beard	Uniform Grey layer / Ash Grey drybrush / Matt White drybrush / VGC Pale Grey Wash
Scarf	Crusted Sore layer / Vampire Red highlight / VGC Red Wash
Waistcoat	1 : 1 Fur Brown : Oak Brown layer / VGC Charred Brown buttons; Plate Mail Metal watch chain / VGC Sepia Shade wash
Trousers	Oak Brown layer / Leather Brown highlight / VGC Sepia Shade
Chaps	Leather Brown layer / VGC Charred Brown buttons / VGC Sepia Shade wash
Belt	VGC Charred Brown / Plate Mail Metal buckle / VGC Sepia Shade wash
Bandolier	VGC Tinny Tin / Dry Rust effect layer / VGC Sepia Shade
Boots	Matt Black layer / Dark Stone highlight / VGC Sepia Shade
Jacket	Dark Stone layer / Oak Brown highlights / Leather Brown drybrush / Strong Tone wash
Base	Matt Black layer / modelling sand / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Time War Dalek – Silver Livery	The Final Battle	Warlord Games

Painting Guide	
Basecoat	Black Primer
Skirt / Shoulder Slats / Neck Rings / Head Dome	Plate Mail Metal layer
Shoulder Slats	Gunmetal layer in recesses
Waistband	3 : 1 Matt Black : VMC Dark Grey
Gun & Arm Housing / Shoulder Front Panel	VMC Dark Grey / Matt Black shadows / Shining Silver rivets
Gun / Arm / Eyestalk	Shining Silver layer / Gun: VGC Black Wash / Shining Silver highlights
Eyeball / Sucker / Bumper	Matt Black layer / blend VGC Dark Grey highlights / Shining Silver rivets
Eye Disks / Dome Lights	Matt White layer / VGC Pale Grey Wash
Eye	Deep Blue layer / blend Viking Blue through Voidshield Blue highlights
Base	Brushed Blue Steel – see Appendix





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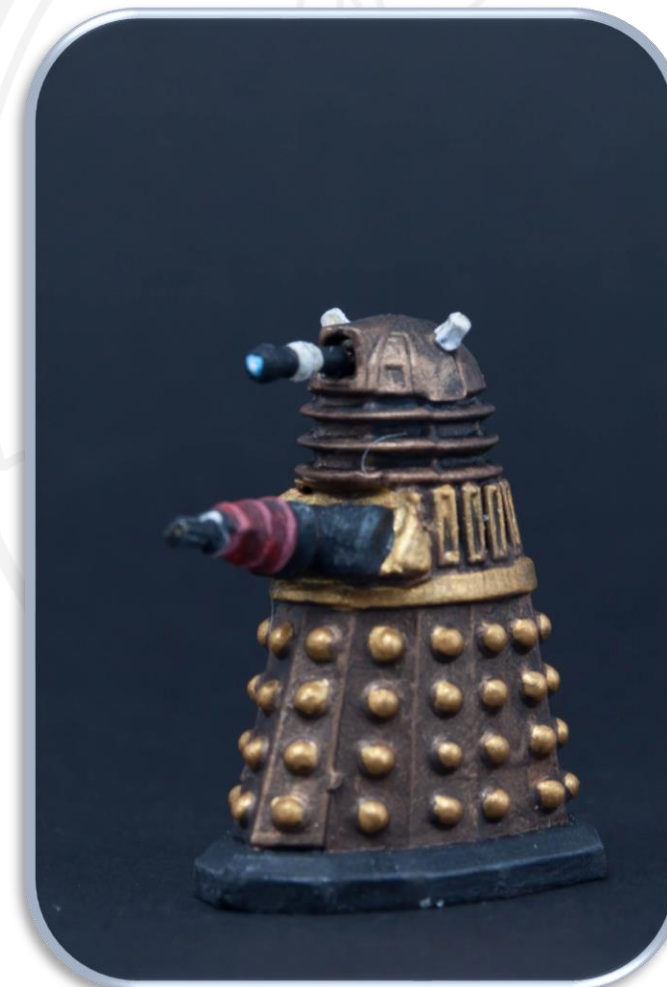
Character	Episode	Miniature
Temporal Weapons Dalek	Engines of War	Warlord Games (converted)

Conversion Guide

Start with Warlord plastic Time-War Dalek. Carefully remove gun and arm section (retain gun arm for later). Replace with gun mount and gun from Harlequin Special Weapons Dalek. The heavy weapon is extended by gluing 1/2 of original plastic gun arm back onto end of Special Weapons gun

Painting Guide

Basecoat	Matt Black
Skirt / Shoulders / Collar / Dome / Gun Mount	VGC Tinny Tin layer / VGC Brassy Brass drybrush over all Tin areas / Strong Tone wash / VGC Glorious Gold highlight to skirt domes, neck collar , shoulder slats, gun mount
Bumper / Eyestalk	Matt Black layer / Uniform Grey drybrush
Gun	Matt Black layer / Uniform Grey drybrush Gun Panels: Dragon Red layer / Pure Red highlight / 1:1 Pure Red : Matt White highlight Strong Tone wash
Eye Disks / Dome Lights	Matt White layer / Soft Tone wash
Eye	Voidshield Blue layer / Matt White highlight





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Character	Episode	Miniature
Time Strategist Dalek	Various	The Madman's Workshop

Painting Guide	
Basecoat	White primer
Neck Interior	Alien Purple layer / blend Orc Blood through Toxic Boils through Matt White highlights
Time Rings / Neck Rings / Ring Supports	Bright Gold layer / VGC Polished Gold highlight / Strong Tone wash / reset VGC Polished Gold highlight / Matt Varnish layer
Head Dome / Shoulder Slats / Skirt Panels / Gun Housing / Arm Housing	Alien Purple layer / Royal Purple highlight
Gun / Arm / Eyestalk	Plate Mail Metal layer / VGC Black Wash / Shining Silver highlight
Dome Lights / Eyestalk Rings	Matt White layer / VGC Pale Grey Wash
Sucker / Eyeball / Bumper	Matt Black layer / 1 : 1 Matt Black : VMC Dark Grey highlight
Bumper Details	Gunmetal
Eye	Matt White layer / Ultramarine Blue layer / Viking Blue highlight / Voidshield Blue highlight



The Day of the Doctor

"Great men are forged in fire. It is the privilege of lesser men to light the flame"

The War Doctor





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Character	Episode	Miniature
The Ninth Doctor	Various	GaleForce9

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Barbarian Flesh → VMC Basic Skin Tone highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black pupils
Hair	1 : 1 Matt Black : Necromancer Cloak layer / Strong Tone Wash
T-Shirt	Chaotic Red layer / Crusted Sore highlights
Jacket	Matt Black layer / Dark Stone highlights / Strong Tone wash
Trousers / Shoes	Matt Black layer / Necromancer Cloak highlight / Strong Tone Wash
Sonic Screwdriver	Plate Mail Metal Tip: Crystal Blue Layer / Voidshield Blue highlight / 1 : 1 Voidshield Blue : Matt White highlight
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt >White drybrush / Matt Black edges





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Character	Episode	Miniature
The Ninth Doctor	Various	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Face / Hands	Tanned Flesh layer / Flesh Wash / blend Tanned Flesh through Barbarian Flesh to Elven Flesh highlights
Eyes	VMC Ivory / Matt Black pupils
Teeth	VMC Ivory layer / Soft Tone wash
Hair	Matt Black layer / Oak Brown drybrush
T-Shirt	Army Green layer / Camo Cloak (s) layer
Jacket	Matt Black layer / Necromancer Cloak highlights / Dark Tone wash / Dark Stone Glaze / Dark Tone wash / Dark Stone drybrush / Matt Black buttons
Trousers / Shoes	Matt Black layer / Necromancer Cloak highlight / Dark Tone Wash
Boots	Dark Stone layer / Dark Tone wash
Sonic Screwdriver	Plate Mail Metal / Dark Tone wash / Shining Silver highlight Tip: Crystal Blue Layer / Voidshield Blue highlight / 1 : 1 Voidshield Blue : Matt White highlight
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt >White drybrush / Matt Black edges

All paints are Army Painter unless specified. (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour



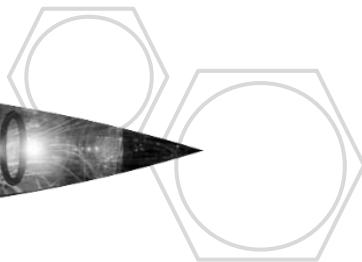


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Character	Episode	Miniature
TARDIS	Various	Warlord Games

Painting Guide	
Basecoat	Matt Black layer
Entire Model	1 : 1 Matt Black : VGC Imperial Blue layer 1 : 1 Necromancer Cloak : VGC Imperial Blue drybrush 1 : 1 Dungeon Grey : VGC Imperial Blue drybrush 1 : 1 Crystal Blue : Dungeon Grey light drybrush
Signs	Matt Black / Matt White
Handle / Lock	Plate Mail Metal
Light	Matt White layer / Soft Tone wash / Matt White highlight / Matt Black frame
Window Panes	Gorgon Hide layer / Matt White highlights
Window Frames	1 : 1 VGC Imperial Blue : Necromancer Cloak





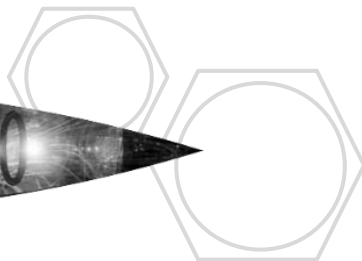
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Character	Episode	Miniature
TARDIS (Bad Wolf)	World War III	Warlord Games

Painting Guide	
Basecoat	Matt Black layer
Entire Model	1 : 1 Matt Black : VGC Imperial Blue layer 1 : 1 Necromancer Cloak : VGC Imperial Blue drybrush 1 : 1 Dungeon Grey : VGC Imperial Blue drybrush 1 : 1 Crystal Blue : Dungeon Grey light drybrush
Signs	Matt Black / Matt White
Handle / Lock	Plate Mail Metal
Light	Matt White layer / Soft Tone wash / Matt White highlight / Matt Black frame
Window Panes	Gorgon Hide layer / Matt White highlights
Window Frames	1 : 1 VGC Imperial Blue : Necromancer Cloak
Graffiti	Matt White drybrush / Matt White lettering





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Character	Episode	Miniature
Auton	Rose	Warlord Games

Building and Painting Guide	
Basecoat	Grey Primer
Skin	Fire Lizard layer / blend Moon Dust through Brainmatter Beige highlights
Shirt	Alien Purple layer / blend Oozing Purple through Mutant Hue highlights / Blue Tone wash
Suit	3 : 1 Matt Black : VGC Imperial Blue layer / 3 : 1 Necromancer Cloak : VGC Imperial Blue highlight / Blue Tone wash
Shoes / Belt	Matt Black layer / Dungeon Grey highlight / Dark Tone wash
Belt Buckle	Plate Mail Metal
Base	Urban Road (see Appendix)



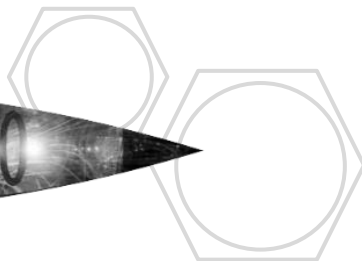


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Character	Episode	Miniature
Auton	Rose	Warlord Games

Building and Painting Guide	
Basecoat	Grey Primer
Skin	Fire Lizard layer / blend Moon Dust through Brainmatter Beige highlights
T-Shirt	Lava Orange layer / blend Fire Lizard though Phoenix Flames highlights
Jacket / Skirt	Dragon Red layer / blend Pure Red through Lave Orange highlights / Red Tone wash
Tights	Toxic Boils layer / blend Matt White highlights
Socks	Alien Purple layer
Trainers	Pixie Pink layer / Matt White soles, laces and details
Satchel	Oak Brown layer / Leather Brown highlight / Plate Mail Metal details
Base	Urban Road (see Appendix)



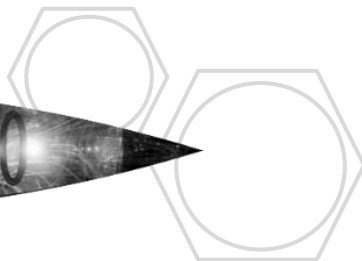


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Character	Episode	Miniature
Auton	Rose	Warlord Games

Building and Painting Guide	
Basecoat	Grey Primer
Skin	Ash Grey layer / Dark Tone wash / reset Ash Grey / blend Matt White highlights
Shirt	Alien Purple layer / blend Oozing Purple through Mutant Hue highlight / Blue Tone wash
Trousers / Shoes	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Belt	Matt Black layer / Shining Silver buckle
Base	Urban Road (see Appendix)



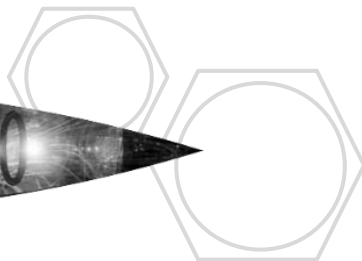


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Character	Episode	Miniature
Auton	Rose	Warlord Games

Building and Painting Guide	
Basecoat	Grey Primer
Skin	Fire Lizard layer / blend Moon Dust through Brainmatter Beige highlights
Wig	Skeleton Bone layer / Brainmatter Beige highlight / Matt White highlight
Dress / Veil	1 : 1 Fog Grey : Gorgon Hide layer / blend Gorgon Hide through Matt White highlights
Base	Urban Road (see Appendix)





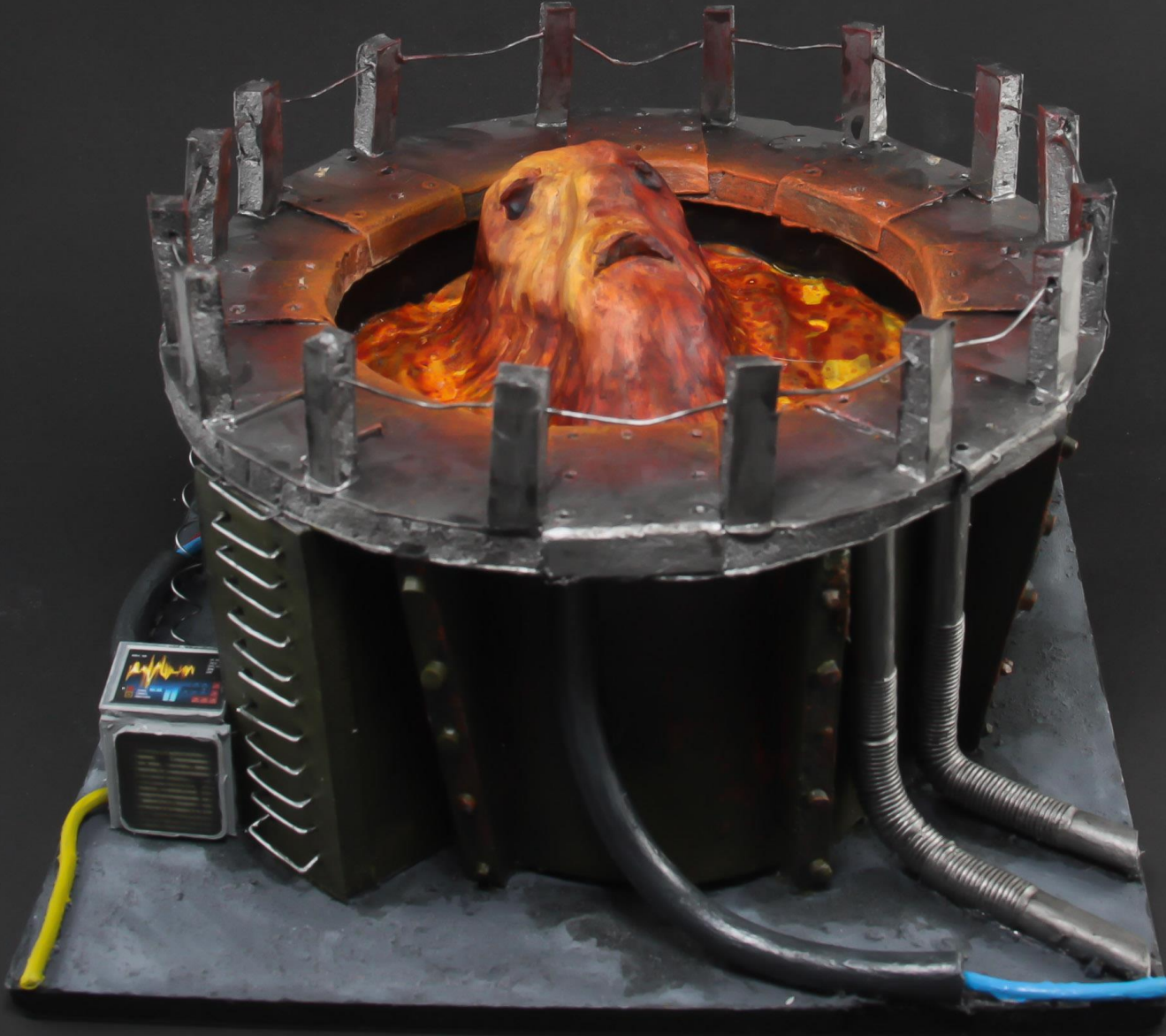
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Character	Episode	Miniature
Auton	Rose	Warlord Games

Building and Painting Guide	
Basecoat	Grey Primer
Skin	Ash Grey layer / Dark Tone wash / reset Ash Grey / blend Matt White highlights
Top	Chaotic Red layer / blend Pure Red through Lava Orange highlights
Cardigan	Oozing Purple layer / blend Mutant Hue through Matt White highlights
Jeans	Fog >Grey layer / Blue Tone wash / reset Fog Grey / blend Ash Grey highlights
Shoes	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Belt	Pixie Pink layer / Blend Matt White highlights / Shining Silver buckle
Base	Urban Road (see Appendix)



Rose



"This planet is just starting. These stupid little people have only just learnt how to walk, but they're capable of so much more. I'm asking you on their behalf. Please, just go."

The Doctor



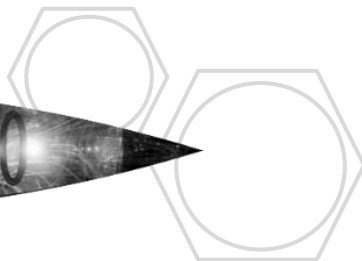


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Character	Episode	Miniature
Clinician to Lady Cassandra	The End of the World	Scratchbuild

Building and Painting Guide	
Building	Model was modelled from Green Stuff and Super Sculpey on a wire armature
Basecoat	Ash Grey
Mask / Gloves / Shoes	Skeleton Bone layer / VMC Deck Tan highlight / VMC Ivory highlight / Soft Tone wash
Trousers / Coat	VMC Ivory layer / Soft Tone wash / Matt White highlight
Medical Bag / Hose Nozzle / Handle / Tank / Hosepipe / Goggles	Matt Black layer / Dungeon Grey highlight
Hose Stem	Plate Mail Metal layer
Base	Dungeon Grey layer / Matt Black edges





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Character	Episode	Miniature
Adherent of the Repeated Meme	The End of the World	Scratchbuild

Building and Painting Guide	
Building	Model was modelled from Green Stuff around a Milliput Core on a wire armature
Basecoat	Matt Black
Cloak	Matt Black layer / Necromancer Cloak highlights / Strong Tone wash
Chain	Greedy Gold layer / Strong Tone wash
Base	Ash Grey layer / Matt Black edges





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Character	Episode	Miniature
The Moxx of Balhoon	The End of the World	Scratchbuild

Building and Painting Guide	
Building	Model was modelled from Green Stuff and Super Sculpey on a wire armature
Basecoat	Matt Black
Chair	VGC Brassy Brass layer / VGC Glorious Gold drybrush / Strong Tone wash
Cushion	Matt Black layer / Necromancer Cloak highlights
Control Spheres	Plate Mail Metal layer
Skin	VGC Imperial Blue layer / Crystal Blue highlight / VGC Blue wash / 1 : 1 Crystal Blue : Voidshield Blue drybrush
Eyes	VMC Ivory / Matt Black pupils
Mouth	Matt Black layer / VMC Ivory teeth
Base	Uniform Grey layer / Matt Black edges





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Character	Episode	Miniature
The Face of Boe	The End of the World / Gridlock	Scratchbuild

Building and Painting Guide	
Building	Model was modelled from Green Stuff and Super Sculpey
Basecoat	Matt Black
Life Support Unit Body	VGC Hammered Copper layer / Strong Tone Wash
Panels and Details on Life Support	Matt Black layer / Necromancer Cloak drybrush Metallic Details: Gun Metal layer / Plate Mail Metal highlight / Strong Tone Wash / Rivets: VGC Glorious Gold
Caterpillar Tracks	Matt Black layer / Necromancer Cloak drybrush / Strong Tone wash
Boiler Details	Dry Rust effect paint / Skeleton Bone glaze
Face	VMC Flat Earth layer / Blend VMC Medium Flesh Tone highlights / Blend VMC Dark Flesh highlights / Blend Tanned Flesh into top of head and tips of tentacles / Flesh Wash
Eyes	Skeleton Bone / Matt Black pupils
Mouth	VMC Brown Rose layer / Tanned Flesh highlight / Flesh Wash
Tips of Tentacles	Voidshield Blue layer / Blend Matt White highlights
Base	Dungeon Grey layer / Matt Black edges





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Character	Episode	Miniature
Slitheen	Aliens in London / World War III	The Whorkshop

Building and Painting Guide	
Basecoat	Grey Primer
Skin	Cultist Rober layer / blend Army Green through Witches Brew highlights
Chest / Belly / Face	Blend Necrotic Flesh highlights into base skin tone
Neck	Soft Tone Wash
Eyes	Matt Black layer / Gloss Varnish
Mouth	Matt Black layer
Lips	1 : 1 Army Green / Tanned Flesh
Claws	VMC Deck Tan layer / blend Brainmatter Beige highlight / Soft Tone Wash
Base	Forest Floor – See Appendix

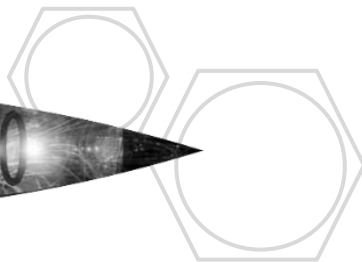


DALEK

"I am a soldier. I was bred to receive orders"

The Last Dalek



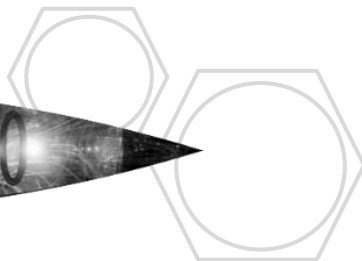


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Character	Episode	Miniature
The Metaltron / The Last Dalek	Dalek	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire model except Bumper / Eystalk / Arm / Gun	VGC Tinny Tin layer / VGC Brassy Brass drybrush / Strong Tone wash / VGC Glorious Gold highlight to skirt domes / neck slats / collar
Bumper	Plate Mail Metal layer / Strong Tone wash
Arm / Gun / Eystalk	VGC Chainmail Silver / Strong Tone wash
Head Dome Lights / Eystalk Discs	(C) White Scar / Soft Tone wash
Sucker / Eyeball	Matt Black
Pupil	Voidshield Blue layer / 2:1 (C) White Scar : Voidshield Blue highlight
Base	Plastic Lid: Army Green layer / Matt Black edge Restraint Supports: Balsa Wood / Green Stuff: Matt Black Layer / Matt White details / Yellow-Black warning print out and glued on Chains: Metal chains – VGC Tinny Tin layer / Strong Tone wash Add damage details to skirt domes

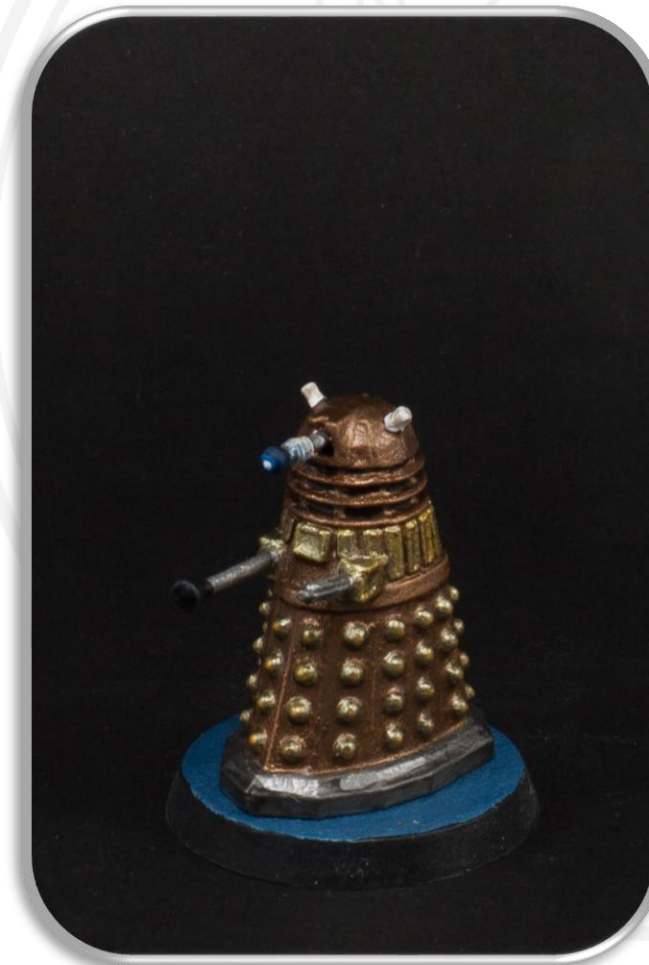




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Character	Episode	Miniature
Time War Dalek	Bad Wolf / The Parting of the Ways	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire model except Bumper / Eyestalk / Arm / Gun	2 :1 VGC Brassy Brass : VGC Tinny Tin layer / VGC Brassy Brass drybrush
Bumper	Gunmetal layer / VGC Black Wash
Skirt Dome / Shoulder Slats / Gun & Arm Housing	Tainted Gold layer / Bright Gold highlight
Neck Ring Inner	Matt Black
Arm / Gun / Eyestalk	Plate Mail Metal layer / Dark Tone Wash on Gun / Shining Silver highlight
Head Dome Lights / Eyestalk Discs	Matt White layer / Soft Tone wash / Reset Matt White highlights
Sucker / Eyeball	Matt Black layer / VMC Dark Grey highlight
Pupil	Crystal Blue layer / Blend Voidshield Blue through Matt White / Electric Blue drybrush / Reset Matt White inner pupil
Base	Brushed Blue Steel (see Appendix)



The Tennant Years (Part I) 2005 - 2010

DOCTOR • WHO





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Character	Episode	Miniature
The Tenth Doctor	Various	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Face	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through to VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Dark Wood (s) / Monster Brown drybrush
Shirt	Matt White layer
Tie	Chaotic Red layer / Pure Red highlight
Suit	Highlord Blue (s) / Wolf Grey drybrush: Buttons – VGC Imperial Blue
Coat	Hardened Leather (s) / Leather Brown drybrush
Shoes	Pure Red / Skeleton Tone toes and soles / Soft Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
The Tenth Doctor	Various	GaleForce9

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige / Matt Black pupils
Hair	Oak Brown layer / Monster Brown drybrush / Light Tone wash
Shirt	Brainmatter Beige layer / Matt White highlight
Tie	Vampire Red layer / 1: 1 Vampire Red : Monster Brown highlight
Suit	Imperial Navy AP Fanatic / blend Viking Blue highlights / Blue Tone wash in deep shadows
Coat Lining	1 : 1 Imperial Navy AP Fanatic: Alien Purple layer
Coat Outer	Monster Brown layer / Light Tone wash / Monster Brown highlights Buttons: Oak Brown
Shoes	Vampire Red layer / Light Tone wash / Soles and Toes – Brainmatter Beige
Sonic Screwdriver	Plate Mail Metal layer / Shining Silver highlights Tip: Viking Blue layer / blend Brainmatter Beige highlights
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
The Tenth Doctor	Various	Heresy Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige / Matt Black pupils
Hair	Oak Brown layer / Monster Brown drybrush / Light Tone wash
Shirt	Imperial Blue AP Fanatic layer / blend Mutant Hue highlights
Suit	Oak Brown layer / blend Leather Brown highlights Buttons: VGC Charred Brown layer
Tie	VGC Charred Brown layer / Brainmatter Beige stripes
Shoes	Skeleton Bone layer / Light Tone wash / Soles and Toes: Brainmatter Beige
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
The Tenth Doctor	Various	Heresy Miniatures

Painting Guide	
Basecoat	Matt Black layer
Face	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through to VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Oak Brown layer / Monster Brown drybrush / Strong Tone wash
Shirt	1 : 1 Voidshield Blue : Matt White layer / Soft Tone wash
Tie	Chaotic Red layer / Pure Red highlight
Suit	Deep Blue layer / VGC Imperial Blue highlight / VGC Blue Wash / Reset VGC Imperial Blue highlight / Blend Crystal Bleu for detail highlights
Coat	Monster Brown layer / Leather Brown highlights / Strong Tone wash
Shoes	Pure Red / Skeleton Tone toes and soles / Soft Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
The Tenth Doctor	Various	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer
Face	Tanned Flesh layer / blend Barbarian Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	VGC Scorched Brown layer / Leather Brown drybrush / Mid Brown wash
Shirt	Mummy Robes layer / Matt White highlight
Tie	1 : 1 Fur Brown : Chaotic Red layer / Chaotic Red highlight
Coat Lining	Deep Blue layer / Blue Tone wash
Coat	Leather Brown layer / blend Desert Yellow highlights
Suit	Oak Brown layer / blend Leather Brown highlights / Fog Grey pin stripes
Shoes	Brainmatter Beige layer / Matt White highlights / Pure Red details
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
The Tenth Doctor	Voyage of the Damned	Warlord Games

Painting Guide	
Basecoat	Matt Black layer
Face	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through to VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Charred Brown layer / Oak Brown highlight / Strong Tone wash
Shirt	Ash Grey layer / Matt White highlight / VGC Pale Grey wash / Reset Matt White highlight
Suit	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash
Shoes	Ash Grey layer / Matt Black layer / Matt White toes, laces, soles
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
The Tenth Doctor	Timelord Victorious	Warlord Games Conversion

Painting Guide	
Basecoat	Matt Black layer
Face	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through to VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Oak Brown layer / Monster Brown highlight / Strong Tone wash
Robes	Chaotic Red layer / 1 : 1 Chaotic Red : Vampire Red highlight / Dragon Red highlight / stipple True Copper on inner robes
Collar	Rough Iron layer / Weapon Bronze glaze / Bright Gold edge highlights / Rough Iron dents and scratches / Strong Tone wash
Lower Chestplate	Rough Iron layer / True Copper highlight / Strong Tone wash
Upper Chestplate	Fur Brown layer / VGC Sepia Shade / Dragon Red glaze
Long Sash	Dragon Red layer / stipple Plate Mail Metal pattern / VGC Red Wash
Short Sash	Chaotic Red layer / Fur Brown highlight / Strong Tone wash
Jacket Sleeves	Oak Brown layer / Deep Blue stripes / Strong Tone wash
Shirt Cuffs	Matt White layer
Battle Damage	Very light drybrush Ash Grey / Glistening Blood effect paint on face / hands
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





Doctor
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Character	Episode	Miniature
Rose Tyler	Various	Warlord Games

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Eyes	VMC Ivory layer / Matt Black pupils
Hair	Skeleton Bone layer / Soft Tone wash / Matt White drybrush / Soft Tone wash
Jeans	Wolf Grey layer / VGC Blue Wash / Wolf Grey to Ash Grey highlights
T-Shirt	Matt White layer
Hoodie	Ash Grey layer / Dark Tone wash / Ash Grey to Matt White highlights
Tassels	Warlock Purple
Shoes	Pure Red layer / Matt White Toes & Soles
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Rose Tyler	Various	Warlord Games

Painting Guide	
Basecoat	Grey Primer
Face / Hands	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Skeleton Bone layer / Matt White drybrush / Soft Tone wash / Brainmatter Beige drybrush
Jeans	VGC Imperial Blue layer / VGC Blue Wash / Ultramarine Blue highlight
T-Shirt	Toxic Boils layer / Mutant Hue glaze
Hoodie	Warlock Purple layer / Pixie Pink highlight / Grimoire Purple glaze in recesses / Pixie Pink highlight
Shoes	Matt White layer / VMC Deck Tan soles
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Rose Tyler	Various	GaleForce 9

Painting Guide	
Basecoat	Grey Primer
Face / Hands	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Skeleton Bone layer / Matt White drybrush / Soft Tone wash / Brainmatter Beige drybrush
Jeans	VGC Imperial Blue layer / VGC Blue Wash / Wolf Grey drybrush
T-Shirt	Matt White layer / Union Flag details: VGC Imperial Blue / Pure Red
Jacket	Dark Stone layer / VGC Black wash / Greedy Gold buckles & buttons
Shoes	Fog Grey layer / VMC Deck Tan soles
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Rose Tyler	The Stolen Earth / Journey's End	Crooked Dice

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Eyes	VMC Ivory layer / Matt Black pupils
Hair	VMC Ger Cam Beige WWII layer / VGC Sepia Shade / Necrotic Flesh highlight / VGC Sepia Shade / reset Necrotic Flesh highlight / VMC Deck Tan extreme highlights / VGC Sepia Shade / Rest VMC Deck Tan highlights
Eyebrows	Oak Brown
Jeans	1 : 1 Deep Blue : Matt Black layer / Deep Blue glaze highlight / Dark Tone wash
T-Shirt	Orc Blood layer / Warlock Purple highlights
Jacket	2 : 1 Alien Purple : Deep Blue layer / Dark Tone wash
Gun	Matt Black layer / VMC Dark Grey highlights / Gunmetal Barrel and exhausts / Dark Tone Wash Strap: Army Green layer / VGC Ger Cam Beige WWII highlights
Boots	VGC Charred Brown / Dark Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Martha Jones	Various	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer
Skin	1 : 1 Oak Brown : Alien Purple layer / Add extra Alien Purple for mid-highlight / Add Grimoire Purple and dilute with water to glaze highlights / 3 : 1 Water : VMC Mahogany Brown over all skin / VMC Mahogany Brown diluted to wash for shadows
Eyes	VMC Ivory layer / Matt Black pupils
Hair	Matt Black layer / Dungeon Grey drybrush / Dark Tone wash
Necklace / Earrings / Bracelet	Greedy Gold
Jacket	Chaotic Red layer / Strong Tone wash / Chaotic Red highlight / Blend Dragon Red for further highlights
Jeans	Wolf Grey layer / VGC Blue wash / Wolf Grey highlights with added Ash Grey for further highlights
Shoes	Monster Brown layer / Leather Brown highlight / VGC Umber Wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Donna Noble	Various	Warlord Games

Painting Guide	
Basecoat	Matt Black layer
Face	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through to VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Oak Brown layer / Fur Brown drybrush / Flesh Wash
Dress	Ash Grey layer / VGC Pale Grey Wash / 1 : 1 Ash Grey : Matt White highlight - Tanned Flesh trim
Jacket / Belt	Fur Brown layer / blend Tanned Flesh for highlights / Strong Tone wash
Belt Buckle / Earrings	Greedy Gold layer / Strong Tone wash
Trousers	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Shoes	Oak Brown layer / Leather Brown highlight / Strong Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
Wilfred Mott	Various	Warlord Games

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone for highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black pupils
Hair / Beard	Ash Grey layer / 1: 1 Ash Grey : Matt White highlight / Matt White extreme highlight
Shirt	Skeleton Bone layer / 1 : 1 Matt White : Skeleton Bone highlight / Soft Tone wash
Jumper	Ultramarine Blue layer / 1 : 1 Ultramarine Blue : Crystal Blue highlight / VGC Blue wash
Hat	Dragon Red layer / Pure Red highlight / VGC Red Wash / Shing Silver badge
Trousers	Dungeon Grey layer / Ash Grey blend for highlights / Dark Tone wash
Shoes	Fur Brown layer / 1 : 1 Tanned Flesh : Fur Brown highlight / VGC Umber Wash
Jacket	Oak Brown layer / Leather Brown highlight / Strong Tone wash Buttons: Gunmetal / Collar: VGC Charred Brown layer / Oak Brown highlight / Strong Tone wash
Base	Green Stuff layer / Etched cobblestone pattern / Dungeon Grey layer / Ash Grey Drybrush / Matt White light drybrush / Strong Tone wash in cracks / Static Grass added into cracks only





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Character	Episode	Miniature
Sycorax Leader	The Christmas Invasion	Warlord Games

Painting Guide	
Basecoat	Ash Grey / Matt White drybrush
Trousers / Bracers	Slaughter Red (s)
Cloak	Blood Red (s)
Skin	Chaotic Red layer / Blend Uniform Grey highlight / 1 : 1 VGC Red Wash : Flesh Wash
Teeth	VMC Ivory
Mouth	Dark Tone wash
Sword Hilt	Slaughter Red (s)
Gorget	Orc Skin (s) / Dark Tone Wash
Bone features	Pallid Bone (s) / VMC Ivory on extreme highlights / Strong Tone wash
Whip / Belt / Bracer Edges / Staff Bindings	Matt Black layer / blend VMC Dark Grey highlights / Dark Tone wash
Rope	Hardened Leather (s) / VMC Medium Flesh Tone drybrush
Staff	Dark Wood (s) / Leather Brown drybrush
Sword	Gunmetal layer / Plate Mail Metal highlight
Base	Rocky Outcrop (see Appendix)



All paints are Army Painter unless specified: (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour



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Character	Episode	Miniature
Werewolf	Tooth and Claw	Scyla Creatures STL

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Entire Model (except claws / mouth / teeth)	Hardened Leather (S) layer
Fur	Blend Sand Golem (S) and Pallid Bone (S) into Hardened Leather layer / VGC Scorched Brown drybrush
Inner Ears	VMC Flat Earth
Mouth Interior	Kobold Skin layer / Tanned Flesh glaze
Hand Claws	Matt Black layer / VMC Dark Grey highlight / Dungeon Grey tips
Nose	Matt Black layer / VMC Dark Grey highlight
Lips	Matt Black line
Foot Claws / Teeth	VMC Ger Cam Beige WWII layer / Skeleton Bone highlight / Brainmatter Beige highlight
Base	Rocks: VMC Dark Grey layer / Dungeon Grey drybrush / Ash Grey drybrush Dirt: VGC Scorched Brown layer / Monster Brown highlight Edge: Matt Black layer





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Character	Episode	Miniature
Clockwork Droid	The Girl in the Fireplace	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Eyes	Matt Black layer / Pure Red below eyes / VGC Imperial Blue above eyes / Bright Gold edging
Mouth	Pure Red
Face Mask	Matt White
Hair	Gravelord Grey (s)/ Matt White drybrush
Tunic / Trousers / Waistcoat	Highlord Blue (s) x2 / Bright Gold buttons and trim / strong Tone Wash on trim. Pure Red edging on jacket trim and cuff interiors
Shoes	Matt Black layer / Chainmail Silver buckles
Stockings	Matt White
Hands	Matt Black layer / VMC Dark Grey highlight
Ruffs and Cuffs	Matt White layer / Soft Tone wash / Matt White highlight
Base	Matt Black / Matt White checkerboard tiles / Gloss Varnish layer





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Character	Episode	Miniature
Clockwork Droid	The Girl in the Fireplace	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Eyes	Matt Black layer / 1: 1 Pure Red : Matt White below eyes / Pure Red above eyes / Bright Gold edging
Mouth	Pure Red
Face Mask	Matt White
Hair	Gravelord Grey (s)/ Matt White drybrush
Dress	Purple Alchemy (s)/ Bright Gold buttons
Hands	Bright Gold layer / Strong Tone wash
Ruffs and Cuffs	Matt White layer / Soft Tone wash / Matt White highlight
Base	Matt Black / Matt White checkerboard tiles / Gloss Varnish layer





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Character	Episode	Miniature
Clockwork Droid	The Girl in the Fireplace	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Eyes	Matt Black layer / Pure Red below eyes / VGC Imperial Blue above eyes / Bright Gold edging
Mouth	Pure Red
Face Mask	Matt White
Hair	Gravelord Grey (s)/ Matt White drybrush
Tunic / Trousers	Zealot Yellow (s) / Bright Gold buttons and trim / Strong >Tone wash on trim
Waistcoat	Sand Golem (s) / Bright Gold buttons and trim / Strong >Tone wash on trim
Shoes	Matt Black layer / Chainmail Silver buckles
Stockings	Matt White
Hands	Matt Black layer / VMC Dark Grey highlight
Ruffs and Cuffs	Matt White layer / Soft Tone wash / Matt White highlight
Base	Matt Black / Matt White checkerboard tiles / Gloss Varnish layer





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Character	Episode	Miniature
Cybus Cyberman	Rise of the Cybermen / Age of Steel	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate >Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Under Armour	Dark Tone wash
Base	Cork base / Matt Black layer / VMC Dark Grey drybrush / Dungeon Grey light drybrush Matt Black edge





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Character	Episode	Miniature
Ood	The Impossible Planet / The Satan Pit	DW Miniatures STL

Painting Guide

Basecoat	Black Primer
Head	VGC Leather Brown layer / blend Kobold Skin through Mummy Robes highlights / VGC Flesh Wash
Eyes	(Red Eye variant): Brainmatter Beige layer / Pure Red layer / Matt Black pupils (Passive variant): Brainmatter Beige layer / Matt Black pupils
Tunic / Trousers	Deep Grey layer / blend Uniform Grey highlights
Shoes / Gloves	Matt Black layer / Gloss Varnish layer on shoes
Mouth Parts	Matt White layer / layer of 1 : 1 Blood Red (s) : Crusader Skin (s)
Orb Cable	Matt White layer
Orb	Active: Matt White layer / Gunmetal central strip Passive: Matt White layer / Ash Grey layer / Gunmetal central strip





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Character	Episode	Miniature
The Beast	The Impossible Planet / The Satan Pit	The Whorkshop

Painting Guide	
Basecoat	Black Primer
Entire Model	VGC Dark Grey heavy drybrush / Uniform Grey drybrush / Ash Grey drybrush / Matt White zenithal drybrush
Skin	1 : 1 Blood Red (s) : Crusader Skin (s) layer / blend Fire Giant Orange (s) / Tanned Flesh drybrush / Barbarian Flesh light drybrush
Horns	Pallid Bone (s) layer / Skeleton Bone drybrush
Shackles	Rough Iron layer / Gunmetal edge highlights / VGC Black Wash
Mouth	Matt Black
Eyes	Matt Black layer / Matt White basecoat for yellow / Daemonic Yellow layer / Moon Dust highlight
Hooves / Claws	Matt Black layer / blend Necromancer Cloak highlights / Dark Tone wash
Base	Lava Base - See Appendix





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Character	Episode	Miniature
Victor Kennedy	Love & Monsters	Warlord Games

Painting Guide	
Basecoat	Ash Grey
Face / Hands	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through VMC Basic Skin Tone for highlights
Eyes	VMC Ivory layer / Matt Black pupils
Hair / Beard	VMC Ger C Beige WWII layer / Soft Tone wash / Necrotic Flesh highlight
Shirt	1 : 10 Alien Purple : VMC Ivory
Tie	Alien Purple
Coat	VMC Dark Grey layer / VGC Black Wash – Buttons: Matt Black layer
Coat Collar	Matt Black layer / Necromancer Cloak drybrush / VGC Black Wash
Hat / Trousers / Cane / Shoes	Matt Black layer / Necromancer Cloak highlight / Dark Tone Wash
Cane Handle	Plate Mail Metal layer / Dark Tone wash/ Shining Silver drybrush
Briefcase	Matt Black layer / VMC Dark Grey edge highlight / VGC Brassy Brass clasps





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Character	Episode	Miniature
<>The Abzorbaloff	Love & Monsters	Warlord Games

Painting Guide	
Basecoat	Matt White
Skin	Malignant Green (s)
Eyes	VMC Ivory / Matt Black Pupils
Tongue	Warlock Purple glaze
Pants / Hair	Matt Black layer / VMC Dark Grey highlights / Dark Tone wash
Claws	VMC Ivory layer / Matt White highlights
Absorbed Faces	Eyes: VMC Ivory / Matt Black pupils... Glasses Frames: Pure Red... Mouths: Pure Red Glaze
Cane	Matt Black layer / VMC Dark Grey highlights / Dark Tone wash
Cane Handle	Plate Mail Metal layer / Dark Tone wash / Shining Silver drybrush
Base	Urban Road (see Appendix)





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Character	Episode	Miniature
Dalek Sec	Army of Ghosts / Doomsday	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire model except Eyestalk / Arm / Gun	VMC Black Wash
Bumper	Plate Mail Metal rivet details
Skirt Domes / Shoulder Slats / Gun & Arm Housing	Matt Black layer / Plate Mail Metal rivet details
Neck Ring Inner	Matt Black
Arm / Gun / Eyestalk	Plate Mail Metal layer / Dark Tone Wash on Gun / Shining Silver highlight
Head Dome Lights / Eyestalk Discs	Matt White layer / Soft Tone wash / Reset Matt White highlights
Sucker / Eyeball	Matt Black layer / VMC Dark Grey highlight
Pupil	Crystal Blue layer / Blend Voidshield Blue through Matt White / Electric Blue drybrush / Reset Matt White inner pupil
Base	Brushed Blue Steel (See Appendix)



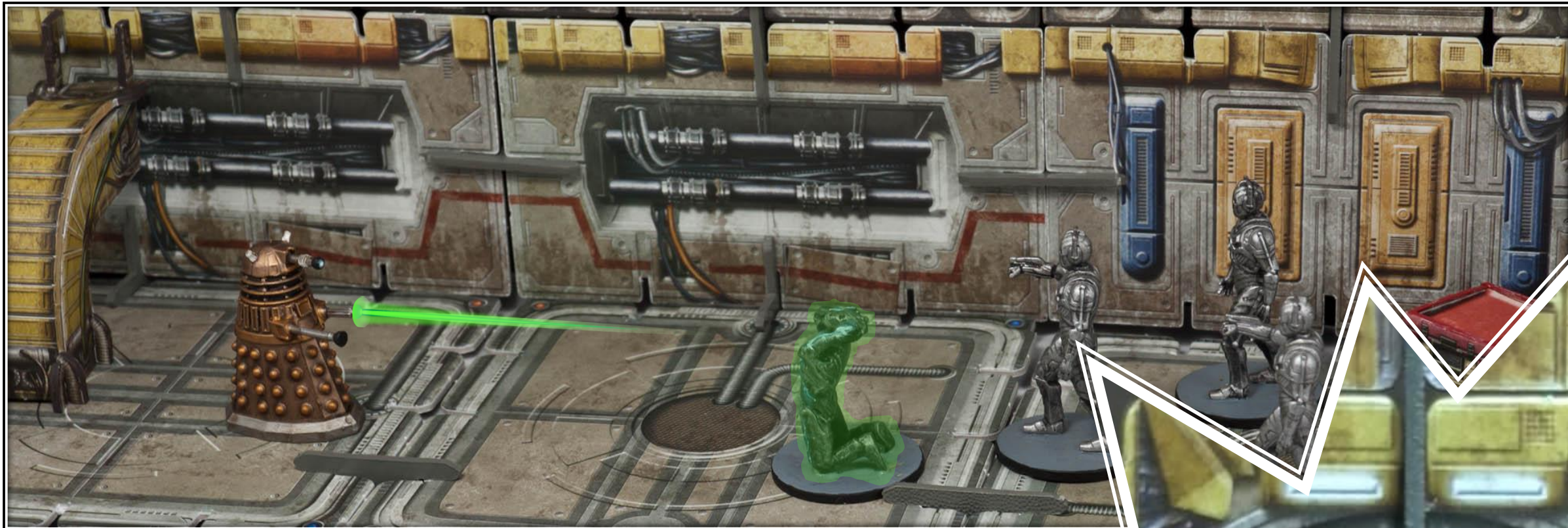


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Character	Episode	Miniature
The Genesis Ark	Army of Ghosts / Doomsday	Warlord Games

Painting Guide	
Basecoat	VGC Brassy Brass
Inner Panels	Tainted Gold layer / Matt Black panel lining and recesses/ Shining Silver drybrush highlights
Outer >Supports	Rough Iron layer / Brassy Brass drybrush / Gunmetal rivets
Inner Panel Lights	Dragon Red layer / Pure Red highlight / Dragon Red drybrush glow / Pure Red layer / Lava Orange highlight / Matt White highlight
Lights in Outer Supports	Daemonic Yellow layer / Moon Dust highlight / Matt White highlight
Lights on Dome	VGC Imperial Blue layer / Crystal Blue highlight / VGC Imperial Blue drybrush / Crystal Blue highlight / Voidshield Blue highlight / Matt White highlight





"This is not war!
This is pest control"





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Character	Episode	Miniature
Judoon	Smith and Jones	Warlord Games

Painting Guide	
Basecoat	Matt Black
Skin	Skeleton Bone layer / Sand Golem (s) / Skeleton Bone drybrush
Mouth	Matt Black layer
Teeth	Matt White layer/ Pallid Bone (s)
Lips	Leather Brown
Inner Nostrils / Eyes / Inner Ears	Oak Brown
Horns	Desert Yellow glaze / Monster Brown highlight / Oak Brown highlight
Body / Helmet	VGC Dark Grey heavy drybrush / VMC Black Wash
Plate Armour / Helmet	Matt Black layer / Shining Silver drybrush / Grim Black (s)
Inner Uniform	VGC Dark Grey layer / VMC Black Wash
Leather Straps / Skirt Panels	Matt Black layer / VGC Dark Grey highlight
Studs / Rivets / Boot Soles / Helmet Seal	Plate Mail Metal
Probe / Gun Handle / Chest Detail	Plate Mail Metal layer / Gemstone
Boots	Gloss Varnish layer
Base	Lunar Surface (see Appendix)





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Character	Episode	Miniature
Dalek Sec	Daleks in Manhattan / Evolution of the Daleks	The Whorkshop
Painting Guide		
Basecoat	Black Primer	
Suit	1 : 1 Matt Black : Dark Stone layer / Dark Stone highlights / Field Grey pinstripes and stains VGC Umber Wash	
Shirt	Matt Black layer	
Tie	Dark Stone layer / Uniform Grey spot details	
Skin	VMC Medium Flesh Tone / blend VMC Dark Flesh for highlights / blend VMC Dark Earth for shadows / VGC Flesh Wash	
Brain Lobes	Barbarian Flesh layer / VGC Flesh Wash layer	
Shoes	Matt Black layer / Matt White highlights	





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Character	Episode	Miniature
Scarecrow	Human Nature / The Family of Blood	Scratchbuild

Painting Guide	
Scratchbuild	Green Stuff over wire armature
Basecoat	Matt Black
Tunic	Desert Yellow layer / VGC Umber Wash / Skeleton Bone drybrush highlights on bottom edges and cuffs
Trousers	Necromancer Cloak layer / Dark Stone Highlight / VGC Umber Wash
Head / Feet	1 : 1 Dark Stone : VMC Ger C Beige WWII layer / VGC Umber Wash / Skeleton Bone light drybrush
Hands	VMC Ger C Beige WWII layer / VGC Umber Wash / Skeleton Bone light drybrush
Ropes	Neck – Dark Stone; Wrists / Ankles / Waist – VMC Ger C Beige WWII
Patches	Leather Brown
Base	Matt Black layer / Modelling Sand / Leather Brown layer / Skeleton Bone drybrush / VGC Umber Wash / Static Grass / Matt Black edges





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Character	Episode	Miniature
Weeping Angel	Various	Crooked Dice Scary Statue

Painting Guide	
Basecoat	Matt Black / Ash Grey heavy drybrush / Matt White drybrush
Entire Model	Frostgrave Grey (s) / Dungeon Grey drybrush
Base	Rocky Field (see Appendix)



Blink



"The Lonely Assassins, that's what they used to be called. No one quite knows where they came from, but they're as old as the Universe, or very nearly. And they have survived this long because they have the most perfect defence system ever evolved. They are Quantum Locked. They don't exist when they are being observed. The moment they are seen by any other living creature they freeze into rock. No choice, it's a fact of their biology. In the sight of any living thing, they literally turn into stone. And you can't kill a stone. Of course, a stone can't kill you either, but then you turn your head away. Then you blink. Then, oh yes, it can.."

The Doctor



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Character	Episode	Miniature
Professor Yana	Utopia	Warlord Games

Painting Guide	
Basecoat	Ash Grey
Face / Hands	Tanned Flesh layer / blend Barbarian Flesh and VMC Basic Skin Tone for highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black Pupils
Hair	1 : 1 VMC Deck Tan : Ash Grey layer / Flesh Wash on parting / VMC Deck Tan drybrush / VMC Deck Tan – Matt White mix for light drybrush
Shirt	Ash Grey layer / Blend Matt White for highlights
Trousers / Back of Waistcoat	VMC Dark Grey layer / Blend Uniform Grey highlights / Dark Tone wash
Shoes	Matt Black layer / VMC Dark Grey highlight / Dark Tone wash
Waistcoat Front	1 : 4 Matt Black : Chaotic Red layer / Blend Chaotic Red highlights / Blend Pure Red highlights / VGC Red Wash / Matt Black buttons
Watch	Casing (in hand): VGC Brassy Brass // Chain: Plate Mail Metal layer / Strong Tone wash
Tie	Matt Black layer / Chaotic Red highlight
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Chanto	Utopia	Warlord Games

Painting Guide	
Basecoat	Ash Grey
Skin	1 : 1 Wizards Orb : Crystal Blue layer / Dark Tone wash (with small amount of VGC Blue Wash added / Base layer add Crystal Blue drybrush / Base layer add Wizards Orb drybrush / Basecoat add Warlock Purple drybrush. Add spots of Alien Purple / VGC Green Wash
Eyes	Moon Dust / Matt Black Pupils
Lips	Barbarian Flesh
Lab Coat	Matt White basecoat / VGC Pale Grey Wash / Matt White highlight
Trousers	Matt Black layer / Necromancer Cloak Highlight / VGC Black Wash x 2
Base	Ash Grey layer / Matt Black edge





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Character	Episode	Miniature
The Master / Harold Saxon	Last of the Time Lords	Crooked Dice

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / VGC Flesh Wash / 1:1 Barbarian Flesh / Tanned Flesh highlight / Barbarian Flesh highlight
Shirt	Matt White layer / VGC Pale Grey wash / Matt White highlights
Suit / Tie / Shoes	Matt Black layer / Necromancer Cloak highlights / VGC Black Wash
Hair	1:1 Necromancer Cloak : Oak Brown / Oak Brown drybrush / VGC Sepia Shade wash
Laser Screwdriver	Shing Silver / VGC Polished Gold tip
Belt Buckle	Shing Silver
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edges



The Sound of Drums



"Children of Gallifrey were taken from their families at the age of eight to enter the Academy. Some say that's where it all began, when he was a child. That's when the Master saw eternity. As a novice, he was taken for initiation. He stood in front of the Untempered Schism. It's a gap in the fabric of reality through which could be seen the whole of the vortex. We stand there, eight years old, staring at the raw power of time and space, just a child. Some would be inspired. Some would run away. And some would go mad."

The Doctor





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Character	Episode	Miniature
Heavenly Host	Voyage of the Damned	Warlord Games

Painting Guide	
Basecoat	Desert Yellow
Robes	VGC Ger C Beige WWII layer / 1 : 1 VGC Ger C Beige WWII : Skeleton Bone highlight / Skeleton Bone highlight / VGC Ivory highlight / Matt White drybrush
Head / Halo / Feet	Gunmetal layer / Pallid Bone (s) / Plate Mail Metal drybrush
Belt	VGC Ger C Beige WWII layer / Skeleton Bone highlight / Soft Tone wash
Wings	Desert Yellow basecoat / Gunmetal layer / Pallid Bone (s) / Sand Golem (s) to outer feathers / Plate Mail Metal drybrush / Pallid Bone (s)
Base	Green and Black Marble - see Appendix





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Character	Episode	Miniature
Astrid Peth	Voyage of the Damned	Warlord Games

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / Flesh Tone wash / Blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Apron / Frills	Ash Grey layer / Matt White highlight / VGC Pale Grey wash / reset Matt White layer
Tights	VMC Dark >Grey layer / Blend Barbarian Flesh for highlights
Hair	Matt White layer / Zealot Yellow (s) layer / Matt White drybrush
Tray	Plate Mail Metal layer / Shining Silver highlight
Drinks	Liquid: Skeleton Bone layer / Glass: Voidshield Blue layer / Matt White drybrush
Necklace	Shining Silver layer
Dress / Boots	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash
Base	Green and Black Marble - see Appendix

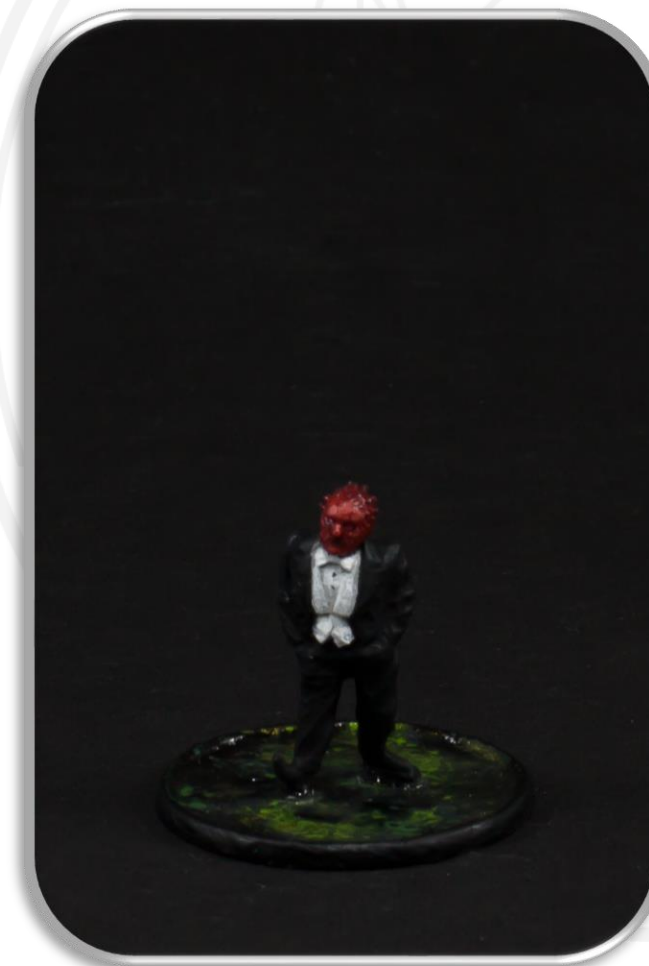




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Character	Episode	Miniature
Bannakaffalatta	Voyage of the Damned	Warlord Games

Painting Guide	
Basecoat	Matt Black
Face	Vampire Red basecoat / Dragon Red highlight / 1 :1 VGC Red Wash : VGC Blue Wash / Pure Red highlight / Blend Lava Orange through Matt White for highlights / VGC Red Tone wash
Eyes	VMC Ivory / Matt Black pupils
Lips	Chaotic Red
Spikes	Chaotic Red layer / Matt Black tips
Shirt / Waistcoat / Bow Tie	Ash Grey layer / Matt White highlight / VGC Pale Grey wash / Matt White highlight – Matt Black buttons
Suit / Shoes	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash
Base	Green and Black Marble - see Appendix





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Character	Episode	Miniature
Adipose	Partners in Crime	The Madman's Workshop

Painting Guide	
Basecoat	Grey Primer
Entire Figure	Ash Grey layer / Brigade Grey highlight / VGC Pale Grey Wash / Matt White highlight
Eyes / Mouth	Matt Black layer

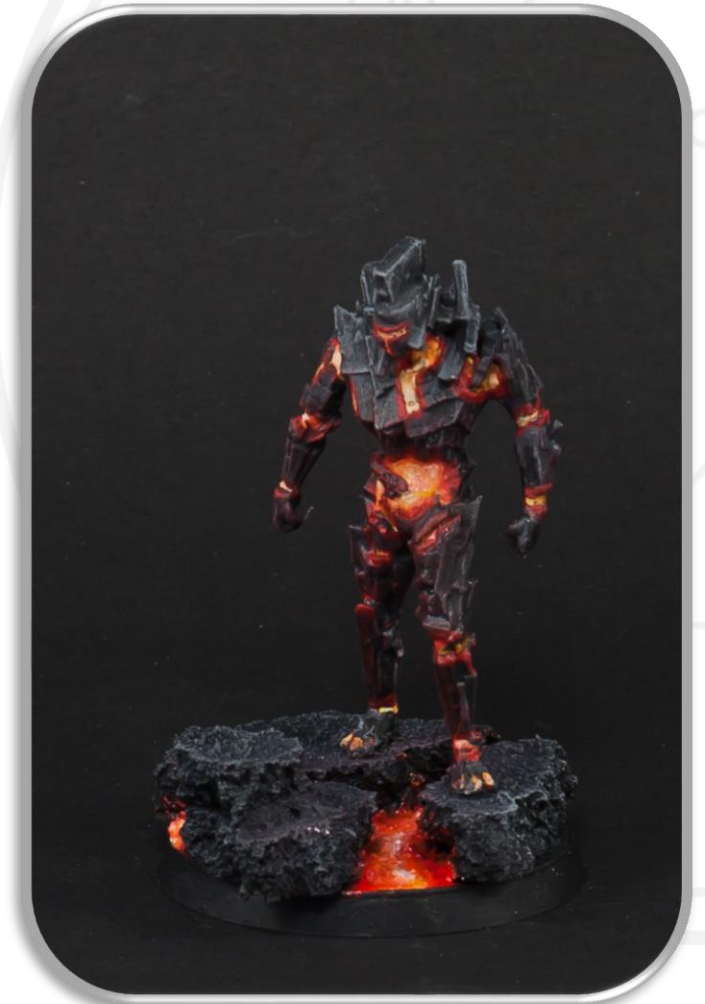




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Character	Episode	Miniature
Pyrovile	The Fires of Pompeii	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Necromancer Cloak heavy drybrush / Dark Stone drybrush / VGC Black Wash
Molten Body Areas	Blended layers from Dragon Red / Lava Orange / Daemonic Yellow / Matt White
Rock Body Areas	(C) Dawnstone drybrush
Glowing Edges of Rock	Dragon Red highlight, heavy drybrush Dragon Red from underside for light coming from lava
Base	Lava Base – see Appendix





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Character	Episode	Miniature
Sibylline High Priestess	The Fires of Pompeii	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White zenithal drybrush
Skin	VGC Charred Brown layer / Monster Brown drybrush / Uniform Grey drybrush / Strong Tone wash
Robes	Blood Red (s) / 1 : 1 Pure Red : Barbarian Flesh drybrush
Belt / Robe Trim	VGC Red Wash
Necklace / Beads	Chaotic Red layer
Bones	Skeleton Bone layer / Soft Tone wash / VMC Ivory highlight
Base	Coarse sand / Matt Black Layer / VMC Dark Grey drybrush / Dungeon Grey drybrush / VGC Black Wash





Doctor
Who
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Character	Episode	Miniature
Sibylline Soothsayer	The Fires of Pompeii	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White zenithal drybrush
Skin	Barbarian Flesh layer / Flesh Tone wash / Barbarian Flesh highlight / blend to V>MC Light Flesh
Hair	Chaotic Red layer / Fur Brown highlight / Flesh Tone wash
Robes	Blood Red (s) / 1 : 1 Pure Red : Barbarian Flesh drybrush
Belt / Robe Trim	VGC Red Wash
Necklace / Beads	Chaotic Red layer / Skeleton Bon dot on beads
Cuffs	Crusted Sore layer / VGC Bright Bronze edges / Strong Tone wash
Details on Hands	Matt Black
Base	Coarse sand / Matt Black Layer / VMC Dark Grey drybrush / Dungeon Grey drybrush / VGC Black Wash





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Character	Episode	Miniature
Ood Sigma	Planet of the Ood	DW Miniatures STL

Painting Guide	
Basecoat	Black Primer
Head	VGC Leather Brown layer / blend Kobold Skin through Mummy Robes highlights / VGC Flesh Wash
Eyes	Brainmatter Beige layer / Matt Black pupils
Tunic / Trousers	2 : 1 Matt Black : Imperial Navy layer / blend Imperial Navy highlights
Shoes / Gloves	Matt Black layer / blend Deep Grey highlights / Gloss Varnish layer on shoes
Mouth Parts	Matt White layer / layer of 1 : 1 Blood Red (s) : Crusader Skin (s)
Orb Cable	Matt White layer
Orb	Matt White layer / Ash Grey layer / Gunmetal central strip
Sigma Emblem	Ash Grey layer
Belt Buckles	Plate Mail Metal





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Character	Episode	Miniature
Sontaran	The Sontaran Stratagem / The Poison Sky	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Body Suit	1 : 1 Magic Blue (s= : Runic Grey (s) layer
Helmet / Shoulder Pads / Belt	Elven Armor / Strong Tone Wash
Gun	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash / Dungeon Grey highlights
Probic Vent / Collar Details	Plate Mail Metal
Base	Dirt Field (see Appendix)





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Character	Episode	Miniature
General Staal	The Sontaran Stratagem / The Poison Sky	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Body Suit	1 : 1 Magic Blue (s= : Runic Grey (s) layer
Helmet / Shoulder Pads / Belt	Elven Armor / Strong Tone Wash
Skin	2 : 1 Pallid Bone (s) : Hardened Leather (s)
Eyes	VGC Ivory layer / Matt Black pupils
Swagger Stick Handle	Matt Black layer / Dungeon Grey highlight / Dark Tone wash
Swagger Stick Ends	Gunmetal layer / Plate Mail Metal highlights / Dark Tone wash / Shining Silver highlight
Probic Vent / Collar Details	Shining Silver / VMC Blue Wash
Collar Seal	Gunmetal layer
Base	Dirt Field (see Appendix)





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Character	Episode	Miniature
Sontaran	Alternate red fatigues	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Body Suit	Slaughter Red (s)
Helmet / Shoulder Pads / Belt	Gemstone / Light Shing Silver drybrush
Gun	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash / Dungeon Grey highlights
Base	Dirt Field (see Appendix)





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Character	Episode	Miniature
Vashta Nerada	Silence in the Library / Forest of the Dead	Warlord Games

Painting Guide	
Basecoat	Grey Primer
Upper Skull	VMC Ger Camo Beige WWII layer / VGC Black Wash / VMC Ger Camo Beige WWII highlight / blend Skeleton Bone through Matt White highlights
Lower Skull	Ultramarine Blue layer / Alien Purple drybrush / 2 : 1 Red Tone : Blue Tone wash / 1 : 1 Ultramarine Blue : Voidshield blue light drybrush / Voidshield Blue light drybrush / Viking Blue highlight / Voidshield Blue highlight to lower jaw bone / Matt White highlight to lower jaw bone
Helmet Interior	Matt Black layer
Spacesuit	Matt White layer / VGC Pale Grey wash / reset Matt White highlights
Helmet	Brainmatter Beige layer
Collar	Brainmatter Beige layer / Dungeon Grey vents
Collar Details	Greedy Gold layer / Matt Black points
Boot Soles	Uniform Grey layer
Gloves	Brainmatter Beige layer / Matt White highlights
Base	Spaceship Interior – see Appendix





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Character	Episode	Miniature
River Song	Silence in the Library / Forest of the Dead	GaleForce9

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / blend Tanned Flesh through Barbarian Flesh to Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupil
Hair	Matt White drybrush / Pallid Bone (s) layer
Spacesuit	Matt White layer / VGC Pale Grey wash / reset Matt White highlights
Helmet	Matt White layer. Visor – Dungeon Grey layer / Matt White glaze
Collar	Matt White layer / Dungeon Grey vents
Collar Details	Matt Black Button / Lights: Goblin Green layer / Jungle Green highlight / Matt White stripes / Central Light: Electric Blue layer / Grimoire Purple drybrush / reset Electric Blue / blend Matt White for highlights
Boot Soles	Uniform Grey layer
Gun	Gunmetal layer / Dark Tone wash / Shining Silver highlight
Sonic	Greedy Gold layer / Strong Tone wash / Bright Gold highlight / Viking Blue tip
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
Info-Node	Silence in the Library / Forest of the Dead	Scratchbuild

Building and Painting Guide	
Building	Mould the body from air-dry clay. For the head take any 28mm human face and encase in Green Stuff. Connect the head to the body using a short length of wire (e.g. paper clip)
Basecoat	Ash Grey
Face	Tanned Flesh layer / Barbarian Flesh highlight / 1 : 1 Barbarian Flesh / VMC Basic Skin Tone highlight / Soft Tone wash
Eyes	Matt White / Matt Black pupil
Body / Head	Matt White layer / VGC Pale Grey Wash / Matt White drybrush
Base	Ash Grey layer / Matt Black edges



Silence in the Library / Forest of the Dead

“Almost every species in the universe has an irrational fear of the dark. But they’re wrong: it’s not irrational. It’s Vashta Nerada.”

The Doctor





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Character	Episode	Miniature
Info-Node	Silence in the Library / Forest of the Dead	The Whorkshop

Building and Painting Guide	
Basecoat	Grey Primer
Face	Tanned Flesh layer / Barbarian Flesh through VMC Basic Skin Tone highlight
Eyes	Brainmatter Beige / Matt Black pupil
Body / Head	Matt White layer / VGC Pale Grey Wash / Matt White highlights and drybrush
Books	Matt White basecoat Spines: Crusted Sore / Dark Sky / Angel Green / Leather Brown / Oak Brown Spine Details: Greedy Gold Pages: Soft Tone Wash
Base	Matt White layer / Light Tone Wash / Mid Brown Wash in joins of floorboards / selected random boards Strong Tone wash Edge: Matt Black





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Character	Episode	Miniature
Supreme Dalek	The Stolen Earth / Journey's End	Warlord Games

Painting Guide	
Basecoat	Uniform Grey / Dragon Red (2 layers) / Pure Red highlight
Skirt Domes / Neck Supports / Waist Collar	Tainted Gold layer / Bright Gold highlight
Eyestalk / Arm / Gun	Plate Mail Metal / Dark Tone Wash on gun/ Shining Silver highlights
Eyeball / Sucker / Bumper	Matt Black / VMC Dark Grey highlight
Eyestalk Rings / Head Dome Lights	Matt White layer / Soft Tone wash / Matt White highlight
Pupil	Deep Blue layer / Crystal Blue layer / Deep Blue drybrush / Blend Crystal Blue through Voidshield Blue highlights / Matt White pupil





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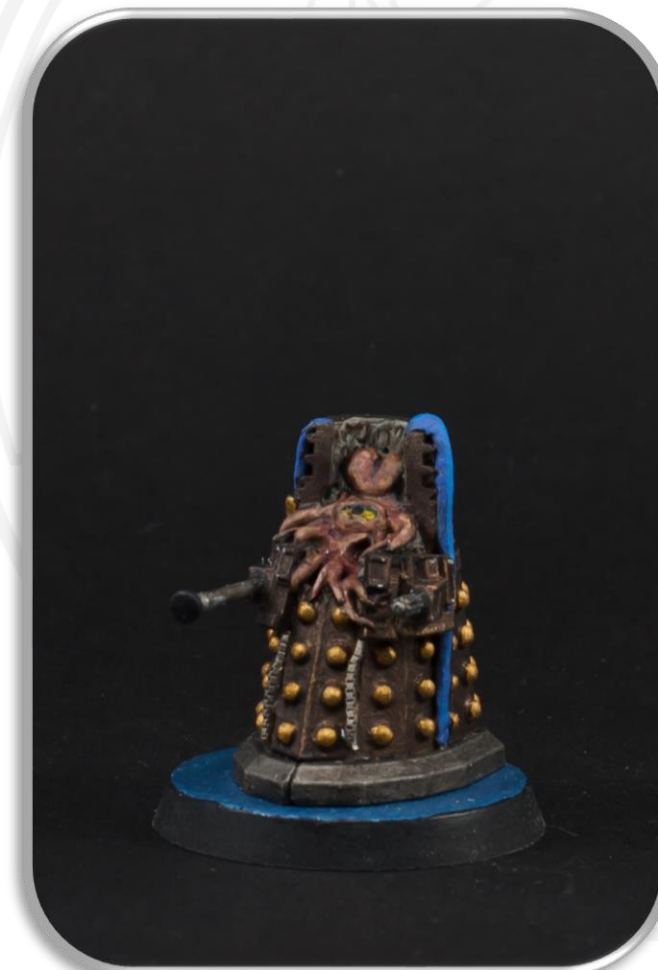
Character	Episode	Miniature
Dalek Caan	The Stolen Earth / Journey's End	Warlord Games conversion

Conversion Guide

Standard Warlord Plastic Dalek. Carefully remove head dome and side / front of neck. Remove gun & arm with housings and reposition them lower onto the edge of the skirt. Mould the Dalek Mutant from Green Stuff. Add feeding tubes running on the outside of the casing using Green Stuff. Add simple chains to front of model.

Painting Guide

Basecoat	Matt Black
Mutant Creature Body	VMC Flat Earth Layer / Tanned Flesh layer / add a little Crusted Sore to further highlight / add a little VMC Basic Skin Tone to further highlight / Strong Tone wash / VGC Red Wash / Tanned Flesh highlight / Barbarian Flesh highlight
Eye	Matt White layer / Daemonic Yellow layer / Matt Black pupil
Dalek Casing	VGC Tinny Tin layer / VGC Brassy Brass drybrush / Strong Tone wash
Gun / Arm	VGC Chainmail Silver / Strong Tone wash
Casing Interior	Ash grey layer / Strong Tone wash
Sucker	Matt Black
Bumper	Gun Metal layer / Strong Tone wash
Feeding Tubes	Dragon Red layer / Pure Red highlight or Deep Blue layer / Crystal Blue highlight. VGC Glorious Gold tube connectors
Skirt Domes	VGC Glorious Gold





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Character	Episode	Miniature
The Master	The End of Time	Warlord Games

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Tone wash / Barbarian Flesh highlight / 1:1 Barbarian Flesh / VMC Basic Skin Tone highlight / Flesh Tone wash
Face Details	Eyes: (C) White Scar / Matt Black pupils Lips: VMC Brown Rose
Hair	Leather Brown layer / Ash Grey drybrush / Skeleton Bone light drybrush / Soft Tone wash
T-shirt	Dragon Red layer / Pure Red highlight
Hoodie / Trousers	Matt Black layer / Uniform Grey drybrush / Dark Tone wash / Uniform Grey drybrush
Shoes	Dark Stone layer / Leather Brown drybrush / Dark Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash grey drybrush / VGC Umber wash / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
Time Lord	Various	Warlord Games

Painting Guide	
Basecoat	Matt Black layer
Face	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through to VMC Basic Skin Tone highlights
Eyes	VMC Ivory / Matt Black pupils
Inner Robes	Matt White layer / Blood Red (s)
Decorated Robe	Matt White layer / Chaotic Red layer / Pure Red highlight
Chestplate	Matt White layer / Slaughter Red (s)
Robe Decorations	Leather Brown layer / Skeleton Bone highlight / Strong Tone wash
Collar Skull Cap	Gunmetal layer / Shining Silver edge highlights / Stone Golem (s) layer
Base	Red Desert / Martian Surface – see Appendix





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Character	Episode	Miniature
The Trickster	The Wedding of Sarah Jane	Troy Wood STL Remix

Painting Guide	
Basecoat	Matt Black
Cloak	3 : 1 Matt Black : Necromancer Cloak layer
Gloves	Night Scales
Skin	Tanned Flesh layer / blend Troll Claws highlights
Mouth	Matt Black layer / Matt White Teeth / Dragon Red lips
Base	Printed Paving: Dungeon Grey layer / Ash Grey drybrush / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
The Trickster	The Wedding of Sarah Jane	NerdyFanBoi STL

Painting Guide	
Basecoat	Matt Black
Cloak	3 : 1 Matt Black : Necromancer Cloak layer
Skin	Tanned Flesh layer / blend Troll Claws highlights
Mouth	Matt Black layer / Matt White Teeth / Dragon Red lips
Base	Printed Paving: Dungeon Grey layer / Ash Grey drybrush / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
The Trickster	The Wedding of Sarah Jane	Scratchbuild

Conversion Guide

Default figure is based on Citadel Lord of the Rings Ringwraith with sword and head removed. Replace head with that of Orc leader (or any open-mouthed, teeth exposed figure). Rebuild hood and robes with Green Stuff.

Painting Guide

Basecoat	Matt Black
Cloak	Necromancer Cloak heavy drybrush / Dungeon Grey light drybrush / Dark Tone wash
Face	Barbarian Flesh layer / VMC Dark Flesh highlights / Flesh Wash / VGC Umber wash in eye sockets
Mouth	Matt Black / VMC Ivory teeth / Vampire Red lips
Hands	Dungeon Grey layer / Ash Grey highlight / Dark Tone wash
Base	Ash Grey layer / Matt Black edges





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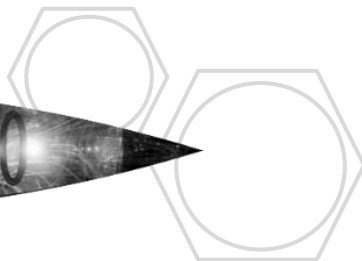
Character	Episode	Miniature
Dalek Emperor	Time Lord Victorious	Warlord Games (Converted)

Conversion Guide

Start with plastic Warlord Games Dalek. Carefully cut off the eyestalk and place to one side. Remove head dome and neck collar. Superglue a regular marble onto the Dalek base, above the shoulder slats. It should nest nicely into the hollow of the shoulders. Roll out a thin sheet of green stuff and layer this over the marble. Trim the edges away where the marble meets the collar. Once the green stuff is workable carve out the head dome details, cutting down to the marble beneath. Build a small cowl for the eyestalk and four dome lights from green stuff. Glue the eyestalk back on into the cowl

Painting Guide	
Basecoat	Grey Primer
Head Dome Cutaway Details	Matt Black layer
Body and Head Dome	Greedy Gold layer / Bright Gold highlight
Bumper	VMC Dark Grey layer / Dungeon Grey edge highlights. Shining Silver Rivets
Gun / Arm / Eyestalk	Greedy Gold layer / Bright Gold highlight
Sucker / Eyeball	Matt Black layer / VMC Dark Grey highlight
Arm / Gun / Eyestalk sockets	Matt Black layer
Dome Lights / Eyestalk Rings	Matt White layer / VGC Pale Grey wash / Matt White highlights
Pupil	Alien Purple circle / Alien Purple drybrush / Viking Blue highlight / Voidshiueld Blue highlight / Matt White highlights





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Character	Episode	Miniature
Executioner Dalek	Time Lord Victorious	Warlord Games (Converted)

Conversion Guide
A minor conversion replacing sucker with claw weapon using Green Stuff

Painting Guide	
Basecoat	Grey Primer
Neck Grill Interior	Matt Black layer
Skirt Panels / Waist Section / Shoulder / Neck Rings	Plate Mail Metal layer / Shining Silver highlight / 1 :1 Shining Silver : Matt White edge highlights
Head	Matt Black layer
Neck Rings	Pure Red edge highlights
Shoulder Slats	Matt Black layer / Dungeon Grey highlights / Rivets: Shining Silver
Skirt Domes	Pure Red layer / Matt Black king Blue layer (leaving red ring around base of dome)
Bumperr	VMC Dark Grey layer / Dungeon Grey highlights / Rivets: Shining Silver
Gun and Arm Casing Front Panels	Matt Black layer / VMC Dark Grey edge highlight
Gun	Plate Mail Metal layer / Dark Tone wash / Shining Silver highlights
Arm / Claws	Plate Mail Metal layer / Shining Silver highlight
Sucker and Eyeball	Matt Black layer / VMC Dark Grey edge highlight
Arm / Gun / Eyestalk sockets	Matt Black layer
Eyestalk	Shining Silver layer
Eyestalk Rings / Dome Lights	Matt White layer / VGC Pale Grey wash / Matt White highlights
Pupil	Dragon Red outer / Dragon Red drybrush / Pure Red / Lava Orange / Matt White highlights

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Character	Episode	Miniature
Dalek Scientist	Time Lord Victorious	Warlord Games (Converted)

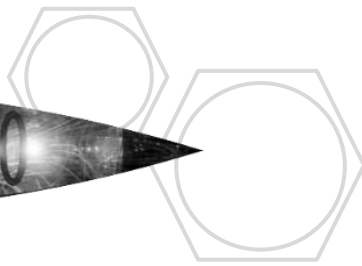
Conversion Guide

A minor conversion replacing sucker with claw with Green Stuff

Painting Guide

Basecoat	Grey Primer
Neck Grill Interior	Matt Black layer
Skirt Panels / Waist Section / Shoulder / Neck Rings	Plate Mail Metal layer / Shining Silver highlight / 1 :1 Shining Silver : Matt White edge highlights
Head	Pure Red layer
Neck Rings	Pure Red edge highlights
Shoulder Slats	Dragon Red layer / Pure Red highlights / Rivets: Shining Silver
Skirt Domes	Matt Black layer / Pure Red layer (leaving black ring around base of dome) / Matt White highlight on upper surface / Chaotic Red shade on under surface
Bumper	VMC Dark Grey layer / Dungeon Grey highlights / Rivets: Shining Silver
Gun and Arm Casing Front Panels	Pure Red layer
Gun	Plate Mail Metal layer / Dark Tone wash / Shining Silver highlights
Arm	Plate Mail Metal layer / Shining Silver highlight
Claw and Eyeball	Matt Black layer / VMC Dark Grey edge highlight
Arm / Gun / Eyestalk sockets	Matt Black layer
Eyestalk	Shining Silver layer
Eyestalk Rings / Dome Lights	Matt White layer / VGC Pale Grey wash / Matt White highlights
Pupil	Alien Purple outer / Alien Purple drybrush / Viking Blue / Voidshield Blue / Matt White highlights





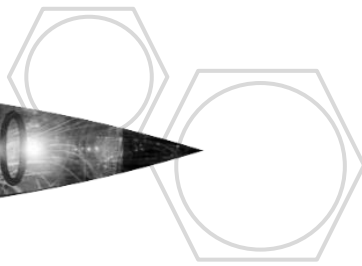
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Character	Episode	Miniature
Dalek Commander	Time Lord Victorious	Warlord Games

Painting Guide	
Basecoat	Grey Primer
Neck Grill Interior	Matt Black layer
Skirt Panels / Waist Section / Shoulder / Neck Rings / Head	Plate Mail Metal layer / Shining Silver highlight / 1 :1 Shining Silver : Matt White edge highlights
Neck Rings	Viking Blue edge highlights
Shoulder Slats	VMC Dark Grey layer / Dungeon Grey highlights / Rivets: Shining Silver
Skirt Domes	Viking Blue layer / Shining Silver layer (leaving blue ring around base of dome) / Matt White highlight on upper surface / Gunmetal shade on under surface
Bumper	VMC Dark Grey layer / Dungeon Grey highlights / Rivets: Shining Silver
Gun and Arm Casing Front Panels	Viking Blue layer / Voidshield Blue edge highlight
Gun	Plate Mail Metal layer / Dark Tone wash / Shining Silver highlights
Arm	Plate Mail Metal layer / Shining Silver highlight
Sucker and Eyeball	Matt Black layer / VMC Dark Grey edge highlight
Arm / Gun / Eyestalk sockets	Matt Black layer
Eyestalk	Shining Silver layer
Eyestalk Rings / Dome Lights	Matt White layer / VGC Pale Grey wash / Matt White highlights
Pupil	Alien Purple outer / Alien Purple drybrush / Viking Blue / Voidshield Blue / Matt White highlights



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Character	Episode	Miniature
Dalek Drone	Time Lord Victorious	Warlord Games (Converted)

Painting Guide	
Basecoat	Grey Primer
Neck Grill Interior	Matt Black layer
Skirt Panels / Waist Section / Shoulder / Neck Rings / Head	Plate Mail Metal layer / Shining Silver highlight / 1 :1 Shining Silver : Matt White edge highlights
Neck Rings	Viking Blue edge highlights
Shoulder Slats	VMC Dark Grey layer / Dungeon Grey highlights / Rivets: Shining Silver
Skirt Domes	Matt Black layer / Viking Blue layer (leaving black ring around base of dome) / Voidshield Blue highlight on upper surface / Deep Blue shade on under surface
Bumper	VMC Dark Grey layer / Dungeon Grey highlights / Rivets: Shining Silver
Gun and Arm Casing Front Panels	Viking Blue layer / Voidshield Blue edge highlight
Gun	Plate Mail Metal layer / Dark Tone wash / Shining Silver highlights
Arm	Plate Mail Metal layer / Shining Silver highlight
Sucker and Eyeball	Matt Black layer / VMC Dark Grey edge highlight
Arm / Gun / Eyestalk sockets	Matt Black layer
Eyestalk	Shining Silver layer
Eyestalk Rings / Dome Lights	Matt White layer / VGC Pale Grey wash / Matt White highlights
Pupil	Alien Purple outer / Alien Purple drybrush / Viking Blue / Voidshield Blue / Matt White highlights



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Character	Episode	Miniature
Dalek Strategist	Time Lord Victorious	Harlequin Miniatures (Converted)

Conversion Guide

The shoulder slats of a standard Harlequin Dalek were carefully removed with a sharp knife and the resultant shoulder area filed smooth. Two thin strips of Green Stuff were then wrapped around the shoulder for the classic original Dalek look.

Painting Guide

Basecoat	Matt Black
Skirt	Ash Grey layer
Shoulder Rings / Neck Slats / Head Dome / Eyestalk / Gun / Arm	VGC Silver (apply Dark Tone wash to Gun and Sucker arm) / Dry Rust effect paint
Eyeball / Sucker / Bumper	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Skirt Domes	2 : 1 Voidshield Blue : Matt White layer / extra Matt White added to mix for highlights
Shoulder Interior & Arm Casing	Dungeon Grey layer / Uniform Grey highlight
Eyestalk Rings	Voidshield Blue layer / VGC Blue wash
Head Dome Lights / Eyeball Pupil	Matt White





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Character	Episode	Miniature
The Eleventh Doctor	Various	GaleForce9

Painting Guide	
Basecoat	Matt Black
Face / Hands	Tanned Flesh layer / Flesh Tone wash /Barbarian Flesh highlight / 1 : 1 Barbarian Flesh : VMC Basic Skin Tone highlight / Flesh Tone wash
Eyes	(C) White Scar / Matt Black
Hair	Oak Brown layer / Leather Brown heavy drybrush / 1 : 1 Leather brown : Desert yellow light drybrush / Soft Tone wash
Shirt / Cuffs	Mummy Robes layer / Soft Tone Wash / Mummy Robes highlight / VGC Umber Wash
Trousers	Necromancer Cloak layer / Dark Stone highlight / Strong Tone wash / Uniform Grey drybrush
Jacket	Monster Brown layer / Desert Yellow heavy drybrush / 1 : 1 Desert Yellow : Skeleton Bone light drybrush / VGC Sepia Shade wash
Boots	Dark Stone layer / Oak Brown drybrush / Strong Tone wash
Bow Tie	Dragon Red layer / Strong Tone wash
Sonic Screwdriver	Lower Half: VGC Brassy Brass / Upper Half: Plate Mail Metal – Strong Tone wash / Light Tip – Jungle Green layer / 1 : 1 Jungle Green : Matt White highlight
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt Black edge



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Character	Episode	Miniature
The Eleventh Doctor	Various	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh through Elven Flesh highlights
Eyes	VGC Ivory / Matt Black pupils
Hair	Dark Wood (s) / Monster Brown drybrush
Shirt	Mummy Robes
Jacket	Monster Brown layer / blend Desert Yellow through Skeleton Bone highlights / Leather Brown stripes / Strong Tone wash
Socks	Monster Brown layer / Strong Tone wash
Bowtie	Chaotic Red layer / Vampire Red highlight
Trousers	Matt Black layer / blend Necromancer Cloak through Uniform Grey highlights / Dark Tone wash
Shoes	Oak Brown layer / Monster Brown highlights / Strong Tone wash
Sonic	Handle: Weapon Bronze layer / Plate Mail Metal highlights / Strong Tone wash Tip: Wizards Orb layer / blend Jungle Green through Matt White highlights
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
The Eleventh Doctor	Various	Heresy Miniatures

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Oak Brown layer / Monster Brown drybrush / Light Tone wash
Shirt	Mummy Robes layer / Soft Tone wash / reset Mummy Robes
Jacket Lining	Dirt Spatter layer / Mid Brown wash
Jacket Outer	Monster Brown layer / Mid Brown wash / reset Monster Brown / blend Desert Yellow highlights
Trousers	Dark Stone layer / Dark Tone wash / Dark Stone highlights
Boots	Oak Brown layer / Monster Brown highlights / Strong Tone wash
Bow Tie / Braces	Vampire Red layer / Pure Red highlight
Brace Clips	Plate Mail Metal layer
Sonic Screwdriver	Weapon Bronze layer / Strong Tone wash
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
The Eleventh Doctor	Various	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh through Elven Flesh highlights
Hair	VGC Charred Brown layer / Oak Brown drybrush / Light Tone wash
Glasses	Lenses: Dungeon Grey Layer / Ash Grey highlights Frames: Chaotic Red layer
Shirt	Ash Grey layer / Matt White highlight
Bow Tie	Chaotic Red layer / Vampire Red highlight / Skeleton Bone details
Waistcoat	Oozing Purple layer / blend Toxic Boils highlight Buttons: 1 : 1 Gunmetal : Oozing Purple
Coat	Orc Blood layer / Grimoire Purple highlights
Coat Lining	Alien Purple layer
Coat Collar	4 : 1 Matt Black : Alien Purple layer / blend Alien Purple highlights
Trousers	3 : 1 Matt Black: Necromancer Cloak layer / Necromancer Cloak highlight / Dark Tone wash
Boots	Oak Brown layer / Mid Brown wash
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character<	Episode	Miniature
Amy Pond	Various	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh through Elven Flesh highlights
Eyes	VGC Ivory / Matt Black pupil
Hair	Blood Red (s) / Fire Giant Orange (s) / Hardened Leather (s)
Shirt	Matt White
Tights	2 : 1 Oak Brown : Barbarian Flesh thin layer / add Elven Flesh and blend highlights
Shoes / Skirt / Vest	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Neckerchief	Matt Black layer / Matt White dots
Watch / Ring	Oak Brown layer / Weapon Bronze highlight
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Amy Pond	Various	GaleForce 9

Painting Guide

Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Matt White drybrush / Blood Red (s) / Fire Giant Orange (s) / Hardened Leather (s) / Fire Lizard drybrush
T-Shirt	Mutant Hue
Jumper	Vampire Red layer / Dragon Red highlights / Pure Red light drybrush
Jacket	Crusted Sore layer / blend Fur Brown highlights / add Monster Brown for edge highlights / Light Tone wash
Shorts	Matt Black layer / blend Necromancer Cloak highlights
Tights	2 : 1 Oak Brown : Barbarian Flesh thin layer / blend Elven Flesh into mix for highlights
Boots	Matt White drybrush / Hardened Leather (s) / Leather Brown soles
Necklace	Bright Gold
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Amy Pond	Various	Heresy Miniatures

Painting Guide

Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Matt White drybrush / Blood Red (s) / Fire Giant Orange (s) / Hardened Leather (s) / Fire Lizard drybrush
T-Shirt	Ash Grey
Top	Wolf Grey layer / blend Fog Grey for highlights
Jacket	Crusted Sore layer / blend Fur Brown highlights / add Monster Brown for edge highlights / Light Tone wash
Skirt	Matt Black layer / blend Necromancer Cloak highlights
Belt	Leather Brown layer / Light Tone wash / Buckle – Plate Mail Metal
Tights	2 : 1 Oak Brown : Barbarian Flesh thin layer / blend Elven Flesh into mix for highlights
Boots	Matt White drybrush / Dark Wood (s) / Buckles – Bright Gold
Watch	Bright Gold
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Amy Pond	'The Girl Who Waited	Crooked Dice Studios

Painting Guide

Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Fire Giant Orange (s) layer / Hardened Leather (s) layer / Pallid Bone (s) highlights
Shirt	Alien Purple layer / blend Oozing Purple highlights
Undershirt	Field Grey layer / blend Ash Grey highlight
Hairband	Oak Brown layer
Chain Mail	Plate Mail Metal layer / Dark Tone wash / Shining Silver edge highlights
Shoulder Details	Matt White layer / Daemonic Yellow layer
Plate Armour	Matt White layer / Holy White (s) layer / Matt White layer
Baton	Dark Wood (s) layer – use wet brush to create light patches
Sword	Gunmetal layer / Plate Mail Metal blade on leading edge / Shining Silver edge highlight, Handle& Hilt: Matt Black layer / Brainmatter Beige cords / Light Tone wash
Belt and Straps	Leather Brown layer / 1 : 1 Leather Brown : Skeleton Bone highlight
Scabbard	Monster Brown layer / 1 : 1 Monster Brown : Leather Brown highlight / Matt Black opening
Boots	Matt Black layer / 1 : 1 Matt Black : Necromancer Cloak highlight / Dark Tone wash
Base	White Plasticard / Foamcard and Polymer Clay sculpture

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Character	Episode	Miniature
Rory Williams	Various	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh through Elven Flesh highlights
Eyes	VGC Ivory / Matt Black pupils
Hair	Oak Brown layer / Monster Brown drybrush / Desert Yellow drybrush / VGC Sepia Shade
Eyebrows	Oak Brown
Under shirt	Crystal Blue layer / blend Matt White for highlight on collar
Scrubs	Electric Blue layer / Blue Tone wash / Electric Blue highlight / blend Voidshield Blue extreme highlight
Shoes / Phone	Matt Black layer / Necromancer Cloak highlight
ID Card	Wizards Orb layer / Matt White and Matt Black details
Jacket	Uniform Grey layer / blend Matt White for highlights. Thin Stripes: Deep Blue. Thick Stripes 1 : 1 Wolf Grey : Necromancer Cloak
Jacket Cuffs / Trim / Cords	1 : 1 Uniform Grey : VMC Deck Tan
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Rory Williams	Various	GaleForce 9

Painting Guide	
Basecoat	Grey Primer
Face / Hands	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Fur Brown layer / Desert Yellow drybrush
Jeans	Deep Blue layer / VGC Blue Wash / Fog Grey drybrush
Shirt	3 : 1 Matt White : Mutant Hue layer / Ash Grey stripes horizontal nad vertical / Vampire Red vertical stripes / Necromancer Cloak buttons
Body-warmer	VGC Imperial Blue layer / 1 :1 VGC Imperial Blue : Crystal Blue highlight / VGC Blue Wash / Gunmetal rivets
Shoes	VMC Ger Cam Beige WWII layer / Skeleton Bone highlight / Leather Brown laces / Skeleton Bone soles
Watch	Strap: Matt Blakc layer / Face: Matt White layer with Matt Black details
Base	Matt Black layer / Modelling Sand / Dark Stone layer / VGC Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White drybrush / Matt Black edges





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Character	Episode	Miniature
River Song	The Impossible Astronaut	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / blend Barbarian Flesh through Elven Flesh highlights
Eyes	VMC Ivory / Matt Black pupils
Hair	Sand Golem (s) / Desert Yellow drybrush
Shirt	Matt White
Denim	Cloudburst Blue (s) / Wolf Grey drybrush / Buttons: Weapon Bronze
Gun Belt	Fur Brown layer / Leather Brown highlight / Strong Tone wash / Buckle: Gunmetal
Gun	Gunmetal layer / Shining Silver highlight / Dark Tone wash / Shining Silver highlight
Torch	Matt White layer / Dark Tone wash / Reflector: Gunmetal
Vortex Manipulator	Dark Wood (s)
Shoes	Leather Brown layer / Desert Yellow highlight
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
River Song	The Pandorica Opens	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / blend Tanned Flesh through Barbarian Flesh to Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Matt White drybrush / Pallid Bone (s) layer
Jacket	Matt White layer / Light Tone wash / reset Matt White layer
Trousers	Wolf Grey layer / blend Fog Grey highlights
Boots / Straps / Belt / Trouser Stripe / Pouches	Oak Brown layer / blend Leather Brown highlights
Communicator	Matt Black layer / Buttons: Gemstone / Glitter Green / Elven Armour
Corset	Matt Black layer / Shining Silver rivets / Dark Tone wash
Gun	Plate Mail Metal layer / Dark Tone wash / Shining Silver highlights
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge

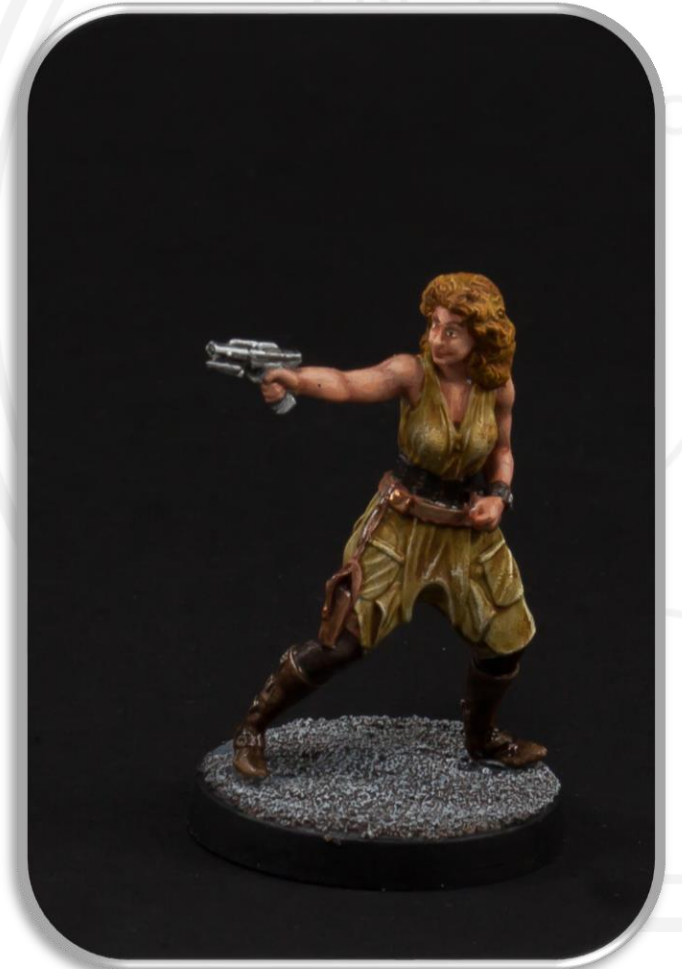




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Character	Episode	Miniature
River Song	Day of the Moon / A Good Man Goes to War	Warlord Games

Painting Guide-	
Basecoat	Ash Grey layer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through Elven Flesh highlights
Eyes	VMC Ivory layer / Matt Black pupils
Hair	Sand Golem (s) / Desert Yellow drybrush
Dress	1:1:1 Hardened Leather (s) : Pallid Bone (s) : Malignant Green (s) / Skeleton Bone drybrush
Leggings	Dark Wood (s)
Waistband	Dark Wood (s) / Studs – Gun Metal / Strong Tone wash
Gun Belt	Fur Brown layer / Leather Brown highlight / Strong Tone wash : Buckle – Weapon Bronze
Gun	Gunmetal layer / Shining Silver highlight / Dark Tone wash / Shining Silver highlight
Vortex Manipulator	Dark Wood (s)
Boots	Oak Brown layer / Leather Brown highlight / Strong Tone wash : Buckles Plate Mail Metal
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Clara Oswald	The Rings of Akhaten	GaleForce9

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Blend Barbarian Flesh through VGX Basic Flesh Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	VGC Charred Brown layer / Monster Brown drybrush / Mid Brown Wash
Dress	Alien Purple layer / VGC Blue Wash
Dress Pattern	Matt Black hash pattern / Skeleton Bone details
Boots	Matt Black layer / blend VMC Dark Grey highlights (Plate Mail Metal buckles / Oak Brown soles)
Tights	3 : 1 Matt Black : Tanned Flesh layer / blend Tanned Flesh highlights
Jacket	Dark Stone layer / blend Field Grey highlights / VGC Umber Wash
Bag	Matt White layer / Dragon Red layer / Pure Red highlights / Clasps and Buckles – Greedy Gold
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Clara Oswald	Journey to the Centre of the TARDIS	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through Elven Flesh highlights
Eyes	VMC Ivory layer / Matt Black pupils
Lips	Vampire Red
Hair	Oak Brown layer / Leather Brown drybrush / Strong Tone wash
Dress	Desert Yellow undercoat / Vampire Red layer / Pure Red highlight / Lava Orange highlight
Dress Pattern	Chaotic Red splodge / 4 : 1 Pure Red : VMC Ivory dots / 1 : 4 Pure Red : VMC Ivory highlight
Dress Collar	Matt Black layer / Necromancer Cloak highlight
Boots	Oak Brown layer / 1 : 1 Oak Brown : Uniform Grey highlight / Strong Tone wash
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Kate Stewart	Various	Crooked Dice

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Skeleton Bone layer / Light Tone wash / Skeleton Bone highlights / Necrotic Flesh highlights
Top	1 : 1 Dark sky : Necromancer Cloak layer / Dark Sky highlight / Blue Tone wash
Jacket / Trousers	3 : 1 Necromancer Cloak : Deep Blue layer /blend Necromancer Cloak for highlights / Dark Tone wash
Boots	Matt Black layer / Necromancer Cloak highlight / Dark Tone wash
Coat Buttons	Shining Silver layer / Bright Gold highlight
Coat Buckle	Matt Black strap / Buckle – Shining Silver layer / Bright Gold highlight
Base	Spaceship Interior (see Appendix)





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Character	Episode	Miniature
Petronella Osgood	Various	Crooked Dice

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh / blend Barbarian Flesh through Elven Flesh highlights
Hair	Dirt Spatter layer / Strong Tone wash / Werewolf Fur drybrush
Shirt	Mutant Hue
Cardigan	Mummy Robes layer / Light Tone wash – Buttons: Matt White
Bow Tie	Chaotic Red layer / Dragon Red highlight
Trousers	Angel Green layer / blend Wizards Orb highlights
Shoes	Angel Green / Uniform Grey / Matt Black – Dark Tone wash
Scarf	Arid Earth / Desert Yellow / Field Grey / Pure Red / Daemonic Yellow / Orc Blood / Combat Fatigues
Glasses	Frames: Matt Black / Lenses: Dungeon Grey / Matt White catchlight
Device	Matt Black layer / Plate Mail Metal highlights / Dungeon Grey highlights
Base	Spaceship Interior (see Appendix)





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Character	Episode	Miniature
Prisoner Zero	The Eleventh Hour	The Whorkshop STL

Painting Guide	
Basecoat	Grey Primer
Body	Dungeon Grey layer / VGC Red Wash / Dungeon Grey drybrush / Uniform Grey drybrush / Ash Grey drybrush / Plate Mail Metal light drybrush on upper surfaces / Fairy Dust light drybrush
Mouth	VGC Deck Tan layer / VGC Black Wash / Teeth – VGC Deck Tan
Eyes	Matt White layer / Fire Lizard layer / blend Phoenix Flames highlight / Matt Black pupil
Base – rocks	VGC Dark Grey layer / Dark Tone wash / Dungeon Grey drybrush / 2 : 1 Dungeon Grey : Deck Tan light drybrush
Base – Metal Box	Gunmetal layer / Dark Tone wash / Gunmetal edge highlights / Plate Mail Metal edge highlights
Base Edge	Matt Black layer

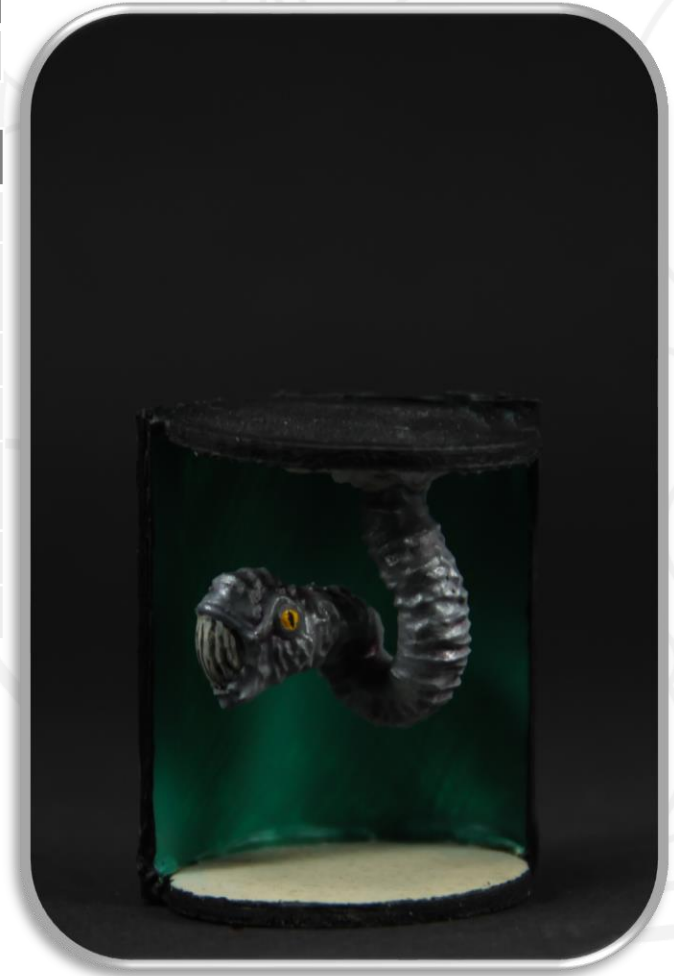




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Character	Episode	Miniature
Prisoner Zero	The Eleventh Hour	The Whorkshop STL

Painting Guide	
Basecoat	Grey Primer
Body	Dungeon Grey layer / VGC Red Wash / Dungeon Grey drybrush / Uniform Grey drybrush / Ash Grey drybrush / Plate Mail Metal light drybrush on upper surfaces / Fairy Dust light drybrush
Mouth	VGC Deck Tan layer / VGC Black Wash / Teeth – VGC Deck Tan
Eyes	Matt White layer / Fire Lizard layer / blend Phoenix Flames highlight / Matt Black pupil
Base – rocks	VGC Dark Grey layer / Dark Tone wash / Dungeon Grey drybrush / 2 : 1 Dungeon Grey : Deck Tan light drybrush
Base – Metal Box	Gunmetal layer / Dark Tone wash / Gunmetal edge highlights / Plate Mail Metal edge highlights
Base Edge	30 mm MDF discs and platicard wall. Arid Earth floor and ceiling / Wizards Orb Walls





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Character	Episode	Miniature
Star Whale / Spaceship UK	The Beast Below	The Whorkshop STL

Painting Guide	
Basecoat	Grey Primer
Main Tentacle	Crusted Sore layer / blend Grimoire Purple highlights / VGC Blue Wash
Tentacle Upper Carapace	Crusted Sore highlights
Tentacle Underside	Chaotic Red drybrush / blend Pure Red for progressively closer drybrush toward the duct opening, increasing the amount of Pure Red in each drybrush Blend Lave Orange into the previous mix and apply further focussed drybrush highlights towards the duct opening
Tentacle Body Lights	Pick out light locations with a Matt White layer / Cover with Hydra Turquoise layer / Voidshield Blue highlight / Toxic Mist point highlight / Plasmatic Bolt (S) wash over each light area
Duct Interior	Matt White Layer / Chaotic Red layer / blend Dragon Red through Pure Red to Lava Orange to highlight towards the centre
Duct Exterior	Rough Iron layer / Gunmetal edge highlights / Rivets: Gunmetal layer
Exposed Brain	Matt White layer / Crusader Skin (S) / blend Blood Red (S) and Fire Giant Orange (S) selectively
Bases	Paved Areas: Dungeon Grey layer / VGC Black Wash / Ash Grey drybrush / Edges: Matt Black layer





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Character	Episode	Miniature
Ironside Dalek	Victory of the Daleks	Warlord Games (conversion)

Painting Guide	
Basecoat	Matt Black layer
Skirt / Collar Slats / Gun & Arm housing / Neck Rings / Head Dome	Army Green layer / Camo Cloak (s) layer / re-highlight skirt domes with Army Green
Webbing & Pouches	Skeleton Bone layer / 1 : 1 Camo Cloak (s) / Hardened Leather (s)
Gun / Arm / Eystalk stem	Plate Mail Metal layer/ Dark Tone wash / Shining Silver highlight
Gun Socket / Arm Socket / Eyeball	Matt Black
Eystalk Rings / Head Dome lights	Matt White layer / Holy White (s)
Pupil	Deep Blue layer / Crystal Blue highlight / Deep Blue drybrush / Crystal Blue highlight / Matt White centre
Union Flag	Deep Blue layer / Matt White & Pure Red details
Water Canteens	Plate Mail Metal or Army Green / Dark Tone wash
Bumper	Matt Black layer / Necromancer Cloak highlight / Dark Tone Wash
Tea Tray	Oak Brown layer / Leather Brown highlights / Strong Tone Wash
Tea-Cup	Matt White layer / Soft Tone wash / Matt White highlight – Tea: Leather Brown
Base	Brushed Blue Steel (See Appendix)



VICTORY OF THE DALEKS

**"We are the paradigm of a new Dalek race.
Scientist, Strategist, Drone, Eternal, and the Supreme!"**

Supreme Dalek

Doctor
Who
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Character	Episode	Miniature
New Paradigm Dalek – Supreme	Victory of the Daleks	Noah Griifths / The Madman's Workshop

Painting Guide	
Basecoat	White Primer
Waist / Neck Rings	Matt Black layer / VMC Dark Grey highlight / 1 : 1 Gunmetal : VMC Dark Grey highlight
Gun Socket / Arm Socket / Eye Socket / Eye Rings & Eyeball / Bumper	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash
Arm / Gun / Eyestalk	Plate Mail Metal layer / VGC Black Wash
Pupil / Dome lights	Matt White layer / Moon Dust layer / Mett White highlight
Skirt Domes	Matt Black layer / 1 : 1 VMC Dark Grey : Gunmetal highlight
Rear Vent Panel	Dungeon Grey layer / VGC Black Wash
Dome / Shoulder / Skirt Panels	Ash Grey layer / Matt White highlight
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
New Paradigm Dalek – Strategist	Victory of the Daleks	Noah Griefths / The Madman's Workshop

Painting Guide	
Basecoat	White Primer
Waist / Neck Rings	Matt Black layer / VMC Dark Grey highlight / 1 : 1 Gunmetal : VMC Dark Grey highlight
Gun Socket / Arm Socket / Eye Socket / Eye Rings & Eyeball / Bumper	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash
Arm / Gun / Eyestalk	Plate Mail Metal layer / VGC Black Wash
Pupil / Dome lights	Matt White layer / Moon Dust layer / Matt White highlight
Skirt Domes	Matt Black layer / 1 : 1 VMC Dark Grey : Gunmetal highlight
Rear Vent Panel	Dungeon Grey layer / VGC Black Wash
Dome / Shoulder / Skirt Panels	Deep Blue layer / Viking Blue highlight
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
New Paradigm Dalek – Scientist	Victory of the Daleks	Noah Griefths / The Madman's Workshop
Painting Guide		
Basecoat	White Primer	
Waist / Neck Rings	Matt Black layer / VMC Dark Grey highlight / 1 : 1 Gunmetal : VMC Dark Grey highlight	
Gun Socket / Arm Socket / Eye Socket / Eye Rings & Eyeball / Bumper	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash	
Arm / Gun / Eyestalk	Plate Mail Metal layer / VGC Black Wash	
Pupil / Dome lights	Matt White layer / Moon Dust layer / Matt White highlight	
Skirt Domes	Matt Black layer / 1 : 1 VMC Dark Grey : Gunmetal highlight	
Rear Vent Panel	Dungeon Grey layer / VGC Black Wash	
Dome / Shoulder / Skirt Panels	Lava Orange layer / Burning Ore (AP Fanatic) highlight	
Base	Brushed Blue Steel (see Appendix)	





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Character	Episode	Miniature
New Paradigm Dalek – Eternal	Victory of the Daleks	Noah Griefths / The Madman's Workshop

Painting Guide	
Basecoat	White Primer
Waist / Neck Rings	Matt Black layer / VMC Dark Grey highlight / 1 : 1 Gunmetal : VMC Dark Grey highlight
Gun Socket / Arm Socket / Eye Socket / Eye Rings & Eyeball / Bumper	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash
Arm / Gun / Eyestalk	Plate Mail Metal layer / VGC Black Wash
Pupil / Dome lights	Matt White layer / Moon Dust layer / Matt White highlight
Skirt Domes	Matt Black layer / 1 : 1 VMC Dark Grey : Gunmetal highlight
Rear Vent Panel	Dungeon Grey layer / VGC Black Wash
Dome / Shoulder / Skirt Panels	Phoenix Flames layer / Daemonic Yellow highlight
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
New Paradigm Dalek – Drone	Victory of the Daleks	Noah Griifths / The Madman’s Workshop

Painting Guide	
Basecoat	White Primer
Waist / Neck Rings	Matt Black layer / VMC Dark Grey highlight / 1 : 1 Gunmetal : VMC Dark Grey highlight
Gun Socket / Arm Socket / Eye Socket / Eye Rings & Eyeball / Bumper	Matt Black layer / VMC Dark Grey highlight / VGC Black Wash
Arm / Gun / Eyestalk	Plate Mail Metal layer / VGC Black Wash
Pupil / Dome lights	Matt White layer / Moon Dust layer / Mett White highlight
Skirt Domes	Matt Black layer / 1 : 1 VMC Dark Grey : Gunmetal highlight
Rear Vent Panel	Dungeon Grey layer / VGC Black Wash
Dome / Shoulder / Skirt Panels	Dragon Red layer / Pure Red highlight
Base	Brushed Blue Steel (see Appendix)





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Character	Episode	Miniature
Silurian Trooper	The Hungry Earth / Cold Blood	Warlord Games

Painting Guide	
Basecoat	Ash Grey layer / Matt White drybrush
Skin	Goblin Green layer / blend Scaly Hide through Necrotic Flesh highlights / add Skeleton Bone to mix for highlights on tips of prongs / Green Tone wash / Flesh Tone wash / 1 : 1 Goblin Green : Moon Dust drybrush
Mask	Dungeon Grey layer / Dark Tone wash / Dungeon Grey highlight / Blend Ash Grey through Matt White highlights / add further Matt White to mix and drybrush
Mouth and Eyes	Matt Black (gloss varnish to eyes)
Tunic	Malignant Green (s) / Plate Mail Metal plates / Matt Black links – Tunic Trim: Matt Black layer / Necromancer Cloak highlight / Strong Tone wash overall
Neck / Arm / Wrist Collars / Boot Tops	Plate Mail Metal layer / Dark Tone wash / Plate Mail Metal highlight
Boots	Hardened Leather (s) / Flesh Tone wash
Gloves	Matt Black layer / Necromancer Cloak highlight / Plate Mail Metal plates
Sash	Chaotic Red layer / Pure Red highlight / Red Tone wash
Leggings	1 : 1 Malignant Green (s) : Hardened Leather (s) / Flesh Tone wash / Strong Tone wash
Gun	Plate Mail Metal layer / Dark Tone wash / Plate Mail Metal highlights. Gun Muzzle: Greedy Gold layer / Strong Tone wash. Barrel Stripes: Matt White layer / Daemonic Yellow layer / Moon Dust highlight
Base	Polyfilla texture / Earth: VGC Charred Brown layer / Monster Brown drybrush / Skeleton Bone light drybrush / Red Tone wash: Rocks: Dungeon Grey layer / Ash Grey drybrush / Matt White light drybrush / Green Tone wash / Matt Black edge



All paints are Army Painter unless specified: (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour



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Character	Episode	Miniature
The Pandorica	The Big Bang / The Pandorica Opens	The Whorkshop

Painting Guide	
Basecoat	Grey Primer
Entire Model	VMC Dark Grey layer
Carvings	Matt White layer / Plasmatic Bolt (s) layer with increased number of layers towards outer circle / VMC Dark Grey drybrush on carvings and VMC Dark Grey edge highlight to edge circle
Stone Body	Dungeon Grey drybrush / Wizards Orb drybrush around edge of circle carvings
Plinth	Dungeon Grey layer / Ash Grey drybrush





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Character	Episode	Miniature
Auton Roman	The Big Bang / The Pandorica Opens	NerdyFanBoi STL

Painting Guide	
Basecoat	Grey Primer
Cloak	Chaotic Red layer / Dragon Red glaze and edge highlight / Pure Red glaze and edge highlight / 1 :1 Pure Red : Lava Orange edge highlight / blend Tanned Flesh into previous mix for final highlight
Skirt	Oak Brown layer / Monster Brown highlight / VGC Sepia Shade wash
Metal Breast Plate / Bracers	Fur Brown layer / blend Lava Orange glaze highlights / diluted Fur Brown wash / reset Fur Brown / Lava range highlights / blend VMC Sunny Skin tone highlights / VGC Sepia Shade in recesses
Leather Straps	Leather Brown layer / blend Desert Yellow highlights
Inner Sleeves	Crusted Sore
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Monster Brown layer / Mid Brown wash
Eyebrows	Oak Brown
Sandals and Straps	Oak Brown layer
Gun	Hand Interior: VMC Dark Grey // Gun: Plate Mail Metal
Scabbard	Fur Brown layer / blend Leather Brown highlights // Straps: Oak Brown layer / blend Monster Brown highlights // Scabbard Details: Greedy Gold
Sword Handles / Hilt	Greedy Gold layer / Strong Tone wash
Belt Buckle / Rivets	Evil Chrome layer



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Character	Episode	Miniature
Stone Dalek	The Big Bang / The Pandorica Opens	The Whorkshop STL

Painting Guide	
Basecoat	Grey Primer
Entire Model	Uniform Grey layer / Ash Grey drybrush / Matt White light drybrush
Base	Brushed Blue Steel - see Appendix





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Character	Episode	Miniature
Silent	The Impossible Astronaut / Day of the Moon	Warlord Games

Painting Guide	
Basecoat	Grey Primer
Head / Hands	Ash Grey layer / Dungeon Grey eyes and mouth / blend Ash Grey through Mummy Robes highlights / VGC Pale Grey wash / Mummy Robes drybrush / Brainmatter Beige light drybrush
Shirt	Matt White layer / VGC Pale Grey wash / Matt White highlight
Tie	Matt Black layer
Suit	1 : 1 Matt Black : Necromancer Cloak layer / blend Necromancer Cloak highlights / VGC Black Wash
Shoes	Matt Black layer / Gloss Varnish
Base	Dirt Field (See Appendix)





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Character	Episode	Miniature
Nephew	The Doctor's Wife	DWMiniatures STL

Painting Guide	
Basecoat	Black Primer
Head	VGC Leather Brown layer / blend Kobold Skin through Mummy Robes highlights / VGC Flesh Wash
Eyes	Brainmatter Beige layer / Jungle Green layer / blend Babe Blond for highlights / Matt Black pupil
Tunic / Trousers	Deep Grey layer / blend Uniform Grey highlights
Shoes / Gloves	Matt Black layer / Gloss Varnish layer on shoes
Mouth Parts	Matt White layer / layer of 1 : 1 Blood Red (s) : Crusader Skin (s)
Orb Cable	Matt White layer
Orb	Matt White layer / Jungle Green layer / blend Poisonous Cloud for highlights





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Character	Episode	Miniature
Dorium Maldovar	A Good Man Goes to War	Euan Wilson Hogg STL

Painting Guide	
Basecoat	Matt White Primer
Inner Robes	VGC Polished Gold layer / Rough Iron stripes / VGC Sepai Shade wash
Cloak	Tainted Gold layer / VGC Sepia Shade Wash
Undershirt	Burning Ore (fanatic) layer
Shawl	Necromancer Cloak layer / blend Fog Grey highlights / VGC Blue Wash / Tainted Gold trim
Skin	VGC Imperial Blue layer / blend Viking Blue through Electric Blue highlights / blend Brainmatter Beige for extreme highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Chain	Greedy Gold layer
Box in hand	VGC Hammered Copper
Base	Modelling Sand / Dark Stone layer / Dungeon Grey drybrush / VGC Umber Wash / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
Cyberman	A Good Man Goes to War	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Under Armour	Dark Tone wash
Gun	Matt Black layer / Uniform Grey drybrush / Strong Tone wash
Base	Modelling Sand / VGC Umber Wash / Leather Brown drybrush / Desert Yellow drybrush / 1: 1 Desert Yellow : Matt White drybrush / Static Grass / Matt Black edge





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Character	Episode	Miniature
Wooden King and Queen	The Doctor, The Widow & The Wardrobe	The Whorkshop

Painting Guide: Cubes	
Basecoat	Grey Primer / Dark Tone Wash / Matt White zenithal drybrush
Entire Model	Hardened Leather (s) layer / Desert Yellow drybrush / Skeleton Bone light drybrush / VGC Umber Wash
Crown	Greedy Gold layer / VGC Polished Gold highlights





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Character	Episode	Miniature
Shakri Cubes	The Power of Three	The Whorkshop

Painting Guide: Post Box

Basecoat	Grey Primer
Post Box	Matt White layer / Pure Red layer
Sign	Matt White layer
Post Box Base / Letter Opening / Sign Details	Matt Black

Painting Guide: Hydrant

Basecoat	Grey Primer
Hydrant	Matt White layer / Daemonic Yellow layer / Babe Blond highlights
Rivets / Bolts	Plate Mail Metal
Hydrant Base	Matt Black

Painting Guide: Cubes

Basecoat	Grey Primer
Cubes	Matt Black layer / Necromancer Cloak edge highlight
Numbers	Viking Blue / Matt White highlights





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Character	Episode	Miniature
Snowman	The Snowmen	Scratchbuild

Building Guide

For the basic body use two sections of Milliput Superfine White, shaped and stuck together and then glue onto a 25mm round base.

Once the Milliput is dry cut out the mouth and eyes to a depth of a few mm with a sharp modelling knife and files. Add back the teeth using small amounts of green stuff.

When dry paint the eyes and mouth Matt Black and pick out the teeth with Matt White.

Instead of painting this figure it has a flock snow effect body.

Cover the entire figure with a thin layer of PVA glue, avoiding the eyes, mouth and teeth. Roll the figure in snow effect flock and leave to dry.

Once dry carefully remove any stray flock in the eyes and mouth.

Finish the base: Ash Grey layer / Matt Black edges





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Character	Episode	Miniature
Snowman	The Snowmen	The Whorkshop

Painting Guide	
Basecoat	Grey Primer
Entire Model	VMC Deck Tan layer / Brainmatter Beige drybrush / Matt White drybrush / stipple White Pigment powder to highlight
Mouth / Eyes	Crusted Sore layer
Base	Dungeon Grey layer / Dark Tone Wash in pavement cracks / GreenStuff World Liquid Frost / Matt Black edge





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Character	Episode	Miniature
The Crooked Man	Hide	The Whorkshop

Painting Guide	
Basecoat	Grey Primer / Uniform Grey layer / Ash Grey drybrush / Matt White zenithal drybrush
Entire Model	Hardened Leather (s) layer
Eyes	Brainmatter Beige layer / Matt Black pupils





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Character	Episode	Miniature
Mr Sweet	The Crimson Horror	The Whorkshop STL

Painting Guide	
Basecoat	Grey Primer
Entire Model	Dungeon Grey layer / Matt White drybrush / Slaughter Red (s) layer
Base	Dungeon Grey layer / Ash Grey drybrush / Matt White light drybrush / Dark Tone wash in cracks / Matt Black edge





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Character	Episode	Miniature
Cyberman	Nightmare in Silver	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	Plate Mail Metal layer / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit	Voidshield Blue layer / 1 : 1 Voidshield Blue : Matt White highlight / Matt White highlight
Base	Modelling Sand / VGC Umber Wash / Leather Brown drybrush / Desert Yellow drybrush / 1: 1 Desert Yellow : Matt White drybrush / Static Grass / Matt Black edge





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Character	Episode	Miniature
Whisperman	The Name of the Doctor	Hero Forge custom

Painting Guide	
Basecoat	Grey Primer
Face	Ash Grey layer / blend Matt White for highlights
Mouth	Matt Black layer / Crusted Sore lips with Mutant Hue highlights / Brainmatter Beige teeth
Shirt	Matt White layer
Waistcoat	1 : 1 Angel Green : Matt Black layer / blend Angel Green for highlights / Dark Tone wash
Jacket	1 : 1 Oak Brown : Matt Black layer / blend Oak Brown for highlights / Dark Tone wash
Trousers	1 : 1 Necromancer Cloak : Matt Black layer / blend Necromancer Cloak highlights / Dark Tone wash
Shoes / Hat / Gloves	Matt Black layer / Necromancer Cloak highlights / Dark Tone wash (Dungeon Grey details on shoes / hat)
Tie	Crusted Sore layer / blend Alien Purple for highlights
Base	Paving / Stone Floor (see Appendix)





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Character	Episode	Miniature
Type 40 TT Capsule: Default Configuration	The Day of the Doctor	NerdyFanBoi STL

Painting Guide	
Basecoat	Grey Primer
Entire Model	Plate Mail Metal layer / Shining Silver edge highlight
Door Edge interior	Matt Black edge lining
Base	Brushed Blue Steel – see Appendix





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Character	Episode	Miniature
Type 40 TT Capsule: Default Configuration	The Day of the Doctor	Scratchbuild

Building Guide

The capsule body is made from a compressed cardboard inner tube from a roll of kitchen cling film (25 mm interior diameter, 30 mm exterior diameter). The height ratio is 2 : 1 (60 mm high : 30 mm diameter). Cut a door in the tube with a sharp craft knife (48 mm x 20 mm). Glue a piece of thin card on the inside of the tube behind the door frame. Glue a 25 mm round base into the top of the tube to form the roof. Base the whole model on a 30 mm round base

Painting Guide

Basecoat	(C) Dawnstone layer
Walls and Roof	Dungeon Grey layer
Door	1 : 1 Uniform Grey : Ash Grey layer
Base	Matt Black edge



As the days passed, and the years, the Doctor stayed true to his word. On the fields on Trenzalore, he stood as protector, both of his own people, and his new home. Over time, the Doctor's enemies would find new, stranger ways to enter the town called Christmas

The Time of the Doctor





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Character	Episode	Miniature
The Twelfth Doctor	Various	GaleForce9

Painting Guide

Basecoat	Matt Black
Face and Hands	Tanned Flesh layer / Flesh Tone wash / Barbarian Flesh highlight / 1:1 Barbarian Flesh / VMC Basic Skin Tone highlight / Flesh Tone wash
Face Details	Eyes: (C) White Scar / Matt Black pupils Lips: VMC Brown Rose
Hair	Uniform Grey layer / Ash Grey drybrush / Matt White light drybrush / Soft Tone wash
Shirt	(C) White Scar layer / Soft Tone wash / (C) White Scar highlight
Jacket and Waistcoat	1:2 Deep Blue: Matt Black layer / 2:1 Deep Blue: Matt Black highlight / Strong Tone wash / Deep Blue drybrush
Trousers	Matt Black layer / Uniform Grey drybrush / Heavy Dark Tone wash
Boots	Matt Black layer / Dark Stone drybrush
Jacket Lining	Dragon Red layer / Pure Red highlight
Base	Matt Black layer / Glue Modelling Sand / Dark Stone Layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White light highlight / Matt Black edge





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Character	Episode	Miniature
The Twelfth Doctor	Various	Warlord Games

Painting Guide

Basecoat	Ash Grey layer / Matt White drybrush
Skin	Tanned Flesh layer / Flesh wash / blend Barbarian Flesh through Elven Flesh highlights
Hair	Dungeon Grey layer / Ash Grey drybrush / Matt White light drybrush
Shirt	Matt White layer / Soft Tone wash / Matt White highlight
Jacket and Waistcoat	Matt Black layer / 1 : 1 Matt Black : Necromancer Cloak highlight / Dark Tone wash / Necromancer Cloak highlight (Matt Black buttons)
Trousers	Matt Black layer / 1 : 1 Matt Black : Necromancer Cloak highlight / Dark Tone wash / Necromancer Cloak highlight / 1 : 1 Necromancer Cloak : Dungeon Grey highlight / Dungeon Grey highlight
Boots	Dark Stone layer / Oak Brown highlights / Matt Black soles / Dark Tone wash / Skeleton Bone light drybrush
Guitar	Body / Back of Neck / Head: Vampire Red layer / Pure Red highlight Scratchboard and Knobs: Matt Black Pick-ups / Whammy Bar / Tuning Nuts: Plate Mail Metal layer / Shing Silver highlight Fretboard: Oak Brown layer / Plate Mail Metal Frets Strap: Oak Brown layer / Leather Brown highlight / Strong Tone wash
Sunglasses	Matt Black layer / lenses – 2 : 1 Matt Black : Ash Grey highlight
Base	Matt Black layer / Glue Modelling Sand / Dark Stone Layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White light highlight / Matt Black edge

All paints are Army Painter unless specified: (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour





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Character	Episode	Miniature
Clara Oswald	Face the Raven / Hell Bent	Warlord Games

Painting Guide

Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone highlights
Hair	VGC Charred Brown layer / Monster Brown drybrush / Mid Brown wash
Eyes	Brainmatter Beige layer / Matt Black pupils
Jumper	Uniform Grey layer / blend Ash Grey highlights / VGC Pale Grey wash
Shirt	Brainmatter Beige layer / Matt White highlights / Matt Black details to bottom edge
Trousers / Boots	Matt Black layer / blend VMC Dark Grey highlights
Boot Soles	Brainmatter Beige layer
Base	Matt Black layer / Glue Modelling Sand / Dark Stone Layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White light highlight / Matt Black edge





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Character	Episode	Miniature
TARDIS	Various	Warlord Games

Painting Guide

Basecoat	Matt Black layer
Entire Model	1 :1 Matt Black : VGC Imperial Blue layer 1 : 1 Necromancer Cloak : VGC Imperial Blue drybrush 1 : 1 Dungeon Grey : VGC Imperial Blue drybrush 1 : 1 Crystal Blue : Dungeon Grey light drybrush
Signs	Matt Black / Matt White
Handle / Lock	Plate Mail Metal
Light	Matt White layer / Soft Tone wash / Matt White highlight / Matt Black frame
Window Panes	Pale: Gorgon Hide layer / Matt White highlights Dark: Matt Black layer / Necromancer Cloak highlights
Window Frames	Matt White





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Character	Episode	Miniature
TARDIS (Clara Memorial)	Face the Raven / Hell Bent	Warlord Games

Painting Guide

Basecoat	Matt Black layer
Entire Model	1 : 1 Matt Black : VGC Imperial Blue layer 1 : 1 Necromancer Cloak : VGC Imperial Blue drybrush 1 : 1 Dungeon Grey : VGC Imperial Blue drybrush 1 : 1 Crystal Blue : Dungeon Grey light drybrush
Signs	Matt Black / Matt White
Handle / Lock	Plate Mail Metal
Light	Matt White layer / Soft Tone wash / Matt White highlight / Matt Black frame
Window Panes	Pale: Gorgon Hide layer / Matt White highlights Dark: Matt Black layer / Necromancer Cloak highlights
Window Frames	Matt White
Clara Photo	Matt Black / Necromancer Cloak / Uniform Grey / Ash Grey / Gorgon Hide
Graffiti	Angel Green / Goblin Green / Pure Red / Alien Purple : Matt White / Daemonic Yellow / Desert Yellow





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Character	Episode	Miniature
Missy	Various	Warlord Games

Painting Guide	
Basecoat	Matt Black
Face and Hands	Tanned Flesh layer / Barbarian Flesh highlight / Blend Barbarian Flesh / VMC Basic Skin Tone highlights / Flesh Wash
Face Details	Eyes: VMC Ivory / Matt Black pupils
Hair	VGC Charred Brown layer / Fur Brown drybrush / Desert Yellow light drybrush / Strong Tone Wash
Shoes	Matt Black layer / Uniform Grey highlight / Strong Tone wash
Shirt	Gorgon Hide layer / Matt White highlight / Soft Tone Wash
Suit	Matt Black layer / Blend Chaotic Red highlights / Blend Alien Purple highlights / Strong Tone Wash
Brooch	VGC Charred Brown base / Matt White highlight
Data Pad	Matt Black layer / Uniform Grey highlight
Base	Matt Black layer / Modelling Sand / Dark Stone Layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt Black edge





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Character	Episode	Miniature
The Teller	Time Heist	Scratchbuild

Build Guide

Model figure using Green Stuff and Super Sculpey around a wire armature

Painting Guide

Basecoat	Matt Black
Skin	Chaotic Red layer / Blend Crusted Sore & VMC Brown Rose highlights
Mouth / Eye Sockets / Top of Head	VMC Brown Rose
Eyes	Matt White layer / Daemonic Yellow layer / Matt Black pupils
Hooves	VMC Deck Tan layer / VMC Ivory highlight / Dark Tone wash
Clothes	Dragon Red layer / 1 : 1 Pure Red : Lava Orange drybrush / Strong Tone wash / VGC Red Wash
Straps	Matt Black layer / Desert Yellow edges
Backpiece / Collar	Matt Black layer / Dark Stone drybrush / Dark Tone Wash
Base	Matt White layer / Uniform Grey Wash streaks / Wolf Grey Wash streaks / Matt White Glaze / Matt Black edges

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Character	Episode	Miniature
Tellers (Native)	Time Heist	The Whorkshop

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Skin	5 : 1 : 1 Crusader Skin (s) : Slaughter Red (s) : Hardened Leather (s)
Face / Eye Sockets / Top of Head	Blend Gravelord Grey (s) into Skin paint mix
Eyes	Matt White layer / Daemonic Yellow layer / Matt Black pupils / VMC Brown Rose edge highlights
Hooves / Claws	VGC Ger Cam Beige WWII layer / blend Skeleton Bone through Arid Earth highlights / Light Tone wash
Base	Oak Brown layer / Monster Brown drybrush / VGC Umber Wash / glue Tufts / Matt Black edge





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Character	Episode	Miniature
Cyberman	Dark Water / Death in Heaven	Warlord Games/

Painting Guide	
Basecoat	Matt Black
Entire Model	Layer Plate Mail Metal / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit	Voidshield Blue layer / 1 : 1 Voidshield Blue : Matt White highlight / Matt White highlight
Base	Modelling Sand / Uniform Grey layer / Ash Grey drybrush / Dark Tone wash / Matt Black edge





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Character	Episode	Miniature
Cyberman Ascending	Death in Heaven	Warlord Games Conversion

Conversion Guide

Use a Warlord plastic Cyberman with both hands by his side. Cut off the head, glue it back on in a “looking at the sky” position and refill the neck area with green stuff.

For the jets, roll two thin cones of green stuff - make sure the thick end is not bigger than the Cyberman’s heel. Bring the thin end to a narrow point. When dry glue them onto the Cyberman’s feet - trying to keep them parallel!. Paint the jets with built up dilute layers of Necromancer Cloak / Uniform Grey / Ash Grey / Voidshield Blue / Matt White.

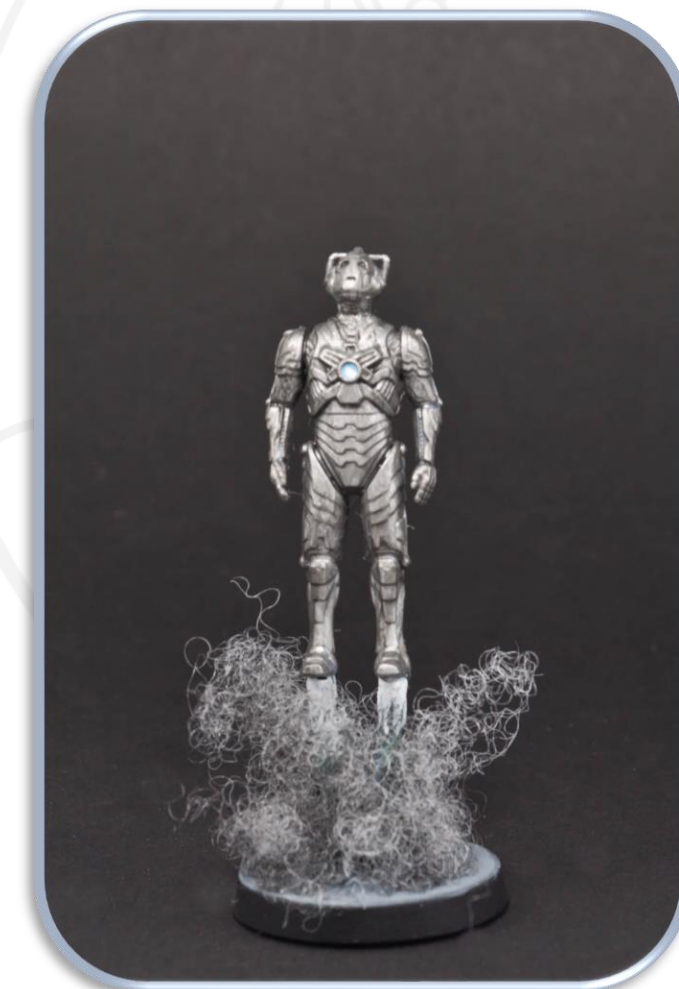
For the smoke use a piece of high density stuffing. Tease out the fibres. Give the stuffing a gentle spray with black spray paint - for pale smoke use a long distance short spray / for black smoke use a close spray. Once dry tease out the fibres again to create a wispy effect.

Assemble the model on a 25mm round base. Glue the smoke in place, tease out the fibres once dry

Painting Guide (Cyberman)

Basecoat	Matt Black
Entire Model	Layer Plate Mail Metal / VGC Black Wash / Plate Mail Metal drybrush / Shining Silver drybrush
Chest Unit	Voidshield Blue layer / 1 : 1 Voidshield Blue : Matt White highlight / Matt White highlight

All paints are Army Painter unless specified. (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour



“You
will
become
like
us”



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Character	Episode	Miniature
Handmines	The Magician's Apprentice	Scratchbuild

Conversion Guide

A simple conversion – the right hands were removed from 5 Games Workshop Lord of the Rings Moria Goblin archers and glued to a 25 mm round base

Painting Guide

Hands	VGC Charred Brown layer / 1 : 1 VGC Charred Brown : Army Green highlight / Army Green highlight
Eyes	VMC Ivory / Matt Black pupil
Base	(C) Stirland Mud texture paint layer / VMC Flat Earth drybrush





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Character	Episode	Miniature
The Fisher King	Under the Lake / Before the Flood	Warlord Games

Painting Guide	
Basecoat	Skeleton Bone
Main Robes	Necromancer Cloak layer / Uniform Grey drybrush / Strong Tone wash / Ash grey drybrush / Strong Tone wash / Necrotic Flesh drybrush / Skeleton Bone light drybrush / Strong Tone wash / Ash Grey light drybrush
Netting Robes	Necromancer Cloak layer / Uniform Grey drybrush / Strong Tone wash / 1 : 3 Lava Orange : Uniform Grey drybrush / Strong Tone wash
Carapace Armour	Desert Yellow layer / Strong Tone wash / Skeleton Bone highlights / Strong Tone wash / Mummy Robes drybrush / Matt White drybrush / Soft Tone wash / Jungle Green glaze
Feet	Necromancer Cloak layer / Uniform Grey drybrush / Strong Tone wash
Head / Hands	Skeleton Bone layer / Strong Tone wash / Pure Red (inner mouth) / Skeleton Bone drybrush / Matt White drybrush / Necrotic Flesh to highlight tips of claws and skull
Gun	Necromancer Cloak layer / Uniform Grey drybrush / Wizard Orb glaze
Base	(C) Agrellan Earth texture paint / Leather Brown layer / Monster Brown drybrush / Desert Yellow drybrush / Matt Black edge





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Character	Episode	Miniature
Zygon Conversion Pod & Control Panel	The Zygon Invasion / The Zygon Inversion	The Whorkshop STL

Painting Guide - Conversion Pod

Basecoat	Grey Primer / Matt White zenithal drybrush
Entire Model	1 :1 Crusader Skin (s) : Flame Giant Orange (s) layer / blend Zealot Yellow (s) to highlight raised areas
Pod Window	Matt Black layer / VMC Dark Grey glaze / Gloss Varnish
Base	VGC Charred Brown / Fire Giant Orange (s) layer / Crusader Skin (s) layer / Matt Black edges

Painting Guide – Control Panel

Basecoat	Grey Primer / Matt White zenithal drybrush
Entire Model	1 :1 Crusader Skin (s) : Flame Giant Orange (s) layer / blend Blood Red (s) into base column
Spikes	VMC Dark Grey layer / blend Dungeon Grey through Uniform Grey to Ash Grey for progressive highlights towards the tips
Screen	Matt Black layer / Pattern: Daemonic Yellow / highlight Babe Blond and Moon Dust / Zealot Yellow (s) over entire panel / reset Moon Dust highlights / Add spots Matt White
Base	VGC Charred Brown / Fire Giant Orange (s) layer / Crusader Skin (s) layer / Matt Black edges





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Character	Episode	Miniature
Zygon Conversion Pod & Control Panel (V2)	The Zygon Invasion / The Zygon Inversion	The Whorkshop STL

Painting Guide - Conversion Pod

Basecoat	Grey Primer / Matt White zenithal drybrush
Entire Model	1 :1 Crusader Skin (s) : Flame Giant Orange (s) layer / blend Zealot Yellow (s) to highlight raised areas
Pod Window	Matt Black layer / VMC Dark Grey glaze / Gloss Varnish
Base	VGC Charred Brown / Fire Giant Orange (s) layer / Crusader Skin (s) layer / Matt Black edges

Painting Guide – Control Panel

Basecoat	Grey Primer / Matt White zenithal drybrush
Entire Model	1 :1 Crusader Skin (s) : Flame Giant Orange (s) layer / blend Blood Red (s) into base column
Spikes	Desert Yellow layer / blend VMC Ger Cam Beige WWII through Skeleton Bone for progressive highlights towards the tips / VMC Deck Tan tips
Screen	Matt Black layer / Pattern: Daemonic Yellow / highlight Babe Blond and Moon Dust / Zealot Yellow (s) over entire panel / reset Moon Dust highlights / Add spots Matt White
Base	VGC Charred Brown / Fire Giant Orange (s) layer / Crusader Skin (s) layer / Matt Black edges





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Character	Episode	Miniature
Sandmen	Sleep No More	The Whorkshop STL

Painting Guide – Control Panel

Basecoat	Grey Primer
Entire Model	Uniform Grey layer / Ash Grey drybrush / Matt White Zenithal drybrush / Zealot Yellow (s) layer / Phoenix Flame drybrush
Mouth Interior	Monster Brown layer
Base	Spaceship Interior – See Appendix



Going Home ...

... the Long Way Round





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Character	Episode	Miniature
The Veil	Heaven Sent	Scratchbuild

Build Guide

Model figure using Green Stuff around a Milliput Core and wire armature

Painting Guide

Basecoat	Ash Grey
Robes	VMC Deck Tan layer / VMC Ivory highlight / VGC Pale Grey Wash / VMC Ivory heavy drybrush / VMC White light drybrush
Hands / Arms / Face / Feet	Dark Stone layer / 1 : 1 Dark Stone : Dungeon Grey highlight
Base	Uniform Grey layer / Matt Black edges





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Character	Episode	Miniature
The Veil	Heaven Sent	The Whorkshop

Painting Guide	
Basecoat	Grey Prime
Robes	Great Hall Grey layer / Brainmatter Beige highlight / VGC Pale Grey Wash / Brainmatter Beige heavy drybrush / Matt White light drybrush
Hands / Arms / Face / Feet	Dark Stone layer / 1 : 1 Dark Stone : Dungeon Grey highlight



"Nothing's sad until it's over.

Then everything is."

Hell Bent





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Character	Episode	Miniature
Mondasian Cyberman	World Enough and Time / The Doctor Falls	Warlord Games

Painting Guide	
Basecoat	Matt Black
Suit / Boots	Gun Metal layer / Strong Tone wash
Chest Unit / Straps	Shing Silver layer / Strong Tone wash / Shining Silver highlights
Tubes / Neck Collar	Uniform Grey
Hands	Tanned Flesh layer / Flesh wash / Tanned Flesh highlight Barbarian Flesh highlight
Face Mask	Skeleton Bone layer / Mummy Robes highlight
Eyes / Mouth	Matt Black / Shining Silver outline
Helmet	Shining Silver / Soft Tone wash
Base	(C) Astrogranite texture paint / Snow effect flock Matt Black edge





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Character	Episode	Miniature
The Thirteenth Doctor	Various	Warlord Games

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / blend Barbarian Flesh / blend VMC Basic Skin Tone / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Hair	VGC Charred Brown Layer/ Blend Desert Yellow highlights / Blend Skeleton Bone highlights / add hint Daemonic Yellow to mix and drybrush / Soft Tone Wash x 2
Top	Deep Blue layer / 3:1 Deep Blue : Matt White glaze / VGC Blue Wash
Stripes on Top	(bottom to top): Desert Yellow / Greenskin / VGC Imperial Blue / Pure Red / Desert Yellow
Braces	Straps: Desert Yellow layer / 1:1 Desert Yellow : Skeleton Bone highlight Clips: VGC Charred Brown layer / 1:1 VGC Charred Brown : Skeleton Bone highlight
Trousers / Socks	Ultramarine Blue layer / build up highlights with Crystal Blue
Coat Lining	VGC Imperial Blue layer / Crystal Blue highlight
Coat Outer	Wolf Grey Layer / 1:1 Wolf Grey : Gorgon Hide highlights / Add Ash Grey for further highlights Coat Trim / Pocket & Sleeve details: VGC Imperial Blue
Boots	Oak Brown layer / Leather Brown drybrush / Strong Tone Wash
Base	Matt Black layer / Glue Modelling Sand / Dark Stone Layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White light highlight / Matt Black edge

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Character	Episode	Miniature
The Thirteenth Doctor	Flux	GaleForce9

Painting Guide	
Basecoat	Matt Black
Skin	Tanned Flesh layer / blend Barbarian Flesh / blend VMC Basic Skin Tone / Flesh Wash
Eyes	VMC Ivory / Matt Black pupil
Hair	VGC Charred Brown Layer/ Blend Desert Yellow highlights / Blend Skeleton Bone highlights / add hint Daemonic Yellow to mix and drybrush / Soft Tone Wash x 2
Top	Dark Blue layer / 1 : 1 Dark Blue : Crystal Blue highlight / VGC Blue Wash
Stripes on Top	(top to bottom): Desert Yellow / Pure Red / Matt Black / crystal Blue / Greenskin / Desert Yellow
Braces	Straps: Crystal Blue / VGC Blue Wash // Clips: Leather Brown
Trousers	1 : 1 Ultramarine Blue : Wizards Orb layer / additional Wizards Orb to mix for highlights / VGC Blue Wash
Socks	Crystal Blue layer / VGC Blue Wash
Coat Lining	1 :1 Gorgon Hide : Wolf Grey / Soft Tone wash
Coat Outer	4 : 1 VGC Imperial Blue : Matt Black layer / blend further Imperial Blue into mix for highlights / VGC Blue Wash
Boots	Oak Brown layer / VGC Umber Wash
Base	Matt Black layer / Glue Modelling Sand / Dark Stone Layer / Dungeon Grey drybrush / Ash Grey drybrush / VGC Umber Wash / Matt White drybrush / Matt Black edge

All paints are Army Painter unless specified: (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour





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Character	Episode	Miniature
The Fugitive Doctor	Various	NerdyFanBoi STL Thingiverse

Painting Guide

Basecoat	Grey Primer
Skin	VMC Mahogany Brown layer / blend VMC Brown Rose highlights
Eyes	Brainmatter Beige / Matt Black pupils
Hair	VGC Charred Brown layer / VGC Black Wash / VGC Charred Brown drybrush / Oak Brown drybrush / Fur Brown drybrush at tips
Shirt	Right Cuff: Fire Lizard Lyer / Lava Orange Edge highlight / Army Green Central Stripe Left Cuff: 1 : 1 Pixie Pink : Pure Red layer / Alien Purple spots with Matt White Centre Collar: Fire Lizard layer / Army Green stripe Front (R – L) Fire Lizard / Lava Orange / Viking Blue with Gorgon Hide stripes / 1 : 1 Pixie Pink : Pure Red wth Alien Purple spots with Matt White centres
Waistcoat	VGC Imperial Blue layer / blend Hydra Turquoise hihlights
Coat	1 : 1 Deep Blue : VMC Dark Grey layer / Blend Deep Blue highlights / VGC Blue Wash
Trousers	1 : 1 Matt Black : Necromancer Cloak layer / Necromancer Cloak highlight
Boots	Matt Black layer / Necromancer Cloak highlight
Buttons	Greedy Gold
Gun	Matt Black layer / VMC Dark Grey highlights Barrel Details: Fire Lizard / Matt White - Butt and Grip: Greedy Gold
Base	Matt Black layer / Glue Modelling Sand / Dark Stone Layer / Dungeon Grey drybrush / Ash Grey drybrush / Matt White drybrush / Matt Black edge





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Character	Episode	Miniature
The Fugitive Doctor	Various	The Whorkshop

Painting Guide

Basecoat	Grey Primer
Skin	VMC Mahogany Brown layer / blend VMC Brown Rose highlights
Eyes	Brainmatter Beige / Matt Black pupils
Hair	VGC Charred Brown layer / VGC Black Wash / VGC Charred Brown drybrush / Oak Brown drybrush / Fur Brown drybrush at tips
Shirt	Right Cuff: Fire Lizard Lyer / Lava Orange Edge highlight / Army Green Central Stripe Left Cuff: 1 : 1 Pixie Pink : Pure Red layer / Alien Purple spots with Matt White Centre Collar: Fire Lizard layer / Army Green stripe Front (R – L) Fire Lizard / Lava Orange / Viking Blue with Gorgon Hide stripes / 1 : 1 Pixie Pink : Pure Red wth Alien Purple spots with Matt White centres
Waistcoat	VGC Imperial Blue layer / blend Hydra Turquoise hihlights
Coat	1 : 1 Deep Blue : Deep Grey layer / Blend Deep Blue highlights / VGC Blue Wash
Trousers	1 : 1 Matt Black : Necromancer Cloak layer / Necromancer Cloak highlight
Boots	Matt Black layer / Necromancer Cloak highlight
Buttons / Earrings	Greedy Gold
Gun	Matt Black layer / Deep Grey highlights Barrel Details: Fire Lizard / Matt White - Butt and Grip: Greedy Gold





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Character	Episode	Miniature
TARDIS	13th to 15th Doctor	Warlord Games

Painting Guide	
Basecoat	Matt Black layer
Entire Model	1 : 1 Matt Black : VGC Imperial Blue layer 1 : 1 Necromancer Cloak : VGC Imperial Blue drybrush 1 : 1 Dungeon Grey : VGC Imperial Blue drybrush 1 : 1 Crystal Blue : Dungeon Grey light drybrush
Signs	Matt Black / Matt White
Handle / Lock	Plate Mail Metal
Light	Crystal Blue layer / blend Voidshield Blue through Matt White highlight/ Matt Black frame
Window Panes	Gorgon Hide layer / Matt White highlights
Window Frames	Matt White





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Character	Episode	Miniature
The Master	Various	HeroForge Custom

Painting Guide	
Basecoat	Grey Primer
Skin	1 : 1 VMC Medium Flesh Tone : VMC Brown Rose layer / 1 : 1 VGC Flesh Wash : VGC Sepia Shade / 2 : 1 VMC Medium Flesh Tone : Desert Yellow highlight / 1 : 1 : 1 VMC Medium Flesh Tone : Desert Yellow : VMC Salmon Rose highlight / Desert Yellow highlight / VGC Flesh Wash
Eyes	Brainmatter Beige / Matt Black pupils
Hair	Matt Black layer / Necromancer Cloak drybrush / Dark Tone wash
Shirt	Dark Sky layer / Deep Blue highlight
Waistcoat / Trousers	Monster Brown layer / Vertical stripes – Deep Blue / Horizontal Stripes – Deep Blue thinned glaze / 1 : 1 VGC Sepia Shade : VGC Flesh Wash
Waistcoat collar	Matt Black layer
Jacket	1 : 1 Chaotic Red : Grimoire Purple layer / Grimoire Purple highlight / Strong Tone wash
Jacket Buttons	Plate Mail Metal
Socks	Orc Blood layer
TCE Device	Plate Mail Metal body / Greedy Gold tip
Shoes	Monster Brown layer / Oak Brown Soles / Strong Tone wash
Base	Matt Black layer / Modelling Sand / Dark Stone Layer / Dungeon Grey drybrush / Ash Grey drybrush / Matt White drybrush / Matt Black edge



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Character	Episode	Miniature
T'zim Sha's Pod	The Woman Who Fell to Earth	The Whorkshop STL

Painting Guide	
Basecoat	Grey Primer / Matt White drybrush
Mid-section	Plasmatic Bolt (S) layer
Upper section	Purple Alchemy (S) blended into Plasmatic Bolt mid-section
Lower section	Magic Blue (s) blended into Plasmatic Bolt mid-section
Highlights	Grimoire Purple drybrush on Plasmatic Bolt areas / Wizards Orb drybrush onto Purple Alchemy areas
Base	VMC Charred Brown layer / Monster Brown drybrush / Dried Herbs leaf litter / Green Stuff World Nature Green pigment weathering / VMC Umber Wash





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Character	Episode	Miniature
Remnants	The Ghost Monument	The Whorkshop STL

Painting Guide	
Basecoat	Grey Primer
Entire Model	Wolf Grey layer / blend Fog Grey drybrush / Ash Grey light drybrush
Base	Dungeon Grey layer / drybrush Uniform Grey / light drybrush Ash Grey / Matt Black edges

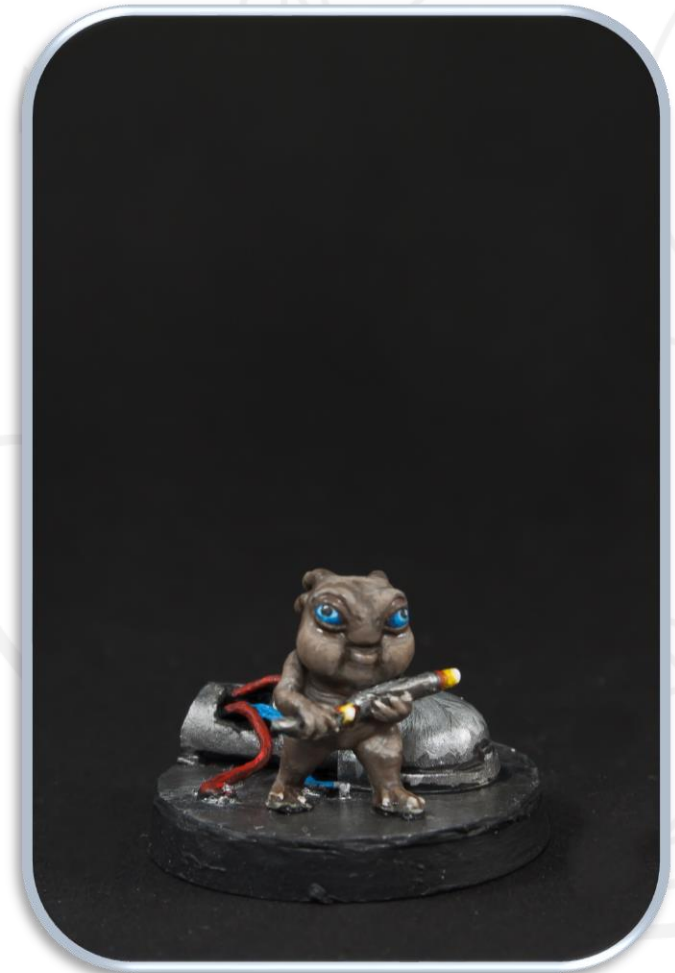




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Character	Episode	Miniature
Pting	The Tsuranga Conundrum	Warlord Games

Painting Guide	
Basecoat	Matt Black
Entire Model	1 : 1 Tanned Flesh : Dungeon Grey layer / 1 : 1 Dark Tone : Flesh Tone Wash / 1 : 1 Tanned Flesh : Dungeon Grey highlight / Add Matt White for further highlights / Soft Tone Wash
Eyelids / Bottom Lip	VGC Red Wash
Eyes	Deep Blue layer / Crystal Blue highlight / Voidshield Blue highlight / Matt Black pupil / Matt White catchlight
Sonic Screwdriver Body	Gunmetal layer / Shining Silver highlight / Dark Tone wash / Shining Silver highlight
Sonic Screwdriver Details	Lava Orange layer / Blend progressive layers of Daemonic Yellow / Moon Dust / Matt White for highlights
Base	Spaceship Interior (see Appendix)





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Character	Episode	Miniature
Kasaavin	Spyfall	The Whorkshop STL

Painting Guide

Basecoat	Black Primer / Zenithal highlight Matt White
Entire Model	Matt White glaze – several coats 2 : 1 Matt White : Ice Storm glaze into shadows 9 : 1 Ice Storm : Matt White glaze applied in successive layers from the legs out over the base Matt White drybrush, edge highlights and centre of standing position





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Character	Episode	Miniature
Dregs	Orphan 55	The Whorkshop STL

Painting Guide	
Basecoat	Grey Primer
Entire Model	Wolf Grey layer / blend Fog Grey for drybrush highlights / light zenithal drybrush Gorgon Hide
Mouth	Matt Black layer / Gums – Mutant Hue/ Teeth – Brainmatter Beiger
Eyes	Matt Black layer
Base	Uniform Grey layer / Ash Grey drybrush / Matt White light drybrush / Matt Black edge





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Character	Episode	Miniature
Ashad – The Lone Cyberman	The Haunting of Villa Diodati	The Whorkshop

Painting Guide	
Basecoat	Black Primer
Face / Left Hand	Tanned Flesh layer / VMC Basic Skin Tone highlights / blend VMC Light Skin Tone highlights
Eye	Brainmatter Beige layer / Matt Black pupil
Left Arm Sleeve	Worn Stone layer / blend Brainmatter Beige highlights
Left Arm Rings	Rough Iron layer / True Copper highlight / 1 :1 True Copper : late Mail Metal extreme highlight
Armour / Helmet	Shining Silver layer / Mid Brown wash / Rough Iron drybrush / highlight Chest Plates / Face Plate with Plate Mail Metal / define plate edges with Matt Black
Chest Light	Alien Purple drybrush / Viking Blue drybrush / Viking Blue layer / Voidshield Blue layer / blend Matt White highlight

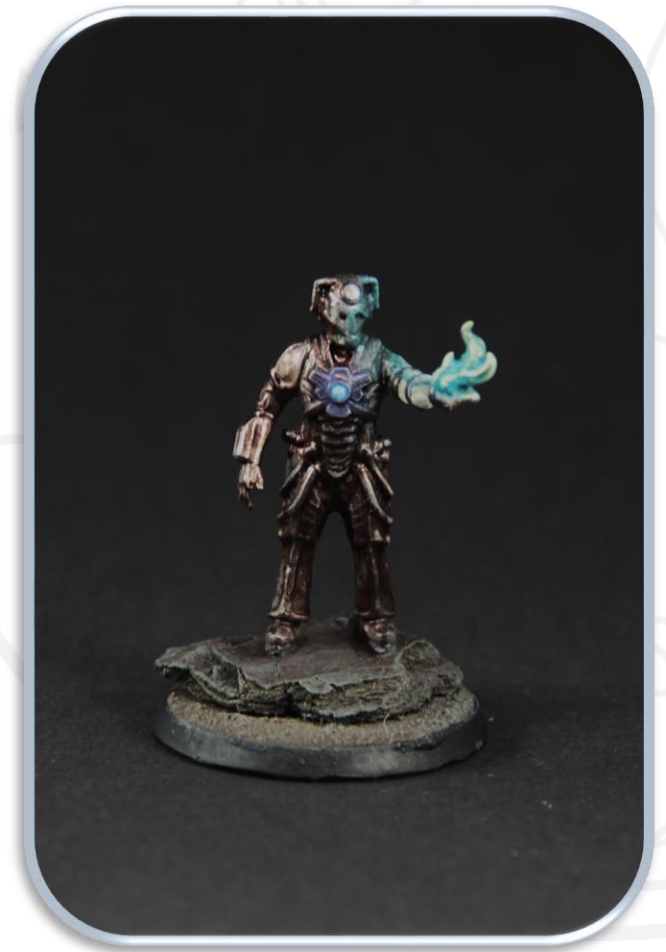




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Character	Episode	Miniature
Ashad – The Lone Cyberman (with Cyberium)	The Haunting of Villa Diodati	The Whorkshop

Painting Guide	
Basecoat	Black Primer
Face / Left Hand	Tanned Flesh layer / VMC Basic Skin Tone highlights / blend VMC Light Skin Tone highlights
Eye	Brainmatter Beige layer / Matt Black pupil
Left Arm Sleeve	Worn Stone layer / blend Brainmatter Beige highlights
Left Arm Rings	Rough Iron layer / True Copper highlight / 1 :1 True Copper : late Mail Metal extreme highlight
Armour / Helmet	Shining Silver layer / Mid Brown wash / Rough Iron drybrush / highlight Chest Plates / Face Plate with Plate Mail Metal / define plate edges with Matt Black
Chest Light	Alien Purple drybrush / Viking Blue drybrush / Viking Blue layer / Voidshield Blue layer / blend Matt White highlight
Cyberium	Matt White layer / Hydra Turquoise layer / Wizards Orb highlights / Bright Gold drybrush
Glow from Cyberium	Thin glaze Hydra Turquoise, followed by glaze of Wizards Orb nearest to light source





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Character	Episode	Miniature
Cyber Warrior	Ascension of the Cybermen	Nerdyfanboi STL

Painting Guide	
Basecoat	Grey Primer
Suit / Headpiece	Gunmetal layer / VGC Black Wash / Gunmetal drybrush / Plate Mail Metal drybrush
Plate Armour / Cuffs	Plate Mail Metal layer / Shining Silver highlights / Matt Black lining to outer edges
Eyes / Mouth	Matt Black
Elbows / Waist / Behind Knees	VGC Black Wash
Chest Panel / Head Light	Alien Purple layer / Alien Purple light drybrush / Crystal Blue layer / Voidshield Blue highlight / Matt White highlight
Base	Spaceship Interior 3D print





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Character	Episode	Miniature
Cybermaster	The Timeless Children	Warlord Games Conversion

Conversion Guide

Snip headpiece handles off of a standard Warlord plastic Cyberman. Build up lower chest, face plates, helmet side pieces, shoulder pads and forearm guards from Green Stuff. Cut the headpiece collar from a piece of clear rigid plastic with a craft knife. Drill holes into the sheet using a pin vice. After the Green Stuff is cured cut slits into the side of the head piece and glue the collar in place. Model the cloak from a thin tin sheet (from the neck of a wine bottle) and glue into place. Add some natural bends by bending the metal sheet and then add thin "sausages" of green stuff to the cloak for further texture and ripples.

Painting Guide

Basecoat	(except clear plastic collar) Matt Black
Entire Figure	(except cloak and clear collar) VGC Chain Mail Silver layer / Dark Tone Wash / Reset VGC Chain Mail Silver highlights / VGC Silver edge highlights
Cloak	Matt Black layer / Necromancer Cloak highlights / VGC Black Wash
Chest Unit / Head Lamp	Voidshield Blue layer / Add Matt White for highlight
Collar	Carefully paint a filigree pattern onto the clear collar using VGC Chainmail Silver / Highlight edges with VGC Silver
Details	Eyes / Mouth and Panel Lining on Head / Chest – Matt Black
Base	Matt Black layer





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Character	Episode	Miniature
Cyber Master	The Timeless Children	Nerdyfanboi STL

Painting Guide

Basecoat	Grey Primer
Suit / Headpiece	Gunmetal layer / VGC Black Wash / Gunmetal drybrush / Plate Mail Metal drybrush
Plate Armour / Cuffs	Plate Mail Metal layer / Shining Silver highlights / Matt Black lining to outer edges
Crest	Plate Mail Metal drybrush / Shing Silver drybrush
Eyes / Mouth	Matt Black
Elbows / Waist / Behind Knees	VGC Black Wash
Chest Panel / Head Light	Alien Purple layer / Alien Purple light drybrush / Crystal Blue layer / Voidshield Blue highlight / Matt White highlight
Cloak	1 : 1 Matt Black : VMC Dark Grey layer / blend VMC Dark Grey for further highlights / Greedy Gold drybrush to edge decorations
Base	Spaceship Interior 3D print



**BBC**

DOCTOR WHO

Doctor
Who
Miniatures



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Character	Episode	Miniature
Defence Drone – Blue	Revolution of the Daleks	STL print

Painting Guide

Basecoat	Grey Primer
Entire Model	Matt Black layer
Eyestalk / Neck rings / shoulder Slats / Gun / Arm / Skirt Details / Mid-section join	Gunmetal layer / Shining Silver highlight
Skirt Domes	Gunmetal outer edge / Glass Varnish over black
Blue Areas	VGC Imperial Blue drybrush / VGC Imperial Blue layer / Blend Crystal Blue through Voidshield Blue to Matt White for successive highlight layers / VGC Imperial Blue light drybrush
Gun	Gunmetal layer / Strong Tone wash
Disruptor Weapon	Matt Black layer
Eye	VGC Imperial Blue drybrush / Imperial Blue layer / blend Crystal Blue through Voidshield Blue highlights / Matt White pupil highlight
Bumper	Matt Black layer / Gunmetal edge highlight
Base	Brushed Steel – see Appendix





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Character	Episode	Miniature
Defence Drone – Red	Revolution of the Daleks	STL print

Painting Guide	
Basecoat	Grey Primer
Entire Model	Matt Black layer
Eyestalk / Neck rings / shoulder Slats / Gun / Arm / Skirt Details / Mid-section join	Gunmetal layer / Shining Silver highlight
Skirt Domes	Gunmetal outer edge / Glass Varnish over black
Red Areas	Pure Red heavy drybrush / Pure Red layer / Blend Lava Orange through Phoenix Flames to Matt White for successive highlight layers / Pure Red light drybrush
Gun	Gunmetal layer / Strong Tone wash
Disruptor Weapon	Matt Black layer
Eye	Pure Red drybrush / Pure Red layer / blend Lava Orange through Fire Lizard highlights / Matt White pupil highlight
Bumper	Matt Black layer / Gunmetal edge highlight
Base	Brushed Steel – see Appendix





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Character	Episode	Miniature
Sontaran Commander	Flux: War of the Sontarans	Harlequin Miniatures (minor conversion)

Painting Guide	
Basecoat	Matt Black
Body Suit	VGC Imperial Blue layer / 1 : 1 VGC Imperial Blue : Wolf Grey highlight / VGC Red Wash
Armour / Boots	VGC Glorious Gold layer / Strong Tone Wash / VGC Polished Gold drybrush
Gloves	Matt Black layer / VMC Dark Grey highlight / Dark Tone Wash
Weapon	Gunmetal layer / Strong Tone Wash
Skin	VMC Flat Earth layer / Blend Barbarian Flesh through to VMC Brown Rose highlights / Flesh Wash
Eyes	VMC Ivory / Matt Black pupils
Belt Wire	Pure Red
Base	Rocky Field (see Appendix)





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Character	Episode	Miniature
Sontaran Trooper	Flux: War of the Sontarans	Harlequin Miniatures (minor conversion)

Painting Guide	
Basecoat	Matt Black
Body Suit	VGC Imperial Blue layer / 1 : 1 VGC Imperial Blue : Wolf Grey highlight / VGC Blue Wash
Armour / Helmet / Boots	(C) Runefang Steel Layer / Strong Tone wash
Gloves	Matt Black layer / VMC Dark Grey highlight / Strong Tone Wash
Weapon	Gunmetal layer / Strong Tone Wash
Belt Wire	Pure Red
Base	Rocky Field (see Appendix)



BBC

DOCTOR WHO



“The Dalek Sector is growing. I thought I’d made it out, but they just keep spreading. Because, since what some people keep calling the Beginning of the End, who is there left to stop them?”

Bel
Flux: Once, Upon Time



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Character	Episode	Miniature
Sea Devil	The Legend of the Sea Devils	Conversion

Conversion Guide

Head swap between Citadel Lord of the Rings Isildur and Harlequin Miniatures Sea Devil. Sword swap with curved blade from Citadel Lord of the Rings Gothmog. Flag from Lord of the Rings Orc Standard Bearer.

Painting Guide

Basecoat	Matt Black
Skin	Angel Green layer / Greenskin layer / Goblin Green highlights on neck and fins / Blended Greenskin : Desert Yellow layers on face / beak / top of head / Desert Yellow highlights on face / top of head
Eyes	Matt White / Matt Black pupils
Chainmail	1 : 2 Greenskin / Plate Mail Metal layer / Shining Silver Drybrush / Strong Tone wash
Plate Armour / Gauntlets / Boots	Leather Brown layer / 1 : 1 Leather Brown : Fur Brown layer / VGC Sepia Shade wash / 1 : 1 Fur Brown : Leather Brown layer / Dark Tone wash
Cloak	1 : 1 Army Green : Leather Brown layer / 1 : 1 Army Green : Monster Brown highlight / 1 : 1 : 2 Army Green : Monster Brown : Desert Yellow highlight / Skeleton Bone highlight on edges / VGC Sepia Shade wash
Sword Blade	Matt Black layer / Diluted Crystal Blue washes x3 on inside edge / Matt White highlights on Blue Layer / Dilute Crystal Blue wash to blend / Plate Mail Metal highlight on cutting edge
Details	Sword Handle: Monster Brown layer // Belt & Scabbard: Monster Brown layer / Vampire Red layer
Flag	Banner: Matt Black layer / Uniform Grey drybrush Flag Pole: Oak Brown layer / Leather Brown drybrush Ropes: Leather Brown Motif: Matt White Strong Tone wash entire flag
Base	Rocks: Green Stuff / Dark Stone Layer / Uniform Grey highlight / Ash Grey drybrush / Matt White light drybrush Modelling Sand / Monster Brown layer / Desert Yellow drybrush / VGC Umber Wash / Skeleton Bone drybrush / Matt Black edge



All paints are Army Painter unless specified: (s) –Army Painter Speedpaint; (C) Citadel; VGC – Vallejo Game Colour; VMC - Vallejo Model Colour



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Character	Episode	Miniature
The Corsair	Old Friends (Titan Comics)	Euan Wilson Hogg STL

Painting Guide	
Basecoat	Matt White Primer
Skin	Barbarian Flesh layer / blend VMC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Lips	Tanned Flesh
Hair	VGC Charred Brown layer / Dirt Spatter drybrush; Eyebrows: Dirt Spatter layer
Blouse	VMC Deck Tan layer / Brainmatter Beige highlight / blend Matt White for extreme and edge highlights
Waistcoat	Dark Stone layer / Blend VGC Charred Brown highlights ; Buttons_ Greedy Gold
Neck and Wrist ties	Leather Brown
Tea Cup	Brainmatter Beige layer / Matt White highlights / Strong Tone wash interior
Steam	Ash Gry layer / Matt White highlights
Trousers	Greenskin layer / blend Wizards Orb highlights / blend small amoiumt of Toxic Mist blended for extreme highlights
Belt	Stripes of Pure Red / Greenskin / Daemonic Yellow
Boots	3 : 1 Necromancer Cloak : Matt Black layer / VGC Black Wash / Soles; Matt Black layer



Character	Episode	Miniature
The Fourteenth Doctor	The Star Beast / Wild Blue Yonder / The Giggle	GaleForce9

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / Blend Barbarian Flesh through Elven Flesh highlights - Strong Tone wash for stubble
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	VGC Charred Brown layer / Werewolf Fur drybrush / Mid Brown wash
Shirt	Ash Grey layer / Matt White highlights
Tie	Dungeon Grey layer / Ash Grey highlight
Waistcoat / Trousers	Chaotic Red layer / Ultramarine Blue stripes / Oak Brown shadows and edges / Soft Tone wash
Coat	1 :1 Necromancer Cloak : Dark Sky layer / blend Necromancer Cloak through Dungeon Grey highlights / Blue Tone wash
Shoes	Matt White layer / Skeleton Bone upper / Matt White details
Sonic	Plate Mail Metal layer / Shining Silver highlight. Skeleton Bone handle. Voidshield Blue tip blend Matt White highlights
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges



Character	Episode	Miniature
The Fourteenth Doctor	The Star Beast / Wild Blue Yonder / The Giggle	Nerdyfanboi STL

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barbarian Flesh through VMC Basic Skin Tone Stubble: Glaze 5 : 1 Warpaint Medium : VMC Dark Grey
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	VGC Charred Brown layer / Dirt Spatter highlights / Monster Brown highlights / Mid Brown wash
Shirt	VMC Deck Tan layer / VGC Pale Grey wash / Brainmatter Beige highlight / Matt White highlight
Tie	Dungeon Grey layer / Ash Grey highlight
Waistcoat / Trousers	Crusted Sore layer / blend Chaotic Red highlights / blend Wasteland Soil highlights Pinstripes – 2 : 1 VGC Imperial Blue : VMC Dark Grey
Coat	2 : 1 VGC Imperial Blue : VMC Dark Grey layer / blend Wolf Grey highlights
Shoes	VMC Deck Tan layer / VGC Sepia Shade Soles / Toes / Heels – Brainmatter Beige
Base	Matt Black layer / Modelling Sand / Dark Stone layer / Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges



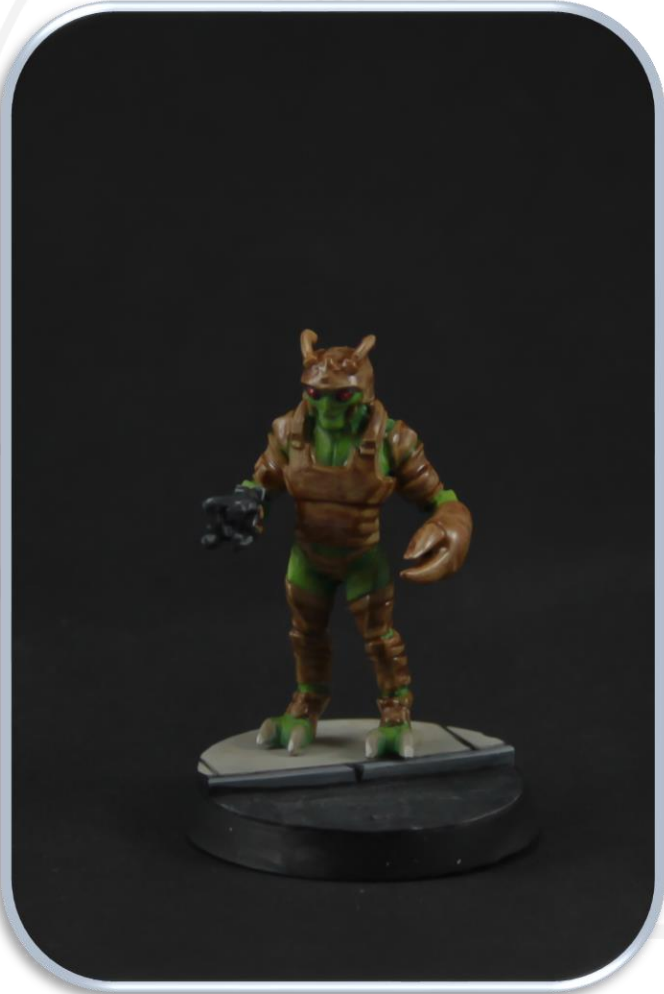
Character	Episode	Miniature
Beep the Meep	The Star Beast	James Lee (3D Printing Doctor Who)

Painting Guide	
Basecoat	Grey Primer
Entire Model	VGC Deck Tan layer / VGC Pale Grey wash / Brainmatter Beige drybrush / Matt White drybrush
Feet / Hands / Lower Lip	Tanned Flesh layer / Flesh Wash / blend Kobold Skin highlights
Ears / Nose	Pixie Pink layer / blend VMC Basic Skin Tone highlights
Mouth	Matt Black line
Eyes	Matt Black layer / Leather Brown Iris / Desert Yellow highlight / Matt Black pupils / Matt White catchlights / Gloss Varnish layer
Base	City Roadside 3D print



Character	Episode	Miniature
Wrarth Warrior	The Star Beast	Nerdyfanboi STL

Painting Guide	
Basecoat	Grey Primer
Skin	Greenskin layer / Goblin Green drybrush / Witches Brew drybrush / Light Tone wash / Goblin Green highlights / blend Witches Brew thorough Jungle Green highlights
Armour	VGC Leather Brown layer / blend Desert Yellow through VMC Ger Cam Beige WWII highlights / Mid Brown wash
Gun	VMC Dark Grey layer / VGC Black Wash / VMC Dark Grey highlights / Uniform Grey edge highlights
Feet Claws	VMC Ger C Beige WWII layer / VMC Deck Tan highlights / Brainmatter Beige highlights
Eyes	Matt Black layer / Matt White inner layer / Chaotic Red layer / blend Vampire Red through Pure Red highlights / Matt White catchlights
Base	City Roadside 3D print



Character	Episode	Miniature
Wrarth Warrior - Winged	The Star Beast	Nerdyfanboi STL

Painting Guide	
Basecoat	Grey Primer
Skin	Greenskin layer / Goblin Green drybrush / Witches Brew drybrush / Light Tone wash / Goblin Green highlights / blend Witches Brew thorough Jungle Green highlights
Armour	VGC Leather Brown layer / blend Desert Yellow through VMC Ger Cam Beige WWII highlights / Mid Brown wash
Gun	VMC Dark Grey layer / VGC Black Wash / VMC Dark Grey highlights / Uniform Grey edge highlights
Feet Claws	VMC Ger C Beige WWII layer / VMC Deck Tan highlights / Brainmatter Beige highlights
Eyes	Matt Black layer / Matt White inner layer / Chaotic Red layer / blend Vampire Red through Pure Red highlights / Matt White catchlights
Wings	White Primer layer / VGC Pale Grey wash: Wing Membranes: Brainmatter Beige layer / Matt White highlight Wing Veins: Ash Grey layer darkening through Dungeon Grey to VMC Dark Grey at thickest part - Fairy Dust layer over entire wings
Wing Casing	Chaotic Red layer / blend Wasteland Soil highlights / Flesh Wash
Base	City Roadside 3D print



Character	Episode	Miniature
The Toymaker	The Giggle	Nerdyfanboi STL

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barabriuan Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair / Eyebrows	Desert Yellow layer / Necrotic Flesh highlights
Shirt	VMC Deck Tan layer / Brainmatter Beige Highlights / Matt White highlights
Waistcoat	Crusted Sore layer
Apron	Fur Brown layer / blend Leatrher Brown highlights / VGC Red Wash
Trousers	Oak Brown layer / blend Monster Brown highlights
Shoes	Matt White layer / Chaotic Red details / Monster Brown soles
Tie	Vampire Red layer / Matt White spots
Apron Studs	VGC Brassy Brass
Tool Handles	VGC Charred Brown
Playing Cards	Crystal Blue back / Matt White front
Glasses	Bright Gold frames / Barbarian Flesh lenses / Matt Black eye / Matt White catchlight
Base	Wooden Floor – see Appendix



Character	Episode	Miniature
The Toymaker	The Giggle	Nerdyfanboi STL

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barabriuian Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair / Eyebrows	Desert Yellow layer / Necrotic Flesh highlights
Shirt	Ash Grey layer / Brainmatter Beige highlight / Matt White highlight
Suit / Hat	Matt Black layer / blend Necromancer Cloak highlight / Hat Trim & lower lapels Necromancer Cloak
Shoes	Matt Black layer / Gloass Varnish
Cane	Matt Black layer / Necromancer Cloak highlight
Cane Tip and Handle	Plate Mail Metal layer / Shining Silver highlight
Base	Paved Floor – see Appendix



Character	Episode	Miniature
The Toymaker	The Giggle	Nerdyfanboi STL

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / blend Barabriuan Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair / Eyebrows	Desert Yellow layer / Necrotic Flesh highlights
Shirt / Trousers	Arid Earth layer / blend Matt White highlights
Tunic / Hat	Matt White basecoat / Dragon Red layer / blend Pure Red highlights
Boots	Matt Black layer / VMC Dark Grey layer; Boot Laces: Matt White basecoat / Pure Red layer
Hat Plume	Matt White layer / Dragon Red layer / Pure Red highlight / Strong Tone wash / 3 : 1 Pure Red : Lava Orange highlight
Hat and Tunic details	VGC Polished Gold / Strong Tone wash
Base	Uniform Grey layer / Rose Petal made from kitchen roll stained with Blood Red (s)





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Character	Episode	Miniature
The Fifteenth Doctor	Various	Hero Forge

Painting Guide	
Basecoat	Grey Primer
Skin	1 : 1 Dirt Spatter : Alien Purple layer / blend extra Alien Purple for mid highlights / blend Mutant Hue for top highlights / 3 : 1 Water : Oak Brown glaze / Oak Brown wash into deepest shadows
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair / Moustache	Matt Black layer / Oak Brown drybrush / Dark Tone wash
Cardigan	Stripes from centre outwards: 1 :1 Tanned Flesh : Lava Orange / Barbarian Flesh / Ice Storm / 1:1 Tanned Flesh : Lava Orange / Oozing Purple / Pure Red / Oozing Purple
Jacket	1 : 1 Fur Brown : Pure Red layer / Strong Tone wash / reset 1: 1: Fur Brown : Pure Red layer / blend Lava Orange for highlights
Jacket Buttons	3 : 1 Pure Red : Fur Brown
Trousers	Deep Blue layer / blend Viking Blue highlights / Blue Tone wash / Crystal Blue glaze
Trainers	Brainmatter Beige layer / Details – Pure Red, Crystal Blue, Skeleton Bone
Jewellery	Rings: Plate Mail Metal / Necklace : Bright Gold
Base	Modelling Sand / Dark Stone layer / Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
The Fifteenth Doctor	The Church on Ruby Road	NerdyFanBoi STL

Painting Guide	
Basecoat	Grey Primer
Skin	VMC Mahogany Brown layer / blend VMC Brown Rose highlight
Eyes	Brainmatter Beige layer / Matt Black pupils
Lips	VMC Brown Rose layer / VMC Mahogany Brown glaze
Eyebrows / Moustache	Matt Black layer
Hair	Matt Black layer / VGC Charred Brown drybrush / VGC Black Wash
Vest	Matt White layer / Moon Dust layer
Kilt	Scaly Hide layer / Lave Orange stripes / Cultist Robes narrow stripes / Light Tone Wash
Belt	Oak Brown layer / Monster Brown highlight / Light Tone Wash
Sporran	Monster Brown layewr / Leather Brown highlight
Sporran Chain / Belt Buckle	Gunmetal layer / Plate Mail Metal highlights / Light Tone wash
Sporran Details	Dungeon Grey layer / VGC Black wash
Socks	Cultist Robe layer
Shoes	Crusted Sore layer / blend Fur Brown highlights / Oak Brown soles and laces
Rings	Plate Mail Metal layer / Light Tone Wash
Base	Modelling Sand / Dark Stone layer / Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
The Fifteenth Doctor	Space Babies	Crooked Dice Game Studios

Painting Guide	
Basecoat	Grey Primer
Skin	VMC Mahogany Brown layer / blend VMC Brown Rose highlight
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair / Moustache	Matt Black layer / VGC Charred Brown drybrush / VGC Black Wash
T-Shirt	Toxic Mist layer Stripes: Imperial Navy / Daemonic Yellow / Pure Red
Jacket	Fur Brown layer / VGC Sepia Wash / blend Fur Brown through Leather Brown highlights
Trousers	Crystal Blue layer / VGC Blue Wash
Trainers	Matt White layer: Details Pure Red / Deep Blue / Phoenix Flames Soles: Skeleton Bone
Sonic Screwdriver	Crystal Blue layer / Bright Gold& Shining Silver Details
Necklace	Bright Gold





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Character	Episode	Miniature
The Fifteenth Doctor	The Devil's Chord	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer
Skin	VMC Mahogany Brown layer / blend VMC Brown Rose highlight
Eyes	Brainmatter Beige layer / Matt Black pupils
Lips	VMC Brown Rose layer / VMC Mahogany Brown glaze
Eyebrows / Moustache	Matt Black layer
Hair	Matt Black layer / VGC Charred Brown drybrush / VGC Black Wash
Shirt	VMC Deck Tan layer / Matt White highlight
Tie	VMC Deck Tan layer / Ash Grey highlight / Dungeon Grey shading
Suit	Ultramarine Blue layer / blend Crystal Blue highlights – Stripes: Ice Storm / VGC Blue Wash into deepest shadows
Suit Buttons / Shoes	Matt Black layer
Rings	Shining Silver
Base	Modelling Sand / Dark Stone layer / Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
Ruby Sunday	Various	Hero Forge Custom

Painting Guide	
Basecoat	Grey Primer
Skin	Tanned Flesh layer / Flesh Wash / reset Tanned Flesh and blend Barbarian Flesh through Elven Flesh highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Hair	Skeleton Bone layer / Light Tone wash / Skeleton Bone highlights / Necrotic Flesh highlight
Jumper	Brainmatter Beige layer – stripes of Ice Storm / Warlock Purple / Dungeon Grey
Jacket	Wolf Grey layer / Blend Ice Storm through Brainmatter Beige highlights
Jacket Collar / Cuffs	Brainmatter Beige layer / Soft Tone wash / Brainmatter Beige highlight
Shorts	1 : 1 Deep Blue : Matt Black layer / blend Deep Blue through Crystal Blue for highlights
Tights	2 : 1 Oak Brown : Barbarian Flesh layer / Blend Elven Flesh highlights / Dark Tone wash
Boots	Matt Black layer / Necromancer Cloak highlights / Dark Tone wash / reset Necromancer Cloak highlight
Base	Modelling Sand / Dark Stone layer / Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
Ruby Sunday	The Devil's Chord	Crooked Dice Studios

Painting Guide	
Basecoat	Grey Primer
Skin	Barbarian Flesh layer / blend VMC Basic Skin Tone highlights: Lips - VMC Brown Rose layer
Eyes	Brainmatter Beige layer / Matt Black pupils
Eyebrows	VMC Dark Grey
Hair	VMC Ger Cam Beige WWII layer / Soft Tone wash / Necrotic Flesh drybrush / VMC Deck Tan drybrush
Jewellery	Hair Pin: Shining Silver layer / Matt Black details Earrings: Matt Black layer / Matt White details Ring: Plate Mail Metal
Dress	Matt Black layer / blend VMC Dark Grey highlights
Collar / Cuffs / Dress Details	Brainmatter Beige layer / Matt White highlights
Belt	Brainmatter Beige layer / VGC Pale Grey wash / Matt White highlights
Tights	2 : 1 Oak Brown : Barbarian Flesh layer / blend VMC Basic Skin Tone and dilute to thin glaze for highlights
Boots	Matt White layer / VGC Pale Grey Wash / Matt White highlights: Soles: Matt Black
Base	Modelling Sand / Dark Stone layer / Umber Wash / Dungeon Grey drybrush / Ash Grey drybrush / Matt White light drybrush / Matt Black edges





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Character	Episode	Miniature
The Goblin King	The Church on Ruby Road	The Whorkshop STL

Painting Guide	
Basecoat	Black Primer / Ash Grey drybrush / zenithal Matt White drybrush
Entire Model	8 : 1 : 1 Gravelord Grey (s) / Hive Dweller Purple (s) / Crusader Skin (s) layer 4 : 1 Uniform Grey : Orc Blood drybrush 8 : 1 Ash Grey : Orc Blood drybrush Light zenithal drybrush Ash Grey 1 : 1 Necrotic Flesh : Company Grey drybrush
Mouth Interior	Matt White layer / Slaughter Red (s) layer / Flesh Wash layer Tongue: Matt White layer / Purple Alchemy (s) layer / Pixie Pink highlight
Teeth	Skeleton Bone layer / Brainmatter Beige highlight tips
Lips / Upper Eye Lids / Inner Ears	1 : 1 Necrotic Flesh : Warlock Purple layer
Eyes	Matt Black layer / Gloss Varnish layer
Basket	Hardened Leather (s) layer / Desert Yellow drybrush Rivets: Rough Iron layer / VGC Hammered Copper highlights





UPGRADE COMPLETE



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Character	Episode	Miniature
The Bogeyman	Space Babies	The Whorkshop
Painting Guide		
Basecoat	Black Primer / Deep Grey layer / Uniform Grey drybrush / Brigade Grey drybrush / Matt White zenithal drybrush	
Entire Model (except mouth and teeth)	Camo Cloak (s) layer / Absolution Green (s) dabbed onto surface	
Tongue	Purple Alchemy (s)	
Teeth	Pallid Bone (s)	
Snot Effect	VGC Green Wash mixed with UHU plastic glue and strung onto miniature	





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Character	Episode	Miniature
Villengard Ambulance	Boom	Custom STL

Painting Guide	
Basecoat	Black Primer
Entire Model	VGC Leather Brown layer / VMC Ger Cam Beige WWII drybrush / Mid Brown wash
Side Panels	Cultist Robe layer / Field Grey edge highlights
Exhaust Port / Radiators / Rivets / Gun Tips / Panel Tools / Wheels	Gunmetal layer / Dark Tone wash
Rear Panel	Rough Iron layer / Pure Copper details / Plate Mail Metal highlights / Strong Tone wash
Screen / Tracks / Speakers	Matt Black layer / Deep Grey highlights
Weathering	Plate Mail Metal scratches / Dry Rust effect highlights / Dirt Spatter drybrush on tracks and wheel arches
Spotlights	Matt White layer / Babe Blond layer / blend Matt White highlights
Siren Lamp / Base Light	Imperial Blue drybrush / Matt White basecoat / Imperial Blue layer / Viking Blue highlight / Voidshield Blue highlight / blend Matt White extreme highlight / Lamp Frame – Imperial Blue
Checkerboard	Deep Grey gridlines / Moon Dust layer alternate squares / Cultist Robe clean up in dark squares
Screen Displays	Scale Photo images glued to model





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Character	Episode	Miniature
Mantrap	Dot and Bubble	Scratchbuild

Build Guide

Milliput core with Pro-Create layers. Carapace layers added separately

Painting Guide

Basecoat	Ash Grey layer / Matt White drybrush and highlights
Body	Sand Golem (s) / Blend with Hardened Leather (s) towards headplate
Tips of Tentacles / Eyes / Head Protuberances	Matt Black
Mouth Interior	Grim Black (s)
Carapace	1 : 1: 1 Dark Wood (s) : Hive Dweller Purple (s) : Slaughter Red (s)
Head Plate	Zealot Yellow (s) / Blend Sand Golem (s) at edges / Daemonic Yellow layer / Blend to Desert Yellow in shadows / Blend Moon Dust for extreme highlights
Sucker	Daemonic Yellow layer / Strong Tone wash
Base	Urban Road (see Appendix)





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Character	Episode	Miniature
Mantrap	Dot and Bubble	The Whorkshop STL

Painting Guide	
Basecoat	Grey Primer / Matt White zenithal drybrush and highlights
Body	Sand Golem (s) / Blend with Hardened Leather (s) towards headplate
Tips of Eyes / Head Protuberances	Chaotic Red
Mouth Interior	1 :1 Slaughter Red (s) : Hardened Leather (s) layer
Carapace	1 : 1: 1 Dark Wood (s) : Hive Dweller Purple (s) : Slaughter Red (s) / Chaotic Red edge highlights
Head Plate	Zealot Yellow (s) / Blend Sand Golem (s) at edges / Daemonic Yellow layer / Blend to Desert Yellow in shadows / Blend Moon Dust for extreme highlights
Base	Urban Road (see Appendix)





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Character	Episode	Miniature
Alternate Reality Axis Daleks	The Dalek Project (Comic Strip)	DWMiniatures STL

Painting Guide	
Basecoat	Black Primer
Entire model (excluding inside neck rings)	Deep Grey layer / Uniform Grey edge highlights
Arm & Gun joints / Sucker / Eyepiece	Matt Black layer / blend Deep Grey for highlights / Dark Tone wash
Gun / Arm / Eyestalk	Gunmetal layer / Dark Tone wash
Dome Lights	Worn Stone
Pupil	Lava Orange drybrush / Lava Orange layer / blend Moon Dust through Matt White highlights
Grenades	Leather Brown handles / Field Grey body with Ash Grey highlights
Insignia	Matt Black / Matt White

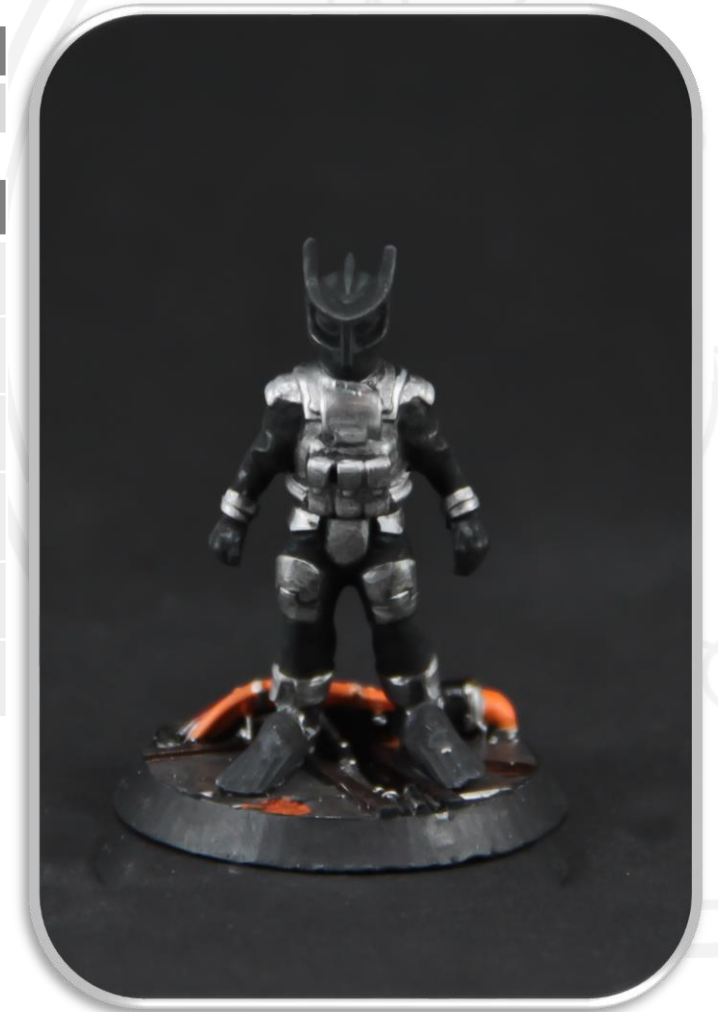




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Character	Episode	Miniature
Cyber Voord	The World Shapers	Nerdyfanboi STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Entire Model	Matt Black layer / Gunmetal drybrush / VGC Black Wash / Gunmetal drybrush
Panels	Plate Mail Metal drybrush / VMC Silver highlights
Helmet / Suit / Hands / Flippers	VMC Dark Grey layer / VGC Black Wash
Helmet Details	Matt Black eye sockets
Base	Spaceship Interior (see Appendix)





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Character	Episode	Miniature
Cyberman	The Dark Dimension	Nerdyfanboi STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Entire Model	Matt Black layer / Gunmetal drybrush / VGC Black Wash / Gunmetal drybrush
Panels	Plate Mail Metal drybrush / VMC Silver highlights
Base	Spaceship Interior (see Appendix)

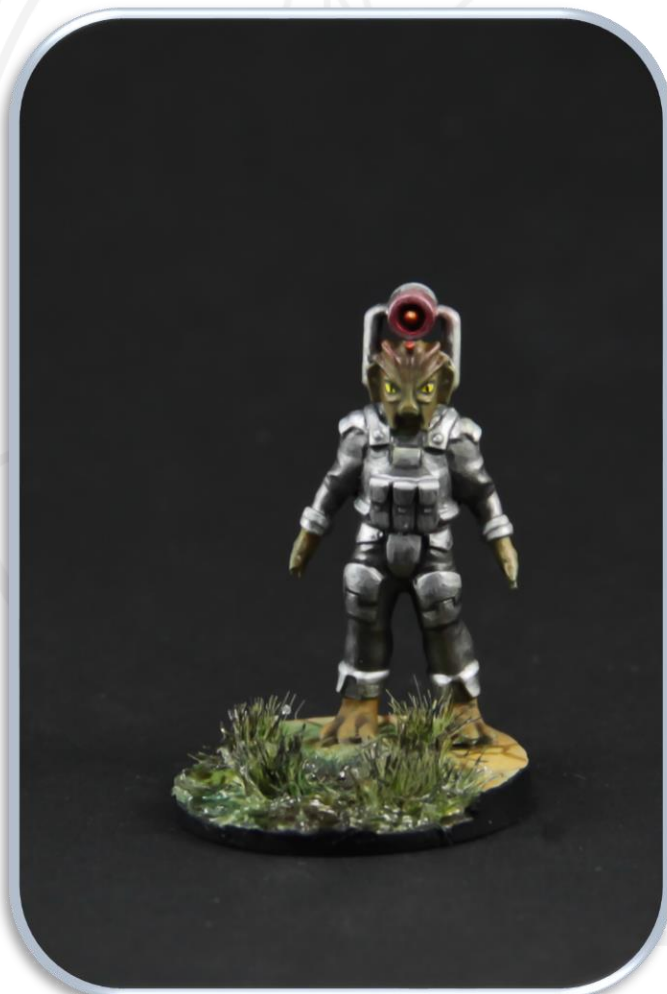




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Character	Episode	Miniature
Cyber Silurian	The Cybermen (DWM 215-238 Comic Strip)	Nerdyfanboi STL

Painting Guide	
Basecoat	Grey Primer
Suit / Headpiece	Gunmetal layer / VGC Black Wash / Gunmetal drybrush
Plate Armour / Cuffs	Plate Mail Metal layer / Shining Silver highlight / Matt Black lining to outer edges
Skin	VMC Leather Brown layer / Army Green drybrush / VGC Green Wash / VGC Umber Wash
Eyes	Matt White layer / Daemonic Yellow layer / Matt Black pupils
Head Lamp / Third Eye	Chaotic Red layer / Chaotic Red drybrush / Dragon Red highlight / Dragon Red drybrush / blend Pure Red through Lava Orange to Fire Lizard highlights. Matt White extreme highlight
Base	Swamp Base

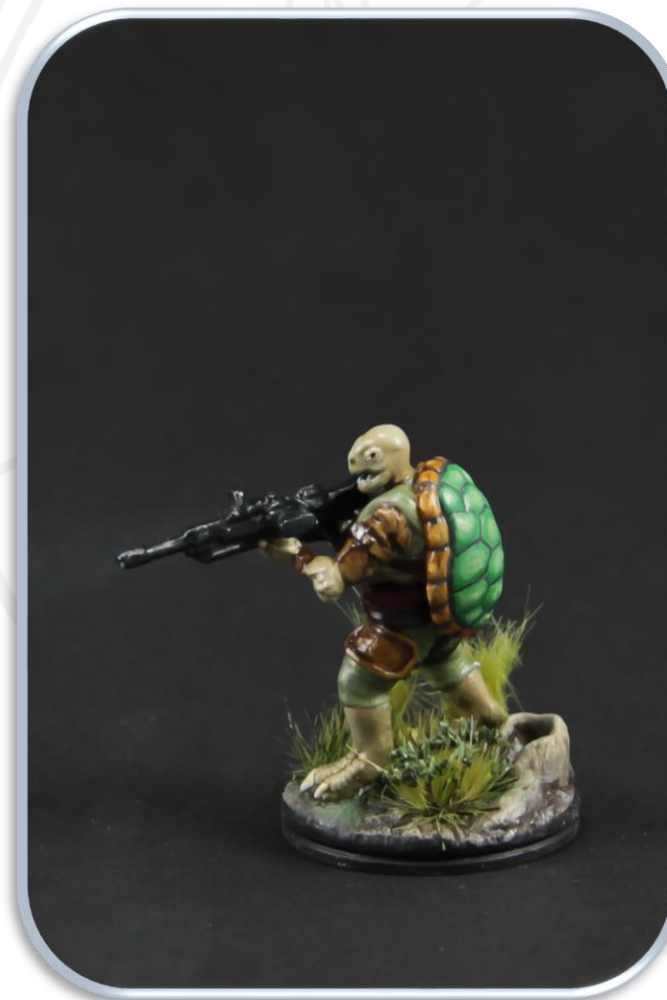




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Character	Episode	Miniature
Chelonian	Various Virgin / BBC Books	Nerdyfanboi STL

Painting Guide	
Basecoat	Grey Primer
Skin	VGC Leather Brown layer / blend Desert Yellow highlights / Light Tone wash / VMC Ger C Beige WWII highlights / blend Skeleton Bone through VMC Deck Tan highlights
Eyes	Brainmatter Beige / Matt Black pupils
Claws	Brainmatter Beige layer / Light Tone wash
Fatigues	Army Green layer / blend Combat Fatigues highlights
Leather Armour	Oak Brown layer / VGC Leather Brown highlights / Mid Brown wash
Straps / Belt	VGC Charred Brown layer / Oak Brown highlight / Mid Brown wash
Sash	Crusted Sore layer / Wasteland Soil highlight / Mid Brown wash
Weapons	Matt Black layer / VMC Dark Grey highlight / Gunmetal highlight / VGC Black Wash
Shell Rim	VGC Leather Brown layer / blend Desert Yellow through Skeleton Bone through Arid Earth highlights / VGC Sepia Shade wash / VGC Charred Brown lines between shell plates
Mail Shell	Greenskin layer / blend Goblin Green through Scaly Hide highlights / VGC Green Wash / VMC Dark Grey lines between shell plates
Base	Forest Floor





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Character	Episode	Miniature
The Nun	Big Finish Audio	Nerdyfanboi STL Thingiverse

Painting Guide	
Basecoat	Grey Primer
Face / Hands	Tanned Flesh layer / blend Barbarian Flesh through VGC Basic Skin Tone highlights
Eyes	Brainmatter Beige layer / Matt Black pupils
Inner Cowl	Brainmatter Beige layer / VGC Pale Grey wash / Brainmatter Beige highlight / Matt White extreme highlight
Habit	Viking Blue layer / VGC Blue Wash / Viking Blue highlight / blend Wolf Grey highlights
Inner Sleeve	1 : 1 Wolf Grey : Matt Black
Rope Sash	VMC Ger C Beige WWII layer / VGC Sepia Shade wash
Crucifix	Charred Brown layer / Rough Iron highlight on Christ figure
Boots	2 : 1 Matt Black : VMC Dark Grey layer / VMC Dark Grey highlight / Matt Black soles and heels
Sonic Device	Weapon Bronze layer / Greedy Gold highlight - Tip: Goblin Green layer / drybrush Goblin Green / Jungle Green highlight / 2 :1 Matt White : Jungle Green extreme tip
Base	Paving / Stone Floor (see Appendix)





Bases, Terrain, Vignettes and Dioramas

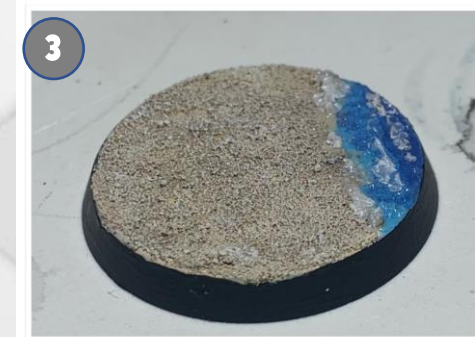
Shoreline



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- 1) **Basecoat the sand area with Skeleton Bone and sea area with Voidshield Blue - feather the colours together where they meet. Once dry use PVA glue to fix fine sand onto the skeleton bone area.**
- 2) **When the sand is dry, paint the sand area with diluted Skelton bone, followed by a Soft Tone wash and then, when dry, drybrush with VMC Ivory. Dilute Ultramarine Blue with water to make a glaze and apply this gently to the Voidshield Blue areas. Apply more layers of glaze further out away from the shoreline to give the illusion of increasing depth**
- 3) **When all the paints are dry use a brush to apply a layer of Realistic Water effect from Woodland Scenics. Allow the water effect to come onto the shoreline slightly. Use a cocktail stick to pick small peaks and wave lines into the Realistic Water and also to create small breakers on the shoreline. Mix a small amount of Ash Grey and Matt White into fresh Realistic Water and dab onto the shoreline and peaks of the waves. Finish the base by applying a Matt Black layer to the rim.**





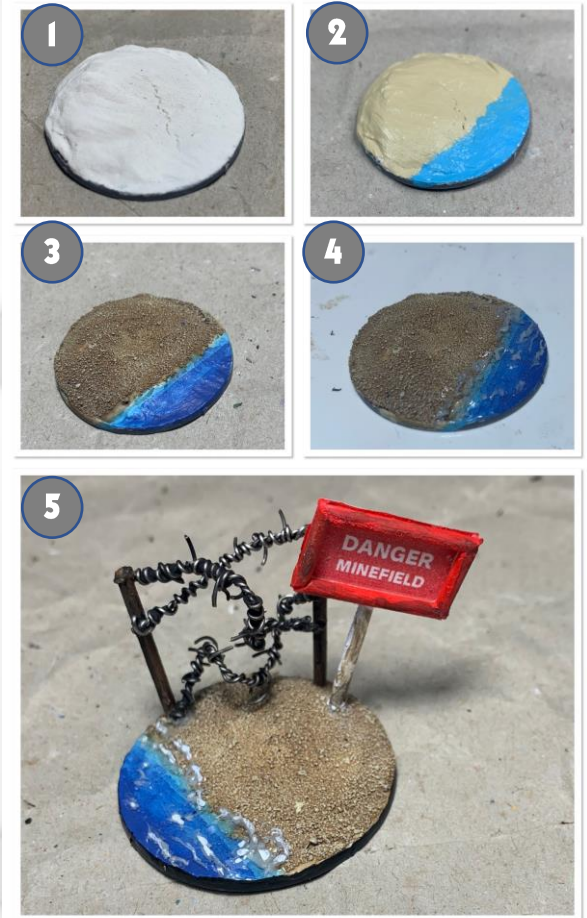
Bases, Terrain, Vignettes and Dioramas

Shoreline



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- 1) **Apply Polyfilla to the base to create a gradient from water to sand dune**
- 2) **Basecoat the sand area with Skeleton Bone and sea area with Voidshield Blue - feather the colours together where they meet.**
- 3) **Once dry use PVA glue to fix fine sand onto the skeleton bone area. When the sand is dry, paint the sand area with diluted Skelton bone, followed by a Soft Tone wash and then, when dry, drybrush with VMC Ivory. Dilute Ultramarine Blue with water to make a glaze and apply this to the Voidshield Blue areas. Apply more layers of glaze further out away from the shoreline to give the illusion of increasing depth**
- 4) **When all the paints are dry use a brush to apply a layer of Realistic Water effect from Woodland Scenics. Allow the water effect to come onto the shoreline slightly. Use a cocktail stick to pick small peaks and wave lines into the Realistic Water and also to create small breakers on the shoreline. Mix a small amount of Ash Grey and Matt White into fresh Realistic Water and dab onto the shoreline and peaks of the waves.**
- 5) **Finish the base by applying a Matt Black layer to the rim. Add features such as barbed wire fences / signs**





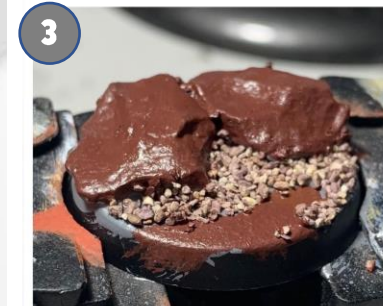
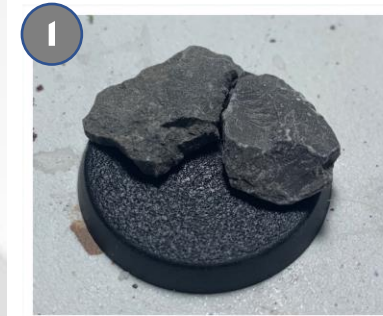
Bases, Terrain, Vignettes and Dioramas

Red Desert / Martian Bases



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- 1) **Superglue Battlefield Rocks / Slate to a clean base**
- 2) **Basecoat the entire base with Dungeon Grey**
- 3) **Use PVA glue fix sand to some of the plain base areas. Paint the non-sanded areas, including the rocks, with Chaotic Red**
- 4) **Paint a heavy layer of (C) Martian Ironearth (crackle texture paint) onto the non-sand areas, including flat areas on the rocks. Stipple a diluted version of this paint over the rest of the base and leave to dry**
- 5) **Apply Flesh Wash over the entire base and use a Dark Tone wash to emphasise the larger rocks. Once the washes are dry apply a heavy Fur Brown drybrush, followed by a light drybrush of (C) Karak Stone**
- 6) **Finish the base by applying a Matt Black layer to the rim**





Bases, Terrain, Vignettes and Dioramas

Brushed Blue Steel



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- 1) **Apply 2 smooth layers of (C) Runefang Steel to the base**
- 2) **Mix 1:1 (C) Runefang Steel : Deep Blue and thin with water to a glaze. Wash several smooth linear layers over the base**
- 3) **Once dry apply a smooth gloss varnish and Matt Black edges**





Bases, Terrain, Vignettes and Dioramas

Petrified / Burnt Forest



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- 1) **Apply a layer of Polyfilla to the base and use this to mount a vertical piece of bark or similar wooden texture. Once the Polyfilla is dry cover the ground with a layer of (C) Astrogranite texture paint and prime the entire base with VMC Dark Grey**
- 2) **Apply a heavy drybrush of Uniform Grey, followed by a light drybrush of Ash Grey. Apply a Strong Tone wash to the entire base and paint the rim Matt Black**





Bases, Terrain, Vignettes and Dioramas

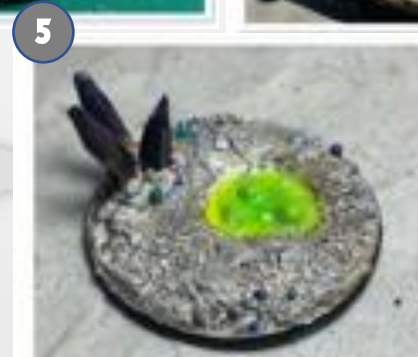
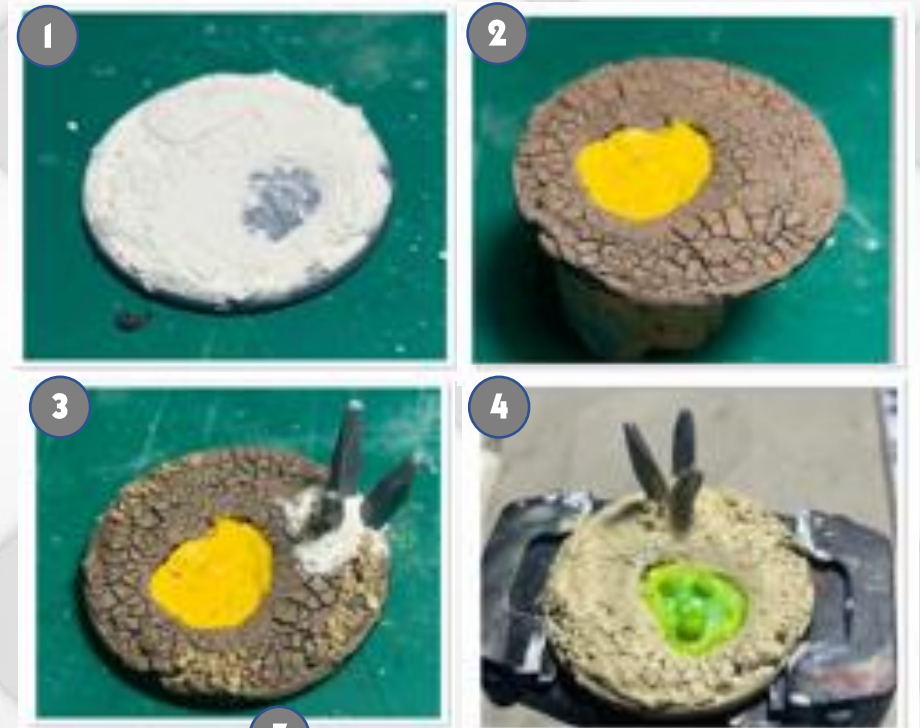
Marinus / Acid Beach

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- 1) **Apply a layer of Polyfilla to provide texture to a regular base. Leave a recess area for the acid pool**
- 2) **Paint the acid pool with Daemonic Yellow layer and the rest of the base with (C) Agrellan Earth**
- 3) **Build small Polyfilla formations and glue cut pieces of plastic sprue to form crystalline rocky outcrops**
- 4) **Place small balls of cured Green Stuff into the pool for bubbles. Paint the pool Jungle Green, concentrating the colour near the centre for an illusion of depth. Drybrush the textured surface with Skeleton Bone. Paint the crystals with a mix of Alien Purple / Matt Black, adding additional Alien Purple for highlights**
- 5) **Apply a Strong Tone wash over the textured area and crystals and finish the base with a Matt Black edge**





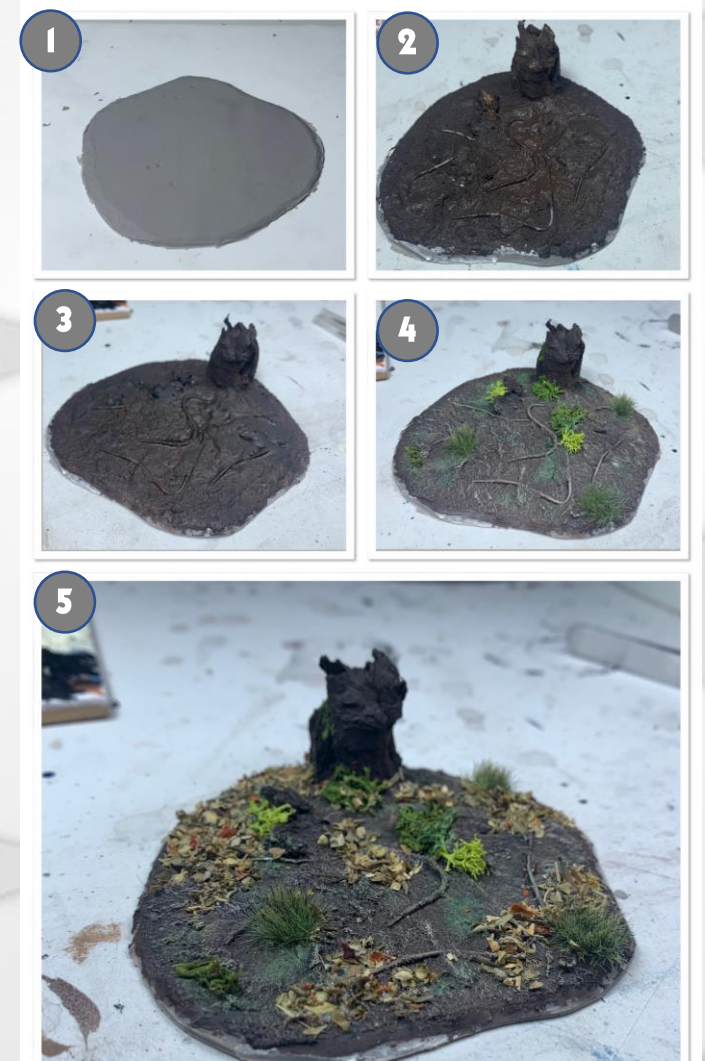
Bases, Terrain, Vignettes and Dioramas

Jungle Floor



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- 1) **Create a large flat baseplate from clay or use a regular standard base**
- 2) **Add a tree stump using bark or sculpt one from clay / Green Stuff. Texture the base with Polyfilla. Once dry apply further texture using (C) Stirland Battlemire and (C) Stirland Mud. Apply root-structure texture using dried roots from the garden or rolled out Green Stuff**
- 3) **Paint the entire base with VGC Charred Brown and Strong Tone wash**
- 4) **Heavy drybrush with Monster Brown and a light patchy drybrush of VMC Deck Tan. Stipple patches of Goblin Green, especially in shaded areas and glue moss tufts into these areas**
- 5) **Dilute PVA glue and apply in patches to the base. Sprinkle mixed brown-green herbs to represent leaf-litter. Finish the base with a Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

Jungle Floor

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- 1) **Build leaf shapes from wire wraps from plastic bags, Drill small holes into the base with a pin vice and glue leaves in place**
- 2) **Cover the base with a layer of (C) Stirland Mud**
- 3) **Paint the leaves: Regular leaves, Greenskin layer / VGC Green Wash / Variegated Leaves, Army Green layer / Skeleton Bone edges**
- 4) **Drybrush the mud with Monster Brown and glue items of Moss. Leaf litter and Undergrowth in place**
- 5) **Apply a VGC Green Wash to the leaf litter and the finish the base with a Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

Spaceship Interior

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- 1) **Glue circular discs of plasticard to the top of a regular base**
- 2) **Use superglue to glue effect pieces such as extra strips of plasticard / textured plastic / plastic strips to the base**
- 3) **Once dry cut off the excess plastic overhand**
- 4) **Prime the entire base with VMC Dark Grey**
- 5) **Paint raised panels with Uniform Grey.**
- 6) **Apply a Gunmetal drybrush to grills and panel edges followed by a Dark Tone wash. For hazard markings apply stripes of Daemonic Yellow and Matt Black. Finish the base with a Matt Black edge**





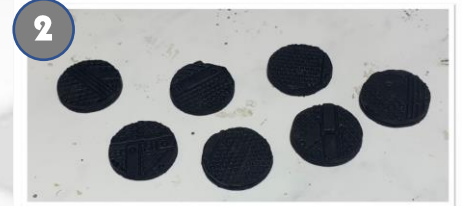
Bases, Terrain, Vignettes and Dioramas

Spaceship Interior



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- 1) **Glue circular discs of polymer clay sculpted flooring to the top of a regular base. Smooth the edges with sandpaper**
- 2) **Prime the bases with Matt Black**
- 3) **Apply Dungeon Grey layer and Matt Black edging to panels**
- 4) **Paint plain panels Ash Grey**
- 5) **Undercoat cables / hazard panels / buttons with Matt White and colour using Pure Red / Viking Blue / Babe Blond / Greenskin. Finish with Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

Cracked Stone

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- 1) **Glue pieces of dried clay sheets randomly onto a clean base. Leave spaces in between for the cracked paving**
- 2) **Fill the cracks with Polyfilla and wipe away the excess, being sure to wipe away into the cracks.**
- 3) **Paint the entire base Ash Grey**
- 4) **Paint a layer of Dungeon Grey and apply Dark Tone wash into the cracks**
- 5) **Add features and paint the edge of the base Matt Black**





Bases, Terrain, Vignettes and Dioramas

Paving / Stone Floor



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- 1) **Apply a Milliput layer onto a standard base and carve a stone slab pattern .
Allow to thoroughly dry and trim off excess Milliput to make the upper layer flush with the base**
- 2) **Apply a layer of VMC Dark Grey**
- 3) **Apply a heavy drybrush of Dungeon Grey**
- 4) **Apply a light drybrush of Ash Grey followed by a Dark Tone wash in the cracks.
Finish the edges with Matt Black**





Bases, Terrain, Vignettes and Dioramas

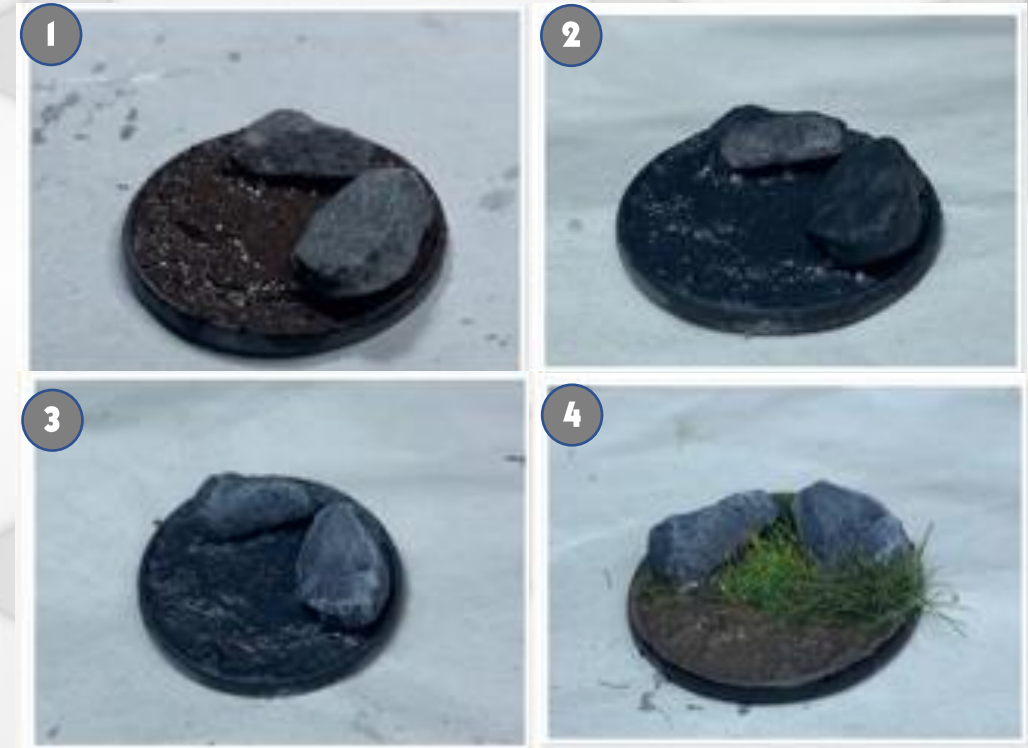
Rocky Field



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- 1) **Glue small stones to a standard base and cover the smooth areas with (C) Stirland Mud texture paint**
- 2) **Cover the entire base with a VMC Dark Grey basecoat**
- 3) **Apply a heavy drybrush of Dungeon Grey to the stones. Follow this with a light Ash Grey drybrush and an edge drybrush of Matt White**
- 4) **Apply a heavy drybrush of Oak Brown to the mud texture followed by a VGC Umber Wash. Finish the mud texture with a Leather Brown drybrush. Glue small grass tufts and static grass onto the base and finish the base with a Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

Rocky Planet

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- 1) **Apply a mixed texture of (C) Astrogranite texture paint and (C) Agrellan Earth effect paint to a standard base**
- 2) **Cover the entire base with a VMC Dark Grey layer followed by a heavy drybrush of Dungeon Grey. Apply a Dark Tone wash. Once dry apply an Ash Grey drybrush, followed by a light drybrush of Matt White. Finish the base with a Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

Rocky Planet



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- 1) **Glue small stones / bark pieces on a base to represent rocky outcrops. Use PVA glue to fix fine – medium sand in patches on the base**
- 2) **Cover the remaining smooth base areas with (C) Agrellan Earth texture paint**
- 3) **Once dry cover the whole base with a layer of VMC Dark Grey**
- 4) **Drybrush the entire base with Dungeon Grey, followed by progressively lighter drybrush of Ash Grey and Matt White. Finish the base with a Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

Sandy Planet



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- 1) **Glue different grades of sand (coarse / medium / fine) onto a base and allow to dry**
- 2) **Paint the base with a Leather Brown layer**
- 3) **Drybrush the base Desert Yellow / Strong Tone Wash / Reset Desert Yellow drybrush / Skeleton Bone light drybrush. Finish the base with a Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

Sandy Planet



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- 1) **Apply Green Stuff World Mojave Mud crack Crackle paint and Green Stuff World Desert Sand Ground Texture to base and allow to dry**
- 2) **Colour base using Yellow Ochre and Light Brown Earth pigments. Finish the base with a Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

Sandy Planet



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- 1) **Basecoat the base with Leather Brown**
- 2) **Apply thick blobs of (C) Agrellan Earth and fill in the spaces with (C) Stirland Mud**
- 3) **Paint the entire base VMC Ger C Beige WWII**
- 4) **Wash the base with VGC Sepia Shade**
- 5) **Apply a drybrush of Skeleton Bone. Glue patches of grass into place and finish the base with a Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

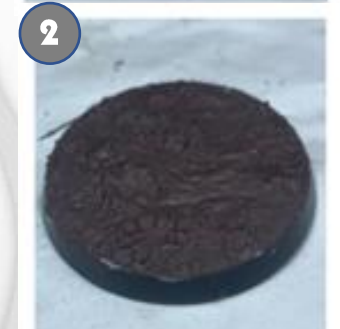
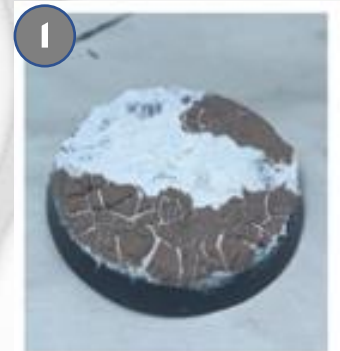
Arid Desert



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- 1) Apply patches of (C) Agrellan Earth to a standard base. Fill the gaps with Polyfilla
- 2) Once dry cover the entire base with a thin layer of VGC Charred Brown
- 3) Apply a Strong Tone wash and once dry apply a heavy drybrush of Monster Brown, followed by progressively lighter drybrush of Desert Yellow, Skeleton Bone and Matt White. Finish the base with a Matt Black edge





Bases, Terrain, Vignettes and Dioramas

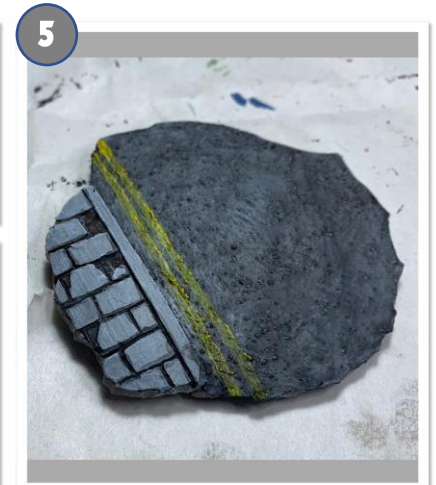
Urban Road

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- 1) Use baked clay sheets to build a road section with elevated pavement / kerbside. Rough snap the edges to create an uneven finished that overhangs the plastic base
- 2) Carve paving slabs and kerbstones into the raised section
- 3) Paint a layer of (C) Astrogranite to the road section. When dry apply VMC Dark Grey layer across entire base
- 4) Apply Dungeon Grey drybrush / Ash Grey drybrush across entire base. Apply Dark Tone Wash to road section. Apply light Matt White drybrush to paving section. Fill broken paving slabs with VGC Umber Wash and Dark Tone Wash in cracks
- 5) Use Daemonic Yellow for Yellow Lines
- 6) Glue static grass / tufts into paving cracks and glue leaf litter along kerbside





Bases, Terrain, Vignettes and Dioramas

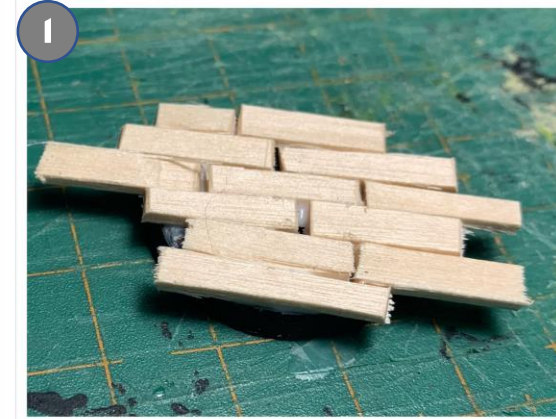
Wooden Floor

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- 1) **Glue strips of wood (balsa or lollipop sticks) arranged as planks**
- 2) **Use the tip of a needle file to make rivet / nail holes**
- 3) **Cover the base with a VGC Umber wash / VGC Sepia Shade wash. Apply VGC Charred Brown to any exposed base plastic**
- 4) **Apply light drybrush Ash Grey to the planking and finish the base with a Matt Black edge**





Bases, Terrain, Vignettes and Dioramas

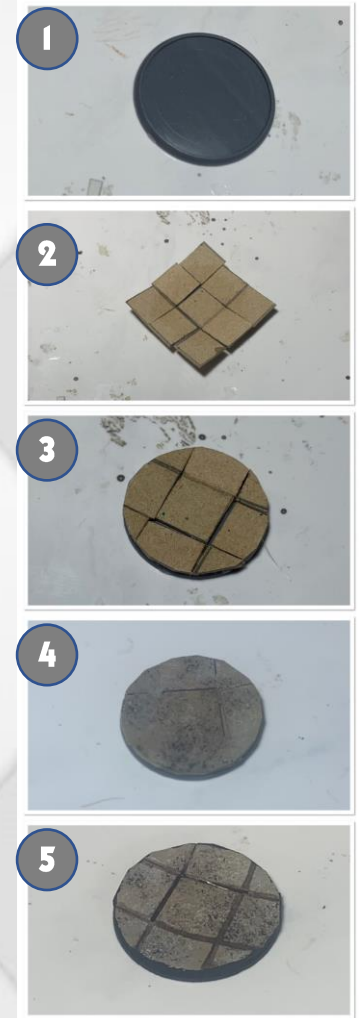
Tiled Floor

Doctor
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Miniatures



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- 1) **Use regular flat 28 – 30 mm base**
- 2) **Glue 1 cm square pieces of card over the base in a regular grid pattern**
- 3) **Once dry, cut off overhang cardboard and paint the base with a basecoat of VGC Ger Cam Beige WWII**
- 4) **Stipple the base with Matt White / Matt Black / Dirt Spatter**
- 5) **Repaint the joins between the tiles using VGC Umber Wash. Once dry apply a gloss varnish layer and edge the base with Matt Black**





Bases, Terrain, Vignettes and Dioramas

Snow and Ice Base



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- 1) **Paint base with a layer of Matt White. When dry apply patches of (C) Agrellan Earth**
- 2) **Once dry and the Agrellan Earth is cracked, reset with a layer of Matt White. Apply a glaze of Voidshield Blue (4 : 1 Water : Voidshield Blue)**
- 3) **Drybrush the base with Matt White and glue Snow Mixture (see below) in the spaces with no Agrellan Earth. Finish the base with Matt Black edges**

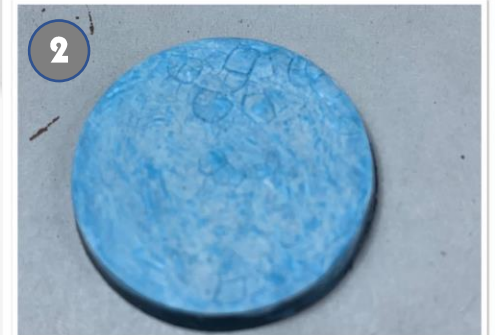
Snow Recipe

Mix 1 : 1 Baking Soda : PVA Glue

Add 1 part Snow Flock to the mix followed by 2 drops of Matt White Paint and 1 drop of White Glitter. Stir well and aim for a toothpaste consistency

When applying the snow mix use a wooden stick or spatula to blob and smear onto the base. Whilst wet sprinkle further snow flock onto the mix.

To create a more icy snow apply a diluted blue wash to the edges after the snow has dried and allow to soak in and dry





Bases, Terrain, Vignettes and Dioramas

Snow and Ice

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- 1) **Paint base with a layer of Matt White. When dry cover with a layer of (C) Agrellan Earth**
- 2) **Once dry and the Agrellan Earth is cracked, reset with a layer of Matt White. Apply a glaze of Voidshield Blue (4 : 1 Water : Voidshield Blue)**
- 3) **Drybrush the base with Matt White and glue Snow Mixture (see below) in patches. Finish the base with Matt Black edges**

Snow Recipe

Mix 1 : 1 Baking Soda : PVA Glue

Add 1 part Snow Flock to the mix followed by 2 drops of Matt White Paint and 1 drop of White Glitter. Stir well and aim for a toothpaste consistency

When applying the snow mix use a wooden stick or spatula to blob and smear onto the base. Whilst wet sprinkle further snow flock onto the mix.

To create a more icy snow apply a diluted blue wash to the edges after the snow has dried and allow to soak in and dry





Bases, Terrain, Vignettes and Dioramas

Snow and Ice



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- 1) **Paint base with a layer of Matt White.**
- 2) **Cover with a layer of Green Stuff World Glacier Dipping Ink**
- 3) **Add a layer of Green Stuff World Tuft Glue and allow to fully dry. Follow with an uneven layer of Green Stuff World Winterfell Plains Crackle Paint and allow to fully dry – stop here for an ice only effect**
- 4) **Apply patches of Green Stuff World Tuft Glue and cover with Green Stuff World Snow Texture powder. Finish with a Matt Black edge**





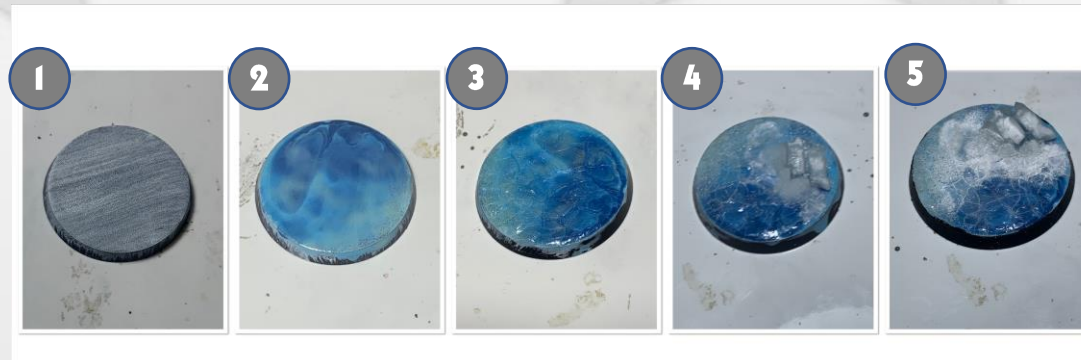
Bases, Terrain, Vignettes and Dioramas

Snow and Ice



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- 1) **Prime base with Matt White**
- 2) **Apply Green Stuff World Blue Glacier Dipping ink – add 2 drops of Blue Tone ink and swirl to create pattern. Allow to dry and cover with a layer of Tuft Glue. Allow to dry further**
- 3) **Apply layer of Green Stuff World Winterfell Plains crackle paint and allow to dry**
- 4) **If needed glue clear resin ice structures in place and paint with Gloss Varnish. Build up snow drifts using Green Stuff World Snow Texture. Use Green Stuff World Liquid Frost on top of ice and to blend snow textures**
- 5) **Stipple Green Stuff World Titanium White pigment to further blend snow effect. Finish the base with a Matt Black edge**





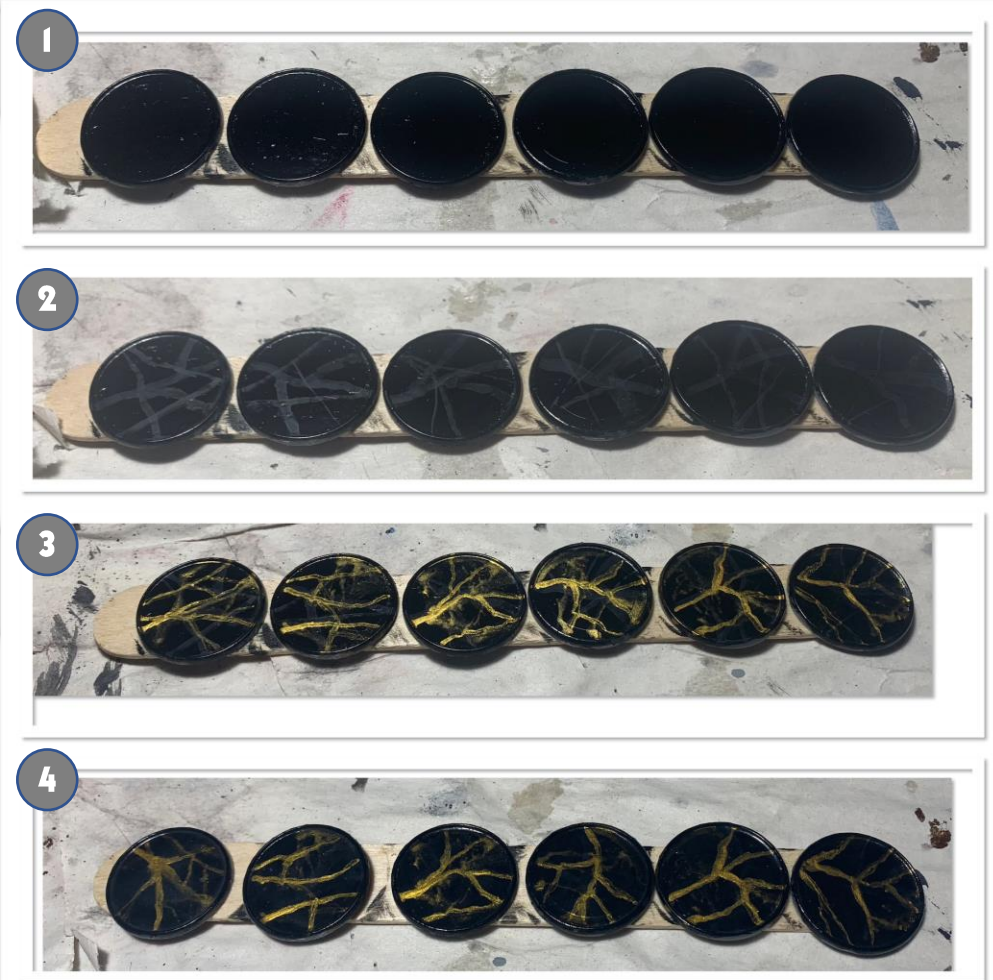
Bases, Terrain, Vignettes and Dioramas

Black and Gold Marble



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- 1) **VGC Black basecoat**
- 2) **VMC Dark Grey glaze stripes**
- 3) **Bright Gold stripes / Bright Gold glaze streaks**
- 4) **Dark Tone Wash / Gloss Varnish / Matt Black edges**





Bases, Terrain, Vignettes and Dioramas

Green and Black Marble



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- 1) **VGC Black basecoat**
- 2) **VMC Dark Grey stippled onto surface**
- 3) **Stretch dried baby wipe mesh over base. Stipple Jungle Green and Greenskin through the baby wipe. Stipple Bright Gold through stretched dry baby wipe**
- 4) **Gloss Varnish / Matt Black edges**





Bases, Terrain, Vignettes and Dioramas

Lava Base



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- 1) **Glue cork pieces onto base**
- 2) **Apply a layer of Citadel Astrogranite on all flat surfaces. When dry cover entire base with Matt Black layer**
- 3) **Apply heavy drybrush of VMC Dark Grey followed by Dungeon Grey light edge drybrush**
- 4) **Paint lava floor area Matt White**
- 5) **Apply Pure Red to edges of lava next to rocks**
- 6) **Move towards the centre of the white with Lava Orange**
- 7) **Move further towards the centre with Daemonic Yellow**
- 8) **Apply a small central highlight of Matt white**
- 9) **Blend the lava colours carefully using wet blend and glazes**





Bases, Terrain, Vignettes and Dioramas

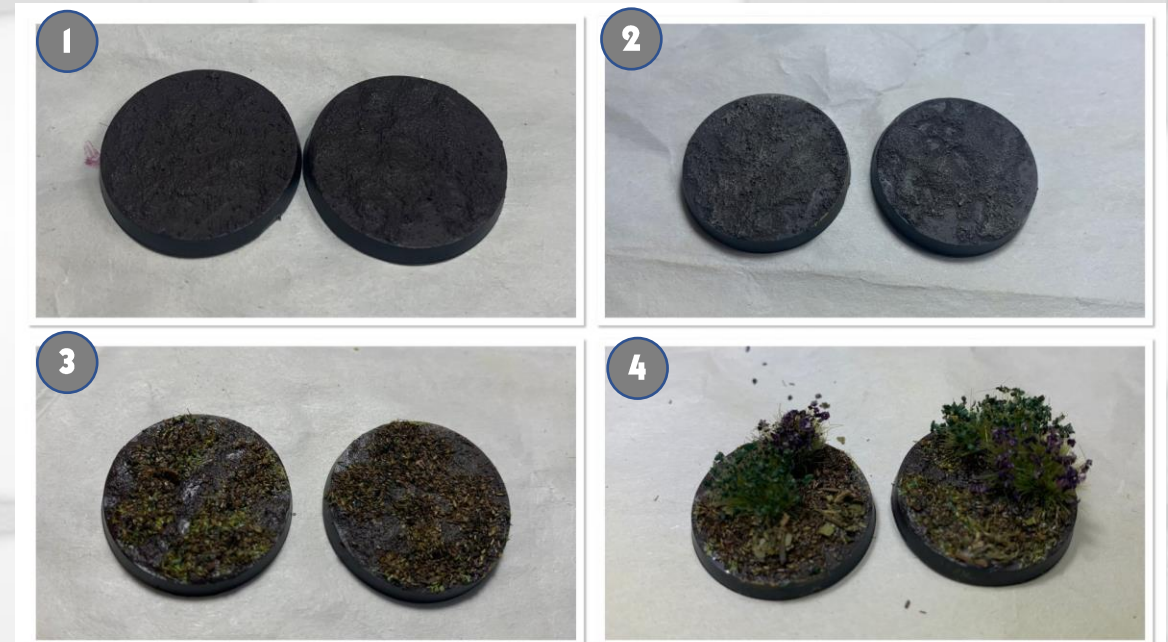
Dirt Field



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- 1) **Apply an uneven layer of Stirland Mud (C) to the base and allow to dry**
- 2) **Drybrush with Desert Yellow followed by a light drybrush of 1:1 Desert Yellow : Arid Earth**
- 3) **Apply patches of PVA glue followed by static grass**
- 4) **Wash the base with a Mid Brown wash and allow to dry. Use PVA glue to add extra shrubs / tufts. Finish the edge with a Matt Black layer**





Bases, Terrain, Vignettes and Dioramas

Rocky Outcrop

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Bases, Terrain, Vignettes and Dioramas

Mosaic / Tiles



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Bases, Terrain, Vignettes and Dioramas

Ocean Floor

Doctor
Who
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Bases, Terrain, Vignettes and Dioramas

Lunar Surface

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Useful Links and References

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[Doctor Who Miniatures Game Facebook Page](#)

[Black Tree Design Doctor Who Miniatures](#)

[CP Models UK](#)

[Crooked Dice UK](#)

[3D Printing Doctor Who Project Page](#)

[Nerdyfanboi Thingiverse Page](#)

[Madman's Workshop Etsy store](#)

[The Whorkshop](#)

[TheDoctorWhoSite.co.uk](#)

- The official Facebook page accompanying this Painting Guide
- A great community showcasing Doctor Who miniatures in action includes free game rules and scenarios
- The official site for Harlequin Miniatures / Black Tree Design
- A great site with many alternate miniatures
- Another great site with many alternate miniatures inspired by Cult TV
- Link to Troy Wood's 5.5" scale Doctor Who Figures Project Page
- Sterling Smith's Thingiverse page with dozens of Doctor Who inspired free STL files
- Link to Noah Griffiths Etsy store with his superb range of Daleks available as prints or STLs
- Patreon page with unique STLs and a good library of remixes
- A good reference site – lots of images

